



Rules

2-Players — ~10 min

Objective:

Be the first player to have all 5 of their ships on the board while avoiding the pirate.

Setup:

Each player takes all 5 ships of one color. Place the board between both players and place the black pirate ship next to it.

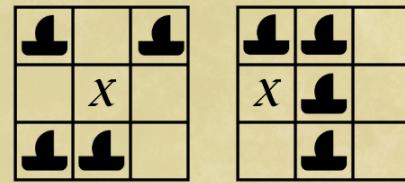
Play:

The player who most recently lost a game of Cardinal goes first (or flip a coin).
Players take turns placing 1 of their ships on any empty square on the board. After a player places a ship, check if any squares have been 'crowded'.

If 4 or more ships are adjacent orthogonally (left, right, up, or down) or diagonally to an empty square, then that square has been crowded.

If your newly placed ship is part of a crowd of ships, you have summoned the pirate!

**Do NOT count the pirate in ship crowds!
Only count the players ships.**



Examples. The x marks crowded squares.

Pirate:

When the pirate is summoned, place the black pirate ship on any crowded empty square. It does not have to be a square adjacent to the newly placed ship. If more than 1 square is crowded, the active player chooses where to place the pirate. If the pirate is already on the board, then it moves to the new location. Once the pirate is placed, all players remove any of their ships from the board that are orthogonally adjacent to the pirate (not diagonally). These ships go back into their owners and must be placed again on later turns.

Players may not place a ship on a square orthogonally adjacent to the pirate.



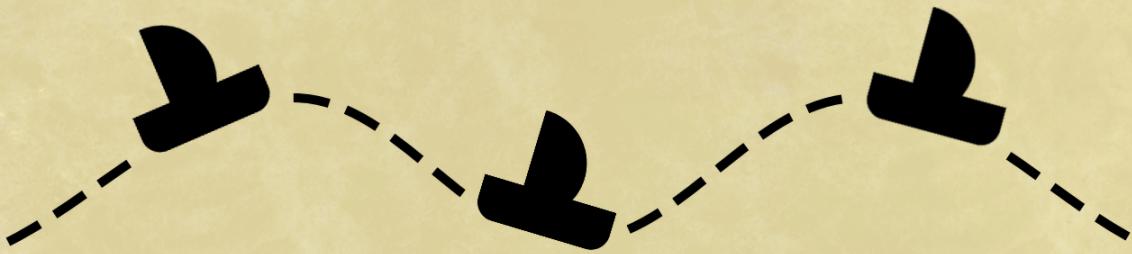
Pirate's influence.

Continued on back...

Winning:

At the end of a player's turn (after summoning the pirate if needed), if they have all 5 of their ships on the board, they win the game!

You must complete all effects of the pirate before checking for a winner. If you place your last ship and the pirate removes one, you have not won. All your ships must be safe before victory.



Contents: board, rules, 11 wooden ships (5 orange, 5 green, 1 black)

I dedicate this game to my friends and family who support me along my journey,
and to my love, Kati.

Thank you for playing!

Art and design by Jacob Salemi.
(C) 2023 Clown Around Games