

# ECE 220

# Honors Lab Section

Lab2: LC3 Assembly

# Working on Lab

- Simplification
  - `svn cp https://subversion.ews.illinois.edu/svn/sp16-ece220/_shared/honors_lab2 https://subversion.ews.illinois.edu/svn/sp16-ece220/<netid>/honors_lab2/ -m "Copying"`
  - `svn co https://subversion.ews.illinois.edu/svn/sp16-ece220/<netid>/honors_lab2/`
- Lab structure
  - `lab(_x)`
    - Instr.txt
    - Makefile
    - src directory
    - tests directory
    - obj directory
    - bin directory
  - lecture
    - labX.pdf
    - examples directory
- Makefile
  - What is it
  - Why to use it
  - Demo

# XOR

- What does it do?
- How to implement it?
- Solution
  - Iterate through each bit
  - $NAND(NAND(A, NOT(B)), NAND(NOT(A), B))$

# Right Shifting

- Left shift
  - 0101 → 1010
  - ADD Rx, Rx, Rx
- Right shift
  - 0101 → 0010
  - ?!?
- Solution
  - Use two masks
  - Code demonstration!

# Printing Decimal

- Know how to print numbers in hex but how to print in decimal?
  - Alternatively: how to convert base 16 to base 10 in LC3
- Solution
  - Store powers of 10. For each power subtract from hex digit and increment a count.
    - $0x24 - 0xA = 0x1A - 0xA = 0x10 - 0xA = 0x6$ ; count = 3
    - $0x6 - 0x1 = \dots$ ; count = 6
    - Gets digits from most to least significant
  - Division method
    - $0x24 / 0xA = 0x3 \text{ R } 0x6$
    - $0x3 / 0xA = 0x0 \text{ R } 0x3$
    - Gets digits from least to most significant

# Functions

- Differences between BR, JSR (JSRR), JMP, TRAP?
  - BR, JMP
  - JSR (JSRR), TRAP
- MP2 Subroutines
  - Which one should be used?

# Recursion

- What is recursion?
  - <https://www.google.com/search?q=recursion>
- Examples?
  - Fibonacci
    - $F(0) = 0$
    - $F(1) = 1$
    - $F(n) = F(n - 1) + F(n - 2)$
  - GCM
    - $(v \neq 0)? \text{gcd}(v, u \% v) : u$
  - Sudoku
- Problems in LC3?

# GDB

- Similar to lc3sim!
- Navigate to `honors_lab2/lecture/right_shift`
- Run `gdb ./bin/right_shift`
  - Commands
    - List
    - Break
    - Info
    - Delete
    - Run
    - Continue
    - Next
    - Step
    - Print
    - Quit