



-  = tree (barriers)
-  = carrot (reward)
-  = medkit (bonus)
-  = wolf (enemy)
-  = spoiled carrot (punishment)
-  = entrance to den (exit)
-  = rabbit (player)

A dark, atmospheric forest scene with tall, slender trees. A sign is visible on the right, and text is overlaid on the ground in the center and foreground.

Help:



Food Search
For Winter

Start

Exit