

CSV Reader/Writer - Jacopo Vitale MSc

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Chapter 1

A very tiny simple CSV file reader/writer for C++

Not for a professional use, but for just visualize, manipulate and print your comma separated data.

1.1 Usage:

First you need to instantiate a reader/writer, suppose you have a `float` file to read:

```
CSVWR<float>* rw = CSVRW::instance(dtype::F)
```

`dtype::F` is an enum variable defined in [CSVWR.h](#) and it needs to manual provide the data type for a better data fetching and memory management (no more needed in C++20).

Once instantiated a reader/writer, a `CSVFile` variable needs to be constructed.

Two examples are needed here.

Suppose we have data to read stored in a local csv file:

```
CSVFile<float>* myfile = new CSVFile<float>() --> empty in this case, it will work as a to-fill-container taking data from our file
```

So now we can call our reader/writer ready to read:

```
'rw->read_file("path/to/file", myfile, true, ',') --> the reader/writer will fill our container
```

Now, `myfile` contains your file data.

You can access to your data typing:

```
myfile->getHeader() // Retrieve columns names as string vector
```

```
myfile->getData() //And you can access like a matrix by [][] operator
```

Second Example: you have your data stored in a matrix of float:

```
float my_float_data[ROWS][COLS]; // Suppose this is the filled matrix
```

```
vector<string> col_names = {"col1", "col2", ... "col3"};
```

```
CSVFile<float>* my_csv_file = new CSVFile<float>(&col_names, &my_float_data, ROWS, COLS)
```

Once built the `CSVFile<float>` object you can, for example manipulate your data and then write out to a file:

```
rw->write_file("/path/to/file.csv", my_csv_file, ',');
```

A message will confirm that output is completed.

Chapter 2

Data Structure Index

2.1 Data Structures

Here are the data structures with brief descriptions:

CSVFile< T >	5
CSVrw< T >	6

Chapter 3

Data Structure Documentation

3.1 CSVFile< T > Class Template Reference

```
#include <CSVFile.h>
```

Public Member Functions

- [CSVFile](#) ()
Construct an empty [CSVFile](#) class object.
- [CSVFile](#) (std::vector< std::string > header, T **data, int rows, int cols)
Construct a [CSVFile](#) starting from local variables.
- void [head](#) (int heads=5)
Print elements to stdout (default is 5 elements)
- std::vector< std::string > [getHeader](#) ()
- std::vector< std::vector< T > > [getData](#) ()
- void [appendToHeader](#) (std::string element)
- void [appendRowToData](#) (std::vector< T > row)
- int [getDataRows](#) ()
Safe getter of number of rows.
- int [getDataCols](#) ()
Safe getter of number of cols.

3.1.1 Detailed Description

```
template<class T>  
class CSVFile< T >
```

This is [CSVFile](#) class, use this class for manage or create your CSV file. This class has two attributes:

- `header (vector<string>)` : Usually a CSV File contains an header for Columns Names
- `data (vector<vector<T>>)`: The data (numerical) contained in the file.

Constructor:

- No params: Creates empty [CSVFile](#) Object

Constructor with Parameters:

- `vector<string> header`: if you want to build [CSVFile](#) object starting from already existing data
- `T** data` : if you have a matrix of numerical data

Methods:

- `appendToHeader`: Append element to header (kept private)

- `appendRowToData`: Append a vector of values to data matrix (kept private)
- getters

3.1.2 Constructor & Destructor Documentation

3.1.2.1 CSVFile()

```
template<class T >
CSVFile< T >::CSVFile (
    std::vector< std::string > header,
    T ** data,
    int rows,
    int cols )
```

Construct a `CSVFile` starting from local variables.

Parameters

<i>(vector<string>*)</i>	header: string vector containing all columns names
<i>(T**)</i>	data: variable containing numerical data e.g. a float matrix
<i>(int)</i>	rows: data matrix total number of rows
<i>(int)</i>	cols: data matrix total number of cols

3.1.3 Member Function Documentation

3.1.3.1 head()

```
template<class T >
void CSVFile< T >::head (
    int heads = 5 )
```

Print elements to stdout (default is 5 elements)

Parameters

<i>(int)</i>	heads: number of elements to print
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The documentation for this class was generated from the following file:

- `CSVFile.h`

3.2 CSVRW< T > Class Template Reference

```
#include <CSVRW.h>
```

Public Member Functions

- `CSVRW` (`CSVRW` &other)=delete
- void `operator=` (const `CSVRW` &)=delete
- void `read_file` (std::string filepath, `CSVFile`< T > *file, bool header=true, char delim=',')
- *Read a csv file.*
- void `write_file` (std::string filename, `CSVFile`< T > *file, char delim=',')

Write a csv file.

Static Public Member Functions

- static `CSVRW * instance` (dtypes dt)
Instantiate a `CSVRW` class object.

3.2.1 Detailed Description

```
template<class T>
class CSVRW< T >
```

This is the `CSVRW` (CSV Read & Write) This class can help to read and write CSV files just instantiating one single time. A Singleton design Pattern is being used to avoid multiple reader/writer instancing.

A global enum variable is needed for manual data type conversion (not more needed with C++20):

- F for float
- D for double
- I for integer

So this class needs to be instantiated by using this dtype flags. Manual data type control can improve memory space allocation.

Class Methods:

- `read_file`: method for reading a csv file by providing local path, user can provide custom delimiter
- `write_file`: method for writing data on a csv file, user can provide custom delimiter

Function `read_file` parameters:

- `filepath`: path/to/file (string)
- `CSVFile<T> *file`: `CSVFile` variable to store fetched data
- `header`: is your file having an header? true/false (default true)
- `delim`: delimiter character (default ',')

Function `write_file` parameters:

- `filename`: path/to/write/ (must .csv extension be provided)
- `file`: pointer to `CSVFile` variable (can be created starting from numerical matrix)
- `delim`: delimiter (default ',')

3.2.2 Member Function Documentation

3.2.2.1 instance()

```
template<class T >
CSVRW< T > * CSVRW< T >::instance (
    dtypes dt ) [static]
```

Instantiate a `CSVRW` class object.

Parameters

<code>dt</code>	<code>dtypes::F</code> , <code>dtypes::D</code> , <code>dtypes::I</code>
-----------------	---

Returns

[CSVFile](#) instance if is not instanciated.

3.2.2.2 read_file()

```
template<class T >
void CSVFile< T >::read_file (
    std::string filepath,
    CSVFile< T > * file,
    bool header = true,
    char delim = ',' )
```

Read a csv file.

Parameters

<i>(string)</i>	filepath: path/to/file
<i>(CSVFile*)</i>	file: variable containing csv fetched data
<i>(bool)</i>	header: if the file contains an header (columns names)

3.2.2.3 write_file()

```
template<class T >
void CSVFile< T >::write_file (
    std::string filename,
    CSVFile< T > * file,
    char delim = ',' )
```

Write a csv file.

Parameters

<i>(string)</i>	filepath: path/to/write (including .csv)
<i>(CSVFile*)</i>	file: variable containing csv data to write
<i>(char)</i>	delim: custom delimiter default is comma

The documentation for this class was generated from the following file:

- [CSVFile.h](#)

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