ECE220 Honors Lab Section

Lab 8: Labs 1 – 6 Review

Lab 1: Print Binary

- Methods?
- Runtime?
- Solution:
 - Check the MSB 16 times and print '1' if negative; otherwise print '0'

Lab 3.2: Reverse & Average

- Methods?
- Runtime?
- Solution:
 - Set aside a register R for average and zero it out
 - Check if the length of the array is odd or even
 - If odd, add middle element to R
 - Else, do nothing
 - Loop i = 0: n/2
 - Reverse elements arr[i] with arr[n-i]

Lab 4: Find Duplicate

- Methods?
- Runtime?
- Solution:
 - Loop i = 0 : n
 - Hash each character
 - This can be accomplished simply doing a bit shift
 - Check if there is a hash collision

Lab 4: Find Unique

- Methods?
- Runtime?
- Solution:
 - Set v = 0
 - Loop i = 0 : n
 - $v^{\wedge} = arr[i]$
 - Return *v*

Lab 5.1: Regex Verify

Regex string?

- Solution:
 - Name: ^[A-Z][a-z]*\\s[A-Z][a-z]*\$
 - Birthday: ^(0[1-9]|1[0-2])-(0[1-9]|[1-2][0-9]|3[0-1])-([0-9]{4})\$
 - Phone: ^\\([0-9]{3}\\)-[0-9]{3}-[0-9]{4}\$

Lab 5.2: Find Permutation

- Methods?
- Runtime?
- Solution:
 - Loop i = 0 to p
 - Increment count of perm[i]
 - Increment count of search[i]
 - Loop i = 0 to s p
 - Check if counts are equal
 - Subtract search[i] and add search[i+p]

Lab 6: Count steps

- Methods?
- Runtime?
- Solution:
 - Use dynamic programming concept from Lab 7
 - $level_arr[0:n+1] = 1$
 - Loop i = 0 : n + 1
 - if $i \{1 \dots 3\} > 0$
 - $level_arr[i] += level_arr[i \{1 ... 3\}]$
 - Return level_arr[n]