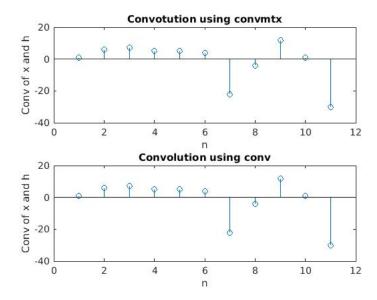
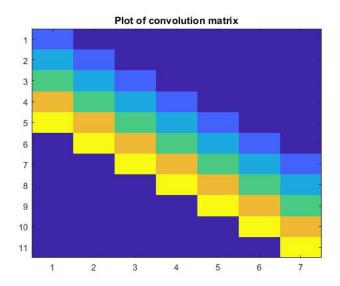
ECE 311 Lab 6

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report 1.m





```
clear all;
clc;
A = [1,4,-2; 3,11,5; 7,7,7];
AH = A';
AHA = AH*A;
AAH = A*AH;

[V1,D1] = eig (AAH);
[V2,D2] = eig (AHA);
[U3,S3,V3] = svd(A);

A*AH*U3 - U3*S3^2 % formula given, gives zero matrix

AH*A*V3 - V3*S3^2 % zero matrix returned
```

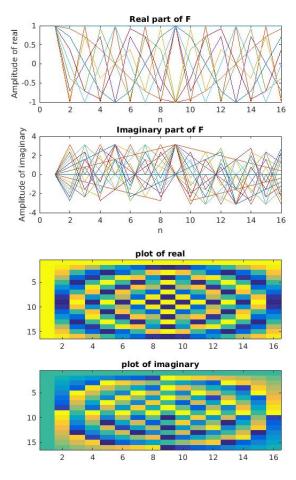
report2.m

```
ans =
  1.0e-12 *
  -0.0142
           -0.0107
                     -0.0009
                     -0.0027
   0.0853
            0.0018
   0.1137
             0.0178
                     0.0036
ans =
  1.0e-13 *
   0.9948
             0.0888
                      0.0355
   0.8527
            -0.2132
                       0.1171
   0.8527
                       0.0222
```

As you can see the resulting matricies are essentially all zeros.

```
ı clc;
clear all;
x = [1 1 4 -4 -3 2 5 -6 3 2 4 -2 5 9 -8 4]';
  F = dftmtx(length(x));
 _{5}|X = F*x;
   r = real(F);
 7 \mid a = angle(F);
   figure;
 9 subplot (211);
plot(r);
title('Real part of F');
ylabel('Amplitude of real');
xlabel('n');
   subplot (212);
plot(a);
title('Imaginary part of F');
xlabel('n');
ylabel('Amplitude of imaginary');
19
figure;
subplot(211);
   imagesc(r);
23 title ('plot of real');
   subplot (212);
25 imagesc(a);
   title ('plot of imaginary');
```

report4.m

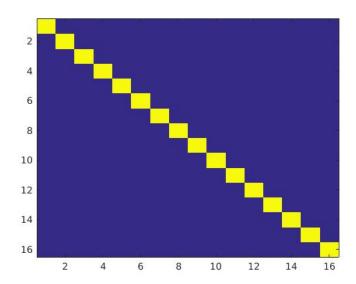


Above you can see that there is a cosine waveform in the real plot and a sine in the imaginary. As the row number goes up, we can see in the third and fourth plots that the frequency increases and then decreases. We can conclude that by dot product rules, the dot product formula is just the implementation of the DFT formula when the signal x is multiplied by the DFT matrix F.

```
clc;
clear all;
x = [1 1 4 -4 -3 2 5 -6 3 2 4 -2 5 9 -8 4]';
F = dftmtx(length(x));
Fh = (1/length(x))*F';
A = Fh*F;
figure;
subplot(211);
plot(abs(A));
subplot(212);
plot(angle(A));

figure;
imagesc(abs(A));
```

report5.m



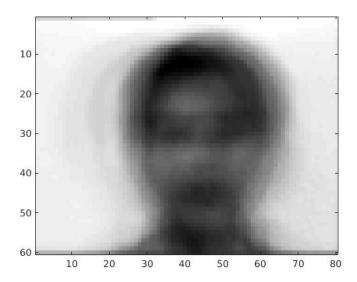
You can see by the plot I have included that the resulting relationship shows that they are orthonormal and orthoganol.

```
clc;
clear all;
X = loadImages('yalefaces');
Y = compMeanVec(X);
Z = reshape(Y,[60,80]);
imagesc(Z);
colormap gray
```

report6.m

```
function [Y] = compMeanVec(X)
[height,width] = size(X);
sum = zeros(1,width);
for i=1:height
    sum = sum + X(i,:);
end
sum = sum/height;
Y = sum;
end
```

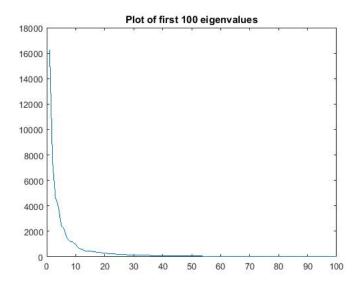
${\rm compMeanVec.m}$



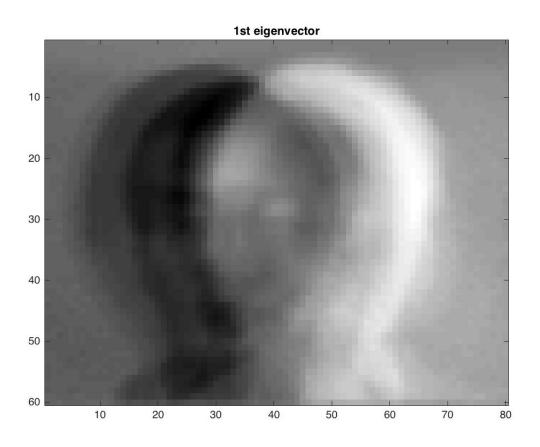
After the mean vector has been computed, the resulting image is the average of all of the images inside yalefaces.

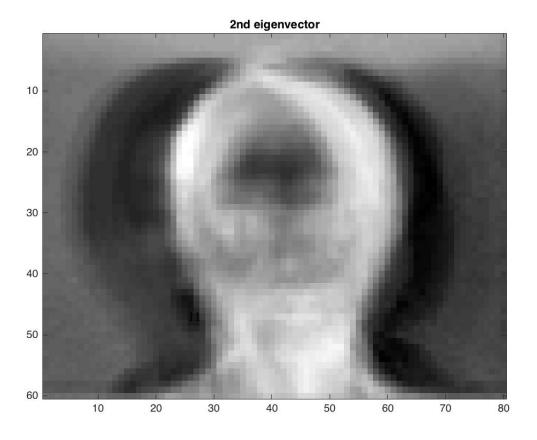
```
clc;
  clear all;
  X= loadImages('yalefaces');
_{4}|_{Y = compMeanVec(X)};
  X_{hat} = zeros(165,4800);
6 for i=1:165
      X_{-hat(i,:)} = X(i,:) - Y;
  end
  R = (X_hat')*(X_hat);
[U,S,V] = svd(R);
  s = svd(R);
12 figure;
  s = s(1:100,1);
14 plot(s);
  title ('Plot of first 100 eigenvalues');
16
18 figure;
  imagesc(reshape(U(:,1),[60,80]));
20 colormap gray
  title('1st eigenvector');
22
  figure;
[124] imagesc (reshape (U(:,2),[60,80]));
  colormap gray
26 title('2nd eigenvector');
28 figure;
  imagesc(reshape(U(:,3),[60,80]));
30 colormap gray
  title ('3rd eigenvector');
_{34} imagesc (reshape (U(:,4),[60,80]));
  colormap gray
36 title ('4th eigenvector');
38 figure;
  imagesc(reshape(U(:,50),[60,80]));
40 colormap gray
  title ('50th eigenvector');
42
  figure;
44 imagesc(reshape(U(:,100),[60,80]));
  colormap gray
  title ('100th eigenvector');
```

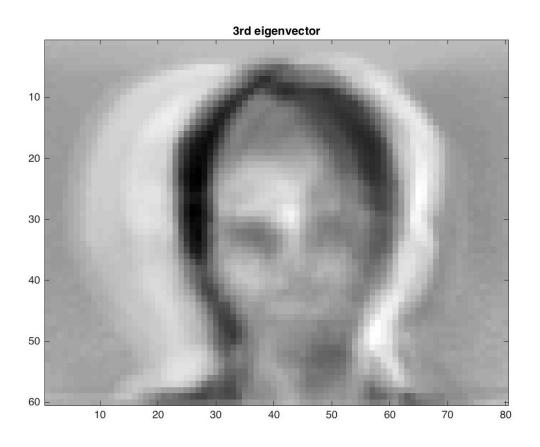
report7.m

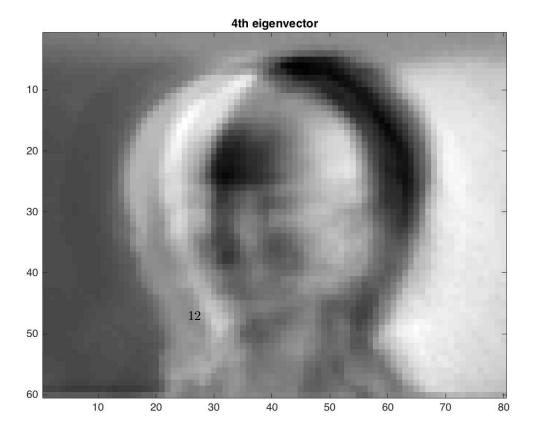


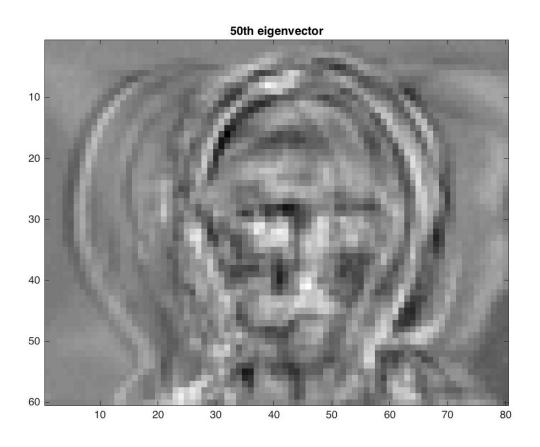
By the eigenvalue plot, the values sharply die off after the $20\mathrm{th}$ value or so.

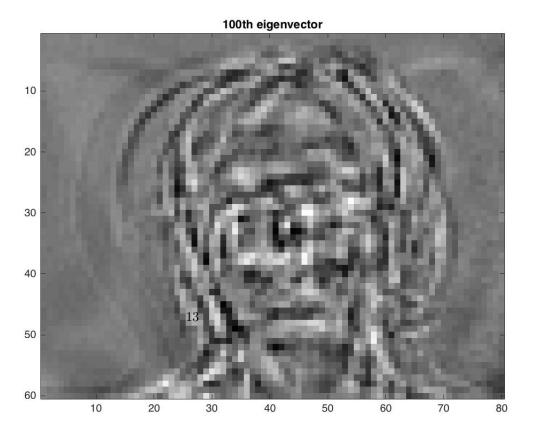












Below are the implementations for PCAtransform and invPCAtransform

```
function [ x-pca ] = PCAtransform( Ux, V, x-orig )
x_hat = x-orig - Ux;
x-pca = x_hat * V;
end
```

PCAtransform.m

```
function [ x_orig ] = invPCAtransform( Ux, V, x_pca )

x_orig = x_pca * V';
x_orig = x_orig + Ux;
end
```

invPCA transform.m

```
clc;
  clear all;
  X = loadImages('yalefaces');
_{5}|Y = compMeanVec(X);
  Ux = Y;
_{7} X_hat = zeros (165,4800);
  \begin{array}{ll} \textbf{for} & i = 1:165 \end{array}
       X_- hat \, (\, i \ , : \, ) \ = \, X (\, i \ , : \, ) \ - \, Y;
  end
|R| = (X_hat') * (X_hat);
  [U,S,V] = svd(R);
13
  \%\%\%\%\%\%\% get U and Ux
A = imread('noisy_face.png');
  A = im2double(A); % convert integer precision to double precision
      for mean
_{17}|A = reshape(A, [1, 4800]);
19 % start of PCA transform
  A_{pca} = PCAtransform(Ux, U, A);
21 % end of PCA transform
_{23} A_pca(1,100:4800) = 0; % limit noise
%start of inv PCA transform
27 A_orig = invPCAtransform(Ux,U,A_pca);
  %end of inv PCA transform
29 figure;
  imagesc(reshape(A_orig,[60,80]));
31 colormap gray
```

report8.m

