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OCHEF - Editorial

PROBLEM LINK:

Practice Contest

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DIFFICULTY:

MEDIUM

PREREQUISITES:

sqrt decomposition, preprocessing

PROBLEM:

Given a sequence of N integers A_1,A_2,\ldots,A_N , where each A_i is between 1 to M, you are to answer Q queries of the following kind:

• Given L and R, where $1 \leq L \leq R \leq N$, what is the maximum |x-y| such that $L \leq x,y \leq R$ and

Note that in the problem, ${\cal Q}$ is actually ${\cal K}.$

QUICK EXPLANATION:

For each $i,\, 1 \leq i \leq N$, precompute the following in O(N) time:

- $\operatorname{next}[i]$, the smallest i > i such that $A_i = A_i$
- $\operatorname{prev}[i]$, the largest j < i such that $A_i = A_i$

Let $S=\lfloor \sqrt{N}
floor$, and $B=\lceil N/S
ceil$. Decompose the array into B blocks, each of size S (except possibly the last). For each $i, 1 \leq i \leq N$, and $0 \leq j \leq B-1$, precompute the following in $O(N\sqrt{N})$ time:

- last_in_blocks[j][i], the largest $k \leq jS + S$ such that $A_k = A_i$
- block_ans[j][i], the answer for the query (L,R)=(jS+1,i). For a fixed j, all the block_ans[j][i] can be computed in ${\cal O}(N)$ time.

Now, to answer a query (L,R), first find the blocks j_L and j_R where L and R belong in $(0 \le j_L, j_R < B)$. Then the answer is at least $\operatorname{block_ans}[j_L+1][R]$, and the only pairs (x,y) not yet considered are those where $L \leq x \leq j_L S + S$. To consider those, one can simply try all x in that range, and find the highest $y \leq R$ such that $A_x=A_y$. Finding that y can be done by using $\mathrm{last_in_blocks}[j_R-1][x]$ and a series of next calls. To make that last part run in O(S) time, consider only the x such that $\operatorname{prev}[x] < L$.

EXPLANATION:

We'll explain the solution for subtask 1 first, because our solution for subtask 2 will build upon it. However, we will first make the assumption that $M \leq N$, otherwise we can simply replace the values $A_1, \dots A_N$ with numbers from 1 to N, and should only take O(N) time with a set. However, we don't recommended that you actually do it; this is only to make the analysis clearer.

${\cal O}(N^2)$ per query

First, a simple brute-force $O(N^2)$ -time per query is very simple to implement, so getting the first subtask is not an issue at all. I'm even providing you with a pseudocode on how to do it:)

```
def answer_query(L, R):
   for d in R-L...1 by -1
       for x in L...R-d
           y = x+d
            if A[x] == A[y]
               return d
```

We're simply checking every possible answer from $\left[0,R-L\right]$ in decreasing order. Note that the whole algorithm runs in $O(QN^2)$ time, which could get TLE if the test cases were stronger. But in case you can't get your solution accepted, then it's time to optimize your query time to...

```
O(N) per query
```

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To obtain a faster running time, we have to use the fact that we are finding the maximum |x-y|. What this means is that for every value v, we are only concerned with the first and last time it occurs in [L,R].

We first consider the following alternative $O(N^2)$ -time per query solution:

The idea here is that for every y, we are seeking A_x , which is the first occurrence of A_y in [L,y], because all the other occurrences will result in a smaller y-x value. Now, to speed it up, notice that we don't have to recompute this x every time we encounter the value A_x , because we are already reading the values A_L,\ldots,A_R in order, so we already have the information "when did A_y first appear" before we ever need it! Here's an implementation (in pseudocode):

```
def answer_query(L, R):
   index = new map/dictionary
   answer = 0
   for y in L...R
      if not index.has_key(A[y])
        index[A[y]] = y
      answer = max(answer, y - index[A[y]])
   return answer
```

Now, notice that this runs in $\mathcal{O}(N)$ time if one uses a hash map for example!

We mention here that it's possible to drop the use of a hash map by using the fact that the values A_y are in [1,M]. This means that we can simply allocate an array of length M, instead of creating a hash map from scratch or clearing it. However, we must be careful when we reinitialize this array, because it is long! There are two ways of "initializing" it:

- We clear the array every time we're done using it, but we only clear those we just encountered. This required listing all the indices we accessed.
- We maintain a parallel array that contains when array was last accessed for each index. To clear the array, we simply update the current time.

We'll show how to do the second one:

```
class LazyMap:
   index[1..M]
   found[1..M] # all initialized to zero
   time = 0
    def clear():
       this.time++
   def has_key(i):
       return this.found[i] == this.time
   def set(i, value): # called on the statement x[i] = value for example
       this.found[i] = this.time
       this.index[i] = value
   def get(i): # called on the expression x[i] for example
       return this.index[i]
index = new LazyMap()
def answer_query(L, R):
   index.clear()
   answer = 0
    for y in L...R
        if not index.has_key(A[y])
           index[A[v]] = v
        answer = max(answer, y - index[A[y]])
```

Using this, the algorithm still runs in O(N) time (remember that we assume $M \leq N$), but most likely with a lower constant

The overall algorithm runs in ${\cal O}(QN)$ time.

sqrt decomposition

When one encounters an array with queries in it, there are usually two ways to preprocess the array so that the queries can be done in sublinear time:

- sqrt decomposition, which splits up the array into $\lceil N/S \rceil$ blocks of size S each. S is usually taken to be $\lfloor \sqrt{N} \rfloor$ (hence the term "sqrt decomposition"). Usually, one can reduce the running time to $O((N+Q)\sqrt{N})$ or $O((N+Q)\sqrt{N\log N})$. Sometimes, depending on the problem, it may also yield $O((N+Q)N^{2/3})$ time.
- build some tree structure on top of the array. This usually yields an $O(N+Q\log N)$ or $O((N+Q)\log N)$ time algorithm.

There are other less common ways, such as lazy updates or combinations of the above, but first we'll try out whether the above work.

Suppose we have selected the parameter S, and we have split the array into $B=\lceil N/S \rceil$ blocks of size S, except possibly the last block which may contain fewer than S elements. Suppose we want to answer a particular query (L,R). Note that L and R will belong to some block. For simplicity, we assume that they belong to different blocks, because if they are on the same block, then $R-L \leq S$, so we can use the O(S) time query above.

Thus, the general picture will be:

We have marked two additional points, E_L and E_R , which are the boundaries of the blocks completely inside [L,R]. Now, it would be nice if we have already precomputed the answer for the query pair (E_L,E_R) , because then we will only have to deal with at most 2(S-1) remaining values: $[L,E_L)$ and $[E_R,R]$. We can indeed precompute the answers at the boundaries, but we can do even better: we can precompute the answers for all pairs (E,R), where E is a boundary point and E is any point in the array! There are only O(BN) pairs, and we can compute the answers in O(BN) time also:

(if you read the "quick explanation", note that there is a slight difference here: we're indexing the blocks from 1 to B instead of 0 to B-1)

This means that, in the query, the only remaining values we haven't considered yet are those in $[L,E_L)$. To consider those, we have to know, for each x in $[L,E_L)$, the last occurrence of A_x in [L,R]. To do so, we will need the following information:

- $ullet \ \operatorname{next}[i]$, the smallest j>i such that $A_i=A_j$ $ullet \ \operatorname{prev}[i]$, the largest j< i such that $A_i=A_j$
- ullet last_in_blocks[j][i], the largest k within the first j blocks such that $A_k=A_i$

How will this help us? Well, we want to find A_x 's last occurrences in [L,R]. So first, we find its last occurrence in the blocks up to E_R (it's just last_in_blocks $[\mathrm{floor}(R/S)][x]$). However, it's possible that A_x appears in $[E_R,R]$, so we need to use its next pointers, until we find the last one. Since there are at most S-1 elements in $[E_R,R]$, this seems fast, but it could easily take $O(S^2)$ time for example when most of the values in $[L,E_L)$ and $[E_R,R]$ are equal. Thankfully, this is easily fixed: we only care about the first occurrence of A_x , so if it has been encountered before, then we don't have to process it again! This ensures that for distinct value in $[E_R,R]$, its set of indices is iterated only once. This therefore guarantees an O(S) running time!

Checking whether an A_x has been encountered before can also be done using the index approach, or alternatively as $\operatorname{prev}[x] \geq L$:

```
def answer_query(L, R):
    b_L = ((L+S-1)/S)
    b_R = R/S
    if b_L >= b_R
        # old query here
    else
        E_L = b_L*S
        answer = block_ans[b_L+1][R]
        for x in L...E_L
        if prev[x] < L # i.e. x hasn't been encountered before
        y = last_in_blocks[floor(R/S)][x]
        while next[y] <= R
        y = next[y]
        answer = max(answer, y - x)</pre>
```

return answer

One can now see that the query time is now O(S):) Note that $b_L \leq b_R$ means that L and R are within O(S) elements away, so we can do the old query instead.

Let's now see how to precompute next, prev and $last_in_blocks$. First, next[i] and prev[i] can easily be computed in O(N) time with the following code:

```
next[1..N]
prev[1..N]
last[1..M] # initialized to 0
...

def precompute():
    ...

for i in 1...N
    next[i] = N+1
    prev[i] = 0

for i in 1...N
    j = last[A[i]]
    if j != 0
        next[j] = i
    prev[i] = j
    last[A[i]] = i
```

The last array stores the last index encountered for every value, and is updated as we traverse the array.

And then $last_in_blocks$ can be compute in O(BN) time:

The first loop finds the last value encountered at each block (with the check next[y] > R), and proceeds setting the $last_in_blocks$ of all the indices until that position with equal value, using the prev pointer. The second loop fills out the remaining entries, because some values do not have representatives in some blocks.

Running time

Now, what is the total running time then? The precomputation runs in O(BN) time, and each query takes O(S) time, so overall it is O(NB+QS). But remember that $B=\Theta(N/S)$, so the algorithm is just $O(N^2/S+QS)$. But we still have the freedom to choose the value of S. Now, most will simply choose $S=\Theta(\sqrt{N})$, so that the running time is $O((N+Q)\sqrt{N})$, but we are special, so we will be more pedantic.

Note that N^2/S is a decreasing function while QS is an increasing function. Also, remember that $O(f(x)+g(x))=O(\max(f(x),g(x)))$ (why?). Therefore, the best choice for S is one that makes N^2/S and QS equal (at least asymptotically). Thus, we want the choice $S=\Theta(N/\sqrt{Q})$ instead, and the running time is $O(N\sqrt{Q}+Q)$:) (the +Q is there to account for when $Q>N^2$). For this problem, there's not much difference between this and $O((N+Q)\sqrt{N})$, but the running time $O(N\sqrt{Q}+Q)$ is mostly for theoretical interest, and when Q is much less than N (or much more), you'll feel the difference.

Optimization side note: there is another way to do the old query without using our LazyMap, or at least calling has_key: *traverse the array backwards*. Here is an example:

```
...
_index[1..M]
...

def answer_query(L, R):
...
    if b_L >= b_R
```

```
# old query
              answer = 0
              for y in R...L by -1
                  _{index[A[y]]} = y
              for y in L...R
                  answer = max(answer, y - _index[A[y]])
         return answer
    I found that this is a teeny teeny bit faster than the original {\cal O}(S) old query :)
    Also, when choosing S, one does not have to choose \lfloor \sqrt{N} \rfloor, or even \lfloor N/\sqrt{Q} \rfloor, because there is still a constant
    hidden in the \Theta notation. This means that you still have the freedom to choose a multiplicative constant for S, which
    in practice essentially amounts to the freedom to select S however you want. To get the best value for S, try
    generating a large input (with varying values of M!), and finding the best choice for S via ternary search. The goal is
    to get the precomputation part and the query part roughly equal in running time. This technique of tweaking the
    parameters is incredibly useful in long contests where the time limit is usually tight.
    Time Complexity:
    O(M+(N+Q)\sqrt{N}) but a theoretically it is O(N\sqrt{Q}+Q)
    Note that in the problem, Q is actually K.
    AUTHOR'S AND TESTER'S SOLUTIONS:
    setter
    tester
                                                                                             asked 17 Mar '15, 16:11
                                                      This question is marked "community wiki".
    gchef medium sgrt-decomp editorial march15
                                                                                                    4★ dpraveen ♦♦
                                                                                                    [2.4k]•52•131•169
                                                            edited 09 May '15, 17:45
                                                                                                    accept rate: 23%
                                                                   [1.7k]•4•82•141
                                                                             oldest answers newest answers popular answers
  7 Answers:
    great editorial!
5 Those looking to practice sqrt decomposition, here's a similar problem: http://www.spoj.com/problems/ZQUERY/
     link | award points
                                                                                              answered 26 Mar '15, 02:17
                                                                                                      7★ gvaibhav21
                                                                                                      [937]•2•8
                                                                                                      accept rate: 25%
    @k0stia: This one: http://www.codechef.com/viewsolution/6423839
2
    link | award points
                                                                                               answered 17 Mar '15, 22:06
                                                                                                      6★ shikharid
                                                                                                      [71]•3
                                                                                                      accept rate: 0%
    It is possible to do this question with Mo's algorithm if yes then please explain and provide your code. My code is giving
    TLE when i am using Mo's algo.
     link | award points
                                                             edited 18 Mar '15, 01:56
                                                                                              answered 18 Mar '15, 01:55
                                                                                                      5★ asvikr
                                                                                                     [211•3
                                                                                                      accept rate: 0%
        Sure, I used Mo's algorithm, here is my solution - http://www.codechef.com/viewsolution/6464966.
                                                                                                     7★ lebron (26 Mar '15, 16:06)
    Did anyone manage to solve this task using segment trees?
    link | award points
                                                                                              answered 17 Mar '15, 21:40
                                                                                                      4★ k0stia
                                                                                                      [411•5
                                                                                                      accept rate: 0%
        I don't think the "segment tree" solutions I saw are faster.. I saw some accepted "segment tree" solutions that run in
        O(QN \log N) time. I guess the data is simply really weak.
                                                                                                  7★ kevinsogo (09 May '15, 17:47)
    Hi Kevin Atienza. I am not able to read the editorial because of $ symbol appearing many times. I am not able to
    understand what it is ? can you please remove it ??
1
     link | award points
                                                                                              answered 03 May '17, 22:42
```

		3★ coder26548
		[61]•1 accept rate: 0%
	Thats more of an issue of page loading incorrectly and/or slo etc. right? Post a screenshot, i will see if i can help. :)	ow net. I guess those \$ are coming just next to words in bold/italic
		5★ vijju123 + (03 May '17, 22:47)
	WHile uploading it says that you need atleast 60 karmas. But google drive for the screenshot. Link:https://drive.google.co	t I do not have that much karmas. I can post a sharable link of om/open?id=0B9loy9FxyGDbbWZiRUZ3R3I1b3c
		3* coder26548 (04 May '17, 11:17)
	Some one wants the exact implementation of above solution	n they can refer this solutionlink
0	link award points	answered 02 Feb '17, 00:54
		3★ selfcompiler [10]•1•2•7 accept rate: 0%
0	I saw some people used some other creative ways to do that like they some did binary search , if someone can explain that will be good also	
	link award points	answered 02 Feb '17, 00:55
		3★ selfcompiler [10]•1•2•7
		accept rate: 0%
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