

# Graph problems!

Time-outs:

- Python: 5 seconds on Q1 through Q4, 10 seconds on Q5
- C++ (w/ `g++ -O3` flag): 2 seconds on Q1 through Q4, 4 seconds on Q5

You may solve the programming problems in either Python or C++. To use Python, name the file containing your code `main.py`. To use C++, name the file `main.cpp`. You are encouraged to test your code locally.

At any time, you can choose to run the tests that will be used to grade your solution. To do so, navigate to the Gradescope assignment for that particular homework question and upload **only** `main.py` or `main.cpp`. Gradescope will tell you how many test cases passed, and what error occurred on the ones that failed.

When you run the tests on Gradescope, debugging output will be printed to tell you which test cases you passed, which ones you failed, and what your total score currently is for that problem. If a test case failed, the output will specify a failure mode (e.g. timeout, compiler error, wrong answer, etc.).

The first few test cases for each problem are visible test cases. This means that if you fail them, Gradescope will tell you the the expected output and the output your code actually gave. Note that these outputs may not be listed in order. The rest of the test cases for each problem are hidden test cases, which means you will not be shown the input or expected output.

**All assignments MUST be manually submitted to Gradescope in order to complete submission!** There is no auto-submit feature enabled for any Gradescope coursework. There will be no exemptions granted if you forget to manually submit your assignment. If time permits, you can contact the course staff and they can check on the Gradescope platform and confirm your assignment submission status.

## 1. Establishing Communications

(100 pts)

### Description

As each team of explorers from Oganesson Dynamics arrives at their destination, the first thing they want to do is setup a communications base. But where should they put it?

To decide, they build a graph of the area. Each node represents a work site, and each edge indicates two sites that are close enough to communicate if one of them has the communications base. In fact, pairs of sites can relay through the base to communicate, as long as they are both connected to it. It can be slow, but it works well.

You must determine where to put the base such that the MOST pairs of sites can communicate.

### Input Format

- The first line contains  $N$ , the number of sites being analyzed, and  $M$ , the number of pairs (edges) that could potentially communicate.
- The next  $M$  lines each have two values identifying all pairs of sites that could communicate with a base station at one of them.

### Constraints

- $1 \leq N \leq 200$
- $1 \leq M \leq 10,000$
- $0 \leq \text{site IDs} < N$

### Output Format

Output the count of how many PAIRS of sites would be able to communicate if the communications base were placed in the optimal position.

## Example 0

### Sample Input

```
5 7
0 1
0 2
0 3
1 2
1 3
1 4
2 3
```

### Sample Output

```
10
```

### Explanation

If a communications node is placed at size 1, it will connect to 0, 2, 3, and 4.

This means that there are 10 pairs that can communicate. Node 1 can directly communicate with each of the four others PLUS it can relay communications between (0,2), (0,3), (0,4), (2,3), (2,4), and (3,4).

## Example 1

### Sample Input

```
10 15
0 1
0 2
0 3
0 4
1 2
1 5
2 3
2 5
3 4
3 5
3 6
3 7
3 9
6 9
8 9
```

### Sample Output

```
28
```

## Example 2

### Sample Input

```
10 20
0 3
0 5
0 6
0 9
1 4
1 6
1 8
1 9
2 3
2 4
2 5
2 7
2 8
3 6
3 9
4 6
5 6
5 8
6 9
7 8
```

### Sample Output

```
21
```

## 2. Expanding Communications

(100 pts)

### Description

Some teams from Oganesson dynamics were sent with two communications bases. These bases must be connected to each other by an edge, but have the ability to relay messages through one another, connecting any of their neighbors and broadly expanding the range covered.

You must determine where to put the two bases such that the most pairs of sites can communicate.

### Input Format

- The first line contains  $N$ , the number of sites being analyzed and  $M$ , the number of pairs of sites that could potentially communicate, including through related messages.
- The next  $M$  lines each have two values identifying all pairs of sites that could directly communicate if a base station is at one of them.

### Constraints

- $1 \leq N \leq 200$
- $1 \leq M \leq 10,000$
- $0 \leq \text{site IDs} < N$

### Output Format

Output the count of how many PAIRS of sites would be able to communicate if the communications bases were placed in the optimal position.

## Example 0

### Sample Input

```
5 6
0 1
0 2
0 4
1 4
2 3
2 4
```

### Sample Output

```
10
```

### Explanation

If communications nodes are placed at sites 0 and 2, they can facilitate communication among all 5 sites, this is allowed because sites 0 and 2 are connected to each other. On top of that, site 0 is connected to 1 and 4, while site 2 is connected to 3 and 4.

With five sites, there are  $(5 \times 4)/2 = 10$  pairs.

## Example 1

### Sample Input

```
7 15
0 3
0 4
0 5
0 6
1 2
1 3
1 5
2 3
2 4
2 6
3 4
3 5
3 6
4 6
5 6
```

### Sample Output

```
21
```



## Example 2

### Sample Input

```
10 20
0 3
0 5
0 7
0 8
0 9
1 4
1 6
1 7
2 3
3 4
3 5
3 6
3 9
4 6
4 8
4 9
5 7
6 7
7 9
8 9
```

### Sample Output

```
36
```

## Example 3

### Sample Input

```
25 30
0 20
1 3
1 21
1 24
2 9
2 10
2 11
2 17
3 5
3 9
4 6
4 16
4 17
4 19
6 21
7 13
8 17
9 19
10 21
12 13
12 19
12 20
13 17
13 18
14 20
15 20
15 22
19 20
21 22
23 24
```

### Sample Output

```
28
```

### 3. Analyzing Communication Clusters

(200 pts)

## Description

Over time, exploration teams will build more communications bases and set them up at each site. However, there's still a problem! Some sites simply cannot be connected at all, no matter how many bases are used.

You must analyze a connectivity network and identify how many distinct (unconnected) components a graph is divided into.

## Input Format

- The first line contains  $N$ , the number of sites being analyzed, and  $M$ , the number of connections that will exist when all nodes are in place.
- The next  $M$  lines each have two values identifying a pair of connected sites.

## Constraints

- $1 \leq N \leq 200$
- $1 \leq M \leq 10,000$
- $0 \leq \text{site IDs} < N$

## Output Format

Print the number of independent site clusters in the input graph.

## Example 0

### Sample Input

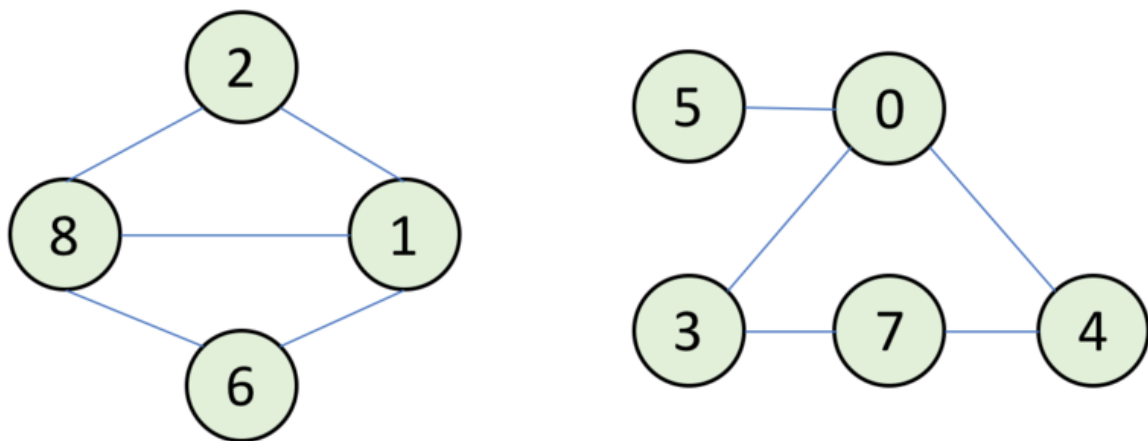
```
9 10
0 3
0 4
0 5
1 2
1 6
1 8
2 8
3 7
4 7
6 8
```

### Sample Output

```
2
```

### Explanation

This graph looks like this:



## Example 1

### Sample Input

```
12 8
0 2
0 9
1 3
1 7
4 6
5 10
6 11
8 10
```

### Sample Output

```
4
```

## Example 2

### Sample Input

```
12 11
0 7
1 10
2 10
3 5
3 7
4 10
6 8
7 8
7 10
9 10
10 11
```

### Sample Output

```
1
```

## Example 3

### Sample Input

```
224 318
0 75
0 113
0 215
1 65
1 95
1 138
2 15
2 168
3 106
3 118
3 212
4 5
4 101
4 169
4 198
5 101
5 113
5 169
5 198
6 16
6 18
6 72
6 167
7 23
7 80
8 43
8 145
9 53
10 38
10 82
10 158
10 183
11 50
12 166
13 15
```

13 66  
13 160  
13 191  
14 48  
14 88  
14 142  
16 105  
16 127  
16 164  
17 128  
17 182  
18 72  
18 129  
18 164  
19 54  
19 122  
19 159  
19 196  
19 199  
19 207  
20 42  
20 138  
20 218  
21 133  
21 161  
21 189  
22 84  
22 140  
23 200  
24 45  
24 195  
24 214  
25 28  
25 41  
25 130  
25 173  
26 58  
26 79  
27 63  
27 165



27 216  
28 96  
28 112  
28 219  
28 222  
29 163  
30 32  
31 47  
31 137  
32 160  
33 53  
33 135  
33 182  
34 43  
34 55  
35 67  
35 180  
35 204  
35 221  
36 80  
37 56  
38 71  
38 183  
39 218  
40 48  
40 88  
40 115  
41 152  
42 218  
43 194  
44 63  
44 103  
44 157  
45 163  
46 118  
46 212  
47 210  
48 147  
48 220  
49 93

49 144  
49 212  
50 210  
51 71  
51 94  
51 121  
52 122  
54 102  
55 117  
56 154  
57 170  
57 182  
58 86  
58 98  
58 110  
58 176  
59 221  
60 179  
60 181  
60 203  
61 97  
61 136  
61 163  
62 86  
62 111  
63 103  
63 162  
63 165  
64 153  
65 95  
65 141  
65 218  
67 68  
67 116  
67 171  
67 204  
67 221  
69 74  
69 100  
69 114

69 133  
69 134  
69 201  
70 170  
71 158  
71 217  
72 127  
72 167  
73 203  
74 133  
74 134  
75 101  
75 198  
76 116  
76 171  
76 180  
76 204  
76 221  
77 96  
77 112  
77 219  
78 83  
78 89  
78 181  
79 86  
80 153  
80 200  
80 206  
81 195  
82 94  
83 125  
83 181  
84 184  
84 193  
85 131  
85 135  
85 170  
85 182  
86 98  
86 110

86 111  
87 214  
88 151  
89 125  
89 203  
90 117  
90 194  
90 197  
91 163  
92 205  
93 106  
93 185  
93 212  
95 141  
96 173  
99 183  
99 223  
100 114  
100 133  
101 113  
101 198  
102 122  
102 156  
103 165  
103 216  
104 166  
104 190  
105 127  
105 129  
105 167  
106 172  
106 185  
107 126  
107 213  
108 162  
109 182  
110 143  
111 176  
113 198  
113 215

114 189  
115 147  
115 177  
118 175  
119 181  
120 171  
121 158  
121 183  
122 207  
123 186  
123 187  
123 193  
123 211  
124 157  
124 216  
125 179  
125 181  
126 192  
127 167  
128 170  
129 167  
129 178  
130 150  
132 190  
133 161  
133 189  
133 201  
136 163  
136 195  
137 154  
137 192  
137 210  
139 194  
139 197  
140 184  
140 186  
141 202  
142 146  
142 151  
142 220

144 174  
144 212  
145 197  
146 147  
147 151  
148 173  
148 219  
149 191  
153 166  
153 190  
155 198  
156 159  
156 199  
157 162  
157 216  
158 217  
158 223  
160 168  
161 189  
162 216  
163 214  
164 167  
165 216  
166 200  
168 191  
168 205  
171 180  
172 174  
174 175  
175 185  
177 220  
184 186  
184 188  
186 211  
187 188  
187 193  
193 211  
194 197  
199 209  
202 218

```
204 221
208 214
210 213
```

### **Sample Output**

```
20
```

#### 4. Pricing Instantaneous Communications

(200 pts)

### Description

Great news! Oganesson Dynamics has worked out the technology to provide instantaneous communications between two sites, MUCH faster than the old system. The problem is that it is quite expensive to setup, especially since a sending unit and receiving unit must be built for each site and the price varies depending on how far apart they are and if there are any obstacles in between.

Given a graph where nodes represent sites and edges provide the cost of connecting two sites, determine the cheapest it would be to make sure that ALL of the sites can communicate with one another. (Again, relaying of information is allowed, and much faster this time!)

### Input Format

- The first line contains  $N$ , the number of sites, and  $M$ , the number of possible pairs of sites that could communicate.
- The next  $M$  lines each have three integer values. The first two identify the two sites involved, while the third provides the cost to setup a communications channel.
- All graphs are guaranteed to be connected.

### Constraints

- $1 \leq N \leq 200$
- $1 \leq M \leq 10,000$
- $0 \leq \text{cost to setup a communication channel} \leq 1,000,000$
- $0 \leq \text{site IDs} < N$

### Output Format

A single value indicating the minimum total cost to setup communications.



## Example 0

### Sample Input

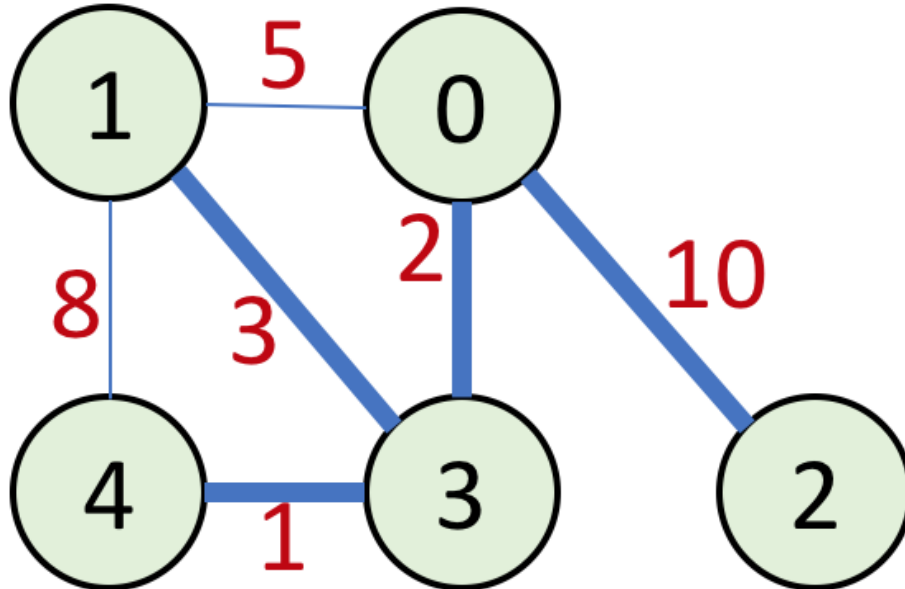
```
5 6
0 1 5
0 2 10
0 3 2
1 3 3
1 4 8
3 4 1
```

### Sample Output

```
16
```

### Explanation

The graph is as follows, with the minimum-cost communication channels highlighted:



As such, the total cost is  $1 + 2 + 3 + 10 = 16$ .

## Example 1

### Sample Input

```
6 10
0 1 7
0 3 0
0 4 4
1 2 3
1 3 5
1 4 5
2 3 3
2 4 7
3 4 2
3 5 3
```

### Sample Output

```
11
```

## Example 2

### Sample Input

```
6 15
0 1 17
0 2 13
0 3 10
0 4 11
0 5 10
1 2 11
1 3 15
1 4 15
1 5 14
2 3 12
2 4 16
2 5 12
3 4 14
3 5 10
4 5 12
```

### Sample Output

```
54
```

## 5. Securing Communications

(595 pts)

### Description

Oganesson Dynamics wants to ensure that all of its communications within a network remain private, but this requires extra equipment for at least one end of each communicating pair of sites.

Given a graph where vertices represent work sites and edges represent pairs of sites that must be able to communicate securely, what are the fewest work sites that can have security-monitoring nodes to guarantee that each pair has at least one?

Hint: this is a brute-force optimization problem in which you will want to use many different optimizations (e.g., backtracking, branch and bound, etc.). As in homework 4's optimization problem, 400 points is considered to be full credit on the problem. However, 595 points are possible.

**IMPORTANT NOTE 1:** For this problem, your program must be guaranteed to output the correct answer (or timeout in the process of searching). If your program's output is incorrect for a single test case, it will receive 0 credit on this problem (regardless of how many other test cases it passes). Timing out is allowed, however. Test cases on which you time out will result in no points from that test case, but will not zero out points earned on test cases where your program returned the correct output.

**IMPORTANT NOTE 2:** Only the "Graded testcases" problem (HW5 Q5a on Gradescope) is graded. There is only a single testcase which actually consists of 100 different sub-testcases; each sub-testcase is worth either 2.5 points or 14 points, and the total amount of points possible across all sub-testcases is 592 points.

All other testcases in the "Ungraded testcases" problem (HW5 Q5b on Gradescope) are worth 0 points and are for testing purposes only. The first few test cases for the "Ungraded testcases" problem are visible test cases. This means that if you fail them, Gradescope will tell you the expected output and the output your code actually gave. Note that these outputs may not be listed in order. The rest of the test cases for the "Ungraded testcases" problem are hidden test cases, which means you will not be shown the input or expected output.

**IMPORTANT NOTE 3:** Full credit for the problem will be 400 points. Thus, 195 bonus points are available.

### Input Format

- The first line contains two values: the number of work sites ( $N$ ) and the number of pairs of sites that must be able to communicate securely ( $M$ ).
- The next  $M$  lines each describe a pair of communicating sites, indicating the unique id of each.

### Constraints

- $1 \leq N \leq 200$   
 $1 \leq M \leq 10,000$   
 $0 \leq \text{Work Site IDs} < N$

### Output Format

A single number indicating the minimum number of work sites that must have security monitoring nodes to ensure that at least one exists for every communicating pair.

## Example 0

### Sample Input

```
5 6
0 1
0 2
0 4
1 4
2 3
2 4
```

### Sample Output

```
3
```

### Explanation

Security nodes at sites 0, 1, and 2 will ensure that all communications in the network are safe.