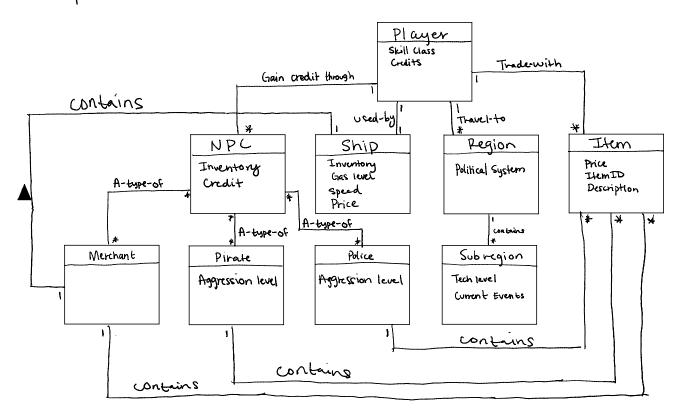
## Domain Model:

## nouns:

player pirate merchant police ship region npc credits/money skills item inventory subregion Political system tech level current events (civil war, weather, etc) item price

Objects Attributes - inventory 1 Player - item price 2 NPC - skills 3 merchant - credits/money 4 pirate s police - Political system 6 Ship - tech level 7 Region - Current events (civil war, weather, etc) 8 subregion



9 item