

recap

The exam consists into 2 parts:

- Discussion on reports of at least 3 of 5
 assignments proposed during the course;
- Discussion on the final project (<u>code</u> and <u>report</u> are required)

- Can I do the assignments / final project in a small group? Yes, small groups of max 3 are allowed, but the discussion of the results is individual
- Can I do more assignments / final projects?

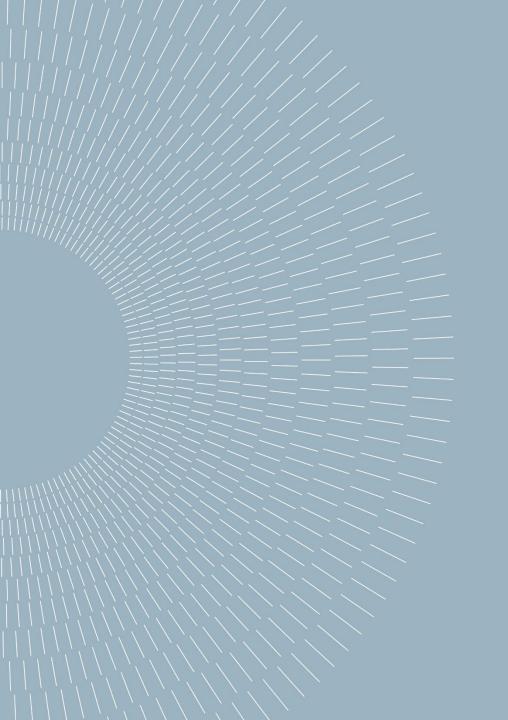
 Yes, you can do more then 3 assignments and more than 1 project. By the way quality will be preferred to quantity
- Are all assignment/final projects evaluated the same?
 No, they have a different degree of complexity (estimated) but it also depends on the implementation presented

Assignments

- Assignment_1 = ●○○○ Assignment_1+ = ●●○○○
- Assignment 2 = ○ ○ Assignment 2+ = ● ○
- Assignment 3 = •○○○
- Assignment 4 = • ○ ○
- Assignment_5 = •○○○

Final projects

- Final project 1 = •••••
- Final project_2 = ••••• Final project_2+ = •••••
- Final project_3 = ••••••
- Final project_4 = ••••••
 Final project_4+ = •••••



Final Projects

overview

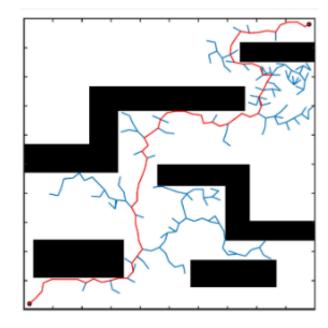
What we expect from you

- Implement an RRT planner
- then apply it on the same maps provided for assignment_4
- compare results with A*

HINT: if you do also assignment_4...

...some suggestions

- https://en.wikipedia.org/wiki/Rapidly-exploring_random_tree
- https://ieeexplore.ieee.org/document/844730



What we expect from you

- Using teleop_node, map the environment of turtlebot3_house.launch (using gmapping);
- Implement a new A* algorithm capable of dealing with big maps (300x300 at least);
- Apply it for 4 different Start- End points (you choose)

BONUS

Feedback control of robot to reach the goals from initial position



...some suggestions

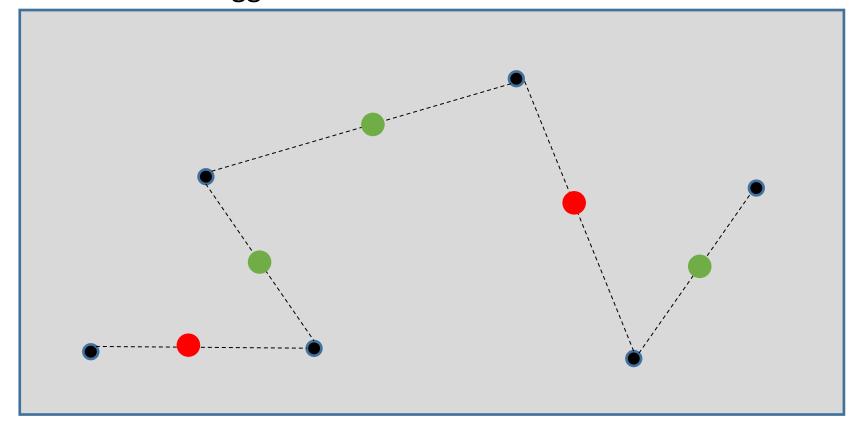
- Consider to use sparse matrixes in Matlab
- In order to map you need gmapping (next lesson)
- How to locate on the new map? (see documentation..)
- An easy feedback control from previous assignments...
- Apply RRT just at beginning or each time-step? (You choose)

What we expect from you

- Define a path (waypoints): at least 6;
- In between of them, generate spheres (red or green) in Gazebo;
- Define a control feedback capable of:
 - Pass from all waypoints
 - Capable of stopping at the last waypoint
 - Capable of obstacle avoidance:
 - If the detected sphere is red (overtake on the left)
 - Otherwise overtake on the right

...some suggestions

• Example:



What we expect from you

- Define a 4-way intersection scenario where:
 - Vehicles can randomly appear on the lanes (at same time) and decide the travelling direction (straight, left, right);
 - **Standard** 2 vehicles only at the same time
 - BONUS 1 to 4 vehicles at the same time
- Implement an overall system to take care of:
 - the rules of the road for each of the vehicle;
 - Acceleration / deceleration functions for the vehicles (according to limits)
- Analyze several simulations and:
 - Prepare a report
 - Show overall system time evolution from a top-view moving plot

...some suggestions

- Vehicle physical limits:
 - Max acc/dec = |2| m/sec^2
 - Const deceleration profiles
 - Max speed = 30 km/h
 - Initial distance from stopping line = 20 m
- Make motion simple! (consider it as a fixed set of trajectories)

