Yu-Cheng LAI

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EDUCATION

Bachelor of Information Technology | GPA: 3.4 / 4.0

Feb 2021 - Dec 2023 (expected)

RMIT University Melbourne, VIC

SKILLS

Programming Languages Java | Python | HTML | CSS | Javascript | Swift | C++ | Oracle SQL | PHP

Frameworks/Libraries React.js | SwiftUI | Node.js | Express.js | Axios | Sequelize | JavaFX | jQuery | Bootstrap

WORK EXPERIENCE

Be Your Caddy July 2023 - Current

Front-end Developer, SEO Consultant

Melbourne, Victoria

•Built the front end technology and designed UI for both desktop and mobile devices

·Monitored website traffic and deployed website for Google indexing

Oct 2021 - Feb 2022

QA Intern, Production QA, Market Research

Taipei, Taiwan

•Dcard is an online forum application that has 18 million active users every month

•Main contributor to localise the Dcard app into the English version

Tested APIs and UI for potential hidden user errors and bugs

RMIT Peer Mentoring Feb 2021 - Current

IT courses peer mentor (volunteer)

Melbourne, VIC

Tutored the following courses:

•Sem 1 2022: Introduction to Programming | Practical Database Concepts | User-Centred Design

•Sem 2 2022: Programming 1 | Further Programming | Introduction to Computer Systems | Web Programming

Scheduled 1 on 1 mentor-mentee sessions

NOTABLE PROJECTS

2023

UniChat | 🖸 GitHub

July 2023 - Oct 2023

iOS online forum application for Australian university students

Melbourne, VIC

- Individually designed, developed and tested the application from scratch using Swift and SwiftUI
- Applied Software Development Life Cycle to keep application dynamic for future implementations
- · Recognised as one of the best projects in iOS Software Engineering course

Mar 2023

Automated Deployment Project with GitHub Actions

Melbourne, VIC

- Linted, tested, and generated a deployable artefact for a small web application
- Wrote a YAML CI pipeline to incorporate GitHub Actions with Node.js, PlayWright, Jest, Docker and MongoDB
- Integrated automation with linting, unit testing, component testing, E2E testing, and deployment with CI/CD

Canva Inspired Software | @ GitHub

Apr 2022 - Jun 2022

Canva Inspired Java GUI Application

Melbourne, VIC

- Built with Java UI library JavaFX and Scene Builder
- Nominated as one of the projects with the highest completeness of program amongst the course
- Implemented with MVC structure, the S.O.L.I.D. principles of programming and a database system for user to save the canva that allows shapes, texts and colours using drag and drop

Web Game Development | GitHub | Website

2021

Web Game-Boy-Style Game Prototype with Documentation Website

Taipei, Taiwan

- Led the team to brainstorm and build the project with an outstanding outcome/feedback amonst the course
- Designed and implemented a playable gameboy-style game on website for both mobile and PC devices
- Implemented gaming AI bots that attack the player with different attack logic

AWARDS & CERTIFICATIONS

Awards Science, Engineering and Health Scholarship 2021 | Global Leader Experience 2021 | NHS 2018

Certifications AWS Academy Graduate - AWS Academy Cloud Foundations

RMIT Peer Mentoring Program Volunteer Semester 1, 2022

RMIT Peer Mentoring Program Volunteer Semester 2, 2022.