



Lists and Loops

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Back to Java

```
int[] joe = {1, 2, 41}
```

This is what you do in Java.

First, you define joe as an array of type int, then you set its values.

But what about Python?

Arrays Don't Exist in Python!

Just like Pythonic variables don't have a type, Pythonic lists don't either! They're like a box that can hold anything!

For example:

```
1 x = [1, 2, 41, "hello", True]
```

Console

Shell

```
> x  
[1, 2, 41, 'hello', True]  
> []
```

Everything Else is the Same

```
1 x = [1, 2, 41, "hello", True]
2
3 print(x[2])
4 print(x[3])
```

Console Shell

```
41
hello
> 
```

As you can see, the index of values in a list still starts at 0!

List Methods

From W3Schools

Method	Description
<u>append()</u>	Adds an element at the end of the list
<u>clear()</u>	Removes all the elements from the list
<u>copy()</u>	Returns a copy of the list
<u>count()</u>	Returns the number of elements with the specified value
<u>extend()</u>	Add the elements of a list (or any iterable), to the end of the current list
<u>index()</u>	Returns the index of the first element with the specified value
<u>insert()</u>	Adds an element at the specified position
<u>pop()</u>	Removes the element at the specified position
<u>remove()</u>	Removes the item with the specified value
<u>reverse()</u>	Reverses the order of the list
<u>sort()</u>	Sorts the list

Examples (You can skip this)

```
1 x = [1, 2, 41, "hello", True]
2 #I've created a list named x
3 y = ["this is a second list", 31, False]
4 #I create another list named y
5 x.append(5)
6 print(x)
7 #I add 5 to the end of x.
8 y.clear
9 print(y)
10 #I remove all elements from y
11 y = x.copy()
12 print(y)
13 #I copy all the elements from x into y
14 x.extend(y)
15 print(x)
16 #I copy all the elements in y and attach them to x
17 print(x.count(2))
18 #I print out the number of times the element 2 occurs
19 print(x.index(41))
20 #prints out the index of the first element with the value 41
21 x.insert(3, "tada!")
22 print(x)
23 #I insert a value at the 3rd index
24 x.pop(3)
25 print(x)
26 #I remove the value
27 x.remove(41)
28 print(x)
29 #I remove the first element with the value 41
30 x.reverse()
31 print(x)
32 #I flip the list around!
```

```
[1, 2, 41, 'hello', True, 5]
['this is a second list', 31, False]
[1, 2, 41, 'hello', True, 5]
[1, 2, 41, 'hello', True, 5, 1, 2, 41, 'hello', True, 5]
2
2
[1, 2, 41, 'tada!', 'hello', True, 5, 1, 2, 41, 'hello', True, 5]
[1, 2, 41, 'hello', True, 5, 1, 2, 41, 'hello', True, 5]
[1, 2, 'hello', True, 5, 1, 2, 41, 'hello', True, 5]
[5, True, 'hello', 41, 2, 1, 5, True, 'hello', 2, 1]
> []
```

Why is this important?

```
1  joe = [2, 4, 1, 6, 9]
2
3  for i in joe:
4      print(i + 1)
```

Lists allow us to iterate through multiple values and change them all quickly - using loops!

Console Shell

3

5

2

7

10

█

Loops

```
joe = [2, 4, 1, 6, 9]

for i in joe:
    print(i + 1)

while len(joe) > 3:
    joe.remove(joe[-1])
    print(joe)
```

Python's for loop is like Java or C#'s foreach loop. There is no Java-style for loop. Why is this important?

What's wrong with this code?

```
joe = [2, 4, 1, 6, 9]
print(joe)
for i in joe:
    i += 1
print(joe)
```

Nothing happens!

```
[2, 4, 1, 6, 9]
[2, 4, 1, 6, 9]
>
```

The variable `i` has changed, but that didn't change what was inside of `joe`!
How do we change things then?

What do we do then?

```
joe = [2, 4, 1, 6, 9]
print(joe)
for i in joe:
    joe[joe.index(i)] += 1
print(joe)
```

```
[2, 4, 1, 6, 9]
[3, 5, 2, 7, 10]
> []
```

Lab: Shuffle the deck

Ask for a string of letters and numbers and shuffle them using loops and lists!

Hint: use random

```
Type in a ten-digit string: fa89a90adj  
9fa08jad9a
```

