

# LockIn security review

A time-boxed security review of the LockIn Compounder and LockInExternal contracts for **LockIn XZY**, with a focus on smart contract security.

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## Findings Summary (high & med risk)

Finding	Risk	Description	Response
[H-1]	High	An attacker can cause an unfair distribution of iBGT among POL tokens leaving certain sets of depositors with 0% returns	
[H-]	High	In LockInExternal, <code>claim()</code> and <code>redeemPOL()</code> will revert for burnable collections once the total redemptions surpasses the remaining <code>totalSupply</code>	
[M-]	Medium	NFTs minted after a LockInExternal of a collection has been concluded are also entitled to POL and oriBGT	
[M-]	Medium	If oriBGT is paused, users can't withdraw assets or claim rewards from the Compounder	

## Low-risk & informational issues

Finding	Risk	Description	Response
[L-01]	Low	Fee Update Without Reward Accrual in <code>Compounder.setFee()</code>	
[L-02]	Low	Potential iBGT Extraction in <code>Compounder.withdrawStuckToken()</code>	
[L-03]	Low	Misleading Output Variable in <code>Compounder.deposit()</code>	
[L-05]	Low	OriBGT Donations in <code>Compounder._claimPOL()</code> won't be accounted and will get stuck in the Compounder contract	
[L-06]	Low	Uninformative Error in <code>LockInExternal.redeemPOL()</code>	
[L-07]	Low	Potential Balance Inflation in <code>LockInExternal.getClaimableMultiple()</code>	
[L-08]	Low	Division by Zero in <code>LockInExternal.getPOLPerItem()</code>	
[L-09]	Low	Interface mismatch in <code>Compounder.deposit()</code> when called from <code>LockInExternal</code>	
[L-10]	Low	Potenital Reward Calculation Mismatch in <code>LockInExternal._claimPOL()</code>	
[L-11]	Low	Inconsistent Period Restriction in <code>Factory.createExternalLockInContract()</code>	

# Disclaimer

A smart contract security review can never verify the complete absence of vulnerabilities. This is a time and resource-bound effort to find as many vulnerabilities as possible, but there is no guarantee that all issues will be found. A security researcher holds no responsibility for the findings provided in this document. A security review is not an endorsement of the underlying business or product and can never be taken as a guarantee that the protocol is bug-free. This security review is focused solely on the security aspects of the Solidity implementation of the contracts. Gas optimizations are not the main focus, but significant inefficiencies will also be reported.

# Risk classification

Severity	Impact: High	Impact: Medium	Impact: Low
Likelihood: High	Critical	High	Medium
Likelihood: Medium	High	Medium	Low
Likelihood: Low	Medium	Low	Low

## Likelihood

- **High** - attack path is possible with reasonable assumptions that mimic on-chain conditions and the cost of the attack is relatively low to the amount of funds that can be stolen or lost.
- **Medium** - only conditionally incentivized attack vector, but still relatively likely.
- **Low** - has too many or too unlikely assumptions or requires a huge stake by the attacker with little or no incentive.

## Impact

- **High** - leads to a significant material loss of assets in the protocol or significantly harms a group of users.
- **Medium** - only a small amount of funds can be lost (such as leakage of value) or a core functionality of the protocol is affected.
- **Low** - can lead to unexpected behavior with some of the protocol's functionalities that are not so critical.

## Actions required by severity level

- **High/Critical** - client **must** fix the issue.
- **Medium** - client **should** fix the issue.
- **Low** - client **could** fix the issue.

# Scope

- **Main review:**
  - Start date: 2024-03-24
  - End date: 2024-04-08
  - Commit hash in scope:

- [4c44ac2797c2b9143ce4b38972b9d55a989c53ce](#)
- **Mitigation review**
  - Mitigation review delivery date: **YYYY-MM-DD**
  - Commit hash:
    - [pending](#)

Files in original scope

Files in scope	nSLOC
contracts/Compounder.sol	188
contracts/NonFungiblePOL/external/LockInExternal.sol	135
contracts/NonFungiblePOL/external/Factory.sol	22
<b>Total</b>	<b>345</b>

## Protocol Overview

At a high level, the project offers a way to NFT collection owners to show proof of compromise by allowing them to lock Proof of Liquidity tokens (POL) supported by [Infrared vaults](#), which will then be redeemed by NFT holders. During this process, NFT holders will be able to claim yield generated in the form of oriBGT tokens.

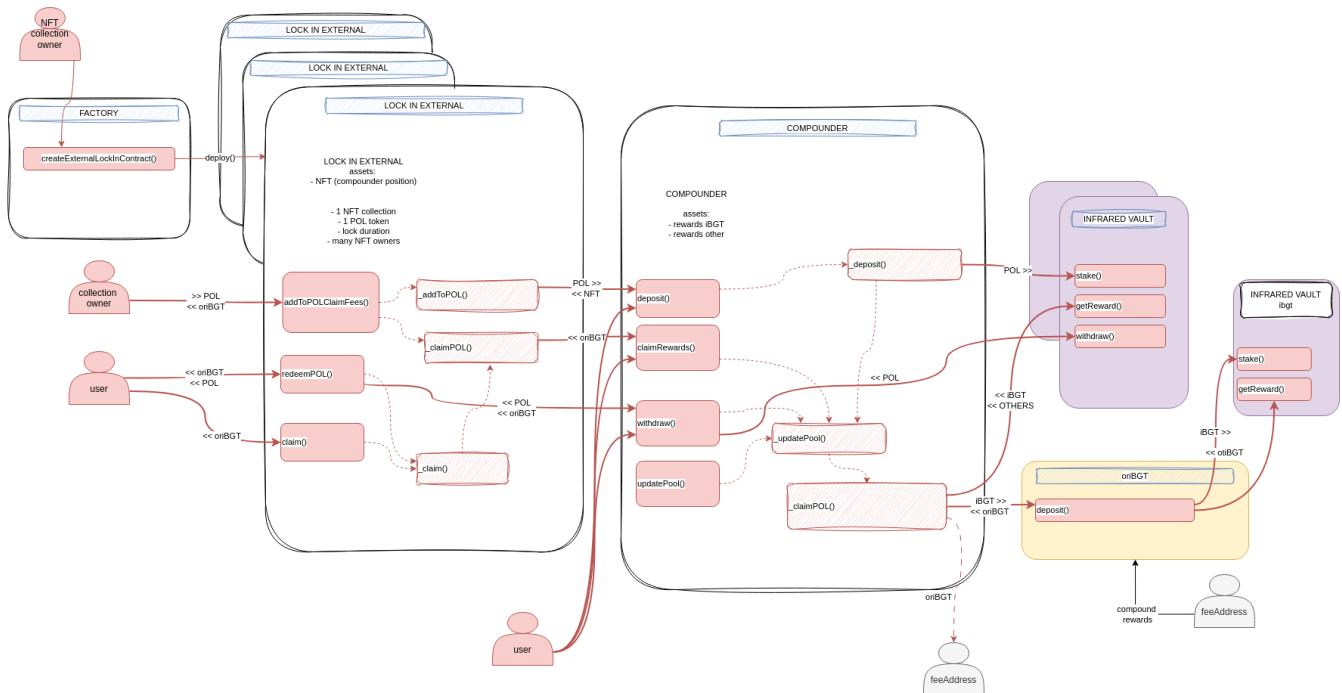
Internally, the iBGT rewards collected from the Infrared Vaults is deposited into Origami's [oriBGT vault](#). This vault provides a continuous compounding of iBGT, as the iBGT rewards are redeposited continuously in the iBGT Infrared Vault.

## Architecture high level review

The architecture is based on three contracts:

- The Compounder which deposits POL tokens in valid InfraredVaults, and compounds the iBGT rewards by depositing in Origami's oriBGT vault
- The LockInExternal, which allows an NFT collection owner to lock POL tokens, and handles the mechanism of streaming oriBGT rewards to NFT owners, and the "redemption" of NFTs for a share of the locked POL tokens.
- The Factory which simply centralizes the deployment of LockInExternals and keeps track of them

Below is a graphical overview of the architecture from the point of view of function calls and funds-flow:



NOTE: gas optimizations have not been pointed out, as the gas fees in Berachain are virtually negligible.

## Findings

### High risk

[H-1] An attacker can cause an unfair distribution of iBGT among POL tokens leaving certain depositors with 0% returns

#### Summary

- Contract: LockInCompounder
- Severity: med/high

The function `updatePool(_token)` calls `getReward()`, and then distributes the iBGT in the contract's balance, assuming all iBGT in balance was collected by `getReward()`.

However, the InfraredVault exposes a public function `getRewardForUser()` that allows any account to claim rewards on behalf of any other account.

An attacker can combine those two facts to distribute the iBGT earned by all POL tokens and distribute it into a single token.

#### Detailed description

In the Compounder, the function `updatePool(_token)` is meant to claim iBGT rewards for a given POL `_token`, and distribute it among the depositors of that given token. It does so by calling `InfraredVault.getReward()` which sends iBGT to the compounder, and then updates `accorIBGTPerShare[_token]` with **all** the iBGT in the balance of the Compounder contract, assuming that all iBGT balance comes from the last `getReward()` call.

```

function _updatePool(address _token) internal {

    // ...

    /// @audit _claimPOL takes all the iBGT in the contract's balance
>>>    uint256 _oriBGTReceived = _claimPOL(_token);

    if (_oriBGTReceived > 0) {
>>>        accoriBGTPerShare[_token] += (_oriBGTReceived * 1e18) /
totalDeposited[_token];
    }
}

function _claimPOL(address _token) internal returns (uint256
_oriBGTReceived) {
    address _infraredVault = IInfrared(infrared).vaultRegistry(_token);
    uint256 iBGTToClaim_ =
IInfraredVault(_infraredVault).earned(address(this), iBGT);

    if (iBGTToClaim_ > 0) {
        IInfraredVault(_infraredVault).getReward();
    }
    // @audit-issue when anyone calls
InfraredVault.getRewardsForUser() iBGT are transferred to this contract
    // An attacker can collect iBGT from all vaults and make it look
as if they were earned by this _token
>>>    uint256 iBGTBalance_ = IERC20(iBGT).balanceOf(address(this));

    if (iBGTBalance_ > 0) {
        IERC20(iBGT).approve(oriBGT, iBGTBalance_);
        _oriBGTReceived = IoriBGT(oriBGT).deposit(iBGTBalance_,
address(this));
        uint256 fee_ = _oriBGTReceived * fee / BPS;
        _oriBGTReceived -= fee_;

        // ...
    }
    // ...
}

```

However, the InfraredVault also exposes another function called `getRewardForUser()` which allows any account to claim rewards on behalf of other any other account (like for example, the Compound).

```

/// @inheritdoc IMultiRewards
function getReward() public {
>>>    getRewardForUser(msg.sender);
}

```

```

    /// @inheritdoc IMultiRewards
    >>> function getRewardForUser(address _user) public nonReentrant
    updateReward(_user) {
        onReward();
        uint256 len = rewardTokens.length;
        for (uint256 i; i < len; i++) {
            address _rewardsToken = rewardTokens[i];
            uint256 reward = rewards[_user][_rewardsToken];
            // ...
        }
    }
}

```

An attacker that has a position in the Compounder on a certain POL **\_token** can benefit from the above function in the following way:

### Attack scenario

Let's say an attacker has a position in the Compounder with a POL token called **POL\_A**. Other users have also deposits on other tokens **POL\_B**, **POL\_C**, which are each of them deposited in a different InfraredVault. The attacker can benefit as follows:

- The attacker calls **getRewardForUser()** in all InfraredVaults where the Compounder has a position (the vaults corresponding to **POL\_A**, **POL\_B**, **POL\_C**). As a consequence, the iBGT rewards from all the vaults are sent to the Compounder.
- The attacker calls **updatePool(POL\_A)**. This will first call **getReward()** (inside **\_claimPOL()**), but then will take the full iBGT balance in the contract and increase **accorIBGTPerShare[\_token]** with it, as if it was all corresponding to **POL\_A**.

End Result: all the iBGT rewards corresponding to **POL\_B** and **POL\_C** will be distributed only among depositors of **POL\_A**.

Note that the impact is specially powerful the smaller the total deposits of **POL\_A** is compared with the other POL tokens. For instance, if a new POL token is enabled in Infrared, the attacker can try to be the first one to deposit in the Compounder and perform the attack. This will direct **all** iBGT rewards from all vaults to his single deposit on the new POL token.

Note also that the attacker could perform this attack continuously until it gets noticed, effectively yielding 0% returns to **POL\_B** and **POL\_C** holders, and a boosted reward for **POL\_A**.

### Impact: high

An attacker can unfairly allocate the iBGT rewards from all POL tokens into a single **\_token**, profiting from this unfair distribution. Note that any other depositor of the **\_token** chosen by the attacker would also benefit from it, but the depositors of any other POL token will get 0% yield from the compounder.

- Probability: **high**
- Impact: **high/med**

### Recommended mitigation

It is a non-trivial fix. The fact that InfraredVault allows any account to claim rewards on behalf other accounts makes the "contract balance" the only valid way to split rewards between POL tokens. So having all NFT positions from all POL tokens in the same contract makes it virtually impossible to distribute rewards fairly.

A potential solution would require a re-architecture of the Compounder such that each POL **token** has its own Compounder. In this architecture, it would be irrelevant who claims iBGT on behalf of each Compounder contract: all iBGT in each contract can be safely distributed proportionally among depositors of that compounder.

## Proof of code

A POC can be provided if needed.

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[H-2] In LockInExternal, **claim()** and **redeemPOL()** will revert for burnable collections once the **totalSupply** drops below the number of redemptions

Functions with the issue:

- **LockInExternal::getLifetimeoriBGTPerItem()**
- **LockInExternal::getPOLPerItem()**

## Description

There is no guarantee that the totalSupply of a collection is immutable. When the items of the collection can be burned the **totalSupply** will decrease. This can become an issue for both of the functions below, which perform the following subtraction between **totalSupply** and **totalItemsRedeemedPOL**:

```
function getLifetimeoriBGTPerItem() public view returns (uint256
totaloriBGT_) {
    return (getPendingoriBGT() + totaloriBGTReceived -
totaloriBGTClaimedByRedeemedItems)
>>> / (IERC721Enumerable(collection).totalSupply() -
totalItemsRedeemedPOL);
}

// ...

function getPOLPerItem() public view returns (uint256 polPerItem_) {
    uint256 polDeposited_ =
ICompounder(compounder).getPOLDeposited(POLTokenAddress, compounderId);
>>> return polDeposited_ / (IERC721Enumerable(collection).totalSupply()
- totalItemsRedeemedPOL);
}
```

Example scenario:

- Initial totalSupply = 100

Then at some point:

- Redeemed tokens = 80
- burned tokens = 25
- denominator =  $(100-25) - 80 = 75 - 80 \rightarrow$  **reverts with underflow**

The worst case scenario is when all items redeemed are also burned, as the functions above will revert when half the supply is redeemed & burned.

### Impact: high

When the condition `totalSupply() < totalItemsRedeemedPOL` is true, then both of the functions above will revert with an underflow. Which means:

- All new `redeemPOL()` transactions will revert, so the users that haven't redeemed so far will lose their share of POL tokens
- All `claim()` transactions will revert for all users that have pending claims.

### Suggested mitigation

The fix is not trivial with the current architecture. Possible fixes are:

- Whitelisting only collections with fixed totalSupply
- Enforcing depositing the NFTs in the LockIn balance, so that only the deposited NFTs are used in the divisor for the calculation of POL redemptions and rewards. NFTs would be returned to the users upon redemptions.

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## Medium risk

[M-] If oriBGT is paused, users can't withdraw assets or claim rewards from the Compounder

Function with the issue: `Compounder::_claimPOL()`

### Description

If the oriBGT contract is paused, `oriBGT.deposit()` will revert. Every code path that attempts to compound iBGT by depositing into oriBGT calling the internal `_claimPOL` will revert:

```
function _claimPOL(address _token) internal returns (uint256
_oriBGTReceived) {
    // ... other code ...
    if (iBGTBalance_ > 0) {
        IERC20(iBGT).approve(oriBGT, iBGTBalance_);
        _oriBGTReceived = IoriBGT(oriBGT).deposit(iBGTBalance_,
address(this));
        // ... rest of function
    }
}
```

### Impact



When oriBGT is paused, the following external functions are affected:

- `deposit()` will revert: OK.
- `claim()` will revert: Users can't collect accrued but unclaimed rewards
- `withdraw()` will revert: Users can't withdraw their deposited iBGT, which is problematic

## Recommended fix

At a high level, the fix should allow users to:

- claim already accrued rewards without compounding with oriBGT
- withdraw their principal (token)

A suggested fix would be to pass an extra boolean argument to `_claimPOL` which would allow bypassing the `oriBGT.deposit()` call. The different external functions can chose how to deal with this parameter. By default they should always compound, but in emergency situations the users can skip it to achieve the two objectives above.

```
- function _claimPOL(address _token) internal returns (uint256
_oriBGTReceived)
+ function _claimPOL(address _token, bool bypassOriBGTDeposit) internal
returns (uint256 _oriBGTReceived)
```

[M-] NFTs minted after a lock-in has been concluded are will receive same POL and oriBGT than initial holders

Functions with the issue:

- `LockInExternal::getLifetimeoriBGTPerItem()`
- `LockInExternal::getPOLPerItem()`

## Description

Both functions above share the underlying assumption that `totalSupply` is immutable once the collection is minted out. However, this assumption is not guaranteed and some collections may allow mints even after the lockin has been completed.

When new NFTs are minted, the oriBGT rewards and the POL allocation gets diluted, as the newly minted assets are entitled to the same amounts af the assets that were minted before the LockIn was created.

```
function getLifetimeoriBGTPerItem() public view returns (uint256
totaloriBGT_) {
    return (getPendingoriBGT() + totaloriBGTReceived -
totaloriBGTClaimedByRedeemedItems)
>>> / (IERC721Enumerable(collection).totalSupply() -
totalItemsRedeemedPOL);
}
```

```
function getPOLPerItem() public view returns (uint256 polPerItem_) {
    uint256 polDeposited_ =
    ICompounder(compounder).getPOLDeposited(POLTokenAddress, compounderId);
    >>> return polDeposited_ / (IERC721Enumerable(collection).totalSupply()
    - totalItemsRedeemedPOL);
}
```

### Impact: medium

- An unfair situation is created where minting before the lockin has no benefits compared to minting after the lockin is completed.
- A structure of wrong incentives is created when users can chose when to mint, as no one has incentives to mint before the lockin is created, because their POL allocation and rewards can get later diluted.

### Suggested Fix

The fix is not straight forward, and the team may simply decide to acknowledge this issue and think of rewards/POL dilution as a feature. Alternatively:

- Whitelisting only collections with fixed totalSupply
- Enforcing depositing the NFTs in the LockIn, so that only the deposit NFTs are used in the divisor for the calculation of POL redemptions and rewards
- Caching the supply and implementing an emergency mechanism if it changes (because some items are minted). I don't like this one too much

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## Low risk

### [L-01] Fee Update Without Reward Accrual in `Compounder.setFee()`

Function with the issue: `Compounder::setFee()`

#### Description

When updating the fee, any pending rewards should be accrued first to prevent retroactive taxation of already accrued yield.

```
function setFee(uint256 newFee_) external onlyOwner {
    require(newFee_ <= MAX_FEE, "Fee > MAX_FEE");
    fee = newFee_;
}
```

#### Recommended fix

Call `_claimPOL()` before updating the fee to ensure rewards are properly accrued before retroactive taxation:

```
function setFee(uint256 newFee_) external onlyOwner {
    require(newFee_ <= MAX_FEE, "Fee > MAX_FEE");
+   _claimPOL();
    fee = newFee_;
}
```

## [L-02] Potential iBGT Extraction in `Compounder.withdrawStuckToken()`

Function with the issue: `Compounder::withdrawStuckToken()`

### Description

A malicious owner can potentially extract iBGT by first calling `InfraredVault.getRewardForUser(compounder)` and then `withdrawStuckToken(ibgt)`. The first function collects iBGT rewards for the Compounder, and the second one just allows the owner to steal the ibgt that should be for the honest depositors.

```
function withdrawStuckToken(address token_, address to_, uint256 amount_)
external onlyOwner {
    require(token_ != oriBGT, "Can not withdraw oriBGT");
    IERC20(token_).transfer(to_, amount_);
}
```

### Recommended fix

Add a check to prevent iBGT withdrawal:

```
function withdrawStuckToken(address token_, address to_, uint256 amount_)
external onlyOwner {
    require(token_ != oriBGT, "Can not withdraw oriBGT");
+   require(token_ != iBGT, "Can not withdraw iBGT");
    IERC20(token_).transfer(to_, amount_);
}
```

Note that any potential ibgt donations to the compounder are not stuck and don't need to be rescued, as they can simply be compounded, because `_claimPOL()` compounds all ibgt in the Compounder balance.

## [L-03] Misleading Output Variable in `Compounder.deposit()`

Function with the issue: `Compounder::deposit()`

### Description

The output variable `_pendingRewards` is misleading as these rewards are actually transferred to `msg.sender` during execution.

```

    function deposit(address _token, uint256 _nftId, uint256 _amount)
external returns (uint256 _id, uint256 _pendingRewards)  {

    // ...

    if (_pendingRewards > 0) {
>>>        IERC20(oriBGT).transfer(msg.sender, _pendingRewards);
    }
}

```

**Impact:** the integrating contracts can be misled, but the LockInExternal contract is not affected as this output variable is not read except when the NFT is initialized (where pending rewards are correctly 0).

### Recommended fix

Rename the output variable to better reflect its purpose:

```

- function deposit(address _token, uint256 _nftId, uint256 _amount)
external returns (uint256 _id, uint256 _pendingRewards)
+ function deposit(address _token, uint256 _nftId, uint256 _amount)
external returns (uint256 _id, uint256 _transferredRewards)

```

[L-05] OriBGT Donations in `Compounder._claimPOL()` won't be accounted and will get stuck in the Compounder contract

Function with the issue: `Compounder::_claimPOL()`

### Description

OriBGT donations are not accounted for in `_oriBGTReceived` as the function only accounts for OriBGT received at the `deposit()` call. Any donated oriBGT won't be accounted in the `accoriBGTPerShare` and therefore won't become claimable.

```

    function _claimPOL(address _token) internal returns (uint256
_oriBGTReceived) {
    // ...

    if (iBGTBalance_ > 0) {
        IERC20(iBGT).approve(oriBGT, iBGTBalance_);
>>>        _oriBGTReceived = IoriBGT(oriBGT).deposit(iBGTBalance_,
address(this));
        uint256 fee_ = _oriBGTReceived * fee / BPS;
        _oriBGTReceived -= fee_;

        // q: if fee_==0, does oriBGT revert or transaction goes
through? yes, no problem
        IERC20(oriBGT).transfer(feeAddress, fee_);
    }
}

```

```

    }
}

function _updatePool(address _token) internal {
    if (block.number <= lastRewardBlock[_token]) {
        return;
    }

    if (totalDeposited[_token] == 0) {
        lastRewardBlock[_token] = block.number;
        return;
    }

>>>    uint256 _oriBGTReceived = _claimPOL(_token);

    if (_oriBGTReceived > 0) {
>>>        accoriBGTPerShare[_token] += (_oriBGTReceived * 1e18) /
totalDeposited[_token];
    }
}

```

### Impact:

As oriBGT cannot be rescued with `withdrawStuckToken()`, the donated oriBGT will be locked in the contract and won't count as valid rewards.

### Recommended fix

Inside `_claimPOL()`, include any potential extra oriBGT balance that has been donated to the contract. This will be artificially added only to the current `token`, but that is better than letting them be stuck.

```

function _claimPOL(address _token) internal returns (uint256
_oriBGTReceived) {
    // ...

    if (iBGTBalance_ > 0) {
        IERC20(iBGT).approve(oriBGT, iBGTBalance_);
-        _oriBGTReceived = IoriBGT(oriBGT).deposit(iBGTBalance_,
address(this));
+        IoriBGT(oriBGT).deposit(iBGTBalance_, address(this));
+        // this includes the recent deposit plus potential donations
+        uint256 _oriBGTReceived =
IoriBGT(oriBGT).balanceOf(address(this));

        uint256 fee_ = _oriBGTReceived * fee / BPS;
        _oriBGTReceived -= fee_;

        // q: if fee_==0, does oriBGT revert or transaction goes
through? yes, no problem
        IERC20(oriBGT).transfer(feeAddress, fee_);
    }
}

```

```
}
```

## [L-06] Uninformative Error in `LockInExternal.redeemPOL()`

Function with the issue: `LockInExternal::redeemPOL()`

### Description

When the ownership requirement reverts, the caller won't know which tokenId has failed.

```
require(IERC721(collection).ownerOf(id_[i]) == msg.sender, "Not owner  
of item");
```

### Recommended fix

Use a custom error with the tokenId as parameter:

```
+ error NotOwnerOfItem(uint256 tokenId);  
for (uint256 i; i < id_.length; ++i) {  
-   require(IERC721(collection).ownerOf(id_[i]) == msg.sender, "Not owner  
of item");  
+   if (IERC721(collection).ownerOf(id_[i]) != msg.sender) {  
+       revert NotOwnerOfItem(id_[i]);  
+   }  
}
```

## [L-07] Potential Balance Inflation in `LockInExternal.getClaimableMultiple()`

Function with the issue: `LockInExternal::getClaimableMultiple()`

### Description

The function `getClaimableMultiple()` calls iteratively to `getClaimable()`. This function has a safety check where the if the `maxForItem` is higher than the LockIn balance, it will only return the balance:

```
function getClaimable(uint256 id_) public view returns (uint256  
claimableoriBGT_) {  
    // ...  
    uint256 maxForItem_ = getLifetimeoriBGTPerItem() -  
oriBGTClaimed[id_];  
    uint256 oriBGTBalance_ = IERC20(oriBGT).balanceOf(address(this)) +  
getPendingoriBGT();  
  
>>>    if (maxForItem_ <= oriBGTBalance_) return maxForItem_;
```

```
        return oriBGTBalance_;
    }
}
```

When such unlikely scenario happens, then `getClaimableMultiple()` will return an artificially high value, as it will return the `oriBGTbalance` times the array length.

### Recommended fix

Although this case shouldn't even be considered in `getClaimable()`, if it is considered there, it should be handled in the same way in `getClaimableMultiple()`, only allowing to return maximum the contract's balance.

```
function getClaimableMultiple(uint256[] calldata id_) external view returns
(uint256 claimableoriBGT_) {
+   uint256 contractBalance = IERC20(oriBGT).balanceOf(address(this));
    for (uint256 i; i < id_.length; i++) {
        claimableoriBGT_ += getClaimable(id_[i]);
    }
+   if (claimableoriBGT_ > contractBalance) {
+       claimableoriBGT_ = contractBalance;
+   }
}
```

## [L-08] Division by Zero in `LockInExternal.getPOLPerItem()`

Function with the issue: `LockInExternal::getPOLPerItem()`

### Description

When all items are redeemed, the function `getPOLPerItem()` will revert with division by zero, because `IERC721Enumerable(collection).totalSupply() = totalItemsRedeemedPOL`:

```
function getPOLPerItem() public view returns (uint256 polPerItem_) {
    uint256 polDeposited_ =
    ICompounder(compounder).getPOLDeposited(POLTokenAddress, compounderId);
>>>    return polDeposited_ / (IERC721Enumerable(collection).totalSupply()
- totalItemsRedeemedPOL);
}
```

### Recommended fix

Add a check for zero remaining items:

```
function getPOLPerItem() public view returns (uint256 polPerItem_) {
    uint256 polDeposited_ =
```

```

ICompounder(compounder).getPOLDeposited(POLTokenAddress, compounderId);
-   return polDeposited_ / (IERC721Enumerable(collection).totalSupply() -
totalItemsRedeemedPOL);
+   uint256 remainingItems = IERC721Enumerable(collection).totalSupply() -
totalItemsRedeemedPOL;
+   if (remainingItems == 0) {
+       return 0;
+   }
+   return polDeposited_ / remainingItems;
}

```

## [L-09] Interface mismatch in `Compounder.deposit()` when called from `LockInExternal`

Functions with the issue:

- `LockInExternal::_addToPOL()`
- `ICompounder.deposit()`

### Description

The `ICompounder.deposit()` interface function only has one output:

```

function deposit(address _token, uint256 _nftId, uint256 _amount)
external returns (uint256 _id);

```

And this is how it is used in the `LockInExternal`:

```

compounderId = ICompounder(compounder).deposit(POLTokenAddress, 0,
POLTokenBalance_);

```

However, the `Compounder.deposit()` function has two outputs: `(uint256 _id, uint256 _pendingRewards)`. When `LockInExternal._addToPOL()` calls `Compounder.deposit()` the pending rewards output is ignored.

### Recommended fix

Update the `ICompounder` interface and the usages of the compounder to get both values

## [L-10] Potential Reward Calculation Mismatch in `LockInExternal._claimPOL()`

Function with the issue: `LockInExternal::_claimPOL()`

### Description



The output from `Compounder.getPendingRewards()` doesn't necessary match the actual amount of oriBGT that will be received when calling `claimRewards()`.

These two values can differ when the total calculated rewards exceed the oriBGT balance of Compounder the contract. This can only happen due to bad accounting in the Compounder, the Compounder tries to mitigate the issue by only returning up to the contract balance.

However, if we don't want that accounting error to spread to the LockIn contract, then this function should not use the output from `getPendingRewards`, but it the one from `compounder.claimRewards()` instead.

### Impact:

The `totaloriBGTReceived` will be increased by a higher amount of what was actually received. The probability of this happening is very low as it would mean a significant accounting error in the Compounder.

### Recommended fix

Use the output from `claimRewards()` instead:

```
function _claimPOL() internal {
    address[] memory _arr = new address[](1);
    _arr[0] = POLTokenAddress;
-   uint256 oriBGTReceived_ =
ICompounder(compounder).getPendingRewards(_arr, compounderId);
+   uint256 oriBGTPending_ =
ICompounder(compounder).getPendingRewards(_arr, compounderId);
-   if (oriBGTReceived_ > 0) {
+   if (oriBGTPending_ > 0) {
-       ICompounder(compounder).claimRewards(_arr, compounderId);
+       uint256 oriBGTReceived_ =
ICompounder(compounder).claimRewards(_arr, compounderId);
        totaloriBGTReceived += oriBGTReceived_;
        emit oriBGTReceived(oriBGTReceived_);
    }
}
```

## [L-11] Inconsistent Period Restriction in `Factory.createExternalLockInContract()`

Function with the issue: `Factory::createExternalLockInContract()`

### Description

The following period restriction is only enforced in the factory, not in the lock-in contract:

```
require(timeLockedIn_ > 30 days, "Must LockIn for at already 30 days");
```

### Impact:

Users can deploy instances of LockInExternal with much shorter periods than 30 days.

### Recommended fix

Add the same restriction to the lock-in contract if the time restriction is actually relevant:

```
// In ExternalTimeLockInNonFungiblePOL.sol  
+ require(timeLockedIn_ > 30 days, "Must LockIn for at least 30 days");
```