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1 % Project in TTK4190 Guidance and Control of Vehicles
2 %
3 % Author:          Jacob Dahl
4 % Study program:   MTK
5
6 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
7 %% USER INPUTS
8 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
9 addpath(genpath("C:\Users\jacob\Documents\Student\Fartøy\MSS"));
10 h = 0.05; % sampling time [s]
11 Ns = 1000; % no. of samples
12
13 psi_ref = 10 * pi/180; % desired yaw angle (rad)
14 u_ref = 7; % desired surge speed (m/s)
15
16 % ship parameters
17 m = 17.0677e6; % mass (kg)
18 Iz = 2.1732e10; % yaw moment of inertia (kg m^3)
19 xg = -3.7; % CG x-coordinate (m)
20 L = 161; % length (m)
21 B = 21.8; % beam (m)
22 T = 8.9; % draft (m)
23 KT = 0.7; % propeller coefficient (-)

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24 - Dia = 3.3;                % propeller diameter (m)
25 - rho = 1025;              % density of water (m/s^3)
26
27 % rudder limitations
28 - delta_max = 40 * pi/180;    % max rudder angle      (rad)
29 - Ddelta_max = 5 * pi/180;    % max rudder derivative (rad/s)
30
31 % added mass matrix
32 - Xudot = -8.9830e5;
33 - Yvdot = -5.1996e6;
34 - Yrdot = 9.3677e5;
35 - Nvdot = Yrdot;
36 - Nrdot = -2.4283e10;
37
38
39 % rigid-body mass matrix
40 - MRB = [ m 0 0
41           0 m m*xg
42           0 m*xg Iz ];
43 - Minv = inv(MRB);
44
45 % added mass matrices
46 - MA = [-Xudot, 0, 0;
47         0, -Yvdot, -Yrdot;
48         0, -Nvdot, -Nrdot];
49
50 %Time constants (?)
51 - T1 = 20;
52 - T2 = 20;
53 - T6 = 10;
54
55 % Damping matrix
56 - Xu = (m - Xudot)/T1;
57 - Yv = (m - Yvdot)/T2;
58 - Nr = (Iz - Nrdot)/T6;
59
60 - D = [Xu, 0, 0;
61        0, Yv, 0;
62        0, 0, Nr];
63
64
65 % input matrix
66 - t_thr = 0.05;              % thrust deduction number

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67 - X_delta2 = 0;           % rudder coefficients (Section 9.5)
68 - Y_delta = 0;
69 - N_delta = 1;
70 - B_mat = [ (1-t_thr)  X_delta2
71 -           0          Y_delta
72 -           0          N_delta ];
73
74 % initial states
75 - eta = [0 0 0]';
76 - nu  = [0.1 0 0.1]';
77 - delta = 0;
78 - n = 0;
79
80 %Idk
81 - S = L*B + T*B + T*L; %is this a decent approx? Idk didnt find anything
82 - uc = 0; %is this correct? No current?
83 - vc = 0; % ditto
84 - k = 0.1;
85 - CR = 0;
86 - ehtta = 0.001;
87 - kin_visc = 10^(-6);
88 - Lpp = L; %is this correct?
89 - r = 0; %change this to correct value

90
91 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
92 %% MAIN LOOP
93 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
94 - simdata = zeros(Ns+1,14);           % table of simulation data
95
96 - for i=1:Ns+1
97
98 -     t = (i-1) * h;                   % time (s)
99
100     % state-dependent time-varying matrices
101     CRB = m * nu(3) * [ 0 -1 -xg
102                        1  0  0
103                        xg 0  0 ];
104     R = Rzyx(0,0,eta(3));
105
106     % added mass coriolis coeff
107     a1 = Xudot * nu(1);
108     a2 = Yvdot * nu(2) + Yrdot * nu(3);
109
110     CA = [0, 0, a2;

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111         0,0, -a1;
112         -a2, a1, 0];
113
114     %Relative velocity
115     ur = nu(1) - uc;
116     vr = nu(2) - vc;
117     %REynolds number
118     Rn = (Lpp/kin_visc)*abs(ur);
119     CF = (log10(Rn)-2)^2 + ehtta;
120
121     %Nonlinear surge damping
122     X_nonlin = -0.5*rho*S*(1+k)*(CF+CR)*abs(ur)*ur;
123
124     %Integraaals
125     Cd_2D = Hoerner(B,T);
126     Yh = 0; %preallocate
127     Nh = 0; %preallocate
128     dx = Lpp/10; % 10 strips
129     for xL = -Lpp/2:dx:Lpp/2
130         Ucf = abs(vr + xL * r) * (vr + xL * r);
131         Yh = Yh - 0.5 * rho * T * Cd_2D * Ucf * dx; % sway force
132
133         Yh = Yh - 0.5 * rho * T * Cd_2D * Ucf * dx; % sway force
134         Nh = Nh - 0.5 * rho * T * Cd_2D * xL * Ucf * dx; % yaw moment
135     end
136
137     %Total damping
138     D(1,1) = D(1,1)+X_nonlin;
139     D(2,2) = D(2,2) + Yh;
140     D(3,3) = D(3,3) + Nh;
141
142     %added mass to matrices
143     MRB = MRB + MA;
144     Minv = inv(MRB);
145     CRB = CRB + CA + D; %included damping
146
147     % reference models
148     psi_d = psi_ref;
149     r_d = 0;
150     u_d = u_ref;
151
152     % thrust
153     thr = rho * Dia^4 * KT * abs(n) * n; % thrust command (N)

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153
154     % control law
155 -   delta_c = 0.1;           % rudder angle command (rad)
156 -   n_c = 10;               % propeller speed (rps)
157
158     % ship dynamics
159 -   u = [ thr delta ]';
160 -   tau = B_mat * u;
161 -   nu_dot = Minv * (tau - CRB * nu);
162 -   eta_dot = R * nu;
163
164     % Rudder saturation and dynamics (Sections 9.5.2)
165 -   if abs(delta_c) >= delta_max
166 -       delta_c = sign(delta_c)*delta_max;
167 -   end
168
169 -   delta_dot = delta_c - delta;
170 -   if abs(delta_dot) >= Ddelta_max
171 -       delta_dot = sign(delta_dot)*Ddelta_max;
172 -   end
173
174
175 -   % propeller dynamics
176 -   n_dot = (1/10) * (n_c - n);
177
178 -   % store simulation data in a table (for testing)
179 -   simdata(i,:) = [t n_c delta_c n delta eta' nu' u_d psi_d r_d];
180
181 -   % Euler integration
182 -   eta = euler2(eta_dot,eta,h);
183 -   nu = euler2(nu_dot,nu,h);
184 -   delta = euler2(delta_dot,delta,h);
185 -   n = euler2(n_dot,n,h);
186 - end
187
188     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
189     %% PLOTS
190     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
191 -   t = simdata(:,1);           % s
192 -   n_c = 60 * simdata(:,2);    % rpm
193 -   delta_c = (180/pi) * simdata(:,3); % deg
194 -   n = 60 * simdata(:,4);      % rpm
195 -   delta = (180/pi) * simdata(:,5); % deg
196
197 -   x = simdata(:,6);           % m
198 -   y = simdata(:,7);           % m
199 -   psi = (180/pi) * simdata(:,8); % deg
200 -   u = simdata(:,9);           % m/s
201 -   v = simdata(:,10);          % m/s
202 -   r = (180/pi) * simdata(:,11); % deg/s
203 -   u_d = simdata(:,12);        % m/s
204 -   psi_d = (180/pi) * simdata(:,13); % deg
205 -   r_d = (180/pi) * simdata(:,14); % deg/s
206
207 -   figure(1)

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