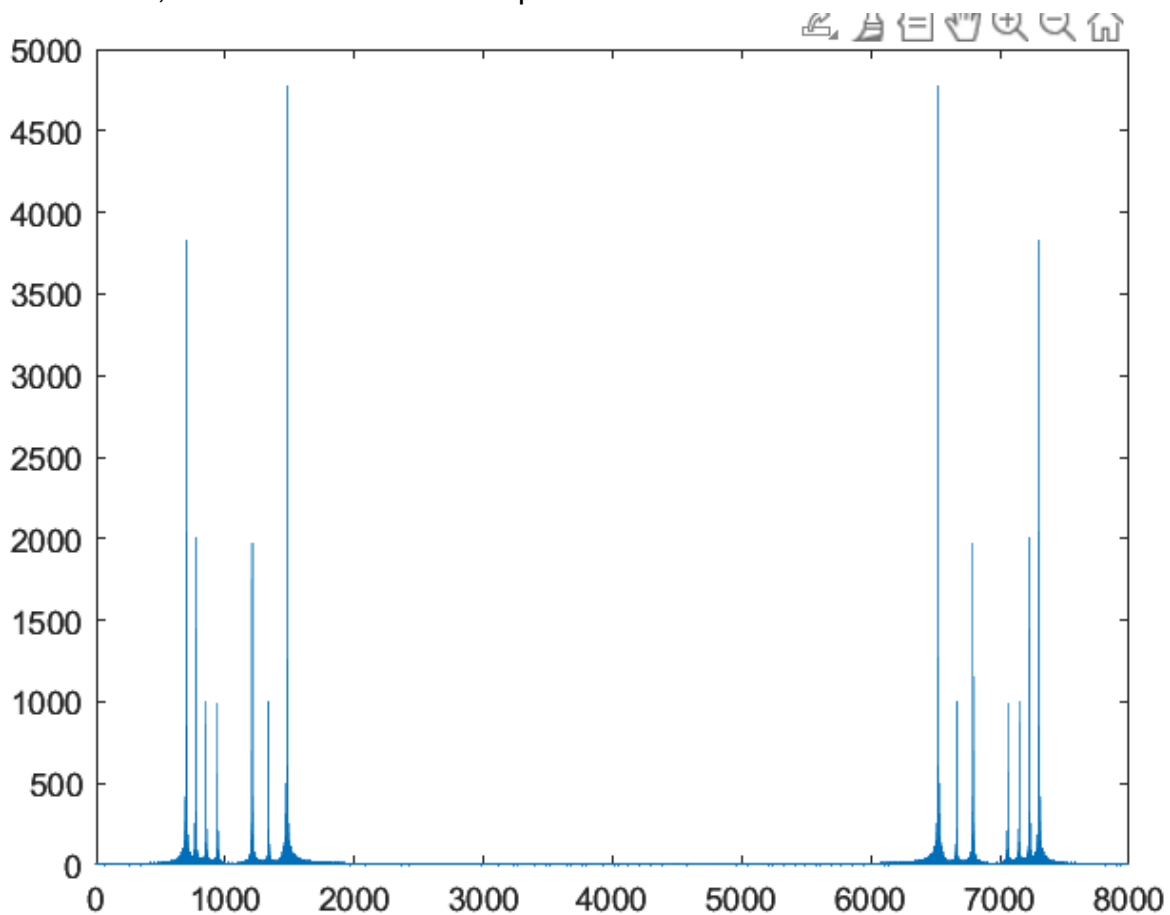
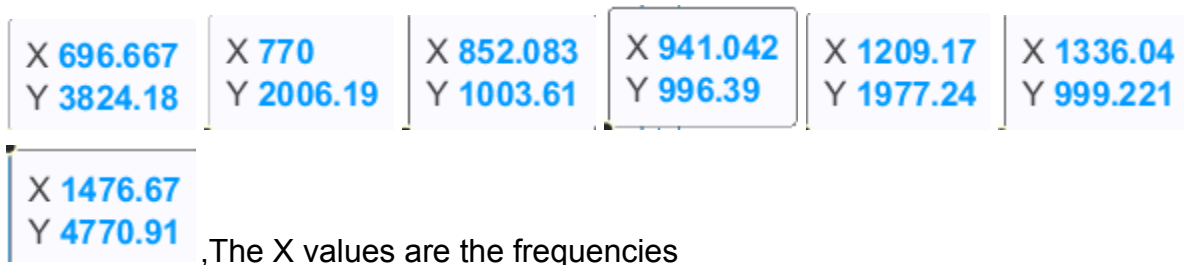


ECEN 133
Jack Landers
Khondakar Mujtaba

Lab Report 5

Part 1



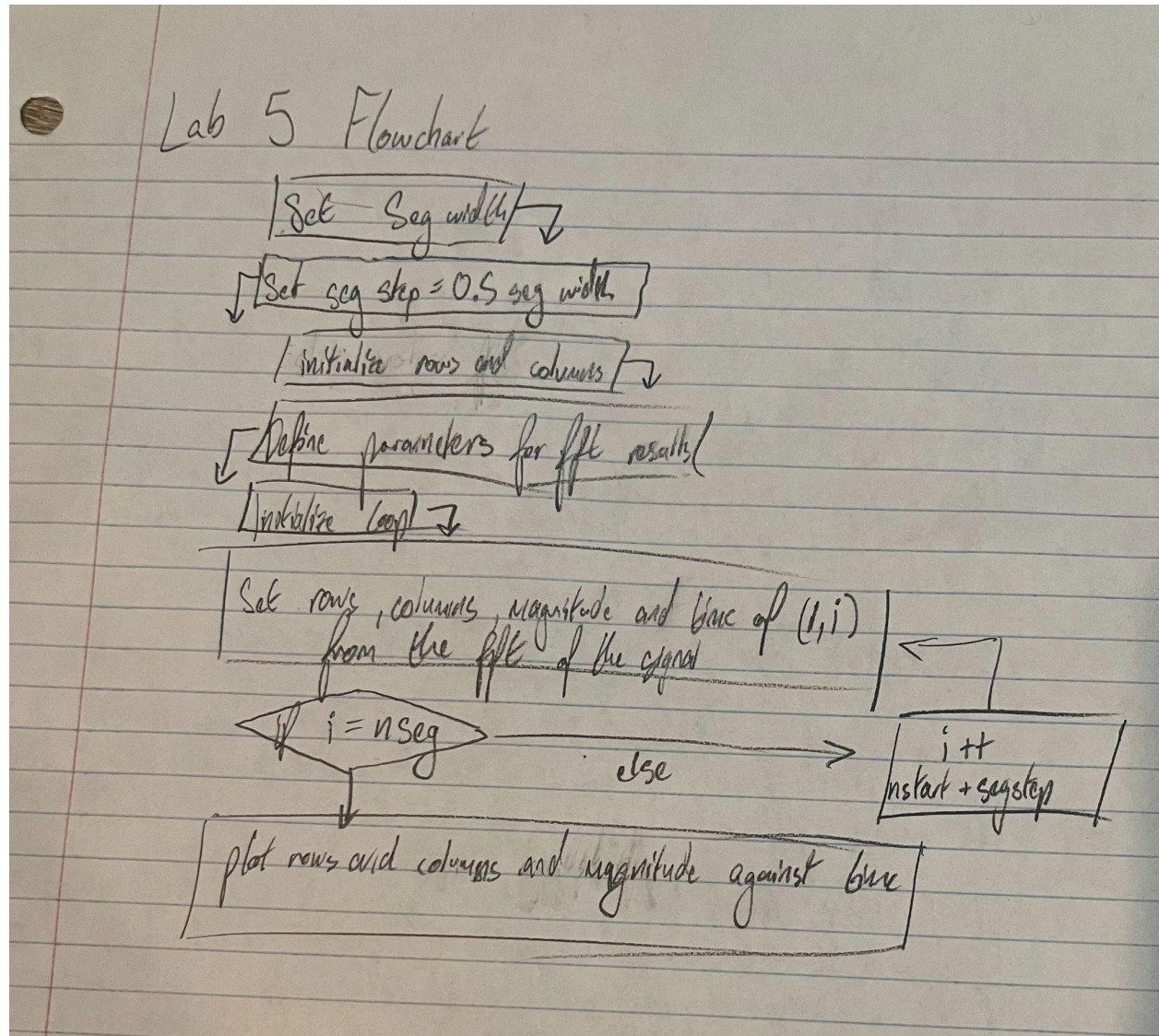
For each unique value in dialvals there exists a pulse.

The frequencies of 2, 4, and 6 are amplified with the least gain, while the amplitudes of 1 and 12 are much higher.

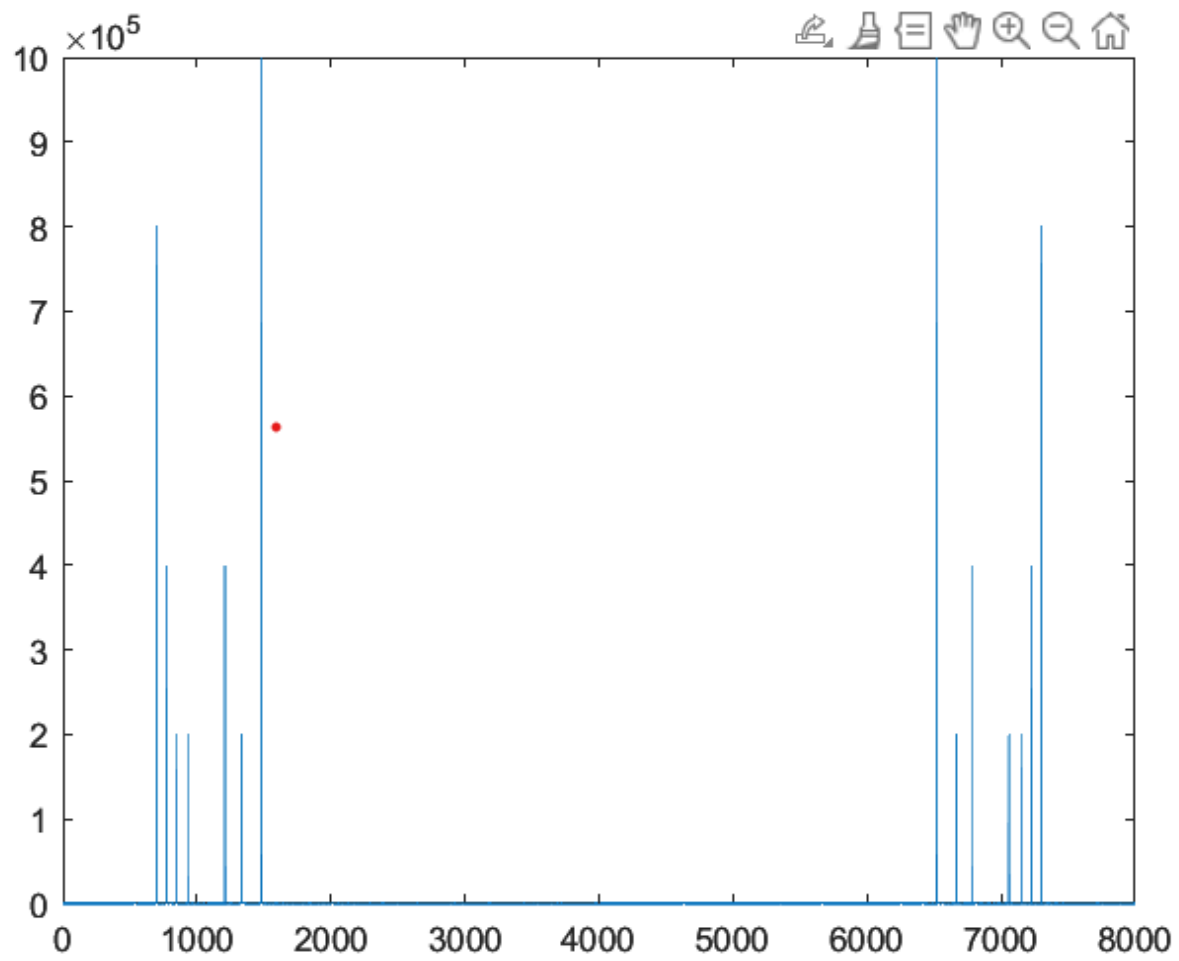
The pulses on the right side are these values reflected across $x = 4\text{KHz}$

You cannot tell the sequence of buttons because they are all amplified at randomly varying gains and are not evenly distributed across the frequency, for example 6 and 9 seem closer together than 3 and 4.

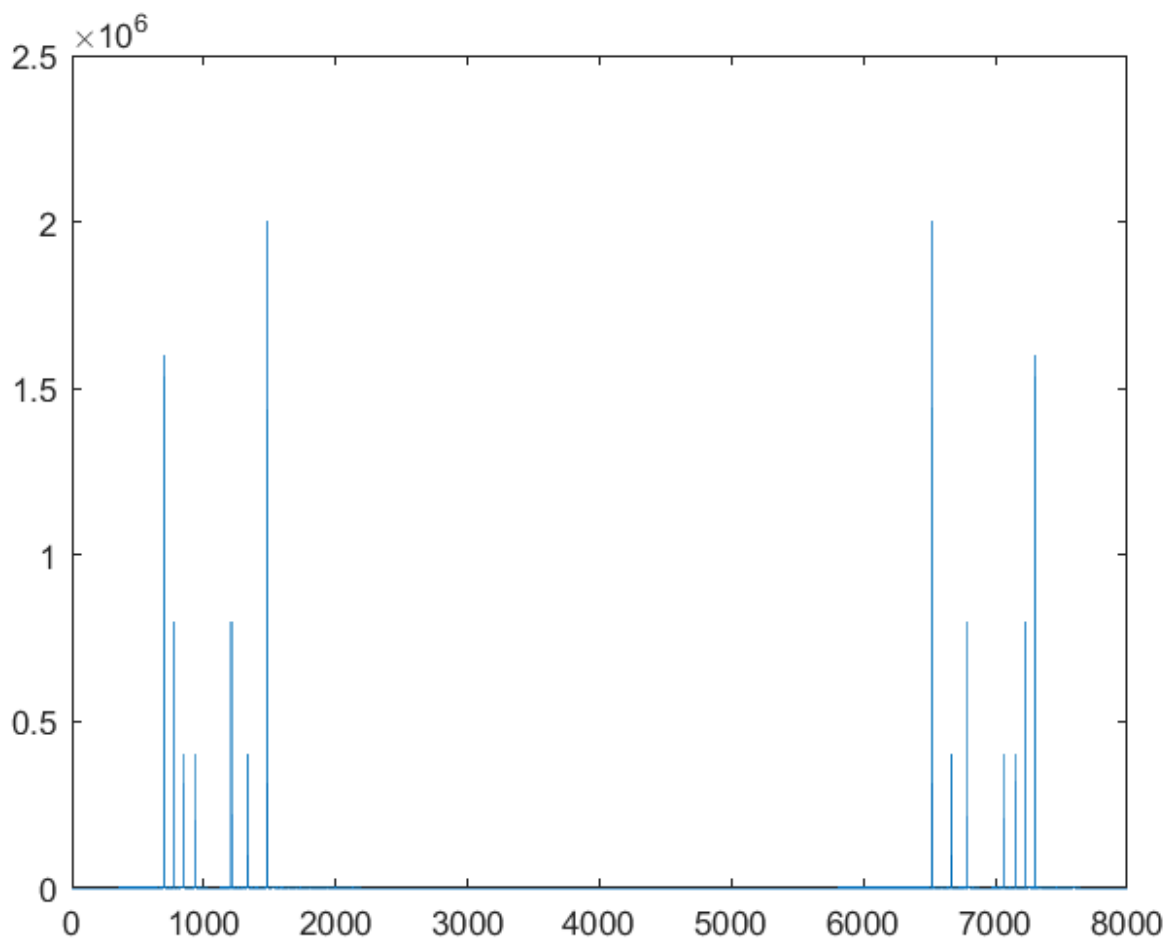
Part 2



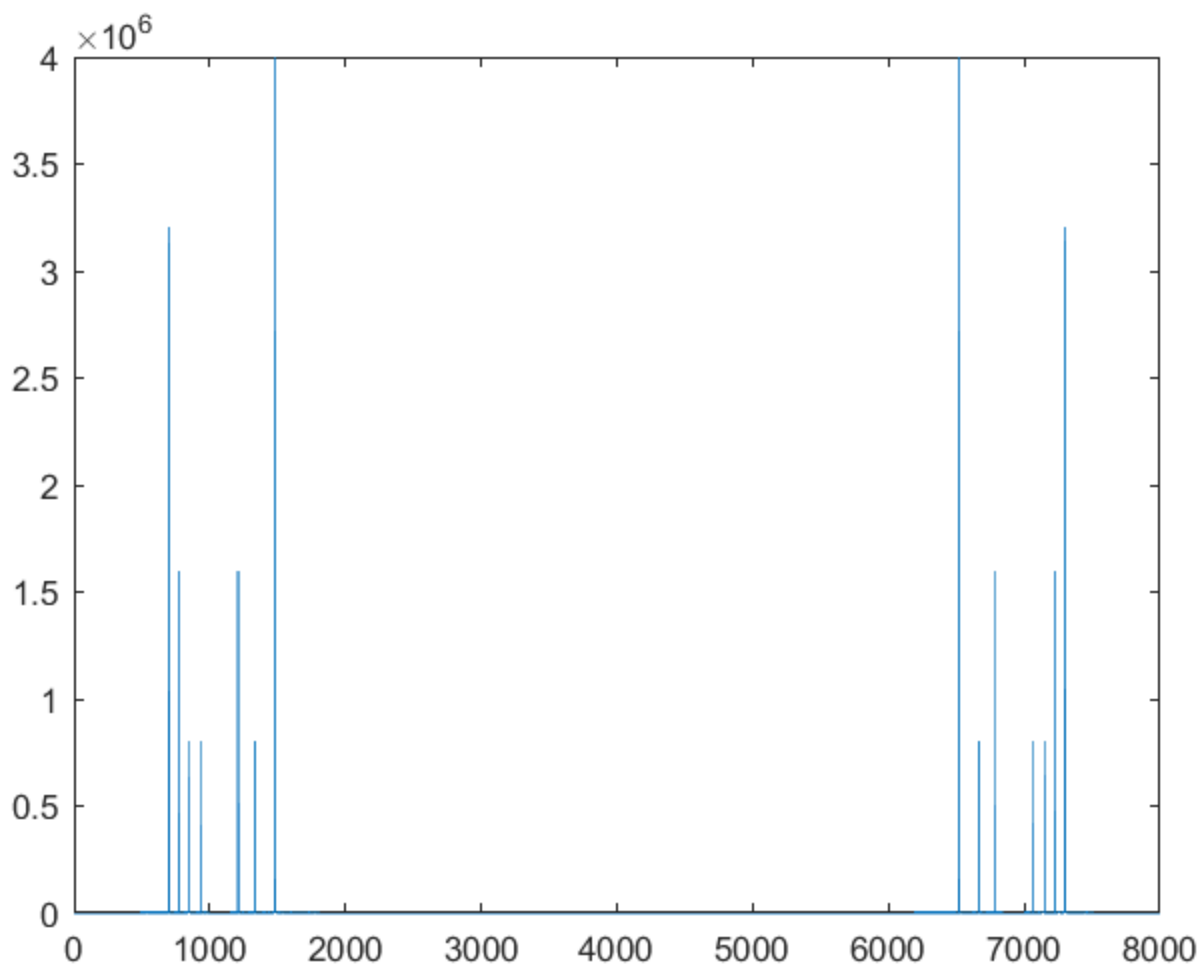
With seg_width 100:



With seg_width 200:

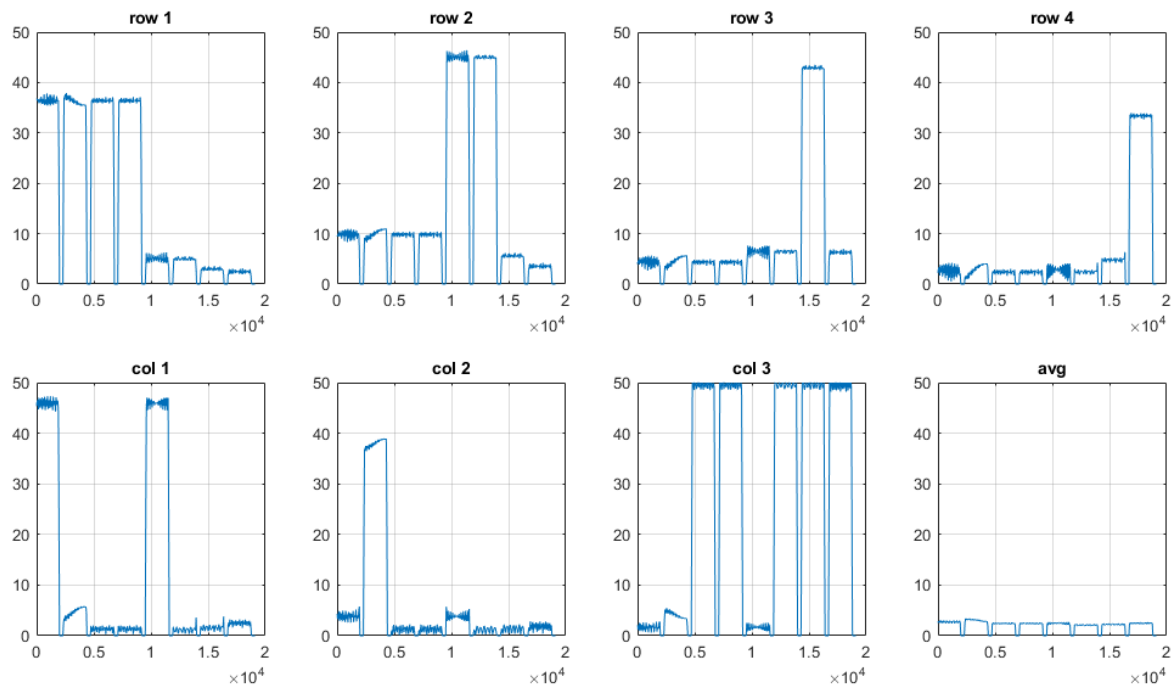


With seg_width 400:

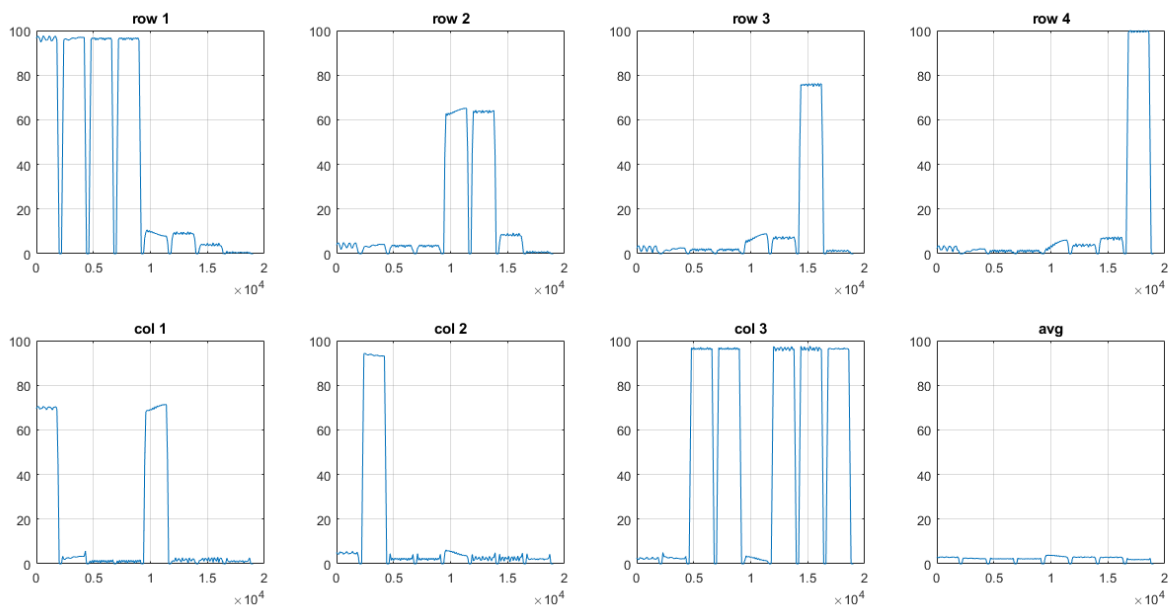


Step 3

For Segwidth 200



For Segwidth 400



Step 4

```

seg_width = 400;
Fs = 8000;
seg_step = 0.5*seg_width;
dialvals= [1, 2, 3, 3, 4, 6, 9, 12];

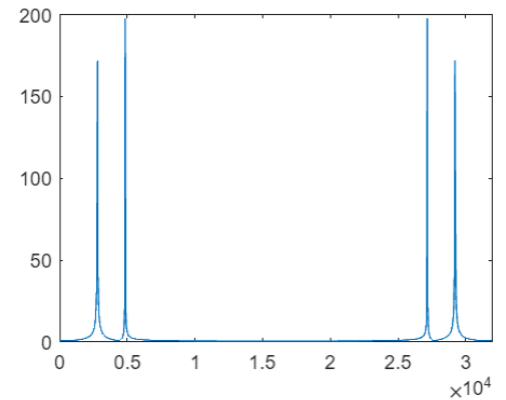
sig = my_dtmf(seg_width, seg_step, Fs, dialvals);

shrAnalyze(seg_width, Fs, sig);

SS = fft(sig, 2*seg_width);

dF = Fs/200;
fv = (0:length(SS)-1)*dF;
plot(fv, abs(SS));

```



```

seg_width = 400;
Fs = 8000;
seg_step = 0.5*seg_width;
dialvals= [1, 2, 3, 3, 4, 6, 9, 12];

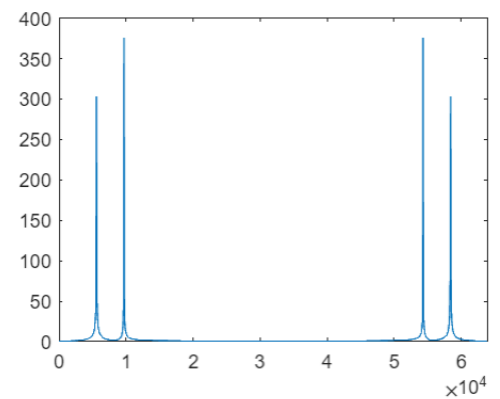
sig = my_dtmf(seg_width, seg_step, Fs, dialvals);

shrAnalyze(seg_width, Fs, sig);

SS = fft(sig, 4*seg_width);

dF = Fs/200;
fv = (0:length(SS)-1)*dF;
plot(fv, abs(SS));

```



Step 5

Step 5

```

aa = 1; %Too high the tones cant be detected
xn = x + aa*randn(1, length(x));
sound(xn);

aa = 0.1; %The noise is still very noticeable but the tones can be detected
xn = x + aa*randn(1, length(x));
sound(xn);

```

Zero padding our signal could improve its clarity