

Class select dropdown



CLASS

Loadout select dropdown



LOADOUTS

add new & delete

☐ Super

filter



X

?

remove
edit

☐ Helmet

☐ Kinetic

☐ Arms

☐ Chest ☐ Energy

☐ Legs ☐ Power

☐ Mark

☐ ☐ clear selects

Save loadout

<input type="checkbox"/>	Item	X	remove
<input type="checkbox"/>	Stats	?	edit
<input type="checkbox"/>	==		
<input type="checkbox"/>	~		
<input type="checkbox"/>	~		

ADD ITEM

Manually add new item