Meeting minutes

22/10/2021: 14:00-14:30 (~30 mins)— Had our first initial discussion about the direction I would like to take the project in. Mike sent me a few papers in the 'subtitling' field and assigned me with the task of reading them and taking notes, on top of that looking for 2/3 more papers on my own and doing the same.

08/11/2021: 14:00-14:30 (~30 mins) – Filled Mike in on how I felt about the papers and said that they did not really fit with what I was looking to do. Assigned another task of watching anime without audio and seeing whether I could gauge the emotion present.

22/11/2021: 15:00-15:30 (~30 mins) – Brought up the idea of changing font type and assigning that to a particular emotion as a way of showing emotion which birthed the idea of an emotive track. Discussed object-based media, juggled ideas of what the best way of doing things would be. RQ: How can we enable content creators to develop an 'emotive track' to accompany media broadcasts?

20/01/2022: 09:00-09:30 (~10 mins) – Discussed the approach of the project, semester 1 waterfall and semester 2 agile as outcomes keep changing. Talked about what to focus on for the interim report, so the justification and description of emotive track

24/01/2022: 09:30-10:00 (~10 mins) – Survey on how emotion would be preferred to be displayed complete, asked Mike questions on what is needed for each of the sections for interim report.

26/01/2022: 11:30-12:00 - Discussed and went through what has been written so far for the interim report.

28/01/2022: 13:00-13:30 (25 mins) - last few questions and words about interim report.

15/02/2022: 15:00-15:30 (25 mins) – Talked about how to approach making the emotive track – looked at subtitle track making, w3schools as a guide and going down the WEBVTT route.

22/02/2022: 11:30-12:00 (~25 mins) - Review of interim report.

23/02/2022: 13:30-14:00(~30 mins) — Talked deeper about what my initial idea of how I would develop the track. Backend route, get the transcript, filter through keywords that link to emotion and group them into the main emotions. Take that through to front end. Decided not to in the end as it would be more complicated in time frame. WEBVTT was what we concluded with as the way to follow. Assigned the task of making requirements.

09/03/2022: 10:30-11:00 - Mike didn't show.

16/03/2022: 11:30-12:00 (~25 mins) – Talked about progress of task, I explained that I struggled with coming up with requirements as there isn't a project brief handed to me, so it was much harder to point out smaller things required for the program. Talked about clips to work on, I found one already, Mike suggested 2 other clips.

23/03/2022: 13:30-14:00 (~15 mins) – Talked about how I discovered that the other clips suggested to me had more complex emotions involved and would not be a good fit for the emotive track.

30/03/2022: 14:00-14:30 (~28 mins) – Talked about the sequence diagram created for the first excerpt and used it to create pseudocode for emotive track.

06/04/2022: 11:00-11:30 – Cancelled as I was not feeling well.

13/04/2022: 11:30-12:00 (~25 mins) – We went over what needs to be done to create track, and I asked questions about some sections in the full report.

03/05/2022: 13:00-14:00 (~40 mins) - Reviewed work completed so far, and just made edits.

10/05/2022: 09:00-10:00 - Cancelled as Mike was ill so not able to attend.