

1. Convert (D1AF)₁₆ to binary and decimal. Convert (11011101001)₂ to decimal and hexadecimal. [10]
2. Using 4-bit Twos complement, write the binary number for +5 and -4. [5]
3. Write Python or Java code to convert a binary number to decimal and vice versa. [10]
4. Write Python or Java code to convert hexa-decimal number to binary and vice versa. [10]
5. Draw the memory layout for the byte-sized (all elements are 1 byte wide) list, pixel = { 0x10, 0xFF, 0x56}. The base address is 0x1FFF. [10]
6. Draw the memory layout for the half-word-sized (all elements are 2 byte wide) list, pixel = { 0x1000, 0x03, 0x56FF}. The base address is 0x1FF0. [10]

Denary	Binary	Hex
0	0000	0
1	0001	1
2	0010	2
3	0011	3
4	0100	4
5	0101	5
6	0110	6
7	0111	7
8	1000	8
9	1001	9
10	1010	A
11	1011	B
12	1100	C
13	1101	D
14	1110	E
15	1111	F

- 1) Convert (D1AF)₁₆ to binary and decimal. Convert (11011101001)₂ to decimal and hexadecimal.
 - **Binary:** D = 1101. 1 = 1. A = 1010. F = 1111. 1 becomes 0001 to make it 4 long. **1101000110101111**
 - **Decimal:** D = 13. 1 = 1. A = 10. F = 15. 13 times 16³ + 1 times 16² + 10 times 16¹ + 15 times 16⁰ = **53,679** to the base of 10
 - **(11011101001)₂ to decimal.** 1 times 2⁰ + 0 times 2¹ + 0 times 2² + 1 times 2³ + 0 times 2⁴ + 1 times 2⁵ + 1 times 2⁶ + 1 times 2⁷ + 0 times 2⁸ + 1 times 2⁹ + 1 times 2¹⁰ = **1769** to the base of 10.
 - **(11011101001)₂ to hexadecimal.** 110 = 0110 = 6. 1110 = E. 1001 = 9. 1001 = 9. **6E9** to the base of 16.
- 2) Using 4-bit Twos complement, write the binary number for +5 and -4
 - **+5 = -5 = 1011.** Invert = 0100 + 1 = **0101.**
 - **-4 = 4 = 0100.** Invert is 1011 and add 1 to equal **1100.**
- 3) Python Code

- #5
- 0x10, 0xFF, 0x56. Base = 0x1FFF
1 byte = 8 bits half word = 16 bits
- | | Byte | |
|-------------|------|----------|
| 0x1FFF | 0x10 | 10000 |
| +1 → 0x2000 | 0x56 | 1010110 |
| +1 → 0x2001 | 0xFF | 11111111 |
- #6
- 0x1000, 0x03, 0x56FF. Base = 0x1FFF
1 word = 16 bits full word = 32 bits
- | | Byte | |
|--------------|------|--|
| 0x1FFF | 10 | |
| +1 → 0x1FFF1 | 00 | |
| +1 → 0x1FFF2 | 0x56 | |
| +1 → 0x1FFF3 | 0xFF | |
| +1 → 0x1FFF4 | 0x00 | |
| +1 → 0x1FFF5 | 0x03 | |