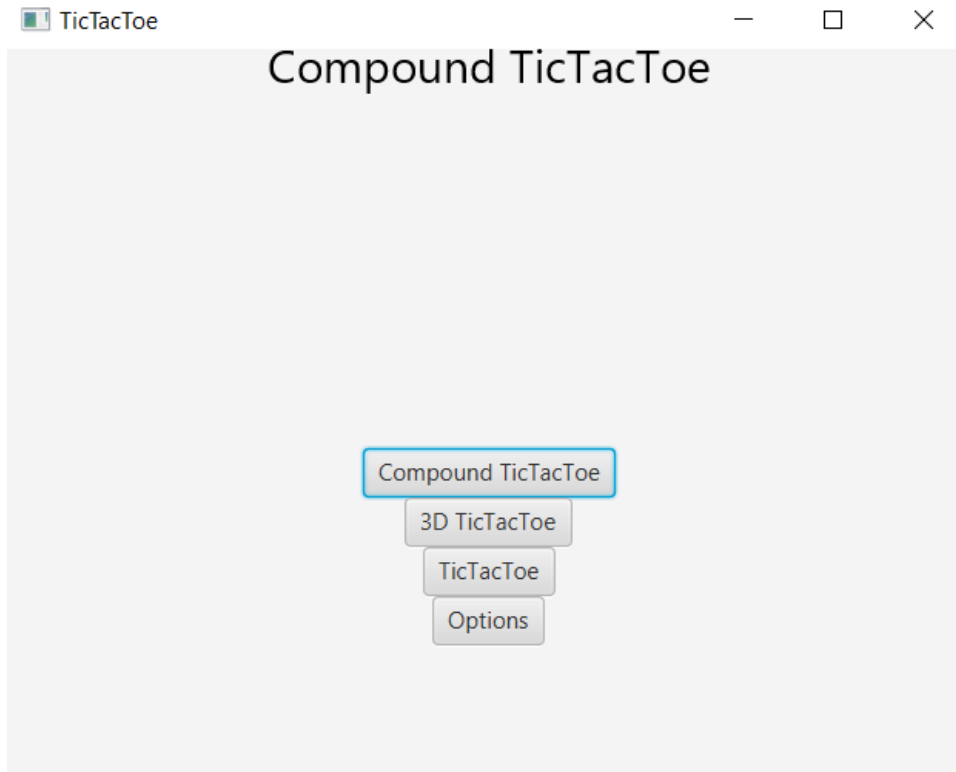
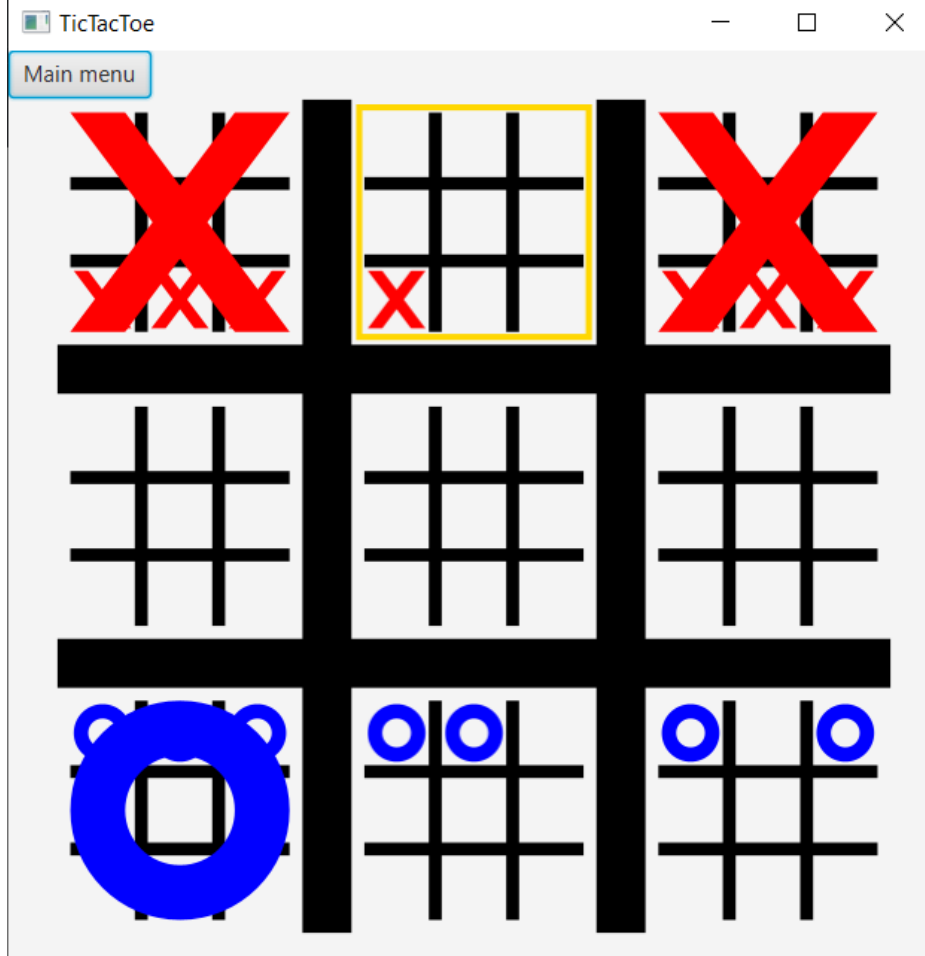


User Guide

For our user interface, we have a menu that has various options to choose from.



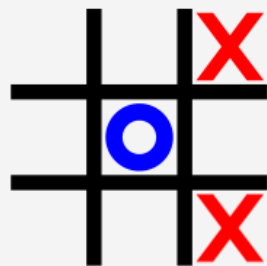
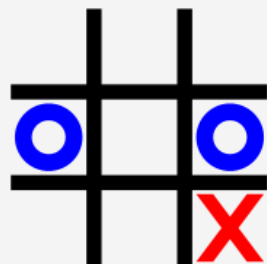
Here, a person can choose between compound TicTacToe (Ultimate), a 3D TicTacToe, a standard game of TicTacToe, and an options button.



TicTacToe



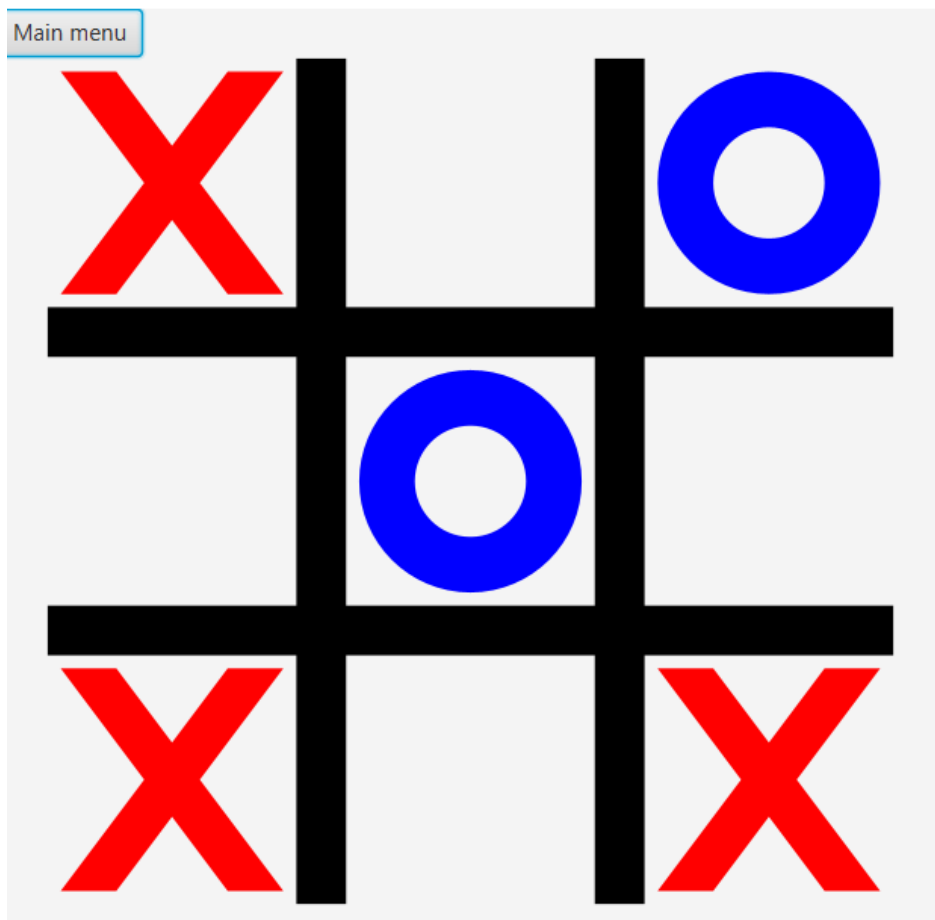
Main menu

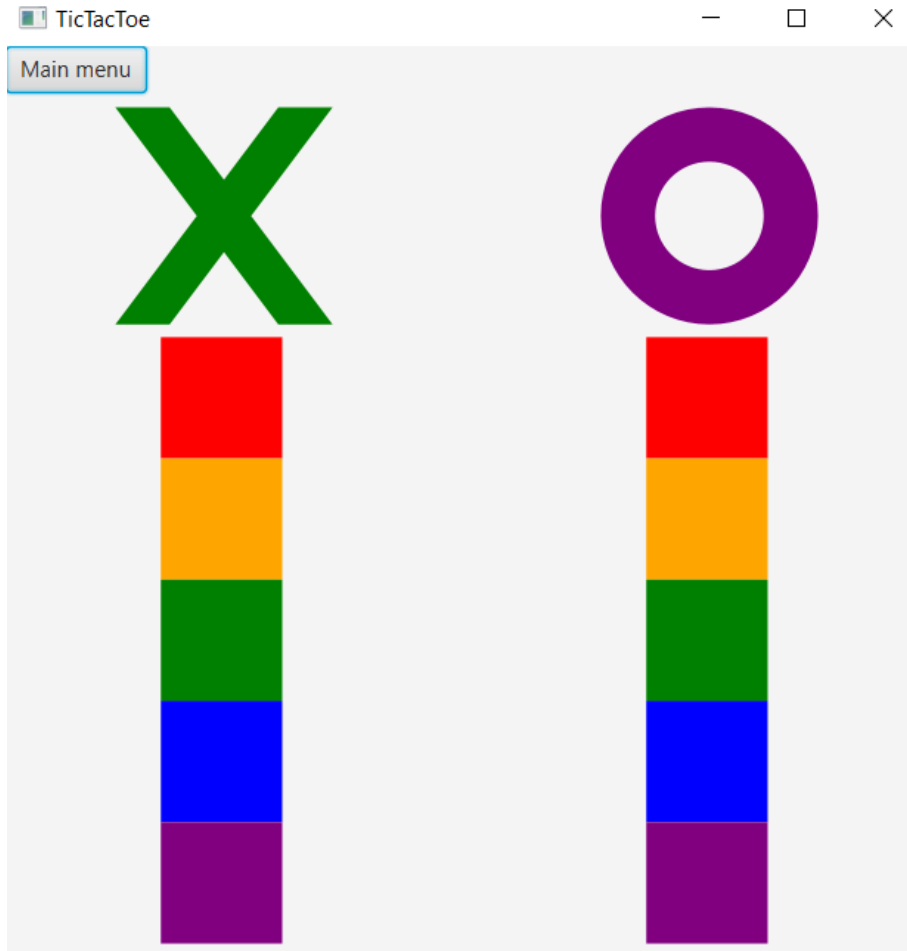


TicTacToe



Main menu





The highlight is that there is an options menu that allows people to change the color of their X or O. Another highlight is that in Ultimate Tic-Tac-Toe, the big board that the player must choose from has a yellow square around it, so there is no confusion on the users that are playing.

The main limitation is that it is possible to choose the same color for both X and O which might cause confusion on the user's end. However, since the colors are easily changeable, the problem can be remedied quickly.

Debugging Collaborators: None

Time spent on the project: The whole semester! :D