




# **HUMAN COMPUTER INTERACTION AND ACCESSIBILITY**

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CS 131 DISCRETE STRUCTURES

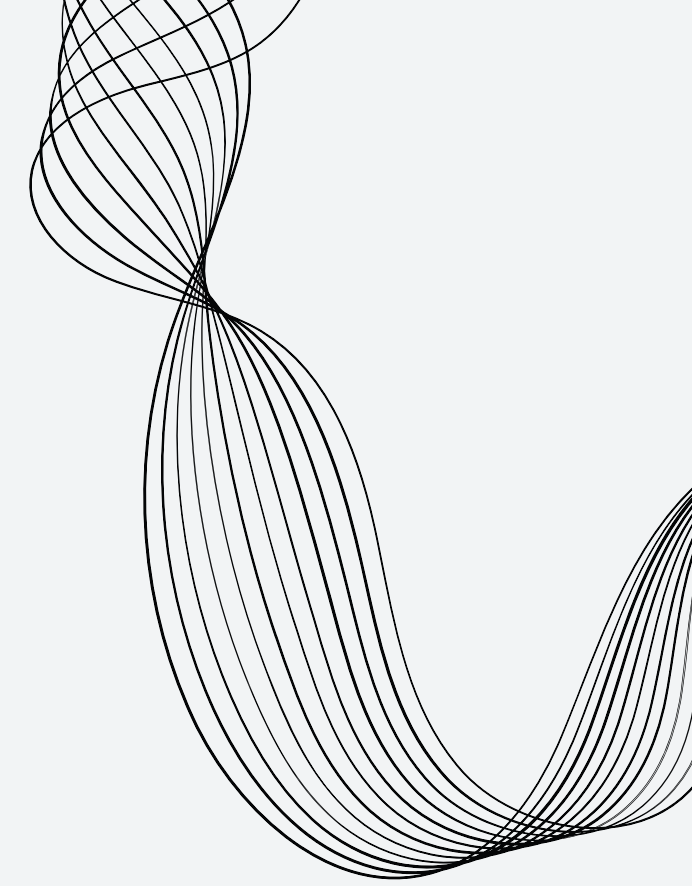


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# WHAT IS HUMAN COMPUTER INTERACTION (HCI)?

- HCI is an intersection between psychology / social sciences and computer science / technology
- Researchers study to improve how technology is developed with the goal of improving usability
- Main Objective: To ensure the safety, utility, effectiveness, efficiency, accessibility, and usability



# MAJOR COMPONENTS:

## Human:

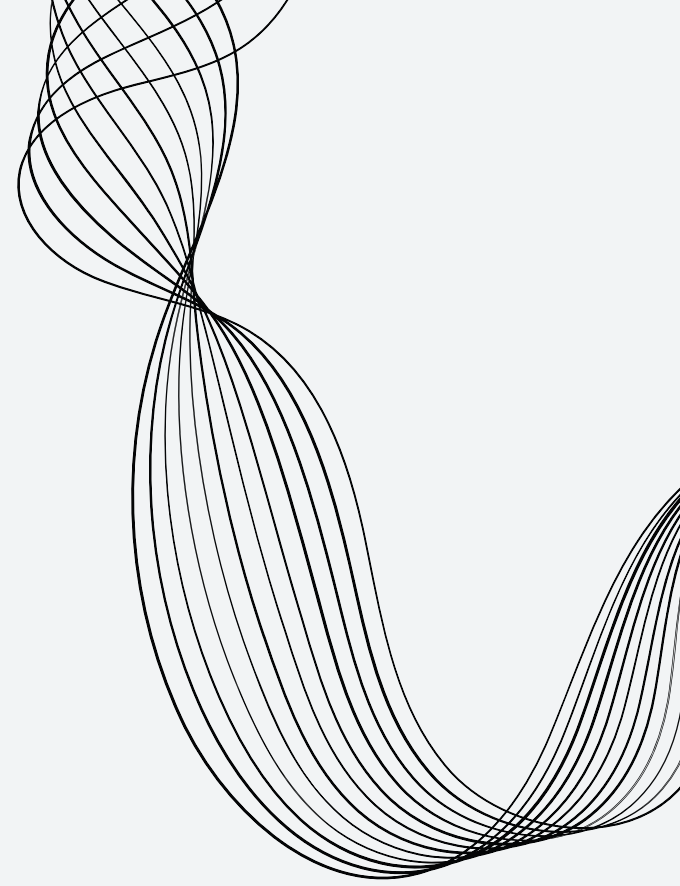
- The user is studied to understand how they process information: cognitively, emotionally, and psychologically

## Computer:

- The hardware / software people interact with
  - ex: keyboards, monitors, mobile devices, operating systems, apps, etc.

## Interaction:

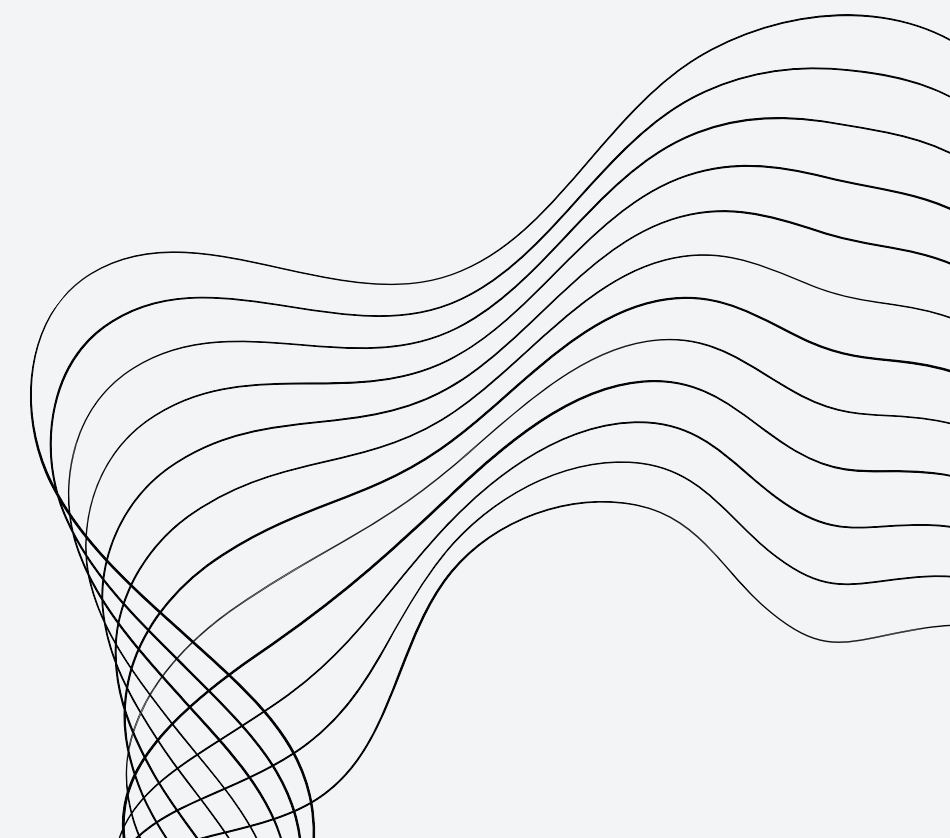
- How the user communicates or uses the computer whether its through touch, voice, or physical gestures
- Interface design
  - How the user reacts to the visual of the computer / software





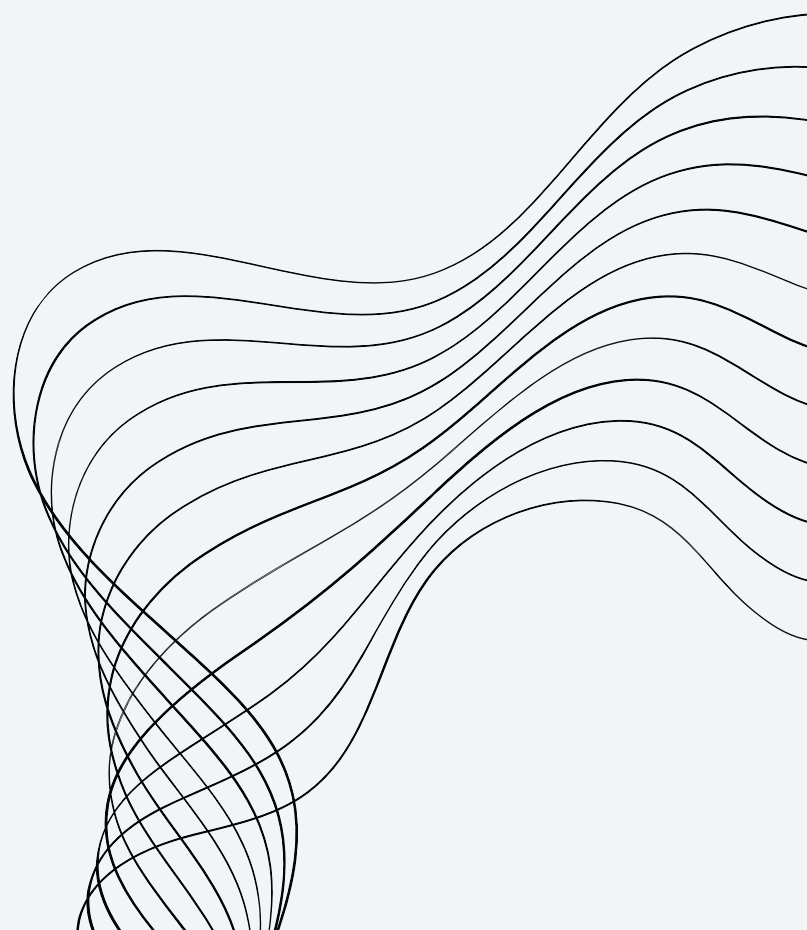
# HISTORY OF HCI

- The research and practice of HCI started up in the early 1980s
- It began as a specialty area in computer science with a small combination of cognitive science and human factors engineering
- Expanded rapidly over the past 30 years and is now used across many disciplines
- Originally focused mainly on user-centered design and usability
  - Now there is a focus on a new dynamic definition of usability
    - ex: fun, well being, aesthetic, creativity, flow, etc.





# CHALLENGES OF HCI

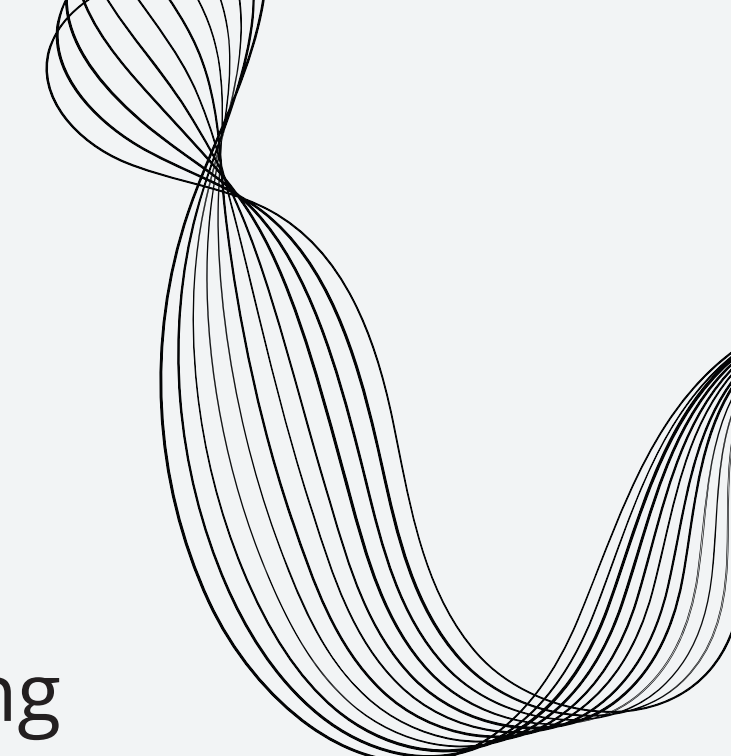

- A basic guideline is to study the “user”, this is typically done by studying an “average” typical user
    - This becomes an issue because studies should be made with all potential users in mind
    - Can be slightly tunnel-visioned point of view
  - Difficulty implementing a process for social emotional information
    - Lack of reliability for technology to react appropriately to emotions
  - With new technology advances, design is no longer just for desktops
    - Now we have mobile devices, tablets, etc. so new adaptations needed
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# WHY IS ACCESSIBILITY IMPORTANT?

- **Accessibility:** Usable by all people whether able bodied or with disabilities
- Why is it important? Around 16% of the world population lives with a disability; roughly around 1 billion people
  - With technology advancing so quickly, we risk leaving out people from access to technology
- ADA and WCAG require products to be accesible
- It would better the user experience for all users
  - Possibility of enhanced convenience
    - ex: the current use of subtitles, keyboard shortcuts



# CONCLUSION

- The design behind Human Computer Interaction is important to making technology accessible, usable, and effective for everyone
  - Accessibility makes sure that all users, not just the “average” user is able to take part of the quickly advancing technological world
  - I hope for HCI to continue adapting to the present needs and becoming more inclusive and meeting the needs of all potential users despite the challenges
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