

1. STARTING SCREEN



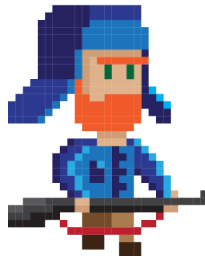
2. GAME SCREEN



3. ORIGINAL CHARACTER DESIGN



Our protagonist is a cute easter bunny

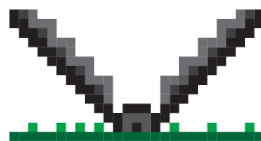


Our Enemies consist of Hunter, wolf , and more still in design

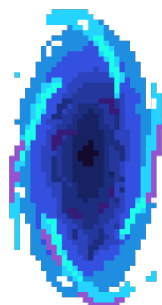
4. REWARD, PUNISHMENT AND MORE



Our Bunny need to collect all the easter egg, the golden eggs are bonus



Trap and thorn bush will stop you and deduct score



Trees will act as walls, and a portal will open once all the eggs are collected