

Instructions: This assignment will give you a chance to practice what you have learned while working through projects #1 (dice) and #2 (cards), specifically chapters 1-4. For each problem copy and paste your R code from the R script file window AND your output from the Console window into this Word document. [You should always run your code and view the results, even if this is not specified in the problem!] Please use a color other than black. You will upload this Word document to BB when finished.

Use Beginning R by Gardener as a resource. It provides many more examples and explanations of the concepts we have covered. Below I have listed blocks of that text that may be helpful.

- Reading Bigger Data files [pg 37] through Alternative Commands for Reading Data in R
- Types of Data Items [pg 45] through Examining Data Structure
- Writing Matrix and Data Frame Objects to Disk [pg 58]
- Manipulating Vectors [pg 66] through Selecting and Displaying Parts of a Matrix or Data Frame
- Viewing and Setting Names [pg 82]
- Making Data Frames [pg 88] through Making Matrix Objects
- Converting from One Object Form to Another [pg 97] through Convert a Data Frame into a Matrix

1. You have the results of a simple experiment to look at the visitation of various bee species to 5 different plants. The number of bees observed was as follows:

Buff tail: 10 1 37 5 12
Garden bee: 8 3 19 6 4
Red tail: 18 9 1 2 4
Honeybee: 12, 13, 16, 9, 10
Carder bee: 8, 27, 6, 32, 23

- a) Make numeric a numeric vector, containing the above data, for each type of bee. Make sure you give each vector an informative name.

```
buff_tail<-c(10,1,37,5,12)
garden_bee<-c(8,3,19,6,4)
red_tail<-c(18,9,1,2,4)
honeybee<-c(12,13,16,9,10)
carder_bee<-c(8,27,6,32,23)
```

```
bees<-c("Buff Tail", buff_tail,"Garden bee", garden_bee,"Red tail", red_tail,"Honeybee",
honeybee,"Carder bee", carder_bee)
```

```
bees
```

```
[1] "Buff Tail" "10"      "1"
[4] "37"        "5"       "12"
[7] "Garden bee" "8"       "3"
[10] "19"        "6"       "4"
[13] "Red tail"   "18"      "9"
[16] "1"         "2"       "4"
[19] "Honeybee"  "12"      "13"
[22] "16"        "9"       "10"
```

```
[25] "Carder bee" "8"      "27"
[28] "6"         "32"     "23"
```

- b) Make a matrix object from the bee vectors in such a way that each vector becomes a column in the matrix. Make sure you give the resulting matrix an informative name.

```
bee.data<-c(buff_tail,garden_bee,red_tail,honeybee,carder_bee)
bee_matrix <- matrix(bee.data,nrow=5,ncol=5)
colnames(bee_matrix) <- c("Buff tail", "Garden bee", "Red tail", "Honeybee", "Carder bee")
bee_matrix
```

```
Buff tail Garden bee Red tail Honeybee
[1,]      10        8      18      12
[2,]       1        3       9      13
[3,]      37      19       1      16
[4,]       5        6       2       9
[5,]      12        4       4      10
Carder bee
[1,]       8
[2,]      27
[3,]       6
[4,]      32
[5,]      23
```

- c) Convert your matrix into a data frame. Make sure you store the data frame in a new object that has an informative name.

```
bee_data_frame = data.frame(bee_matrix)
bee_data_frame
```

```
Buff.tail Garden.bee Red.tail Honeybee
1      10        8      18      12
2       1        3       9      13
3      37      19       1      16
4       5        6       2       9
5      12        4       4      10
Carder.bee
1       8
2      27
3       6
4      32
5      23
```

- d) Save the data frame to your computer using either the *write.table()* or *write.csv()* function.

```
write.table(bee_data_frame)
```

```
"Buff.tail" "Garden.bee" "Red.tail" "Honeybee" "Carder.bee"
"1" 10 8 18 12 8
"2" 1 3 9 13 27
"3" 37 19 1 16 6
"4" 5 6 2 9 32
"5" 12 4 4 10 23
```

2. Refer to problem #1. You will continue using the bee vectors that you created.

- a) Make a data frame object directly from the bee vectors. In other words, store all vectors together in a single data frame object. Make sure you give the resulting data frame an informative name.

```
bee_data_frame2 = data.frame(buff_tail, garden_bee, red_tail, honeybee, carder_bee)
bee_data_frame2
```

```
  buff_tail garden_bee red_tail honeybee
1         10          8        18        12
2          1          3          9        13
3         37         19          1        16
4          5          6          2          9
5         12          4          4        10
  carder_bee
1           8
2          27
3           6
4          32
5          23
```

- b) Convert your new data frame into a matrix. Make sure you store the matrix in a new object that has an informative name.

```
bee_matrix2 = as.matrix(bee_data_frame2)
> class(bee_matrix2)
[1] "matrix"
```

```
bee_matrix2
  buff_tail garden_bee red_tail honeybee
[1,]      10          8        18        12
[2,]       1          3          9        13
[3,]      37         19          1        16
[4,]       5          6          2          9
[5,]      12          4          4        10
  carder_bee
[1,]       8
[2,]      27
[3,]       6
[4,]      32
[5,]      23
```

- c) Each row of your matrix relates to a specific plant. So you could assign names to the rows. The plants, in order, are: Thistle, Vipers bugloss, Golden rain, Yellow alfalfa, and Blackberry. Create a vector containing the plant names.

```
plants = c("Thistle", "Vipers_bugloss", "Golden_rain", "Elloow_alfalfa", "Blackberry")
plants
```

```
[1] "Thistle"      "vipers_bugloss"
[3] "Golden_rain"  "Elloow_alfalfa"
[5] "Blackberry"
```

- d) Use the vector of plant names that you created to add row labels to your matrix. You may need to read the help file for the function `row.names()` to accomplish this.

```
row.names(bee_matrix2) = c(plants)
bee_matrix2
```

	buff_tail	garden_bee	red_tail
Thistle	10	8	18
Vipers_bugloss	1	3	9
Golden_rain	37	19	1
Elbow_alfalfa	5	6	2
Blackberry	12	4	4

	honeybee	carder_bee
Thistle	12	8
Vipers_bugloss	13	27
Golden_rain	16	6
Elbow_alfalfa	9	32
Blackberry	10	23

3. Use the data frame from either 1c or 2a. Write the necessary code to display only the specified portions of the data frame. Use both the square bracket notation `[row, col]` and dollar sign (\$) notation when applicable.

- a) data for Blackberry only

```
row.names(bee_data_frame2) = plants
bee_data_frame2

bee_data_frame2["Blackberry", ]

buff_tail garden_bee red_tail
Blackberry      12      4      4
               honeybee carder_bee
Blackberry      10      23
```

- b) data for just Golden rain and Yellow alfalfa

```
bee_data_frame2[3:4, ]

buff_tail garden_bee red_tail
Golden_rain      37      19      1
Yellow_alfalfa    5       6      2
               honeybee carder_bee
Golden_rain      16       6
Yellow_alfalfa    9      32
```

- c) data for just Golden rain and the Buff tail

```
bee_data_frame2[3, 1]

[1] 37
```

d) data for the Red tail bee only

```
bee_data_frame2[, 3]
[1] 18 9 1 2 4
> bee_data_frame2$red_tail
[1] 18 9 1 2 4
```

e) data for all bees, except the Red tail

```
bee_data_frame2[1:5, -3]

      buff_tail garden_bee honeybee
Thistle      10         8       12
Vipers_bugloss 1         3       13
Golden_rain    37        19       16
Yellow_alfalfa 5         6        9
Blackberry     12         4       10

      carder_bee
Thistle         8
Vipers_bugloss  27
Golden_rain      6
Yellow_alfalfa  32
Blackberry      23
```

f) data for just the plants where at least 10 Honeybees were observed

```
bee_data_frame2[-4,4]
[1] 12 13 16 10
```

g) data for just the plants where at least 10 Honeybees and Buff tails were observed

```
filter(bee_data_frame2, !honeybee %in% c(9) & !buff_tail %in% c(1,5))

      buff_tail garden_bee red_tail honeybee carder_bee
Thistle      10         8       18       12         8
Golden_rain   37        19        1       16         6
Blackberry    12         4        4       10       23
```

4. Refer to the card deck and the shuffle() and deal() functions that you created in-class.

a) Load your card deck into R. In other words use either the *read.table()* or *read.csv()* function to bring the dataset *deck.csv* (posted to Bb) into R.

```
NewDeck<-read.csv(file=file.choose())
```

b) Create a new deal() function. This one should deal out the top 5 cards (e.g. 5 card poker hand). Make sure to give your function an informative name. Use your function to deal out several hands. Shuffle the deck between deals.

```
newdeal <- function() {
```

```
card <- deck[1:5, ]
assign("deck", deck[-1 & -2 & -3 & -4 & -5 ], envir = globalenv())
card
}
newshuffle <- function(){
  random <- sample(1:52, size = 52)
  assign("deck", DECK[random, ], envir = globalenv())
}

newshuffle()
newdeal()
```

```
newshuffle()
> newdeal()
  face    suit value
4   ten  spades   10
24 three  clubs    3
30   ten diamonds  10
NA <NA>    <NA>    NA
25   two   clubs    2
> newshuffle()
> newdeal()
  face    suit value
5   nine spades    9
16 jack  clubs   11
15 queen clubs   12
40 king hearts  13
26 ace   clubs    1
```

- c) Create another new deal() function. This one should deal out 5 cards to 3 players, mimicking how cards are normally dealt [one at a time, going around in a circle]. If you don't know what I mean, then please watch this video - starting around 0:50:

<https://www.youtube.com/watch?v=UoSHyGyVAYM>

The function should return a list object, with each element in the list being one of the player's hands. Do NOT include the point values with the cards – just the face and suit of each. Make sure to give your function an informative name. Test your function multiple times. Shuffle the deck between deals.

```
shuffle5c = shuffle(deck){
  shuffle = sample(1:52, size = 52)
  deck[shuffle, ]
}

shuffle5d = shuffle5c(deck)

deal5<-function(){
  shuffle5d = shuffle5d[c(1), ]
  head(shuffle5d, n=5)
}
```

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```
p1 = deal5()  
p2 = deal5()  
p3 = deal5()
```

```
error
```