CSCI 3308 Final Project: EventGo

Developed by Jake Ludwigson, Danny Alba, Michael Ellis, and Jacob Lancaster

What is EventGo?

- Bring Local communities together through Event based carpooling system
- Allows for users to find local events
- Users can look for a ride
- Users can designate self as driver
- Utilizes geomapping to orient various users to each other



Tools Utilized

Methodologies

- Agile Framework
 - Project Board
- Iterative
 - Finish pages/routes before beginning ones
- Peer Code reviews
 - Testing each other features, reviewing code and styles of pages

Technologies

- Github
 - 3 out of 5
- PostgreSQL
 - 4 out of 5
- VS code
 - 4 out of 5
- Bootstrap
 - 3 out of 5
- NodeJs
 - 4 out of 5
- Microsoft Azure
 - 2 out of 5















- Mapbox API



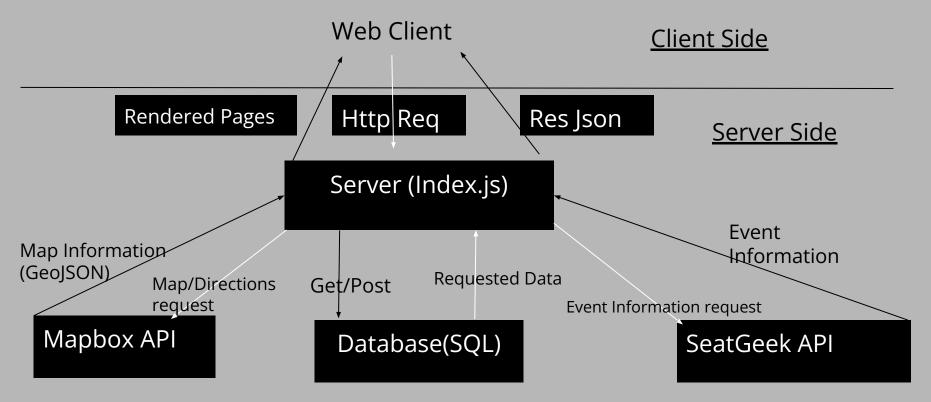
- Postman
 - 5 out of 5



- Local Host (development ENV)
 - 5 out of 5
- Docker
 - 5 out of 5



Architecture Diagram



Challenges

- Git Branching/merging
 - Wasting time on merge conflicts
 - Problems with merging divergent branches
 - Different Naming conventions between group members caused merges to break code
- Database Design (Modified tables many times)
 - Initial design depended more on the database than the API, final design depended more heavily on the API so we could minimize database issues
- CSS styling
 - Problems with absolute versus relative positioning
- Problems with getting data fetched by routes on ejs pages

Demo