Jacob Luytjes

Yorkville, IL 60560 • 630-618-0939 • jacob_luytjes@comcast.net
www.linkedin.com/in/jacob-luytjes

EDUCATION

Aurora University, Aurora, IL   Expected May 2026
Bachelor of Science in Computer Science
GPA: 4.0

- Utilized object-oriented design, web development, and GitHub
- Minor in Math and Philosophy
- Computer science club leader

Waubonsee Community College, Sugar Grove, IL   May 2024
Associate of Science in Computer Science
GPA: 3.96

- Relevant course work: Data structures and algorithms, C++, and Java

TECHNICAL SKILLS

- JS, HTML, CSS, Java, C#, C++, Python, SQL, Node.js, React, Express, Handlebars, Bootstrap, GitHub, FFmpeg, Unity, BeautifulSoup
- Skills: OOP, Web Scraping, Prompt Engineering, Web Dev

PROFESSIONAL EXPERIENCE

McDonald's Corporation, Yorkville, IL   April 2023 - Present
Crew Trainer

- Mentor and supervise people to understand technology, processes, and standards
- Facilitate meetings to come up with a plan to improve scores and service by 20%
- Accustomed to a fast, high-pressure environment, while maintaining 80% accuracy and efficiency

PromoterMotor / NourishCap, North Webster, IN   August 2025 - December 2025
Software Engineer Intern

- Developed new systems and improved existing ones to support evolving product needs and increase users by more than 10%
- Automated multiple workflows using Node.js and FFmpeg to stream line processes
- Refined AI prompts to enhance output quality and consistency to reduce human review by 30%

HOBBIES AND INTERESTS

- Developed over twenty video games in Unity and submitted five games to game jams on itch.io
- Spent over one thousand hours learning 3d modeling using Blender and networked with other artists to gain knowledge

INVOLVEMENT

Computer Science Association, Aurora University, Aurora, IL   September 2024 - Present
Leader

- Attends meetings to explore different perspectives and interests in Computer Science and to network with other students
- Practice programming with other students and help other students gain experience with different softwares

PROJECTS

- Built a Bignum number system to work on test-driven development and bug fixing, used C++
- Built a Grade Calculator with React to learn react and make dynamic websites