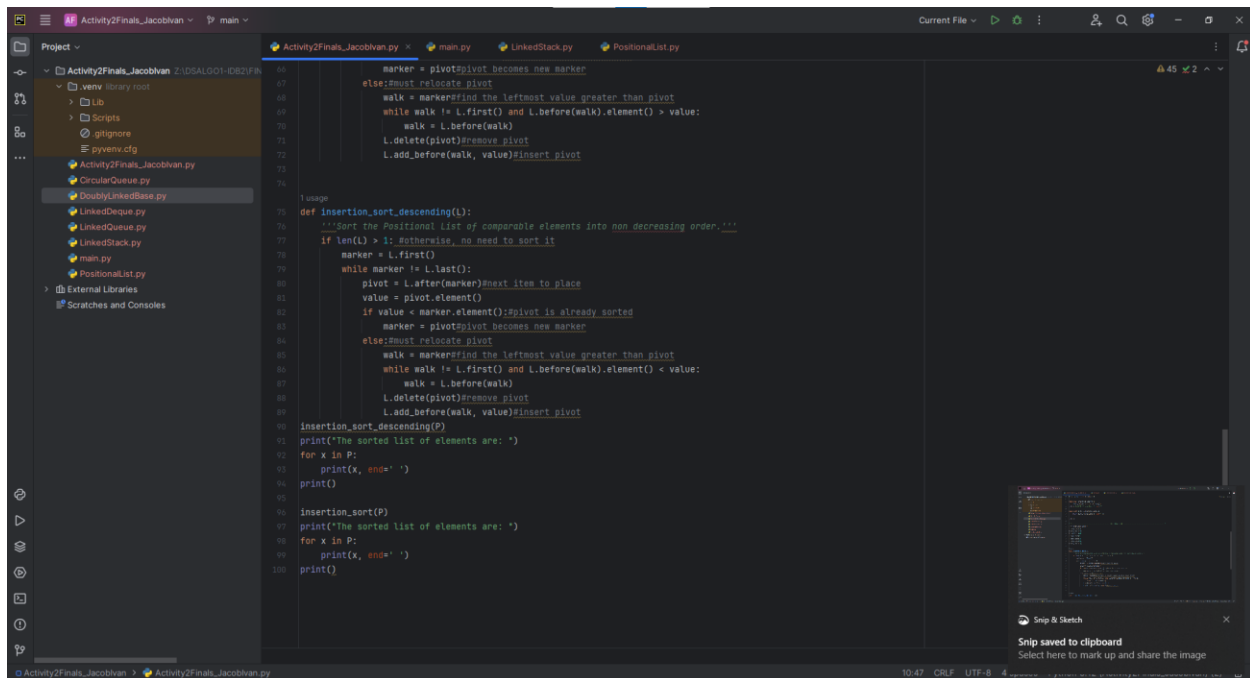


## CODE:

```
Project
  Activity2Finals_Jacobvhan
    .venv
      library root
      Lib
      Scripts
      pyvenv.cfg
    Activity2Finals_Jacobvhan.py
    CircleQueue.py
    DoublyLinkedList.py
    LinkedDeque.py
    LinkedQueue.py
    LinkedStack.py
    main.py
    PositionalList.py
  External Libraries
  Scratches and Consoles

Activity2Finals_Jacobvhan.py
1 import re
2 from LinkedStack import LinkedStack
3 from PositionalList import PositionalList
4
5 precedence = {'+': 1, '-': 1, '*': 2, '/': 2, '^': 3}
6 operators = set(precedence.keys())
7 S = LinkedStack()
8 output = LinkedStack()
9
10 x = input("Enter any Arithmetic Equation :\n")
11 x = re.sub(pattern=r'([a-zA-Z0-9+*/^])', repl=r'\1 ', x)
12 x = re.sub(pattern=r'([\s+/*^()])', repl=r'\1 ', x)
13 x = ' '.join(x.split())
14 tokens = x.split()
15
16 for token in tokens:
17     if token.isalnum():
18         output.push(token)
19     elif token in operators:
20         while (not S.is_empty() and S.top() != '(' and
21                precedence.get(S.top(), 0) >= precedence[token]):
22             output.push(S.pop())
23         S.push(token)
24     elif token == '(':
25         S.push(token)
26     elif token == ')':
27         while not S.is_empty() and S.top() != '(':
28             output.push(S.pop())
29         if S.is_empty():
30             raise ValueError("Mismatched parentheses")
31         S.pop()
32     else:
33         raise ValueError(f"Unknown token: {token}")
34
35 while not S.is_empty():
36     output.push(S.pop())
37 final_output = LinkedStack()
38
39 while not output.is_empty():
40     final_output.push(output.pop())
41 print("Postfix Expression: ", end="")
```

```
Activity2Finals_Jacobvhan.py
17 final_output = LinkedStack()
18
19 while not output.is_empty():
20     final_output.push(output.pop())
21 print("Postfix Expression: ", end="")
22
23 while not final_output.is_empty():
24     print(final_output.pop(), end=" ")
25
26 print()
27
28 """===== POSITIONAL LIS====="""
29 P = PositionalList()
30 P.add_last(1)
31 P.add_last(72)
32 P.add_last(81)
33 P.add_last(15)
34 P.add_last(45)
35 P.add_last(93)
36 P.add_last(11)
37
38 1 usage
39 def insertion_sort(L):
40     """Sort the Positional List of comparable elements into non decreasing order."""
41     if len(L) > 1: #otherwise, no need to sort it
42         marker = L.first()
43         while marker != L.last():
44             pivot = L.after(marker).next_item_to_place
45             value = pivot.element()
46             if value > marker.element(): #pivot is already sorted
47                 marker = pivot #pivot becomes new marker
48             else: #must relocate pivot
49                 walk = marker.find_the_leftmost_value_greater_than_pivot
50                 while walk != L.first() and L.before(walk).element() > value:
51                     walk = L.before(walk)
52                 L.delete(pivot).remove_pivot
53                 L.add_before(walk, value).insert_pivot
54
55 1 usage
56 def insertion_sort_descending(L):
```



```

1 class LinkedStack:
2     '''LIFO Stack implementation using a singly linked list for storage.'''
3
4     #----- nested _Node class -----
5     class _Node:
6         '''Lightweight non public class for storing a singly linked node.'''
7         __slots__ = '_element', '_next' #streamline memory usage
8
9         def __init__(self, element, next):
10             self._element = element
11             self._next = next
12
13     #----- stack methods -----
14     def __init__(self):
15         '''Create an empty Stack'''
16         self._head = None
17         self._size = 0
18     def __len__(self):
19         '''Return the number of elements in the stack'''
20         return self._size
21     8 usages
22     def is_empty(self):
23         '''Return True if the stack is empty.'''
24         return self._size == 0
25
26     7 usages
27     def push(self, e):
28         '''Add element e to the top of the stack.'''
29         self._head = self._Node(e, self._head)
30         self._size += 1
31
32     3 usages
33     def top(self):
34         '''Return but do not remove the element at the top of the stack'''
35         '''Raise empty exception if the stack is empty!'''
36         if self.is_empty():
37             raise Exception('Stack is empty')
38         return self._head._element #top of the stack is the head of the list
39
40     6 usages
41     def pop(self):
42         '''Remove and return the elements fro mthe top of the stack (LIFO)'''
43         '''Raise Empty exception if the stack is empty!'''

```

```

35     def pop(self):
36         '''Remove and return the elements fro mthe top of the stack (LIFO)'''
37         '''Raise Empty exception if the stack is empty!'''
38         if self.is_empty():
39             raise Exception("The stack is empty!")
40         answer = self._head._element
41         self._head = self._head._next
42         self._size -=1
43         return answer

```

```

1 from DoublyLinkedListBase import _DoublyLinkedListBase
  4 usages
2 class PositionalList(_DoublyLinkedListBase):
3     '''A sequential container of elements allowing positional access.'''
4     #--Positional list class
5     class Position:
6         '''An abstraction representing the location of a single element.'''
7         def __init__(self, container, node):
8             '''Constructor should not be invoked by the user.'''
9             self._container = container
10            self._node = node
11        def element(self):
12            '''Return the element stored at this Position'''
13            return self._node._element
14        def __eq__(self, other):
15            '''Return True if other is a Position representing the same location.'''
16            return type(other) is type(self) and other._node is self._node
17        def __ne__(self, other):
18            '''Return True if other does not represent the same location.'''
19            return not (self == other) #opposite of __eq__
20
21    #-- utility method
22    6 usages
23    def _validate(self, p):
24        '''Return position's node or raise appropriate error if invalid'''
25        if not isinstance(p, self.Position):
26            raise TypeError('p must be proper Position type')
27        if p._container is not self:
28            raise ValueError('p does not belong to this container')
29        if p._node._next is None: #convention for deprecated nodes
30            raise ValueError('p is no longer valid')
31        return p._node
32
33    #-- utility method
34    5 usages
35    def _make_position(self, node):
36        '''Return Position instance for given node (or None if sentinel).'''
37        if node is self._header or node is self._trailer:
38            return None #boundary violation
39        else:
40            return self.Position(self, node) #legitimate position
41
42    #-- accessors

```

PositionalList &gt; after()

```

37         return self.Position(self, node) #legitimate position
38     #-- accessors
39     10 usages (9 dynamic)
40     def first(self):
41         '''Return the first Position in the list (or None if list is empty)'''
42         return self._make_position(self._header._next)
43     4 usages (4 dynamic)
44     def last(self):
45         '''Return the last Position in the list (or None if list is empty)'''
46         return self._make_position(self._trailer._prev)
47     8 usages (8 dynamic)
48     def before(self, p):
49         '''Return the Position just before Position p (or None if p is first)'''
50         node = self._validate(p)
51         return self._make_position(node._prev)
52     6 usages (5 dynamic)
53     def after(self, p):
54         '''Return the Position just after Position p (or None if p is last.)'''
55         node = self._validate(p)
56         return self._make_position(node._next)
57
58     def __iter__(self):
59         '''Generate forward iteration of the elements of the list'''
60         cursor = self.first()
61         while cursor is not None:
62             yield cursor.element()
63             cursor = self.after(cursor)
64
65     #--mutators
66     #override inherited version to return Position, rather than Node
67     4 usages
68     def _insert_between(self, e, predecessor, successor):
69         '''Add element between existing nodes and return new Position'''
70         node = super()._insert_between(e, predecessor, successor)
71         return self._make_position(node)
72     6 usages
73     def add_first(self, e):
74         '''Insert element e at the front of the list and return new Position.'''
75         return self._insert_between(e, self._header, self._header._next)
76     8 usages
77     def add_last(self, e):
78         '''Insert element e at the back of the list and return new Position.'''
79         return self._insert_between(e, self._trailer._prev, self._trailer)

```

```
Activity2Finals_JacobIvan.py  main.py  LinkedStack.py  PositionalList.py ×
60  #override inherited version to return Position, rather than Node
    4 usages
61  def _insert_between(self, e, predecessor, successor):
62      '''Add element between existing nodes and return new Position'''
63      node = super()._insert_between(e, predecessor, successor)
64      return self._make_position(node)
    6 usages
65  def add_first(self, e):
66      '''Insert element e at the front of the list and return new Position'''
67      return self._insert_between(e, self._header, self._header._next)
    8 usages
68  def add_last(self, e):
69      '''Insert element e at the back of the list and return new Position'''
70      return self._insert_between(e, self._trailer._prev, self._trailer)
    4 usages (4 dynamic)
71  def add_before(self, p, e):
72      '''Insert element e into list before Position p and return new Position'''
73      original = self._validate(p)
74      return self._insert_between(e, original._prev, original)
75  def add_after(self, p, e):
76      '''Insert element e into list after Position p and return new Position'''
77      original = self._validate(p)
78      return self._insert_between(e, original, original._next)
    4 usages (4 dynamic)
79  def delete(self, p):
80      '''Remove and return the element at Position p.'''
81      original = self._validate(p)
82      return self._delete_node(original) #inherited method returns element
    2 usages (2 dynamic)
83  def replace(self, p, e):
84      '''Replace the element at Position p with e.'''
85      '''Return the element formerly at Position P.'''
86      original = self._validate(p)
87      old_value = original._element #temporarily store old element
88      original._element = e #replace with new element
89      return old_value #return the old element value
```

OUTPUT:

```

17: print("The sorted list of elements are: ")
18: for x in P:
19:     print(x, end=' ')
20: print()
21:
22: insertion_sort(P)
23: print("The sorted list of elements are: ")
24: for x in P:
25:     print(x, end=' ')
26: print()

```

Run Activity2Finals\_Jacobivan

```

Z:\OSAL801-IDB2\FINALS\Activity2Finals_Jacobivan\venv\scripts\python.exe Z:\OSAL801-IDB2\FINALS\Activity2Finals_Jacobivan\Activity2Finals_Jacobivan.py
Enter any Arithmetic Equation :
2*(3-7)/2
Postfix Expression: 2 3 7 - * 2 /
The sorted list of elements are:
91 81 72 65 25 11 1
The sorted list of elements are:
1 11 25 65 72 81 91
Process finished with exit code 0

```

Activity2Finals\_Jacobivan: 3 Activity2Finals\_Jacobivan.py 94.7 CHLF UTF-8 4 spaces Python 3.12 (Activity2Finals\_Jacobivan) (2)

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3:48 pm 22/11/2024