

Blueprint: A Framework for Collaborative Success

Requirements Specification & Technical Roadmap

Isaac Trejo Mendoza, Jacob McPherson, Jeongha Park, and Obadiah Sieg

Home

My work

Lindy's Worksp...

Search

Lindy' Library

Project Overview

Summer 2023

Creative Team Planning

New Dashboard

Sneaker Scope

Customer List

See It All

Sneaker Scope

Gantt

Sneaker Scope

Book Deliveries

Book Deliveries

Book Deliveries Dashboard

New Board

Book Deliveries



Activity

Invite / 1



Main Tab...

New Item

Search

Person

Filter

Sort

Hide

...

Integrate

Automate

New Board

New Doc

New Dashboard

Choose from templates

Import data

Apps

New Form

New Folder

Item

Driver

Vehicle

Date

Hours

Van 1

Jul 9

1

Truck

Jul 13

3

Van 2

Jul 14

2

Bicycle

Jul 25

1

Van 1

Jul 18

5

Van 2

Jul 20

2

The Fountainhead

+ Add Item

Kids Fiction

Item

Driver

Vehicle

Date

Hours

James and the Giant Peach



Truck

Jul 13

1



Cumulative Flow Diagram



Cycle Time Scatterplot



Cycle Time Breakdown Chart



Cycle Time Histogram



Aging Chart



Throughput Run Chart



Throughput Histogram



Flow Efficiency Chart



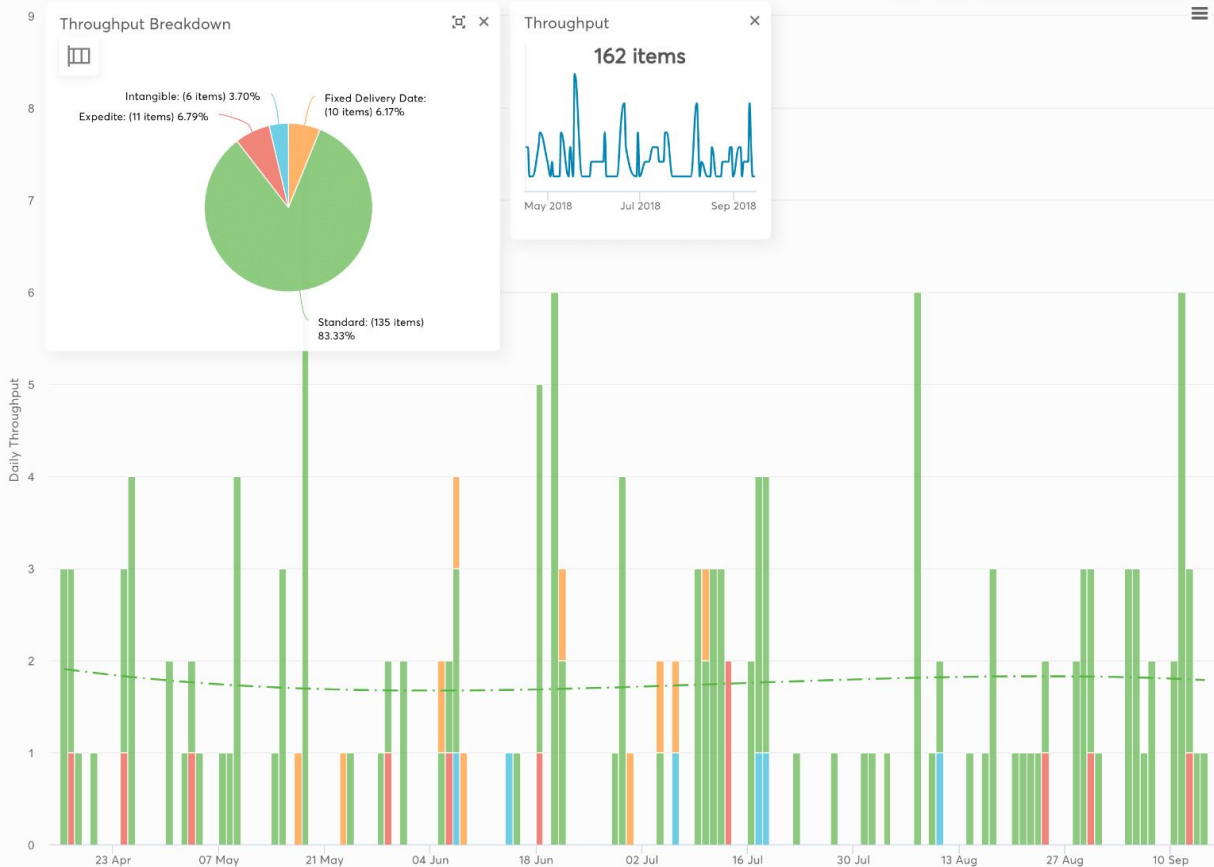
Due Date Performance Chart

Monte Carlo: Delivery Date

Throughput Run Chart ⓘ



15 Apr 2018 - 15 Sep 2018



Controls

Trendline

☒ Enabled

Group by

☒ Day☐ Week☐ Month

Filters

Lists

☐ Select all☐ To do☒ Development☒ Code review☒ Code review (Done)☒ Testing☒ Testing (Done)☒ Deployment☒ Done

Labels

☒ Select all☒ Expedite☒ Fixed Delivery Date☒ Intangible☒ Standard

> Members





- Home
- Notifications
- Goals

Spaces

- Everything
- D** Design
- E** Engineering
- P** Product

Dashboards

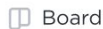
Docs



Project



Box



Board



Timeline

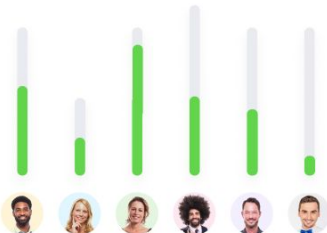


Doc



Whiteboard

Workload



Maria

12 Not done
1 Done

25%

READY (1)

IN PROGRESS (17)

REVIEW (8)



Brendan

23 Not done
6 Done

50%

TIME ESTIMATE

5d 15h Not done
6h Done

34H

19 tasks without estimate

READY (8)

IN PROGRESS (14)

REVIEW (14)



Amy

12 Not done
3 Done

50%

TIME ESTIMATE

1d 15h Not done
3h Done

12H

17 tasks without estimate

READY (8)

TIME EST.

User research - P... 2h

Wireframe new... 0.5h

Review & Appro... 2h

IN PROGRESS (2)

REVIEW (3)

Introduction



- The problem: group projects are typically hard to manage in a group setting and the tools out there are far too complicated to warrant using them in the first place.
- The solution: a simple project management web application that is free to use and compares everyone's schedules to find the best time for them to meet and collaborate on group projects.
- The core philosophy: minimalist and student focused.
- Gamification elements to keep the users motivated and consistent with the project's management

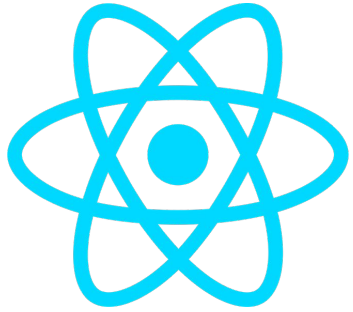
Overview

- Tools & Technologies
- Project Requirements
- Tentative Schedule

Tools & Technologies

React	Front end with a component-based, reactive U.I.
Supabase	Back end for a real time database and Google OAuth 2.0.
Vercel	Back end, hosting, and deployment of the website.
Figma	Design and rapid inspiration of the G.U.I.

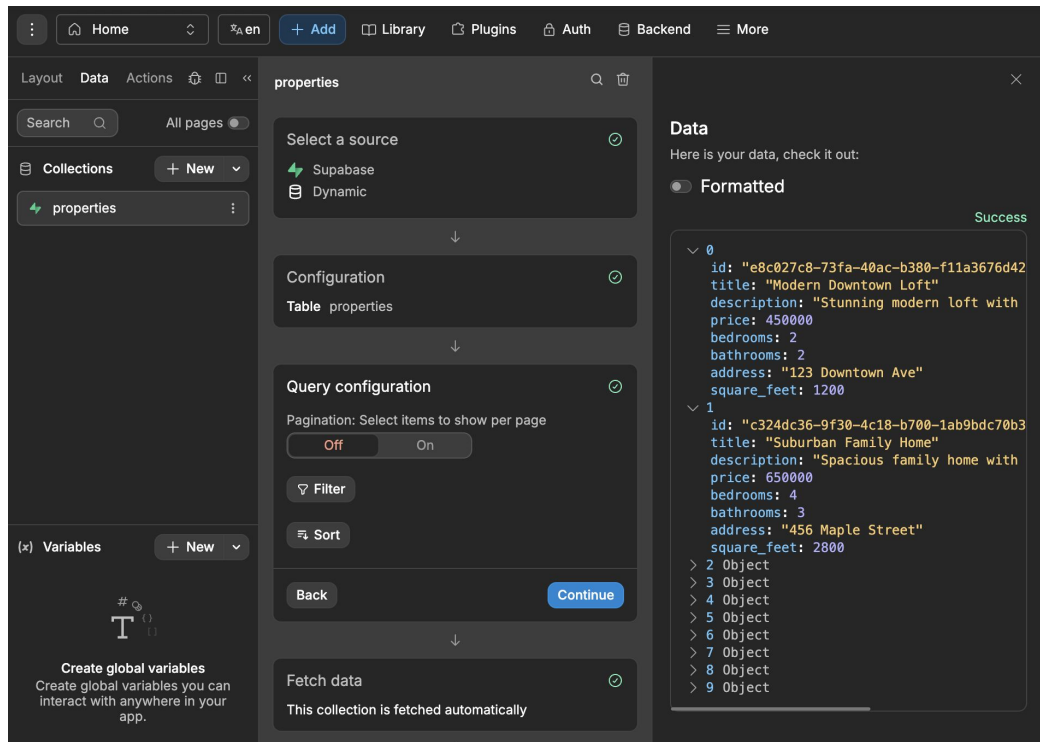
Front End



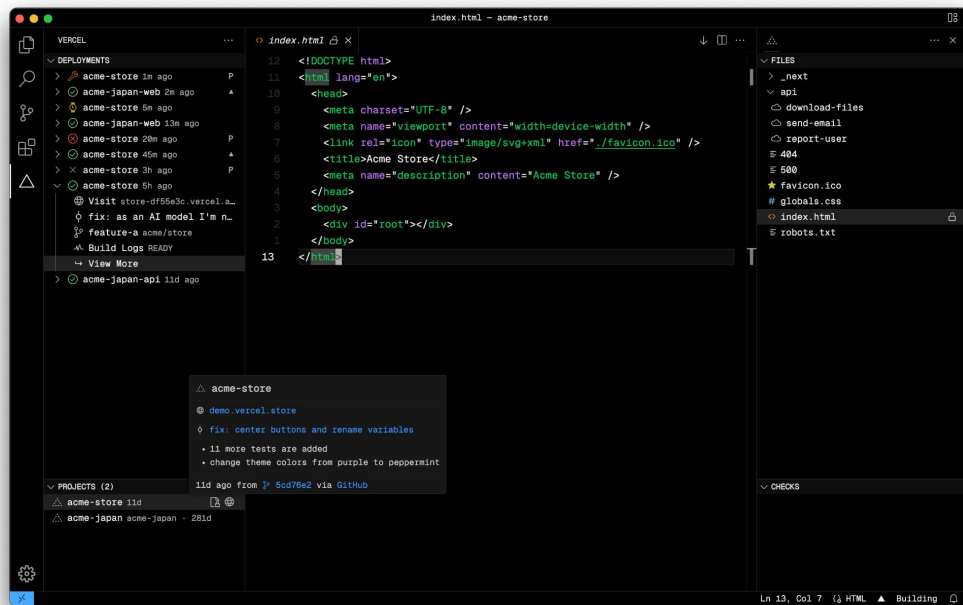
React

```
render() {  
  return (  
    <React.Fragment>  
      <div className="py-5">  
        <div className="container">  
          <Title name="our" title="product">  
            <div className="row">  
              <ProductConsumer>  
                {(value) => {  
                  console.log(value)  
                }}  
              </ProductConsumer>  
            </div>  
          </div>  
        </div>  
      </React.Fragment>  
    )  
  )  
}
```

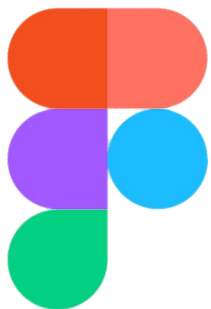

Back End



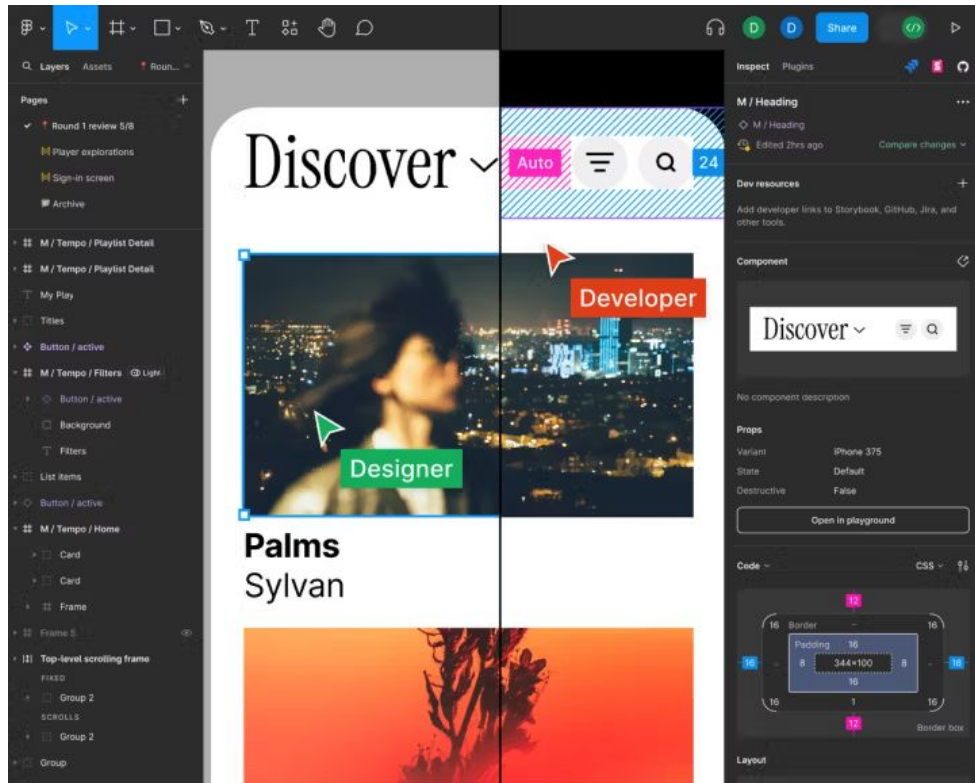
Server



Additional Tools



Figma

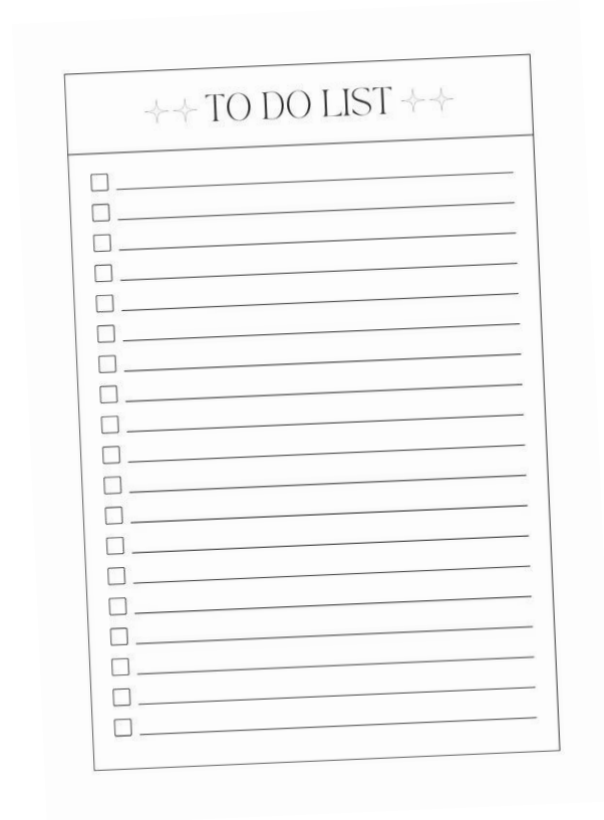


Project Requirements

- Task Management Component
- Calendar Component
- Notification System
- Design: examples and non examples
- Dashboard

Task Management Component

- A dynamic task list: gives the user the ability to view the tasks, the members assigned to them, and their priority at a glance.
- Color-coded priorities: red for high, orange for medium, white for low, and green for completed tasks.
- Completion animation for when a task is finished.
- A “Past Tasks” view



Calendar Component

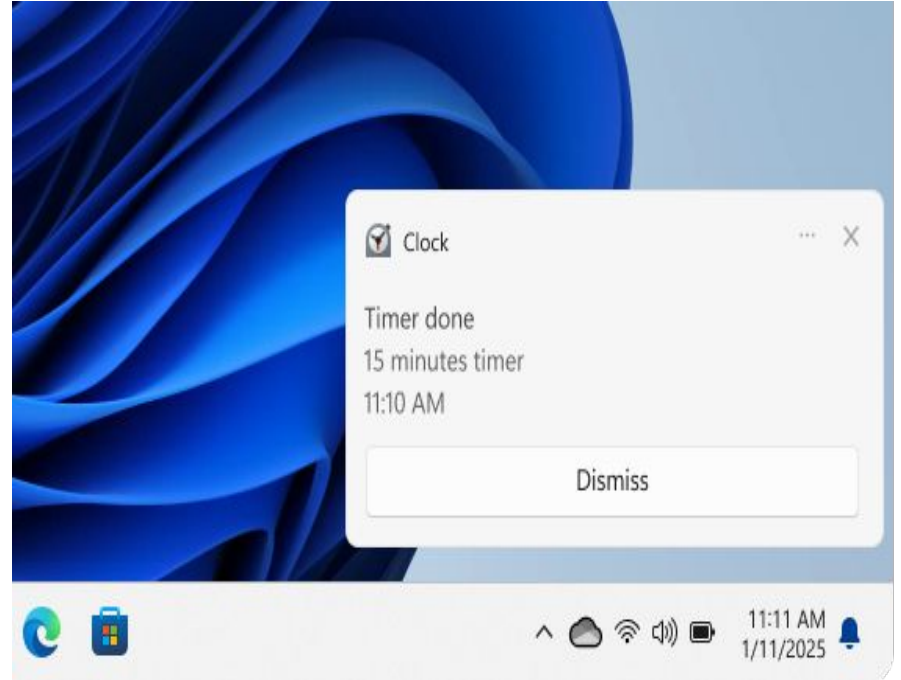
- Monthly grid view
- Selection for other months will be above
- The current month will be the default one shown
- The tasks shown will have one of the four priorities (white, orange, red, or green)
- Clicking any day on the calendar will show all the tasks assigned to that day
- Tasks will be automatically be “Unassigned” until the users assigns a due date for that specific task

01 JANUARY 2025

SUN	MON	TUE	WED	THU	FRI	SAT
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	

Notification System

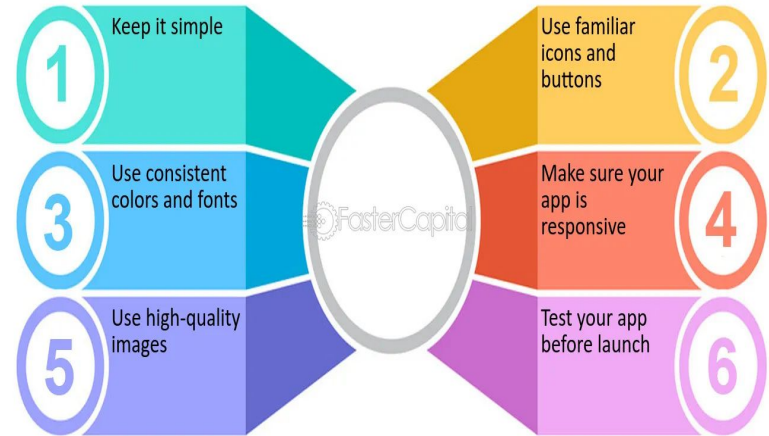
- 24 hours before due dates
- Audible alert
- Title and Task
- Notify when the time is changed by Daylight Saving Time begin

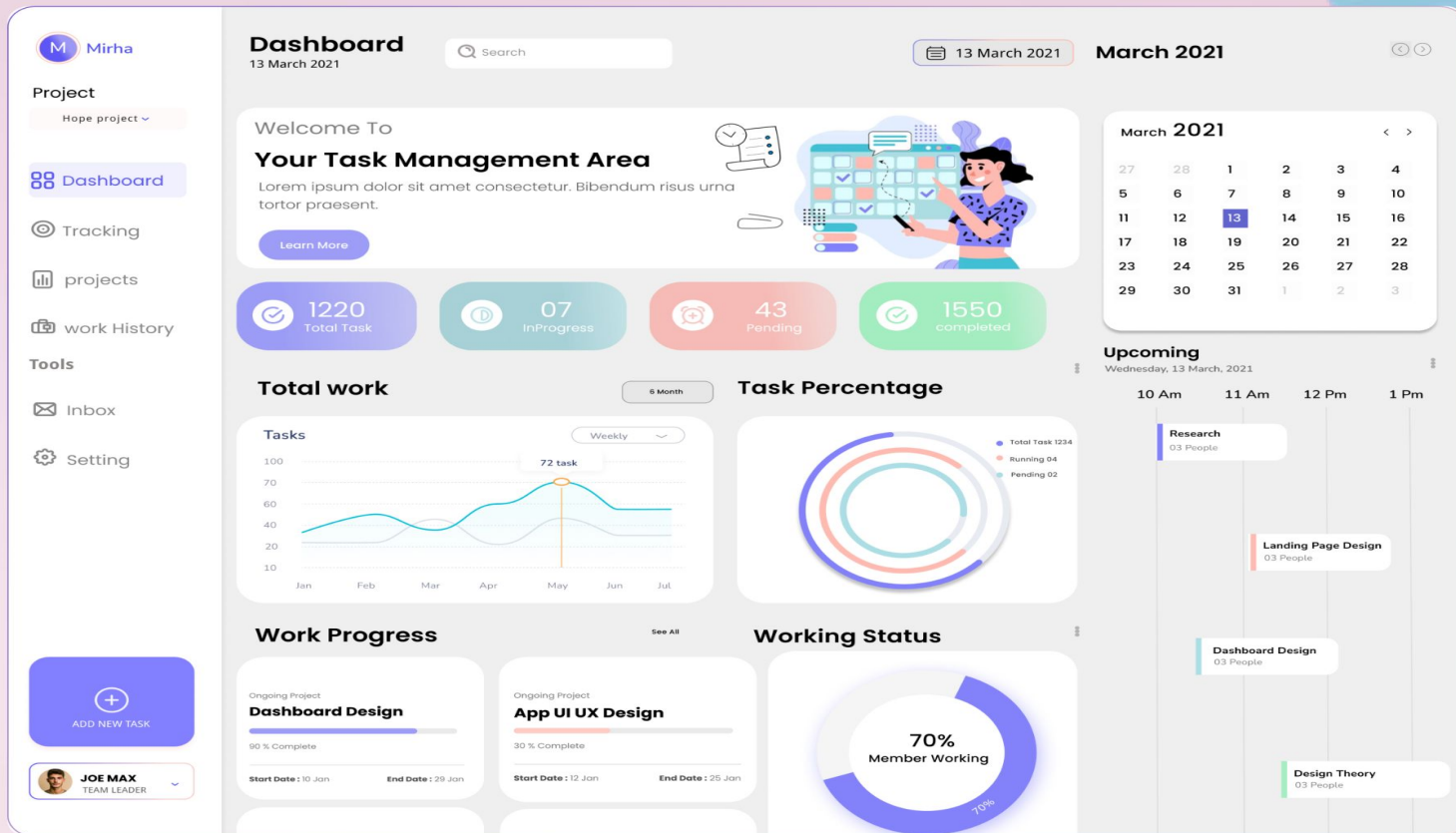


Design

- Entertaining elements
- Replace the word task with quest
- Quest Rewards - 30 minute break, snack time, Play video games
- Encourage users to enter the work zone comfortably.

Designing a user friendly interface





plaky Advanced Project Management Task Tracking Template Settings V

A horizontal timeline bar with vertical tick marks for each year from 2014 to 2018. A green segment is present at the beginning of the bar, corresponding to the year 2014.

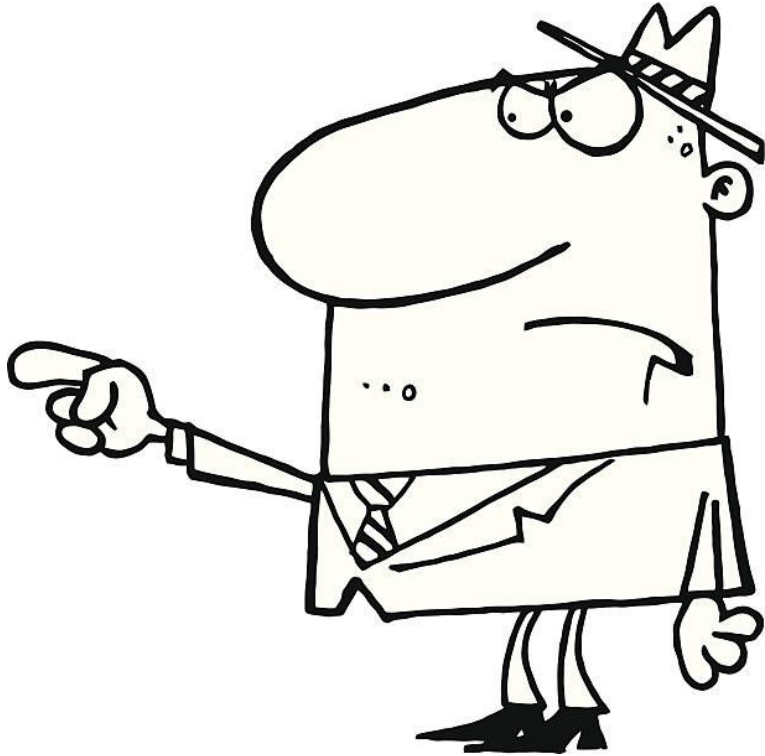
Dashboard



A completion bar to show the user's progress.



Roles & Permissions



- Every user can be assigned a role from the creator (“Founder”) of that specific Blueprint
- These roles are Manager and User
- Managers will have full “Create, Read, Update, and Delete” privileges or (CRUD) for every tasks and members under the Blueprint
- Users can update their own assigned tasks and view the project’s overall status

Tentative Schedule

Week 1: Feb 9-15	Finalize requirements document, initialize GitHub, and setup Supabase and Vercel
Week 2: Feb 16-22	Begin the front end with React and configure the database with Supabase
Week 3: Feb 23-Mar 1	Implement Google OAuth and begin laying out the dashboard
Week 4: Mar 2-8	Create the task list, calendar components, and hooks for the database
Week 5: Mar 9-15	Implement the task list and calendar and begin making the logic for the completion bar
Week 6: Mar 16-22	Create and implement the notification system, implement roles, and test for bugs
Week 7: Mar 23-29	Conduct an overall assessment of the website and fine tune the website with “Past Tasks”
Weeks 8-12: March-May	Create and implement gamification and ChatGPT API call, if time permits

Conclusion



- Blueprint is the solution to group projects being hard to manage and there simply being too many project management tools out there that aren't simple enough for an academic environment
- Blueprint will be simple and easy-to-use, catering specifically to students
- We will be using React, Supabase, Vercel, and Figma to do this
- If time permits, we will implement gamification affects and an API call to Chat GPT to make suggestions for the user

Questions?