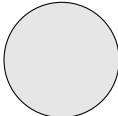
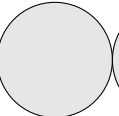
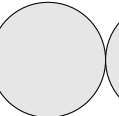
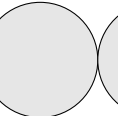
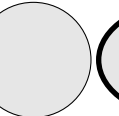



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page 1	page 2	page 3	page 4	page 5	Total / 52	<i>Please print clearly :</i>
						<b>Name :</b>
						<b>Login :</b> @ucsc.edu

**No books ; No calculator ; No computer ; No email ; No internet ; No notes ; No phone. Neatness counts ! Do your scratch work elsewhere and enter only your final answer into the spaces provided.** Note : In the interaction samples provided, computer output is shown using Courier font, and user input is shown in Courier-Bold font.

1. **Ocaml :** Define a function **evenlen** in Ocaml which returns true if the list's length is even and false if not. It must be tail-recursive and may not use the function **List.length** or any of the folding functions. **[2✓]**

```
# evenlen [];;
- : bool = true
# evenlen [1];;
- : bool = false
# evenlen [1;2;3;4];;
- : bool = true
```

2. **Prolog :** Define some facts or rules such that the predicate **oddden/1** succeeds if the length of its list is odd and fails otherwise. Do not do any computation on the length of the list. **[2✓]**

```
| ?- oddlen([]).
no
| ?- oddlen([1]).
yes
| ?- oddlen([1,2,3,4]).
no
```

3. What are the four general things that a function may do when called ? **[2✓]**

4. **Smalltalk :** Define a class **List** in which supports the class messages **new** and **cons:with:;** and the instance messages **car**, **cdr**, and **setcar:setcdr:**. Note that **cons:with:** has to call **setcar:setcdr:** to initialize the instance just created. **[4✓]**

```
st> a := List cons: 3 with: (List cons: 4 with: List new).
a List
st> a car.
3
st> a cdr.
a List
st> a cdr car.
4
st> a cdr cdr.
nil
```

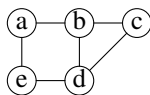
5. **Haskell**: Consider the following two Ocaml functions. Define the functions **filter** and **map** in Haskell in terms of list comprehensions. [2✓]

```
# filter;;
- : ('a -> bool) -> 'a list -> 'a list = <fun>
# filter (>4) [3; 1; 4; 1; 5; 9];;
- : int list = [3; 1; 1]
# map;;
- : ('a -> 'b) -> 'a list -> 'b list = <fun>
# map ((-)8) [3; 1; 4; 1; 5; 9];;
- : int list = [5; 7; 4; 7; 3; -1]
```

6. **Scheme**: Using **apply** and **max**, define the Scheme function **depth**. The depth of anything that is not a list is 0. The depth of a list is one more than the maximum depth of its constituent elements. [2✓]

```
> (depth '(1 2 (3 4 (5 6)) 88))
3
> (depth '(a b c))
1
> (depth '())
1
> (depth 7)
0
```

7. **Prolog**: Given the following graph, Define several facts called **edge** which define the graph. Also, define a rule **adjacent** which can be used to test whether or not two nodes are adjacent to each other. [2✓]



8. **Perl**: Write a program in Perl that uses **<>** to read all of the input lines. At end of the last file, it prints the number of characters, words, and lines found in the file. A word is any sequence of characters that does not match white space. (A word matches **\S+**). [2✓]

```
bash-3.2$ (echo this is a test; \
> echo 2 lines in the file) \
> | wc.perl
2 9 35
```

9. **Ocaml**: The Collatz conjecture states that for any positive integer  $n$ , if it is replaced by  $n/2$  when even and  $3n+1$  when odd, eventually it converges to the integer 1. Write a function which accepts any integer and returns the number of steps necessary to reach the value of 1. Your solution must be tail-recursive. Do not handle a case where  $n < 1$  or is larger than the maximum integer. [2✓]

```
# collatz 1;;
- : int = 0
# collatz 2;;
- : int = 1
# collatz 3;;
- : int = 7
# collatz 10;;
- : int = 6
```

10. **Smalltalk**: Write some smalltalk code to create a `SortedCollection` and store it in a variable called `sc`. Then use cascaded (chained) messages to add the numbers 23, 498, 33, 87, and 10, in that order. Then print out all the numbers, one per line, in sorted order. [2✓]

11. **Scheme**: Define the function `iota`, which returns a list of all integers from 1 to the argument given. It returns an empty list for an argument less than 1. [2✓]

```
> (iota -5)
()
> (iota 0)
()
> (iota 1)
(1)
> (iota 8)
(1 2 3 4 5 6 7 8)
```

12. **Prolog**: Define `after/3`, which returns in its third argument all of the elements of the second argument that appear after the first argument. Return `[]` if not found. [2✓]

```
| ?- after(3, [1,2,3,4,5,6], X) .
X = [4,5,6] ?
yes
| ?- after(0, [1,2,3,4,5,6], X) .
X = [] ?
yes
| ?- after(6, [], X) .
X = [] ?
yes
```

13. Enter the names of these programming languages in the appropriate box: *C*, *C++*, *Haskell*, *Java*, *Ocaml*, *Perl*, *Prolog*, *Scheme*. [1✓]

	strong typing	weak typing
static types		
dynamic types		

14. **Ocaml**: Define the function `zipwith` whose arguments are a function of two curried arguments, and two lists. The lists must have element types acceptable to the function, and the result is a single list computed by applying the function to pair elements of the lists. Do not compute the lengths of the lists. If the lists are of different lengths, `raise (Invalid_argument "zipwith")`. [3✓]

```
# zipwith;;
- : ('a -> 'b -> 'c) -> 'a list -> 'b list -> 'c list = <fun>
# zipwith (+);;
- : int list -> int list -> int list = <fun>
# zipwith (+) [1;3;5] [2;4;6];;
- : int list = [3; 7; 11]
# zipwith (+) [1;3;5] [2];;
Exception: Invalid_argument "zipwith".
```

Multiple choice. To the *left* of each question, write the letter that indicates your answer. Write **Z** if you don't want to risk a wrong answer. Wrong answers are worth negative points. [11✓]

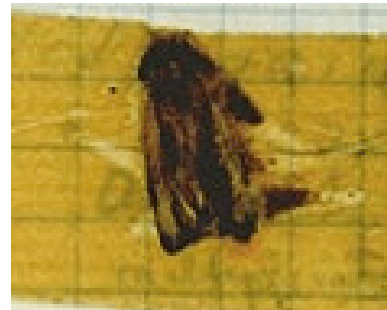
number of correct answers		$\times 1 =$	$= a$
number of wrong answers		$\times \frac{1}{2} =$	$= b$
number of missing answers		$\times 0 =$	0
column total $c = \max(a - b, 0)$	11		$= c$

- In Smalltalk, the expression **3+4** means :
  - The message **+** is sent to the number **3**, the result of which is a function that accepts the message **4**.
  - The message **+4** is sent to the number **3**.
  - The message **3+** is sent to the number **4**.
  - The messages **3** and **4** are sent to the operator **+**.
- In Ocaml, the expression **3+4** means :
  - The same as the expression **(3) (+) (4)**.
  - The operands **3** and **4** are pushed on a stack, and the operator **+** pops the stack and pushes the sum.
  - The operator **+** is applied to the operand **3**, the result of which is a function which is applied to the number **4**.
  - The operator **+** is applied to the operands **3** and **4**.
- If **M** = memory leak, **D** = dangling references, and **U** = unsafe type conversions, which is possible in Java ?
  - all of them
  - none of them
  - D** but neither **M** nor **U**
  - M** but neither **D** nor **U**
- Some early languages, like PL/I, allowed non-local **gotos**, i.e., the ability to use a **goto** to transfer control to a different function. A structured way of doing this in Java is with :
  - break**
  - continue**
  - throw**
  - try**
- Unification is an important algorithm in determining the flow of control in :
  - Ocaml
  - Prolog
  - Scheme
  - Smalltalk
- A *closure* is :
  - the address of the local variables that are passed to another function during a function call.
  - automatically closing all opened files when the **exit** function is called.
  - a heap allocated structure which points at a function and contains the values of all non-local variables used by that function.
  - a structure which holds an unevaluated expression used when parameters are passed in normal form.
- A *thunk* is :
  - the address of the local variables that are passed to another function during a function call.
  - automatically closing all opened files when the **exit** function is called.
  - a heap allocated structure which points at a function and contains the values of all non-local variables used by that function.
  - a structure which holds an unevaluated expression used when parameters are passed in normal form.
- A Perl pattern that matches one or more white space characters is :
  - \d+**
  - \s+**
  - \t+**
  - \w+**
- In C++, templates such as **stack<int>** are an example of what kind of polymorphism ?
  - ad-hoc conversion
  - ad-hoc overloading
  - universal inclusion
  - universal parametric
- A static link is a pointer to the :
  - call instruction that activated the current function.
  - segment in an executable binary containing all of a C program's static variables.
  - stack frame of the calling function.
  - stack frame of the most recent function activation for the function in which the current function is nested.
- The first computer bug was so named in 1947 at :
  - Carnegie-Mellon
  - Harvard
  - Princeton
  - Stanford

Multiple choice. To the *left* of each question, write the letter that indicates your answer. Write **Z** if you don't want to risk a wrong answer. Wrong answers are worth negative points. [11✓]

number of correct answers		$\times 1 =$	$= a$
number of wrong answers		$\times \frac{1}{2} =$	$= b$
number of missing answers		$\times 0 =$	0
column total $c = \max(a - b, 0)$	11		$= c$

- In Ocaml, what is the depth of recursive non-tail calls for the following functions, where  $n$  is the length of the list argument ?
  - `fold_left: O(1); fold_right: O(1)`
  - `fold_left: O(1); fold_right: O(n)`
  - `fold_left: O(n); fold_right: O(1)`
  - `fold_left: O(n); fold_right: O(n)`
- If a balanced binary search tree is implemented in a purely functional language, the insertion of one new node will take how long ?
  - $O(1)$
  - $O(\log_2 n)$
  - $O(n)$
  - $O(n \log_2 n)$
- If `%h` is a hash in Perl, and `$k` is its key, the value is obtained by the expression :
  - `$h{$k}`
  - `%h{$k}`
  - `&h{$k}`
  - `@h{$k}`
- Which expression will cause Scheme to print :  
(3)
  - `(caar '(1 2 3))`
  - `(cadr '(1 2 3))`
  - `(cdar '(1 2 3))`
  - `(cddr '(1 2 3))`
- In Prolog, if `guess` is a function that searches a database to return one of its elements, and `verify` checks to see if the selection is valid, then we may define the function `find` to look up a valid entity in the database.
  - `find(X) :- guess(X), verify(X).`
  - `guess(X) :- verify(X), find(X).`
  - `find(X) :- guess(X).`  
`find(X) :- verify(X).`
  - `verify(X) :- guess(X), find(X).`
- Ocaml does *not* have :
  - applicative order evaluation
  - operator overloading
  - parametric polymorphism
  - type inference
- In Perl, the name of the script being run is :
  - `$!`
  - `$0`
  - `$ARGV[0]`
  - `$ENV{SCRIPT}`
- What kind of function is  
`let f x y = x + y`
  - curried
  - thunked
  - tupled
  - unified
- In Ocaml, the type of `(+)` is :
  - `int * int * int`
  - `int * int -> int`
  - `int -> int * int`
  - `int -> int -> int`
- In Ocaml, what is the type of `List.map` ?
  - `('a -> 'b -> 'a) -> 'a -> 'b list -> 'a`
  - `('a -> 'b) -> 'a list -> 'b list`
  - `('a -> bool) -> 'a list -> 'a list`
  - `('a -> bool) -> 'a list -> bool`
- In Ocaml, what is the type of `List.fold_left` ?
  - `('a -> 'b -> 'a) -> 'a -> 'b list -> 'a`
  - `('a -> 'b) -> 'a list -> 'b list`
  - `('a -> bool) -> 'a list -> 'a list`
  - `('a -> bool) -> 'a list -> bool`



**The First "Computer Bug".** Moth found trapped between points at Relay #70, Panel F, of the Mark II Aiken Relay Calculator while it was being tested at Harvard University, 9 September 1947. The operators affixed the moth to the computer log, with the entry: "First actual case of bug being found". They put out the word that they had "debugged" the machine, thus introducing the term "debugging a computer program". In 1988, the log, with the moth still taped by the entry, was in the Naval Surface Warfare Center Computer Museum at Dahlgren, Virginia.  
[<http://en.wikipedia.org/wiki/File:H96566k.jpg>]