

# Dead Reckoning In Field Time (DRIFT)

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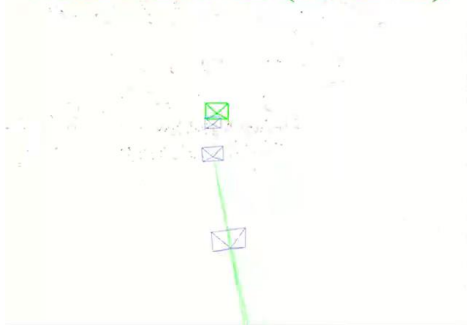
NA 568, Winter 2024  
Mobile Robotics

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Friday, February 16, 2024

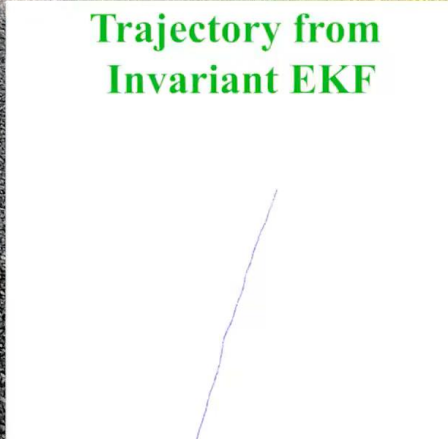
# Why Proprioceptive State Estimation?



Trajectory from  
ORB SLAM2 (RGB-D)



Trajectory from  
Invariant EKF



# DRIFT: Dead Reckoning In Field Time <sup>[1]</sup>



Legged Robots



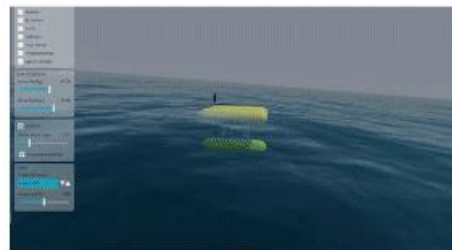
Full-size Vehicles



Field Robots



Indoor Robots



Marine Robots

1. Lin, Tzu-Yuan, Tingjun Li, Wenzhe Tong, and Maani Ghaffari. "Proprioceptive Invariant Robot State Estimation." arXiv preprint arXiv:2311.04320 (2023).



<https://github.com/UMich-CURLY/drift>

# State Estimation

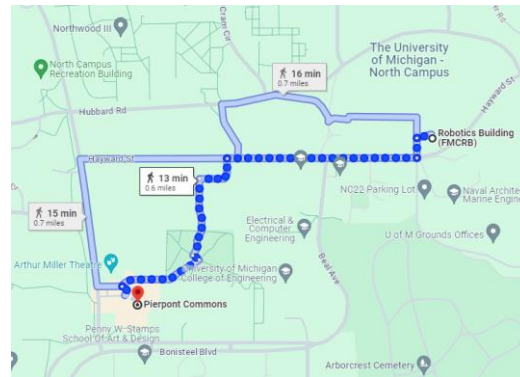
## Local Consistency

- Only local information is needed
- High frequency update of the pose & velocity
- Odometry system



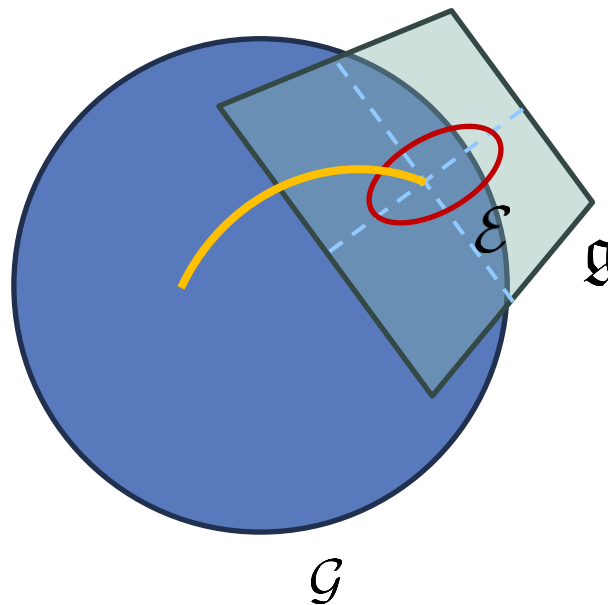
## Global Consistency

- Global map for long-term planning
- Low frequency update
- SLAM with loop closure



# Invariant Kalman Filtering <sup>[3]</sup>

- Means evolves on the group.
- Tracks the covariance in the Lie algebra.



# Invariant Kalman Filtering

## Propagation:

$$\frac{d}{dt}\bar{\mathbf{X}}_t = f_{u_t}(\bar{\mathbf{X}}_t)$$

$$\frac{d}{dt}\mathbf{P}_t = \mathbf{A}_t\mathbf{P}_t + \mathbf{P}_t\mathbf{A}_t^\top + \bar{\mathbf{Q}}_t,$$



Linearization are constant!

## Correction:

correction vector

$$\bar{\mathbf{X}}_t^+ = \text{Exp}(\underbrace{\mathbf{K}_t \Pi(\bar{\mathbf{X}}_t \mathbf{Y}_t)}_{\text{correction vector}}) \bar{\mathbf{X}}_t$$

$$\mathbf{P}_t^+ = (\mathbf{I} - \mathbf{K}_t \mathbf{H}_t) \mathbf{P}_t$$

$$\mathbf{S}_t = \mathbf{H}_t \mathbf{P}_t \mathbf{H}_t^\top + \bar{\mathbf{N}}_t$$
$$\mathbf{K}_t = \mathbf{P}_t \mathbf{H}_t^\top \mathbf{S}_t^{-1}$$

Computing  
Kalman Gain





# DRIFT: Dead Reckoning In Field Time



Legged Robots



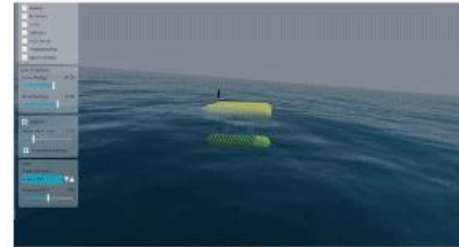
Full-size Vehicles



Field Robots

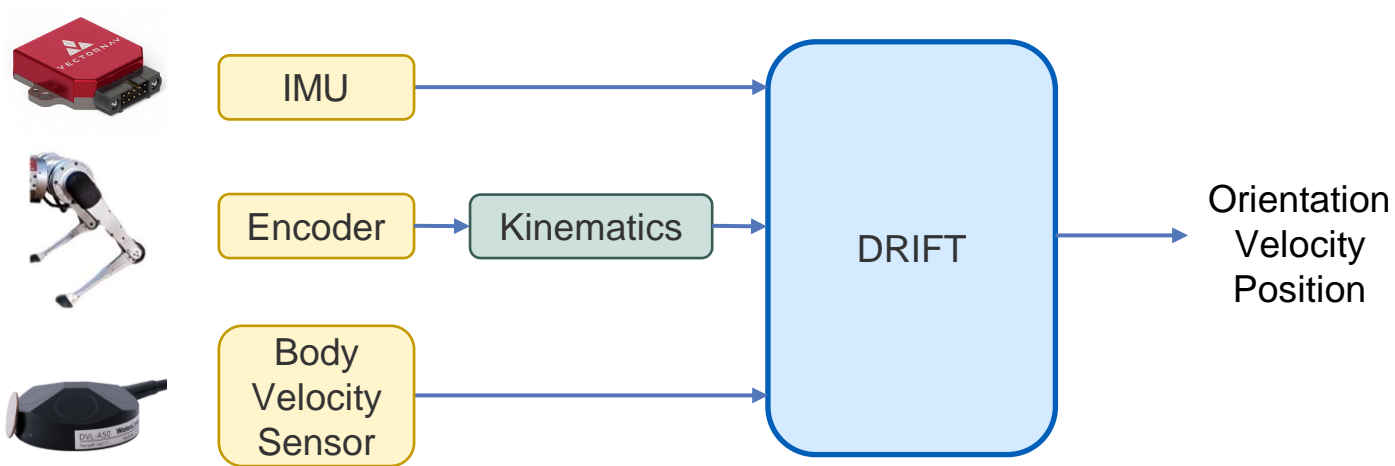


Indoor Robots



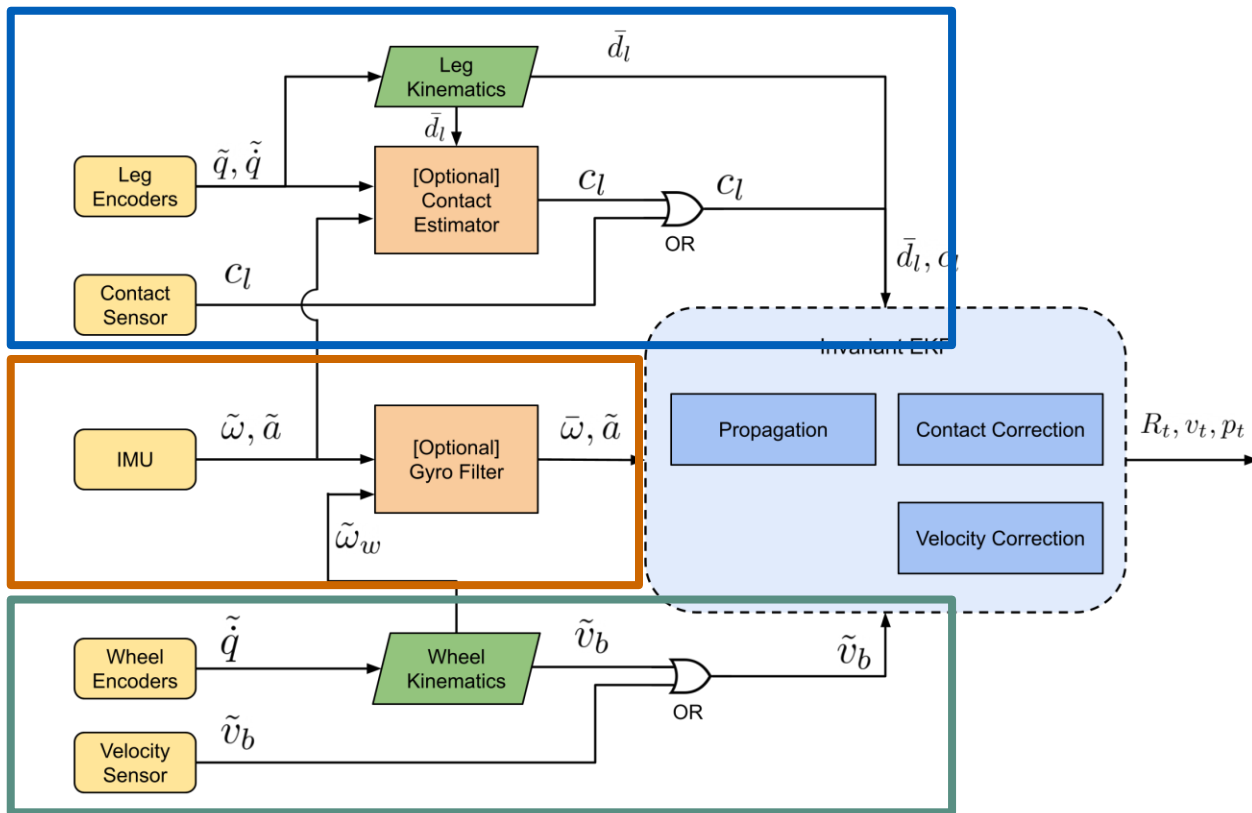
Marine Robots

# Objective





# DRIFT: Dead Reckoning In Field Time



# State Definition

$$X_t \in \text{SE}_{l+2}(3)$$

$$X_t := \begin{bmatrix} R_t & v_t & p_t & d_{1t} & \cdots & d_{lt} \\ 0_{l+2,3} & & & I_{l+2} & & \end{bmatrix}$$

$R_t \in SO(3)$  : Rotation Matrix

$v_t \in \mathbb{R}^3$  : Velocity Vector

$p_t \in \mathbb{R}^3$  : Position Vector

$d_{lt} \in \mathbb{R}^3$  : Contact Position Vector

# IMU Measurements



$$\begin{aligned}\tilde{\omega}_t &= \omega_t + w_t^g, & w_t^g &\sim \mathcal{GP}(0_{3,1}, \Sigma^g \delta(t - t')) \\ \tilde{a}_t &= a_t + w_t^a, & w_t^a &\sim \mathcal{GP}(0_{3,1}, \Sigma^a \delta(t - t'))\end{aligned}$$

# IMU Propagation – Continuous Dynamics

$$\frac{d}{dt} \underline{R_t} = \underline{R_t} (\underline{\tilde{\omega}_t} - \underline{w_t^g})_{\times}$$

           : World frame

$$\frac{d}{dt} \underline{v_t} = \underline{R_t} (\underline{\tilde{a}_t} - \underline{w_t^a}) + \underline{g}$$

           : Body frame

$$\frac{d}{dt} \underline{p_t} = \underline{v_t}$$

# IMU Propagation – Continuous Dynamics

$$\frac{d}{dt}R_t = R_t(\tilde{\omega}_t - w_t^g)_\times$$

$$\frac{d}{dt}v_t = R_t(\tilde{a}_t - w_t^a) + g$$

$$\frac{d}{dt}p_t = v_t$$

$$\frac{d}{dt}X_t = \begin{bmatrix} R_t(\tilde{\omega}_t)_\times & R_t\tilde{a}_t + g & v_t \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} R_t & v_t & p_t \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} (w_t^g)_\times & w_t^a & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$:= \underbrace{f_{u_t}(X_t)}_{\text{Deterministic Dynamics}} - \underbrace{X_t \hat{w}_t}_{\text{Noise term}}$$

# IMU Propagation – Continuous Dynamics

$$f_{u_t}(X_t) = \begin{bmatrix} R_t(\tilde{\omega}_t)_{\times} & R_t \tilde{a}_t + g & v_t \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \xrightarrow{\text{Check}} \begin{bmatrix} f_{u_t}(X_1 X_2) \\ = f_{u_t}(X_1) X_2 + X_1 f_{u_t}(X_2) - X_1 f_{u_t}(I) X_2 \end{bmatrix}$$

OK!

Is group affine!

The error dynamics

$$\eta_t^r = \bar{X}_t X_t^{-1}$$

$$\frac{d}{dt} \eta_t^r = \underbrace{f_{u_t}(\eta_t^r) - \eta_t^r f_{u_t}(I)}_{\text{Deterministic term}} + \underbrace{(\bar{X} w_t^{\wedge} \bar{X}^{-1}) \eta_t^r}_{\text{Noise term}}$$

Deterministic term  $:= g_{u_t}(\eta_t^r)$

Noise term

# IMU Propagation – Error Dynamics

$$\eta_t^r = \bar{X}_t X_t^{-1}$$

The error dynamics

On the group

$$\frac{d}{dt}\eta_t^r = f_{u_t}(\eta_t^r) - \eta_t^r f_{u_t}(I) + (\bar{X} w_t^\wedge \bar{X}^{-1}) \eta_t^r$$

We want to track the error in the Lie algebra!

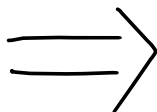
$$\eta_t^r = \exp(\xi_t)$$

$$\frac{d}{dt}\xi_t^r = A_t \xi_t^r + \text{Ad}_{\bar{X}_t} \xi_t^r$$

Error dynamics in the Lie algebra

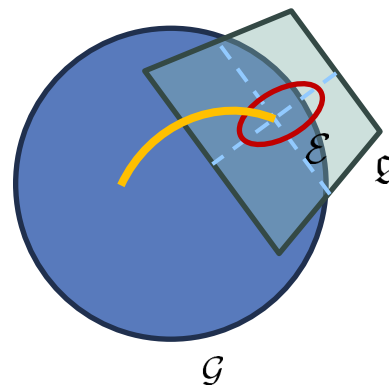
We need to find  $A_t^r$ !!

$$f_{u_t}(X_t) = \begin{bmatrix} R_t(\tilde{\omega}_t)_\times & R_t \tilde{a}_t + g & v_t \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



$$A_t^r = \begin{bmatrix} 0 & 0 & 0 \\ (g)_\times & 0 & 0 \\ 0 & I & 0 \end{bmatrix}$$

Linearization is constant!!





# IMU Propagation – Discrete Integration

**Mean**

Propagate through discrete integration

$\in \mathfrak{X}$ .

$$\frac{d}{dt}R_t = R_t(\tilde{\omega}_t - w_t^g)_\times \quad \Longrightarrow \quad \bar{R}_{t_{k+1}} = \bar{R}_{t_k} \exp(\omega_{t_k} \Delta t)$$

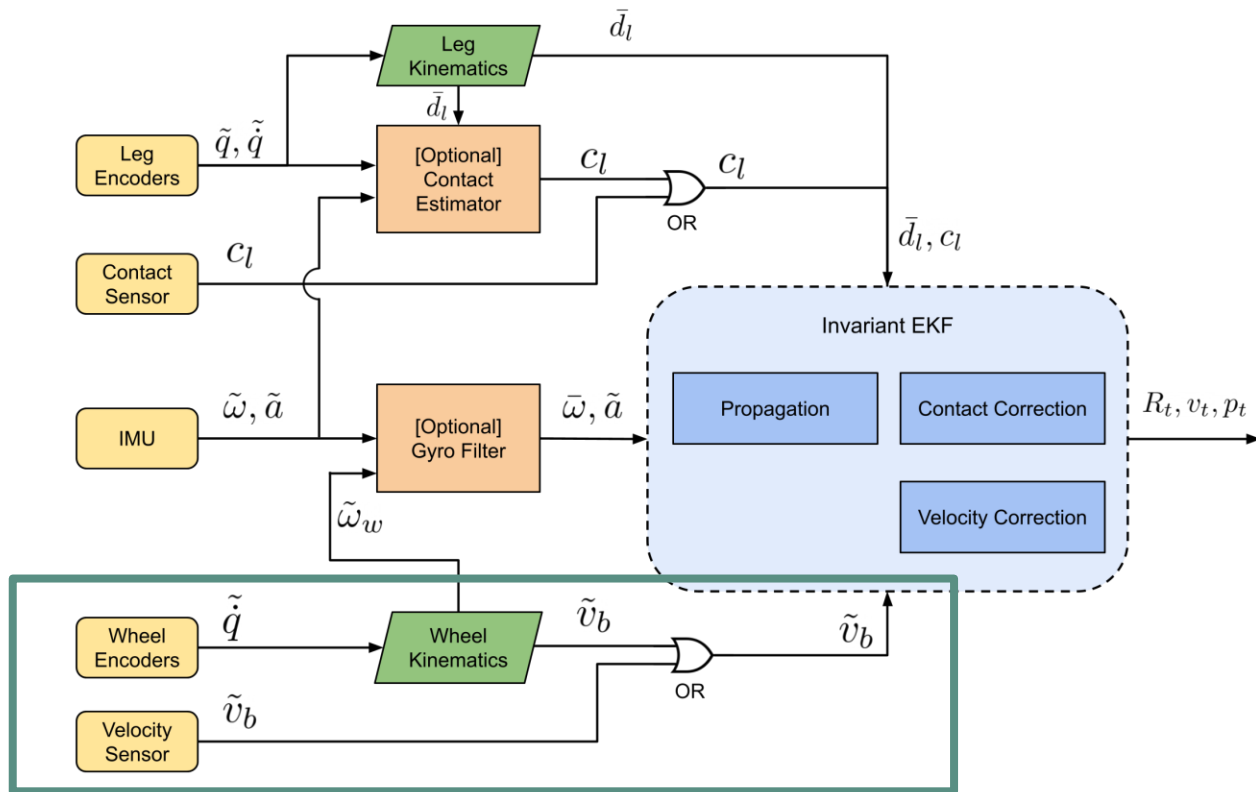
**Covariance**

Propagate via the state transition matrix

State transition matrix on the group  $\Phi^r = \exp(\overline{A^r} \Delta t)$  State transition matrix in the Lie algebra

$$P_{k+1} = \Phi^r P_k \Phi^{r^\top} + \text{Ad}_{\bar{X}_k} Q_d \text{Ad}_{\bar{X}_k}^\top$$

# DRIFT: Dead Reckoning In Field Time



# Vehicles & Wheeled Robots

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Full-size Vehicles

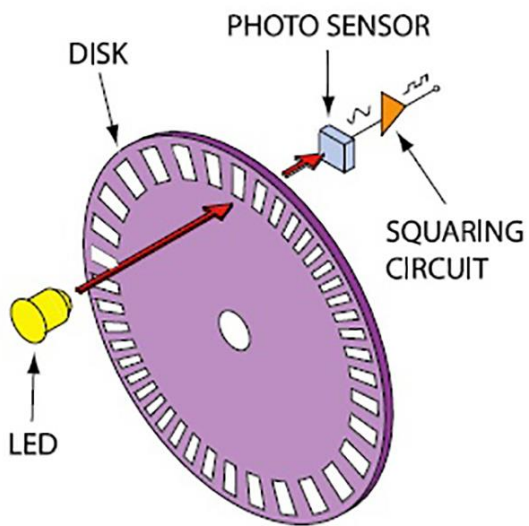


Field Robots

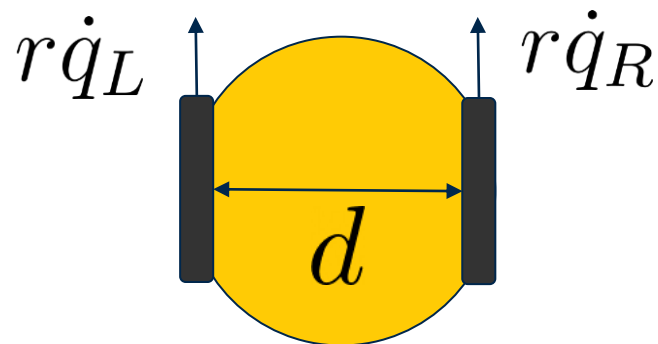


Indoor Robots

# Encoders



$$v_w = \begin{bmatrix} \frac{r(\dot{q}_R + \dot{q}_L)}{2} & 0 & 0 \end{bmatrix}^\top$$



# Velocity Correction



Full-size Vehicles



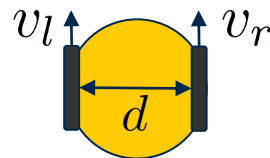
Field Robots



Indoor Robots

$$Y_{t_k} = X_{t_k}^{-1}b + V_{t_k}$$

$$\begin{bmatrix} \tilde{v}_{t_k} \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} R_{t_k}^\top & -R_{t_k}^\top v_{t_k} & -R_{t_k}^\top p_{t_k} \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix} + \begin{bmatrix} w_{t_k}^v \\ 0 \\ 0 \end{bmatrix}$$



# Velocity Correction



Full-size Vehicles



Field Robots



Indoor Robots

$$H \xi_k^r = -\xi_k^{r\wedge} b$$

$$H \begin{bmatrix} \xi_k^\omega \\ \xi_k^v \\ \xi_k^p \end{bmatrix} = - \begin{bmatrix} \xi_k^{\omega\wedge} & \xi_k^v & \xi_k^p \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} \xi_k^v \\ 0 \\ 0 \end{bmatrix}$$

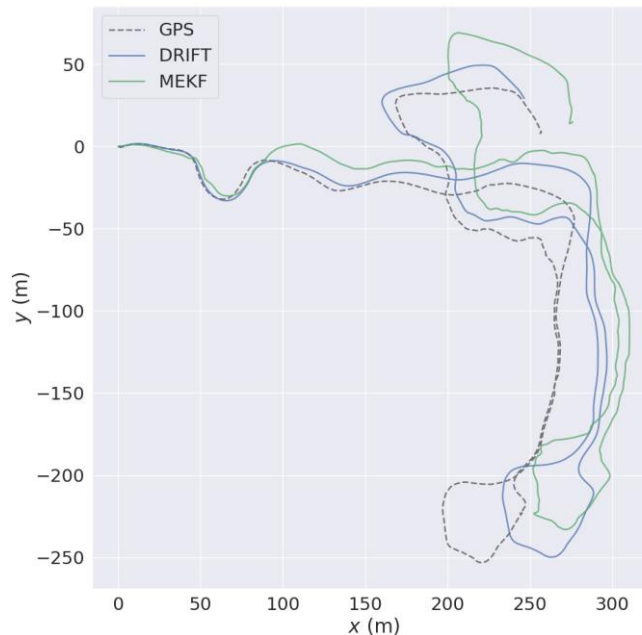
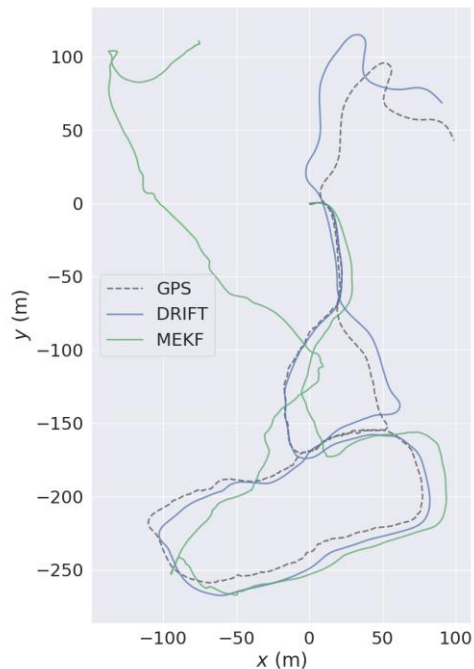
$$H = \begin{bmatrix} 0_{1,3} & I & 0 \\ 0_{1,3} & 0 & 0 \\ 0_{1,3} & 0 & 0 \end{bmatrix}$$

# Full-size Vehicles

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# Full-Size Vehicle



- 3 Sequences
- Avg. Distance: 1510.43 m
- Avg. Duration: 449.15 sec

	MEKF [5]	DRIFT
Final Drift (m)	203.02	<b>51.08</b>
Percentage (%)	12.32%	<b>3.18%</b>

# Field Robots

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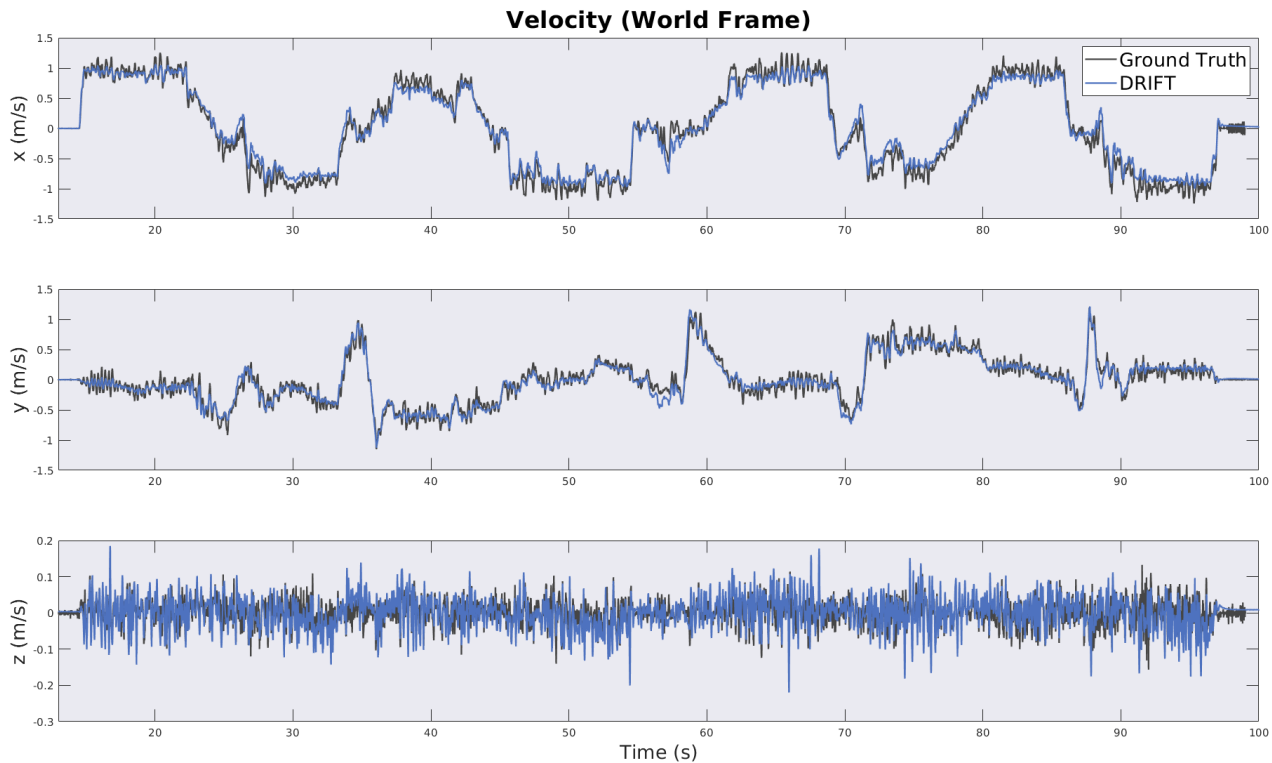
# Experiment with a Motion Capture System



- 10 Sequences
- Avg. Distance: 49.17 m
- Avg. Duration: 85.10 sec

Relative Pose Error	MEKF [5]	DRIFT
Trans. (m/m)	0.0747	<b>0.0701</b>
Rot. (°/m)	2.0485	<b>1.6888</b>

# Velocity Estimation



# Indoor Robot



**amazon**

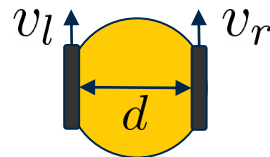
Yaw angle is not observable

Low-cost IMUs can produce disastrous result due to the time-varying biases

One extra information that is not used:

Angular velocity from kinematics!

$$\hat{\omega}_z = \frac{v_r - v_l}{d}$$



# Gyro Filter

State       $x := [\omega^\top \quad b^g{}^\top]^\top$

Propagation

Assume same bias between two measurements

$$x_{k+1} = x_k + \begin{bmatrix} \tilde{\omega}_{k+1}^\alpha - \tilde{\omega}_k^\alpha, \\ 0_{3 \times 1} \end{bmatrix}$$

Correction

$$\tilde{\omega}^\beta = Hx$$

$$H = \begin{bmatrix} I_{3 \times 3} & I_{3 \times 3} \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} I_{3 \times 3} & 0_{3 \times 3} \end{bmatrix}$$

Biased

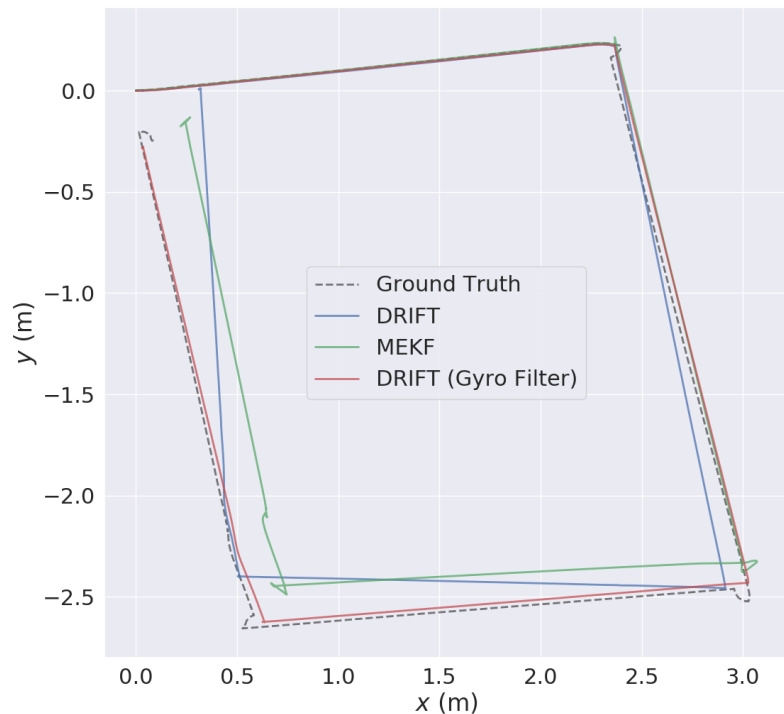
Unbiased

# Indoor Robots

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# Motion Capture Experiment

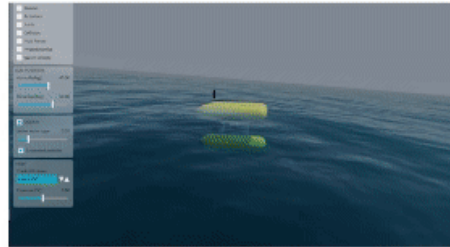


- 8 indoor sequences

Relative Pose Error	MEKF	DRIFT	DRIFT (Gyro Filter)
Trans. (m/m)	0.0844	0.0692	<b>0.0590</b>
Rot. (°/m)	3.6460	3.6198	<b>3.5631</b>

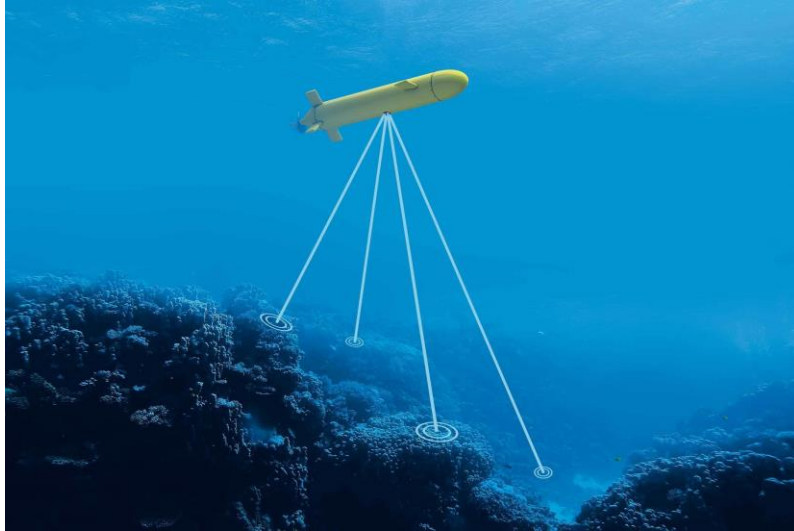
# Marine Robots

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Marine Robots

# Marine Robots



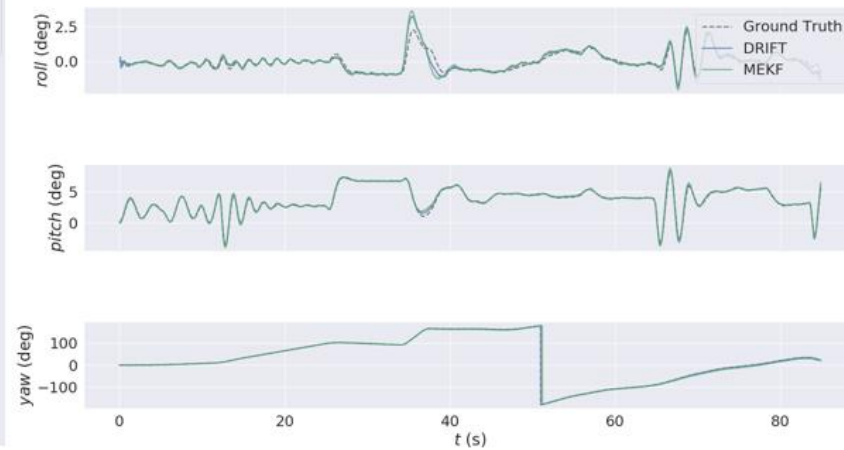
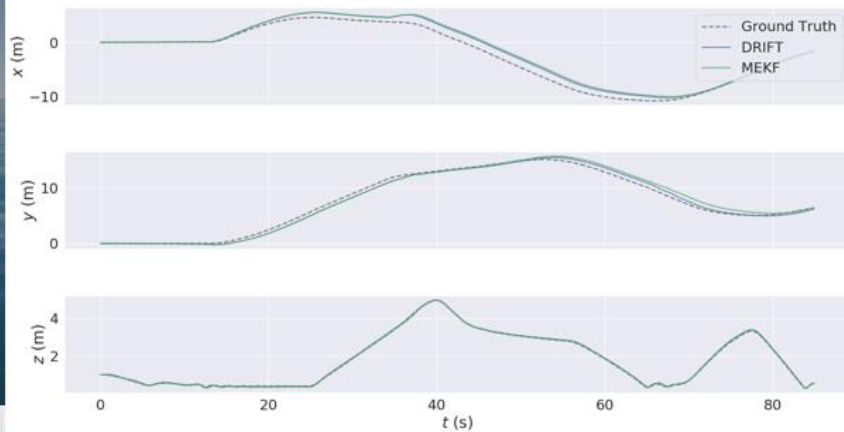
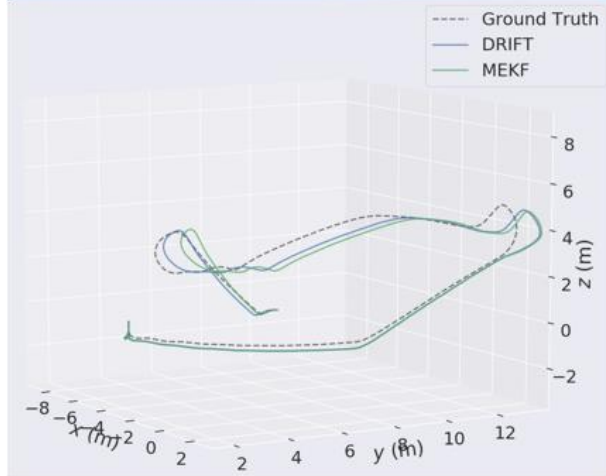
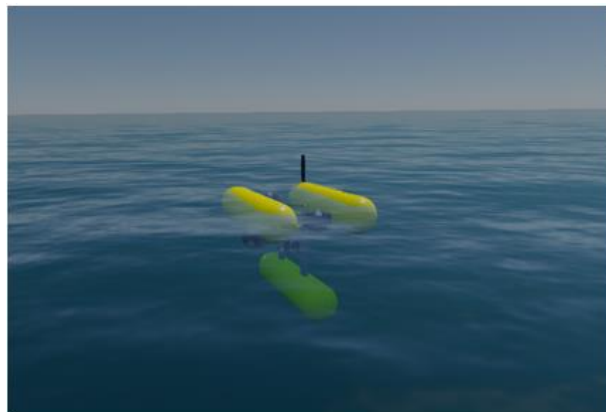
## Doppler Velocity Logs (DVL)

- seabed-referenced body velocity
- Acoustic beams + the Doppler effect

# Marine Robots

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# Marine Robots



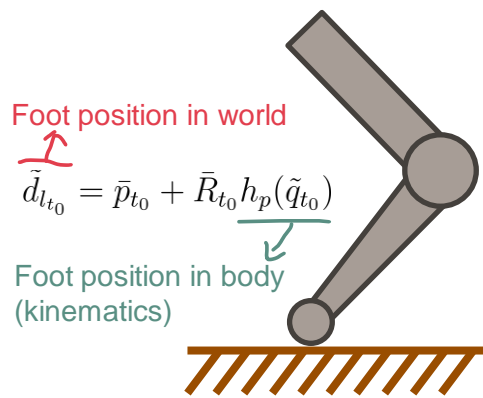
# Legged Robots

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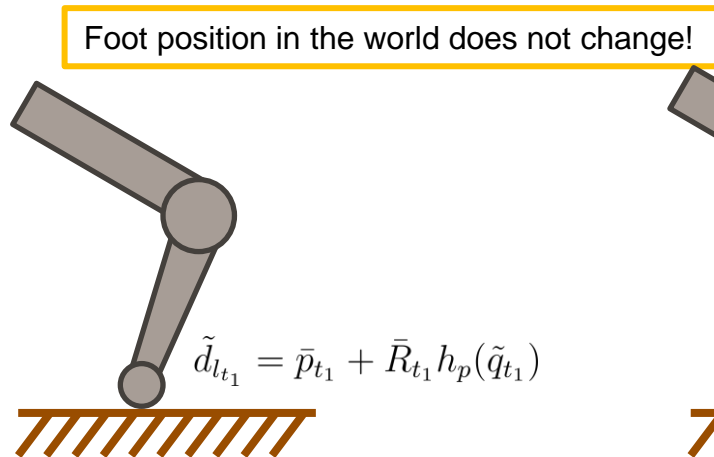


Legged Robots

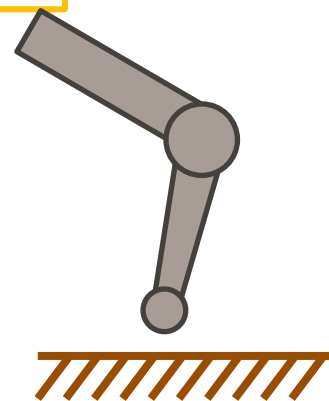
# Contact Augmentation [4]



First Contact



Body Moves Forward



Foot Lift Off

$$X_t = \begin{bmatrix} R_t & v_t & p_t & \boxed{d_{lt_0}} \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Add!

Correction Step:

$\tilde{d}_{lt_1}$  should match  $\tilde{d}_{lt_0}$

$$X_t = \begin{bmatrix} R_t & v_t & p_t \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \boxed{\phantom{d_{lt_0}}}$$

Remove!



# Contact Propagation [4]



Legged Robots

$$X_t = \begin{bmatrix} R_t & v_t & p_t & d_t \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Foot position doesn't change during the contact period

Only affected by the white noise

$$\frac{d}{dt}d_t = R_t h_R(\tilde{q}_t) \underbrace{(-w_t^d)}_{\text{Noise}}$$



# Contact Correction [4]



Legged Robots

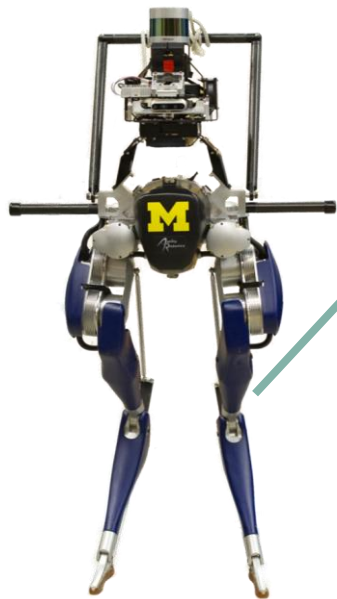
$$Y_{t_k} = X_{t_k}^{-1}b + V_{t_k}$$

$$\begin{bmatrix} h_p(\tilde{q}_{t_k}) \\ 0 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} R_{t_k}^\top & -R_{t_k}^\top v_{t_k} & -R_{t_k}^\top p_{t_k} & -R_{t_k}^\top d_{t_k} \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix}$$

$$+ \begin{bmatrix} J_p(\tilde{q}_{t_k})w_{t_k}^q \\ 0 \\ 0 \end{bmatrix}$$



# Legged Robot - Contact Detection

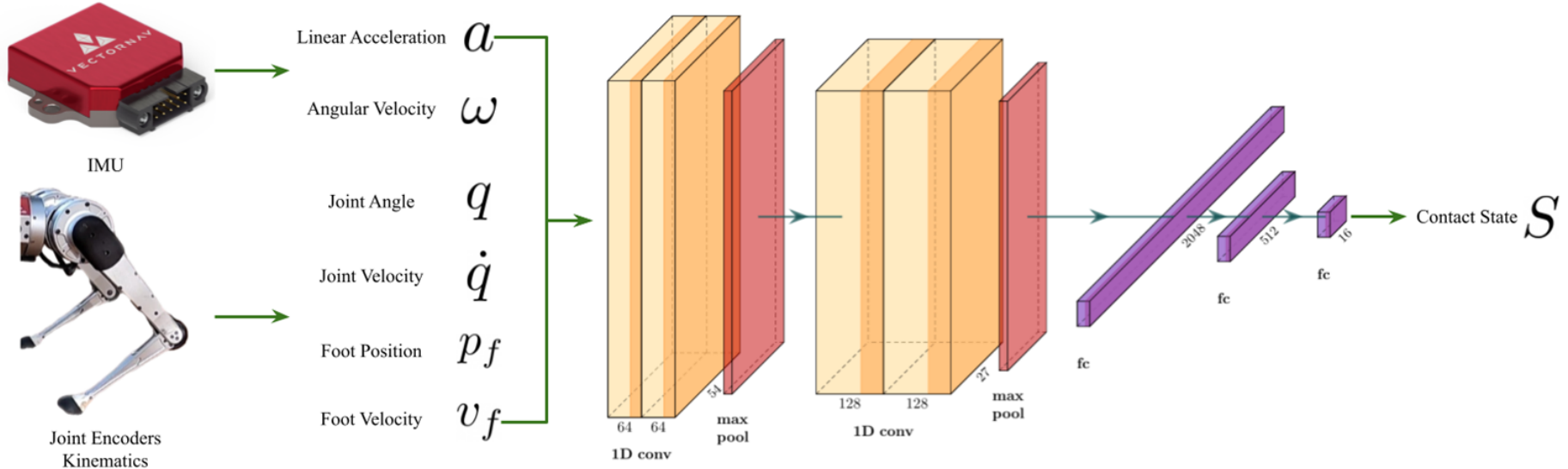


Spring for contact detection!



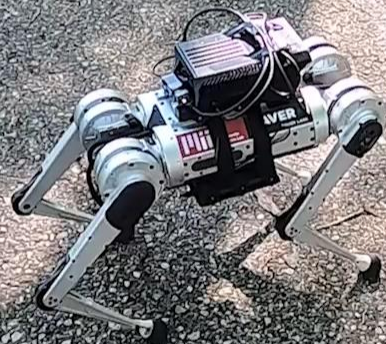
How do we accurately determine contact events?

# Deep Contact Estimator



Runs real-time on an NVIDIA Jetson AGX Xavier at 830 Hz!







# Contact Estimation Results



Accuracy	Concrete Test Set	Grass Test Set	Forest Test Set
GRF	71.30%	82.14%	81.77%
Gait Cycle	85.11%	91.59%	83.58%
Contact Estimator	<b>98.18%</b>	<b>97.78%</b>	<b>97.08%</b>

# Legged Robot

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# Run-Time Analysis

DRIFT runs real-time using a CPU on the robot!

	i5-11400H		AGX Xavier (CPU)	
Unit: $\mu s$	mean	std	mean	std
<b>InEKF</b>				
propagation	11.33	4.00	18.35	4.19
propagation with contact	10.32	4.76	22.56	7.21
velocity correction	9.91	4.80	18.46	6.66
contact correction	17.46	9.78	29.39	13.07
<b>Gyro Filter</b>				
propagation	2.57	3.46	3.96	2.28
correction	2.85	2.89	4.64	4.40



<https://github.com/UMich-CURLY/drift>



# Questions?

Feel free send an email to me! :)

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<https://github.com/UMich-CURLY/drift>