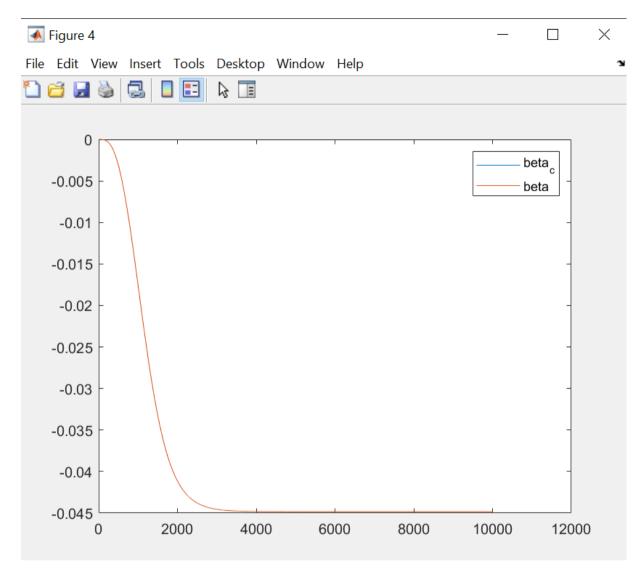
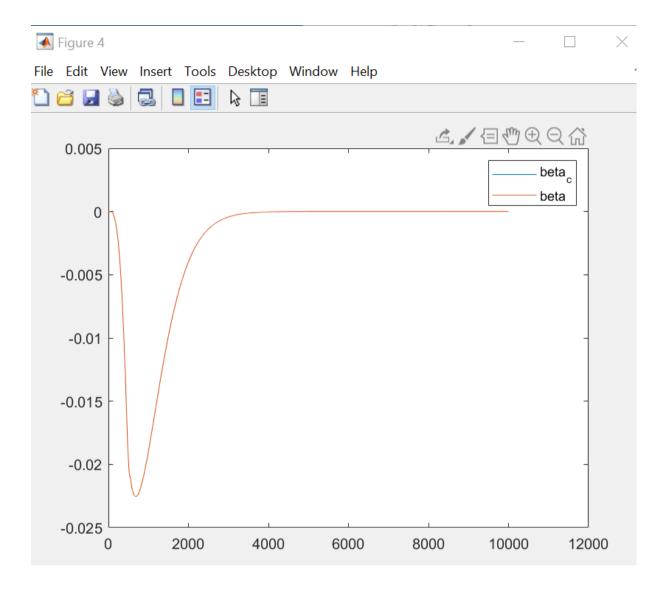


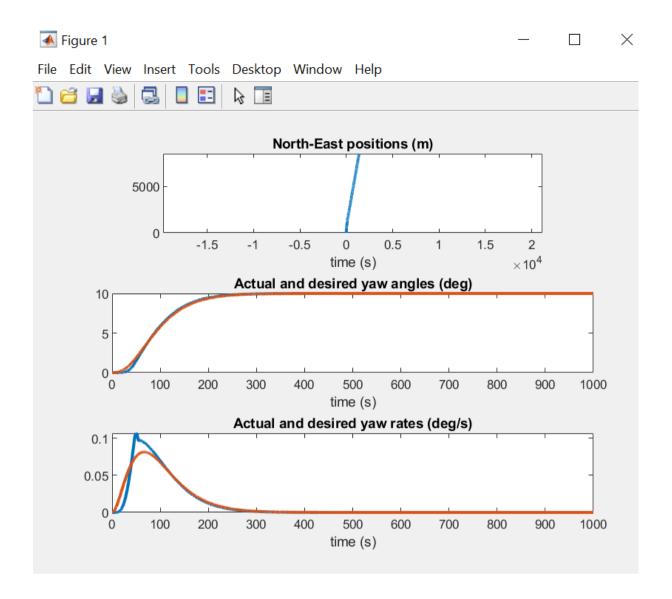
Angles, with current



Angles without current (they are the same)

TASK 2:





I did not see much problem with windup, but I added some code commented out just in case.