

User's MANUAL

TalkBox Simulator/Configuration

Group 5

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1.0 GENERAL INFORMATION

A. GENERAL INFORMATION

1.1 System Overview

Software Development Project, TalkBox Simulator, a piece of software that simulates the behaviour of any TalkBox device. Has a user interface similar to that of the device. The number of buttons and their functionality is configurable. Is fully tested to behave as the hardware device.

1.2 System Requirement

In order to run this software, operating system should have Java Runtime Environment 1.8 (JRE-1.8)

2.0 GETTING STARTED

B. GETTING STARTED

2.1 Setting up JRE 1.8

Type 'java -version' in Terminal/PowerShell to check JRE version. If no JRE available or version is lower than 1.8, download JRE from link below

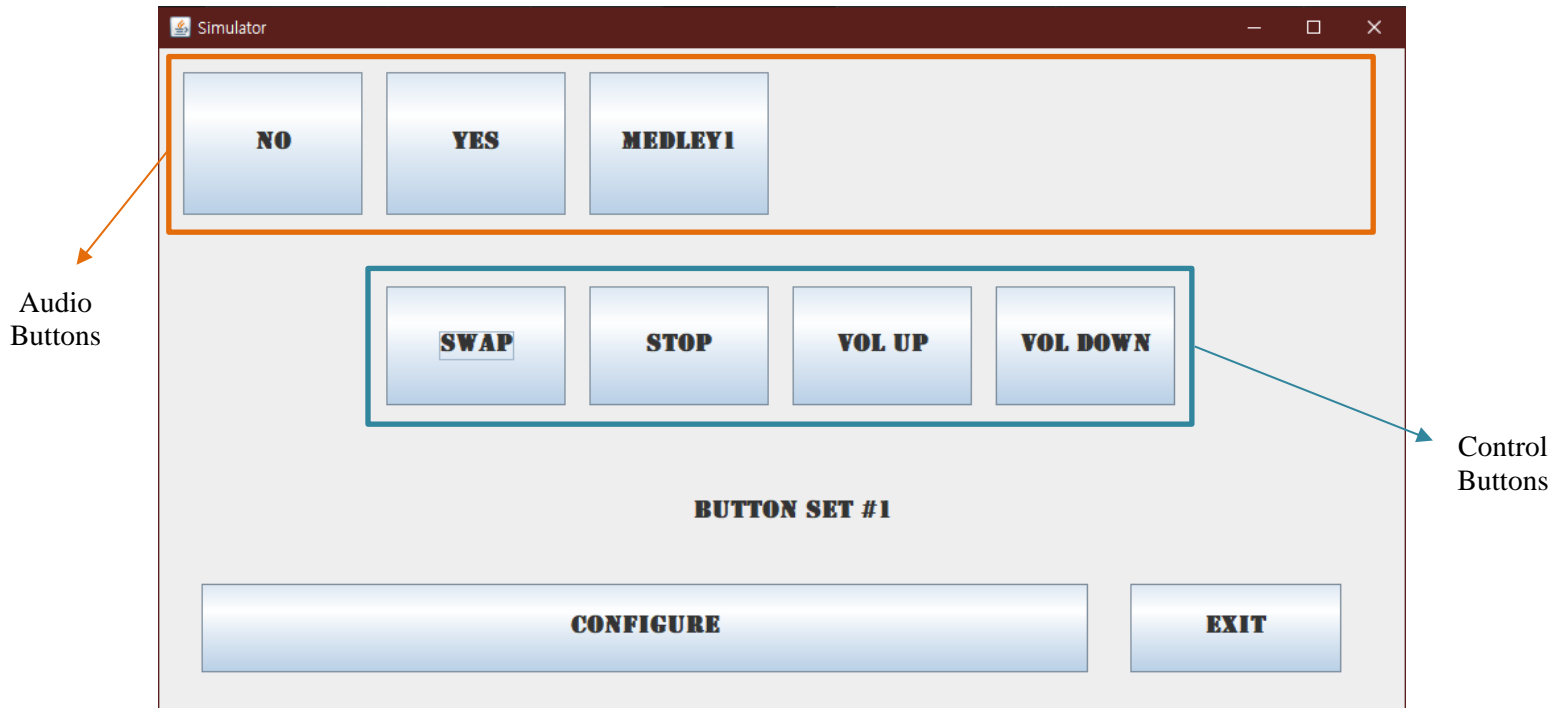
<https://www.oracle.com/technetwork/java/javase/downloads/jre8-downloads-2133155.html>

2.2 Download Software

Click on Exit.

3.0 TALKBOX SIMULATOR

C. TALKBOX SIMULATOR



3.1 Audio Buttons

The top portion of software consist of audio buttons. When it's clicked corresponding sound will play. If user want to make custom voice audio file, click 'Configure' button.

3.2 Control Buttons

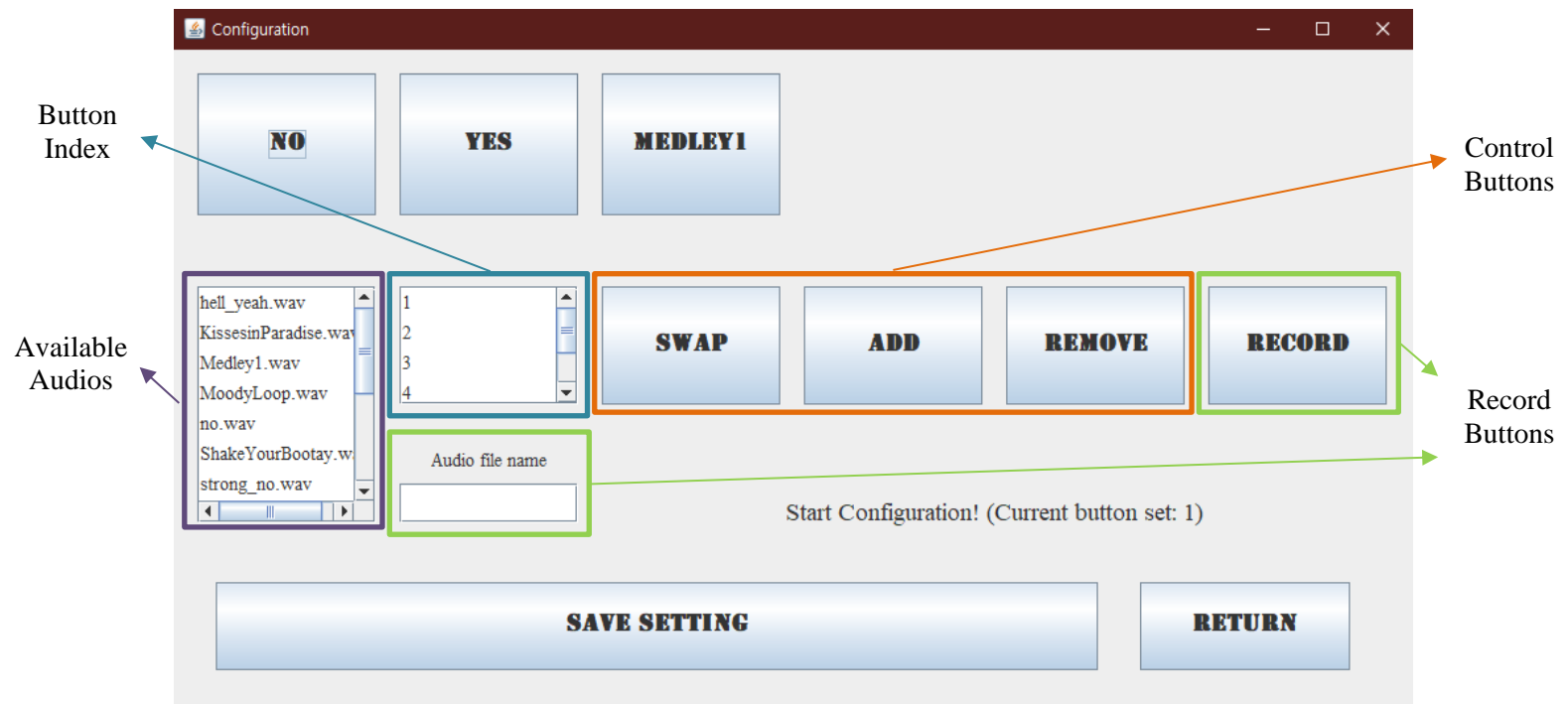
Control Buttons help user to control the audio play. 'SWAP' button will set the next set of audio buttons. 'STOP' button will stop the audio play. 'VOL UP/DOWN' buttons will control the volume of system. (not implemented yet)

3.3 Configure Button

The configure button will load up new frame. In Configuration frame, user can change the number of button sets and number of audio buttons and contents of buttons in particular set. Also user can record customize voice as a audio file.

4.0 CONFIGURATION

D. CONFIGURATION



4.1 Change Settings

In configuration, user can change button settings. Top panel shows the buttons of current set. If there is any button that user don't want to user, click the audio button and click 'Remove'. It will remove button from current set. The 'Swap' button changes the button set and corresponding buttons will be displayed. In available audios section, all audio files will be displayed and button index section show the possible position of button can be set. In order to add new button, first select audio file and select button position. After that, clicking 'Add' button will add audio button into selected position.

4.2 Record Audio

Below the Button index box, there is a text field area where you could set the name of audio file that will be recorded. Only when file name is set, record button can be activated. Once record button is clicked, app starts to record voice and when record button is clicked again, recording will be stop.

4.3 Save Setting

When User satisfy with the change, clicking the 'Save Setting' button will make new file 'configure.tbc' which will be used in simulator.

5.0 APPENDIX

APPENDIX

This section describes and depicts all addition information about the system. Use screen prints as needed to depict examples of text under each heading.