

DevOps as culture: what the history of DevOps can teach us about its implementation

Jacob Archambault

September 3, 2024

Outline

- 1 Challenges for DevOps today
 - For developers and enquirers
 - For business
 - Common challenges

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DevOps challenges: developers and inquirers

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- rebranded our operations team

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DevOps: its beginning

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- Patrick Debois DevOps Days 2009, Ghent, Belgium

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Goldratt's theory of constraints

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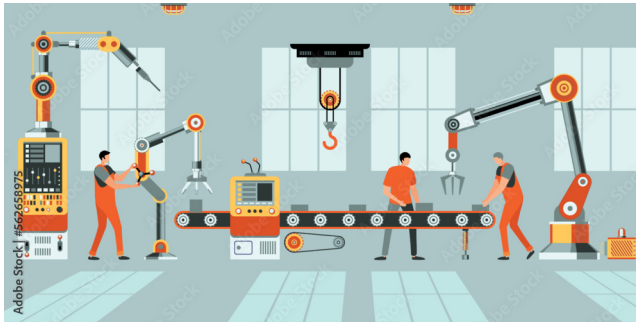
Goldratt's theory of constraints

- Increase: throughput
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 - scrap

Goldratt's theory of constraints

- Increase: throughput
- Decrease:
 - operating costs
 - inventory
 - scrap
- Remove bottlenecks

Goldratt's theory of constraints (cont.)



1967: Conway's law

'Organizations which design systems [...] are constrained to produce designs which are copies of the communication structures of these organizations.' - Melvin Conway, 'How do Committees Invent?' *Datamation*, 1967

Conway's law: examples

- 'If you have four groups working on a compiler, you'll get a 4-pass compiler' - The New Hacker's Dictionary, 1996

Conway's law: examples

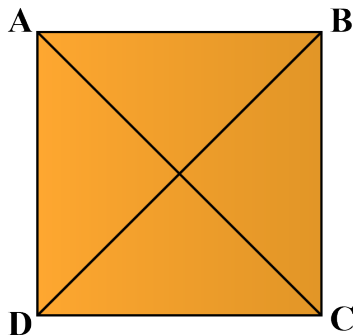
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Conway's law: examples

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- front-end [devs] business layer [backend devs] monolithic database [DBA team]
- a web api controller [manager] delegates most business logic to business classes [developers] which are part of the same in-memory process [team], while serving as a single entry-point for wider cross-network [cross-team] communication.

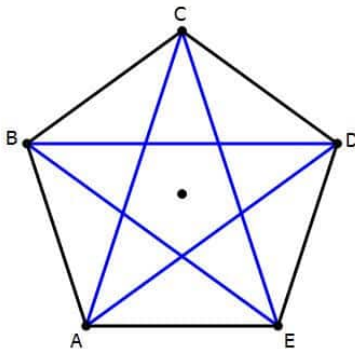
1975: The Mythical Man Month, Fred Brooks

- number of direct communication paths for n individuals= $n(n-1)/2$



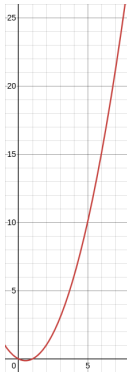
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The Mythical Man Month, Fred Brooks (cont.)

- corollary: adding more people to a project can lead not only to diminishing returns on delivery speed, but to objectively less work being completed