Jacob M. Million

Contact Information:

• Email: <u>Jacobmmillion@gmail.com</u>

• Website: https://jacobmmillion.github.io/CV/

• Github: <u>https://github.com/JacobMMillion</u>

Education:

• Bachelors, Computer Science, Columbia University, NY

Expected May 2025

• AA Psychology, Pierce College, WA

2018 - 2020

Skills:

- Python, SQL, Swift, Java, C, HTML, Javascript, Shell scripting
- Firebase, RevenueCat, Azure, Docker, Apify, Heroku

Experience:

• Internal Automation Engineer, Vert Ventures:

January 2025 - Current

- Spearheaded the design and deployment of innovative automation solutions streamlining internal processes, reducing manual tasks, and enhancing productivity, cost efficiency, and data accessibility.
- Engineered a scalable backend and multi-heuristic impact-scoring algorithm to pinpoint high-quality creator partners, aggregating daily metrics to generate actionable insights that drove several apps into the iOS App Store top 10 - one reaching the #1 spot in the reference category.
- Built a dynamic data analytics portal for real-time ad performance monitoring, key cost-metric calculations, and marketing strategy evaluation.
- Architected and deployed automated pipelines to identify and engage potential partners for application promotion, driving a 15% increase in monthly creator contracts.
- Collaborated with cross-functional teams to ensure these initiatives align with broader marketing and business objectives.

• Data Science and LM Intern, VytalSigns:

August 2024 - Dec 2024

- Collaborated closely with the CTO and Head of Data to develop the backend of VytalSign's alpha platform.
- Engineered robust Python-based data pipelines to aggregate, transform, and integrate diverse data sources into a central database, and leveraged Azure Service Bus to automate inter-service communication and post-ingestion scoring for streamlined data processing.
- Designed and implemented automated verification methods to ensure the precision, safety, and reliability of LLM-generated outputs.

• LLM Code Production Training, Scale AI:

April 2024 - August 2024

- Worked with Scale AI and G2I to train large language models, enhancing their ability to generate high-quality code across complex domains by conducting in-depth reviews of downvoted LLM interactions, and crafting optimized responses for training data.
- Applied expertise in Python, Swift, Java, C, C++, Assembly, Lua, and Rust, and other languages, to address advanced topics such as object-oriented programming, RSA encryption, and iOS application development.

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• AI Software Engineer Intern, Radical AI:

August 2023 - Dec 2023

- Developed an AI-driven quiz generation tool leveraging Google Gemini API and VertexAI text embeddings. It consists of a pipeline for extracting and embedding content from user-provided PDF documents, dynamically generating quizzes with instant feedback and detailed explanations.
- Computer Science Instructor with Coding4Youth and LearningLand:

May 2023 - May 2025

- Fostered technical confidence and problem-solving skills in students aged 6–18.
- Taught computer science fundamentals such as: conditionals, loops, object-oriented programming, and algorithmic thinking.
- Developed advanced lessons on AI and model training with scikit-learn, game development with Pygame, and website development with Flask, and other library usage for more advanced students.

Technical Projects and Applications:

• ResAI, Lead Developer, Swift:

2025

- Developed an AI-driven career companion iOS app with a modern, intuitive interface. It allows
 for personalized cover letter generation, resume critiques, and mock interviews using the OpenAI
 API.
- o Implemented a subscription model to access pro features, integrated with Revenue Cat.
- Stock and Crypto Price Prediction Application, Lead Developer, *Python and Shell*:

2025

- Developed a Stock and Cryptocurrency Price Prediction Pipeline using historical data and machine learning. The pipeline ingests, cleans, and labels data, then trains a Random Forest Classifier optimized with GridSearchCV. The model predicts price movement with 58% precision for cryptocurrency data, achieving an F1-score of 0.63 on testing data sets.
- HealthHub, Lead Developer, *Python, SQL, HTML*:

2024

- HealthHub is a web application designed to help users monitor diseases in specific states and
 engage in discussions about health-related topics. It is built on top of a relational database, and is
 implemented in Python using Flask.
- Menu-ly, Lead Developer, Swift and Firebase backend:

2024

- Menu-ly is an iOS application designed to encourage restaurant staff to reference and study their restaurant's menu descriptions. The app empowers management to update, edit, and remove menu items and descriptions, ensuring the information is always up to date. It uses Firebase backend for secure user authentication and data storage. The application is available on the IOS App Store.
- Oven Scheduler, Lead Developer, *C*:

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- Designed and implemented the Oven scheduling class, a custom multi-core scheduler optimized for runtime improvements over the Completely Fair Scheduler (CFS) with dynamic load balancing. Improved tail completion times by 14% for high-priority tasks and reduced average taskset completion time across various workloads.
- Conducted performance analysis using taskset benchmarking, demonstrating reduced latency and enhanced throughput.

Other Activities:

• Columbia Journal of Science, Technology, Ethics, and Policy, *Assistant-Editor*

2022-2023

• Columbia University Arete Effective Altruism Fellowship, *Participant*

2023