

# JACOB SCHNECK

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## EDUCATION

### B.S. Mechanical Engineering | University of Vermont

2017 - 2021

- **Minor:** Computer Science
- **Awards:** UVM Presidential Scholarship, 4x Dean's list
- **GPA:** 3.65

### Relevant Coursework and Skills

- **Technical Skills:** Git Version Control, SQLite, Object Oriented Programming, Vim/VS Code, Linux CLI, WSL, HTML, CSS, Make, MATLAB, Latex, SolidWorks, ANSYS – FLUENT
- **Programming Languages:** Python, Java, C++, JavaScript (Node/React/TypeScript), C, Rust
- **Course Work:** Operating Systems, Design of Algorithms, Advanced Programming in C++, Data Structures and Algorithms, Control Systems, Numerical Modeling, Numerical Analysis, Embedded Systems, Computational Fluid Mechanics, Computer Organization



## EXPERIENCE

### Capstone Design | UVM Early Mobility Project

Fall 2019 – Spring 2020

- Constructed a mobility chair driven by head movement for children with mobility disorders
  - Led development of motion caption device aimed at tracking head movement
  - Developed and integrated a control unit into the mobility chair using a Raspberry Pi computer and with the GPIO python library
  - Implemented Scrum framework to manage tasks with engineering team

### Undergraduate Research Assistant | UVM Vibrations Laboratory Summer 2019

- Implemented Arduino-based GPS system for an autonomous metal detector
- Developed custom device for collection of magnetometer data using development boards
- Worked with graduate students to execute and document research projects

### Teaching Assistant | Intro to AutoCAD and Solid works

Fall 2019

- Worked with Lecturer to teach students basic skills in engineering graphical design

### Summer Help | North Shore Water Reclamation District

Summer 2018

- Worked around/cleaned industrial equipment



## PROJECTS

- "Ice Cream Inventory", JavaScript/Express/React/SQLite/CRUD - [Link to Project](#)
- "Conway's Game of Life", JavaScript/React/Chart.js - [Link to Project](#)
- "Age of Empires II Stats Tool and Draft Tool", JavaScript/React/Chart.js - [Link to Project](#)
- "Virtual Memory Management", Rust - [Link to Project](#)
- "Rust vs C++ Performance Comparison", Rust/C++/Python/Matplotlib - [Link to Project](#)
- "Worlds Easiest Game", C++/OpenGL/GLUT - [Link to Project](#)
- "Flowers!", C++/OpenGL/GLUT - [Link to Project](#)