CS 373: Combinatorial Algorithms, Spring 1999 Final Exam (May 7, 1999)

Name:	
Net ID:	Alias:

This is a closed-book, closed-notes exam!

If you brought anything with you besides writing instruments and your two $8\frac{1}{7}'' \times 11''$ cheat sheets, please leave it at the front of the classroom.

- Print your name, netid, and alias in the boxes above, and print your name at the top of every page.
- Answer six of the seven questions on the exam. Each question is worth 10 points. If you answer every question, the one with the lowest score will be ignored. 1-unit graduate students must answer question #7.
- Please write your answers on the front of the exam pages. Use the backs of the pages as scratch paper. Let us know if you need more paper.
- Read the entire exam before writing anything. Make sure you understand what the questions are asking. If you give a beautiful answer to the wrong question, you'll get no credit. If any question is unclear, please ask one of us for clarification.
- Don't spend too much time on any single problem. If you get stuck, move on to something else and come back later.
- Write *something* down for every problem. Don't panic and erase large chunks of work. Even if you think it's nonsense, it might be worth partial credit.

#	Score	Grader
1		
2		
3		
4		
5		
6		
7		

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1. Short Answer

sorting	induction	Master theorem	divide and conquer
randomized algorithm	amortization	brute force	hashing
binary search	depth-first search	splay tree	Fibonacci heap
convex hull	sweep line	minimum spanning tree	shortest paths
shortest path	adversary argument	NP-hard	reduction
string matching	evasive graph property	dynamic programming	H_n

Choose from the list above the best method for solving each of the following problems. We do *not* want complete solutions, just a short description of the proper solution technique! Each item is worth 1 point.

- (a) Given a Champaign phone book, find your own phone number.
- (b) Given a collection of n rectangles in the plane, determine whether any two intersect in $O(n \log n)$ time.
- (c) Given an undirected graph G and an integer k, determine if G has a complete subgraph with k edges.
- (d) Given an undirected graph G, determine if G has a triangle a complete subgraph with three vertices.
- (e) Prove that any n-vertex graph with minimum degree at least n/2 has a Hamiltonian cycle.
- (f) Given a graph G and three distinguished vertices u, v, and w, determine whether G contains a path from u to v that passes through w.
- (g) Given a graph G and two distinguished vertices u and v, determine whether G contains a path from u to v that passes through at most 17 edges.
- (h) Solve the recurrence $T(n) = 5T(n/17) + O(n^{4/3})$.
- (i) Solve the recurrence T(n) = 1/n + T(n-1), where T(0) = 0.
- (j) Given an array of n integers, find the integer that appears most frequently in the array.

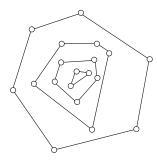
(a)	(f)
(b)	(g)
(c)	(h)
(d)	(i)
(e)	(j)

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2. Convex Layers

Given a set Q of points in the plane, define the *convex layers* of Q inductively as follows: The first convex layer of Q is just the convex hull of Q. For all i>1, the ith convex layer is the convex hull of Q after the vertices of the first i-1 layers have been removed.

Give an $O(n^2)$ -time algorithm to find all convex layers of a given set of n points. [Partial credit for a correct slower algorithm; extra credit for a correct faster algorithm.]



A set of points with four convex layers.

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- 3. Suppose you are given an array of n numbers, sorted in increasing order.
 - (a) [3 pts] Describe an O(n)-time algorithm for the following problem: Find two numbers from the list that add up to zero, or report that there is no such pair. In other words, find two numbers a and b such that a + b = 0.
 - (b) [7 pts] Describe an $O(n^2)$ -time algorithm for the following problem: Find three numbers from the list that add up to zero, or report that there is no such triple. In other words, find three numbers a, b, and c, such that a+b+c=0. [Hint: Use something similar to part (a) as a subroutine.]