

## Meeting minutes

**22/10/2021: 14:00-14:30 (~30 mins)** – Had our first initial discussion about the direction I would like to take the project in. Mike sent me a few papers in the 'subtitling' field and assigned me with the task of reading them and taking notes, on top of that looking for 2/3 more papers on my own and doing the same. (Michael Crabb)

**08/11/2021: 14:00-14:30 (~30 mins)** – Filled Mike in on how I felt about the papers and said that they did not really fit with what I was looking to do. Assigned another task of watching anime without audio and seeing whether I could gauge the emotion present. (Michael Crabb)

**22/11/2021: 15:00-15:30 (~30 mins)** – Brought up the idea of changing font type and assigning that to a particular emotion as a way of showing emotion which birthed the idea of an emotive track. Discussed object-based media, juggled ideas of what the best way of doing things would be. RQ: How can we enable content creators to develop an 'emotive track' to accompany media broadcasts? (Michael Crabb)

**20/01/2022: 09:00-09:30 (~10 mins)** – Discussed the approach of the project, semester 1 waterfall and semester 2 agile as outcomes keep changing. Talked about what to focus on for the interim report, so the justification and description of emotive track. (Michael Crabb)

**24/01/2022: 09:30-10:00 (~10 mins)** – Survey on how emotion would be preferred to be displayed complete, asked Mike questions on what is needed for each of the sections for interim report. (Michael Crabb)

**26/01/2022: 11:30-12:00** – Discussed and went through what has been written so far for the interim report. (Michael Crabb)

**28/01/2022: 13:00-13:30 (25 mins)** – last few questions and words about interim report. (Michael Crabb)

**15/02/2022: 15:00-15:30 (25 mins)** – Talked about how to approach making the emotive track – looked at subtitle track making, w3schools as a guide and going down the WEBVTT route. (Michael Crabb)

**22/02/2022: 11:30-12:00 (~25 mins)** – Review of interim report. (Michael Crabb)

**23/02/2022: 13:30-14:00(~30 mins)** – Talked deeper about what my initial idea of how I would develop the track. Backend route, get the transcript, filter through keywords that link to emotion and group them into the main emotions. Take that through to front end. Decided not to in the end as it would be more complicated in time frame. WEBVTT was what we concluded with as the way to follow. Assigned the task of making requirements. (Michael Crabb)

**09/03/2022: 10:30-11:00** – Mike didn't show. (Michael Crabb)

**16/03/2022: 11:30-12:00 (~25 mins)** – Talked about progress of task, I explained that I struggled with coming up with requirements as there isn't a project brief handed to me, so it was much harder to point out smaller things required for the program. Talked about clips to work on, I found one already, Mike suggested 2 other clips. (Michael Crabb)

**23/03/2022: 13:30-14:00 (~15 mins)** – Talked about how I discovered that the other clips suggested to me had more complex emotions involved and would not be a good fit for the emotive track. (Michael Crabb)

**30/03/2022: 14:00-14:30 (~28 mins)** – Talked about the sequence diagram created for the first excerpt and used it to create pseudocode for emotive track. (Michael Crabb)

**06/04/2022: 11:00-11:30** – Cancelled as I was not feeling well. (Michael Crabb)

**13/04/2022: 11:30-12:00 (~25 mins)** – We went over what needs to be done to create track, and I asked questions about some sections in the full report.

**03/05/2022: 13:00-14:00 (~40 mins)** – Reviewed work completed so far, and just made edits.

**10/05/2022: 09:00-10:00** – Cancelled as Mike was ill so not able to attend.

**23/06/2022: 13:00-13:30** – First meeting, talked about the game plan and what needed to be improved in the project. (Craig Ramsay)

**28/06/2022: 15:00 – 15:30** – Talked about recent extenuating circumstances, and issues with project. (Craig Ramsay)

**05/07/2022: 17:10 – 17:30** - Talked about recent extenuating circumstances, mitigating circumstances, and needing more help with project. Another meeting was set up for the following Friday to help clarify information of a website given to help with code for project. (Jacky Visser)

**08/07/2022: 11:40 – 12:00** – No help given in the meeting as originally planned as Jacky was not familiar with coding language but did try to reach out to other who may be able to help but they were away on holiday. (Jacky Visser)

**13/07/2022: 15:00 – 15:30** – I requested an urgent meeting as no progress was made with the code and didn't receive help and the deadline was for the 15<sup>th</sup> of July. In the meeting, my options were discussed, and I was advised by Jacky to submit mitigating circumstances asking for an extension. (Jacky Visser)

**18/07/2022: 15:30 – 16:00** – I had a meeting with Rachel discussing the two options given from the mitigating circumstances board. (Rachel Menzies)

**20/07/2022: 15:00 – 15:30** – A meeting to update Craig and to discover a new plan (Craig Ramsay)

**21/07/2022: 16:15 – 17:00** – Working through the code and issues I had with it. (Craig Ramsay)