

↑ If you know some good tutorial on codeforces which is not in this list and another list provided below please mention it in the comments I will add that in the list.

Another Similar List

Good Blog Post Resources about Algorithm and Data Structures

🔗 #tutorials

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[Underdog_eagle](#)



11 days ago



27



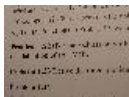
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11 days ago, # | ☆

▲ +11 ▼

I very enjoyed [Nisiyama_Suzune](#)'s tutorials on Mobius inversion and Dirchlet convolution.



[newCEA](#)

<http://codeforces.com/blog/entry/53925>

<http://codeforces.com/blog/entry/54150>

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[Underdog_eagle](#)

11 days ago, # ^ | ☆

Thanks added in the list.

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11 days ago, # | ☆

← Rev. 2

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And this good tutorials:

C++ Tricks



[Make_You_Great_Again](#)

A short guide to suffix automata

Fast convolution for 64-bit integers

Tutorial on FFT/NTT—The tough made simple.(Part 1)

Tutorial on FFT/NTT — The tough made simple.(Part 2)

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[Underdog_eagle](#)

11 days ago, # ^ | ☆

Thanks

→ [Reply](#)



[prasootrivedi](#)

11 days ago, # | ☆

<http://codeforces.com/blog/entry/13529>

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[Underdog_eagle](#)

11 days ago, # ^ | ☆

I didn't know there is already a list on codeforces. Thanks

→ [Reply](#)

11 days ago, # | ☆

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Efficient and easy segment trees by AI.Cash



[FutureIntelli](#)

Link: <http://codeforces.com/blog/entry/18051>

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[MemorySlices](#) → [Invitation to CodeChef February Long Challenge 2018!](#) 🔒

[okaybody10](#) → [How can I practice effectively?](#) 🔒

[f2lk6wf90d](#) → [Find value of sum of a set of rows in a submatrix](#) 🔒

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[Madiyar](#) → [__gcd](#) 🔒

[moamen_ahmed](#) → [codeforces is very slow](#) 🔒

[jinlifu1999](#) → [Codeforces Round #460 \(Div. 2\) Editorial](#) 🔒

[flash_7](#) → [Digit DP](#) 🔒

[Underdog_eagle](#) → [All of the good tutorials found on codeforces](#) 🔒

[ivan100sic](#) → [User editorial for Codeforces Round #135 \(Div. 2\)](#) 🔒

[A.GATZ](#) → [Geometry problem — bounding polygon with minimal area](#) 🔒

[arjun95](#) → [how to find total memory consumption of c/c++ program](#) 🔒

[kardeepak](#) → [Suffix Arrays Help Please](#) 🔒

[hissain.khan](#) → [2D Segment tree — Implementation](#) 🔒

[PraveenDhinwa](#) → [Invitation to ACM-ICPC Amritapuri Onsite Replay Contest on CodeChef](#) 🔒

[fan_of_stoyan_malinin](#) → <http://codeforces.com/contest/13/problem/C> 🔒

[Detailed →](#)



sheaf

11 days ago, # | ☆

▲ +8 ▼

A recent [SQRT-tree](#) tutorial→ [Reply](#)

shubhiks1032

10 days ago, # | ☆

▲ +15 ▼

Mo's Algorithm on Trees

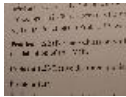
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Dird

10 days ago, # ^ | ☆

▲ 0 ▼

Who is Mo

→ [Reply](#)

newCEA

10 days ago, # ^ | ☆

▲ 0 ▼

I believe **OOOOOOOOOOOOOOOOOOOO**→ [Reply](#)

9 days ago, # ^ | ☆

▲ +6 ▼



oTo_ToT

Mo's name in chinese is 莫涛, while **OOOOOOOOOOOOOOOOOOOO** is 杜瑜皓 I think it's not the same guy

→ [Reply](#)

khokho

10 days ago, # | ☆

▲ +1 ▼

<http://codeforces.com/blog/entry/44351>→ [Reply](#)

Vladyslav

10 days ago, # | ☆

▲ +16 ▼

Almost every blog written by **adamant**.→ [Reply](#)

U_Square

10 days ago, # | ☆

▲ +4 ▼

DSU On Tree

Dynamic Programming Optimizations

→ [Reply](#)

hmrockstar

9 days ago, # | ☆

▲ +1 ▼

this.

→ [Reply](#)

sbakic

9 days ago, # | ☆

← Rev. 2 ▲ +1 ▼

Although I have almost all tutorials in Favourites, it's better to have them sorted in one place like this.

→ [Reply](#)

sbakic

9 days ago, # | ☆

▲ +1 ▼

Counting Divisors of a Number

→ [Reply](#)

JustInCase

9 days ago, # | ☆

▲ +4 ▼

Nearest Neighbor Search by **P_Nyagolov**→ [Reply](#)



P_Nyagolov

9 days ago, # ^ | ☆

▲ +5 ▼

Best one so far.

→ Reply



sameer_hack

9 days ago, # | ☆

▲ 0 ▼

Also add this TooNewbie's blog Recurrent Sequences — Application of combinatorics in DP (basics) <http://codeforces.com/blog/entry/54154>

→ Reply



SebasJM

7 days ago, # | ☆

← Rev. 2

▲ 0 ▼

I think you could add "How to sweep like a Sir" tutorial by DanAlex:

<http://codeforces.com/blog/entry/20377>

→ Reply



Death_Scythe

7 days ago, # | ☆

▲ 0 ▼

You can add this one too:

<http://codeforces.com/blog/entry/57212>

→ Reply

6 days ago, # | ☆

▲ +1 ▼

(A little self-advertisement)

Some time ago I wrote geometry tutorials:

Geometry: 2D points and lines [Tutorial]

Geometry: Polygon algorithms

→ Reply



Al.Cash



Al.Cash

6 days ago, # | ☆

▲ +1 ▼

Also, it would be better to organize the list by topic.

→ Reply



Underdog_eagle

6 days ago, # ^ | ☆

▲ 0 ▼

okay I'll do that.

→ Reply



wanna_be_blue

5 days ago, # | ☆

▲ 0 ▼

<http://codeforces.com/blog/entry/57338> DSU

→ Reply

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The only programming contests Web 2.0 platform

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