

SFWR ENG 3O03 / COMP SCI 4O03 (6O03)
Linear Optimization

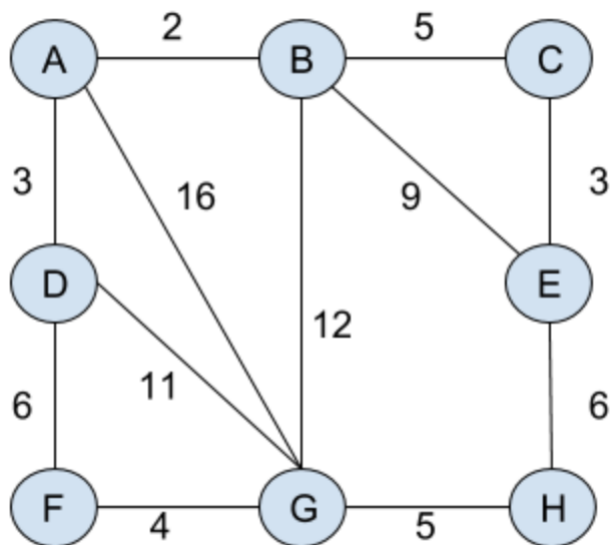
Problem Set 3 – 15 points

Handed out: November 6, 2018

Due date: November 29, 2018

**** JUSTIFY YOUR ANSWERS ****

1. Find the shortest path from vertex A to vertex H in the following graph using Dijkstra's algorithm. *Show each step of the algorithm.* **3p**



2. Consider the following system of difference constraints.

$$x_2 - x_1 \leq 8$$

$$x_3 - x_1 \leq 4$$

$$x_3 - x_2 \leq -3$$

$$x_4 - x_3 \leq 10$$

$$x_2 - x_4 \leq -2$$

$$x_5 - x_2 \leq -4$$

$$x_5 - x_3 \leq -1$$

$$x_4 - x_5 \leq 12$$

$$x_4 - x_6 \leq 3$$

$$x_6 - x_5 \leq 4$$

$$x_6 - x_7 \leq 1$$

$$x_7 - x_5 \leq 2$$

- 2.1. Model it as a constraint graph. 2p
- 2.2. Use Bellman-Ford algorithm to find a feasible solution or to determine that no feasible solution exists. 4p
3. A major city contains a network of roads to allow travellers to go from the one side to the other. The local traffic network is shown below:

From	To	Capacity (Thousands)
A	C	6
A	D	5
B	C	4
B	E	2
B	D	3
C	F	5
D	G	4
C	E	1
E	F	4
E	G	6

While A and B correspond to the two entry points to the city, F and G correspond to the two exit points of the city. C and D are toll booths and can only only service a maximum of 7 thousand vehicles for C , and 4 thousand vehicles for D .

- 3.1. Model it as a max flow problem. 2p
- 3.2. Solve the maximum flow problem using Ford-Fulkerson algorithm. *Show each step of the algorithm and specify the augmenting path for each iteration.* 4p
- Your solution must reach your instructor or the TA by or before the due date.
 - You, or your reliable friend must give your work to the TA hand-to-hand or deliver at class to your instructor.
 - You have to sign your assignment; your signature certifies that the assignment is **your** work.
 - If you use some software to reach a solution, explain how.