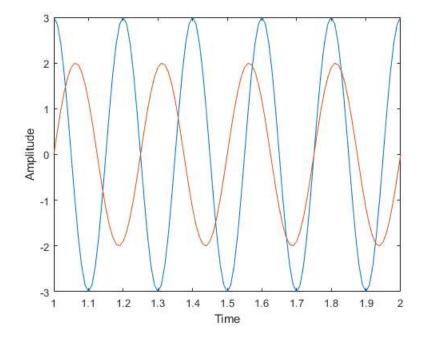
```
%%Lab 1, Part 1, ECEN 142
clear; clc;
%Step 1:
x1=[1,2,3,4]; %semicolon causes x1 to not print to command window
x2=[3,4,5,6] %No semicolon causes x2 to print to the command window
x3=[x1 x2]; % This displays x1 and x2 together in one row (1x8)
x4=[x1;x2]; % this displays x1 and x2 together, but in their own rows (2x4)
length(x3) %this counts the number of data values in x3, which is 8
size(x4) % this counts the size of the matrix x4, which is a 2x4 matrix
x5=5.*x4; % this multiplies each element in matrix x4 by 5 and saves it to variable x5
```

```
x2 =
3 4 5 6

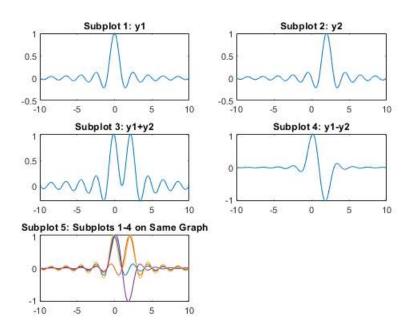
ans =
8

ans =
2 4
```

```
%Step 2
clear;
clc;
f = 5;
t = 1:0.01:2;
x = 3*cos(2*pi*f*t); %original signal x, that is 5 Hz cos with amplitude 3
y= 2*sin(2*pi*4*t); %new signal, y, that is a 4 Hz sine with amplitude 2
plot(t, x);
hold on
plot(t,y);
hold off
xlabel('Time');
ylabel('Amplitude');
%These figures match what I expected, with clear amplitudes and periods
```



```
%Step 3
clear;
clc;
x = -10:0.01:10;
y1 = sinc(x);
y2 = sinc(x-2);
subplot(3,2,1); %subplot for y1
plot(x,y1)
title('Subplot 1: y1')
subplot(3,2,2); %subplot for y2
plot(x, y2)
title('Subplot 2: y2')
subplot(3,2,3);%subplot for sum
plot(x, y1+y2)
title('Subplot 3: y1+y2')
subplot(3,2,4); % subplot for difference
plot(x, y1-y2)
title('Subplot 4: y1-y2')
subplot(3,2,5) %plot all subplots on one subplot to compare
plot(x, y1)
hold on
plot(x,y2)
plot(x,y1+y2)
plot(x,y1-y2)
hold off
title('Subplot 5: Subplots 1-4 on Same Graph')
```



Part 2, ECEN 142 Step 1: for loop to sum all of the numbers from 1 to 100

```
sum=0;
for i=1:1:100
    sum=sum+i;
end
disp(sum);
```

```
%Step 2:Prints numbers from 1 to 100. For multiples of three print "Fizz", for the multiples of five print "Buzz".
\% For numbers which are multiples of both three and five print "FizzBuzz"
   b=mod(i,3); %will equal 1 if i is not a multiple of 3
   c=mod(i,5); %will equal 1 if i is not a multiple of 5
   disp('FizzBuzz')
   elseif b==0
                     %multiple of 3
       disp('Fizz')
   elseif c==0
                     %multiple of 5
       disp('Buzz')
   else
       disp(i)
   end
end
```

```
1
     2
Fizz
     4
Buzz
Fizz
     8
Fizz
Buzz
    11
Fizz
   13
    14
FizzBuzz
   16
    17
Fizz
   19
Buzz
Fizz
   22
   23
Fizz
Buzz
Fizz
    29
FizzBuzz
    31
    32
Fizz
   34
```

Buzz Fizz 37

38

Fizz Buzz

41

Fizz

43

44

FizzBuzz

46

47

Fizz

Buzz Fizz

52 53

Fizz

Buzz 56

Fizz

58

59

FizzBuzz 61

62

Fizz 64

Buzz

Fizz

68

Fizz

Buzz 71

Fizz

73

74

FizzBuzz 76

77

Fizz

79

Buzz Fizz

82

83

```
Buzz
   86
Fizz
    88
    89
FizzBuzz
    91
    92
Fizz
Buzz
Fizz
    98
Fizz
Buzz
%Step 3: Function lab1_even_odd is defined externally. It receives argument x and returns two arrays:
%one containing all even numbers in x, the other containing all of the odd numbers.
numbers = 1:100;
[even, odd] = lab1_even_odd(numbers);
% Display the results
disp('Even numbers:');
disp(even);
disp('Odd numbers:');
disp(odd);
Even numbers:
 Columns 1 through 13
                       8
     2
           4
                 6
                            10
                                  12
                                        14
                                                     18
                                                           20
                                                                 22
                                                                             26
                                               16
                                                                       24
  Columns 14 through 26
    28
          30
                32
                      34
                            36
                                  38
                                        40
                                               42
                                                     44
                                                           46
                                                                 48
                                                                       50
                                                                             52
  Columns 27 through 39
          56
                58
                      60
                            62
                                  64
                                        66
                                               68
                                                     70
                                                           72
                                                                       76
  Columns 40 through 50
    80
          82
                            88
                                  90
                                        92
                                                     96
                                                                100
                84
                      86
                                               94
                                                           98
Odd numbers:
  Columns 1 through 13
                5
                       7
                             9
           3
                                  11
                                        13
                                               15
                                                     17
                                                           19
                                                                 21
                                                                       23
                                                                             25
  Columns 14 through 26
    27
         29
                      33
                            35
                                  37
                                                                       49
                                                                             51
                31
                                        39
                                               41
                                                     43
                                                           45
                                                                 47
  Columns 27 through 39
    53
         55
                57
                      59
                            61
                                  63
                                        65
                                               67
                                                     69
                                                           71
                                                                 73
                                                                       75
                                                                             77
```

Fizz

```
%Lab 1 Part 3, ECEN 142
clear; clc;
Fs = 1000;
ts = 1/Fs;
t = 0:ts:10;
%Given x function
x1 = cos(2*pi*100*t); %peaks are located at -100 and +100 Hz
x2 = cos(2*pi*200*t); %peaks are located at -200 and +200 Hz
x = x1+x2;
X = fft(x);
shift = fftshift(X);
freqaxis = Fs*(linspace(-0.5,0.5,length(x)));
subplot(1,2,1);
plot(freqaxis, abs(shift));
title('FFT of x')
xlabel('Frequency');
ylabel('Amplitude');
%Goat Audio
[y, Fs] = audioread('goat.wav');
sound(y,Fs); % there is a lot of noise in this audio
Y = fft(y);
yshift = fftshift(Y);
yfreqaxis = Fs*(linspace(-0.5,0.5,length(y)));
subplot(1,2,2);
plot(yfreqaxis, abs(yshift));
title('FFT of Goat Audio')
xlabel('Frequency');
ylabel('Amplitude');
%this plot has peaks at -2000 and +2000 Hz, -1000 and +1000 Hz, and approx -100 and +100 Hz, but the signal is very distrupted by noise.
```

