Constraints for scenario design for Activity 3

- The project should be relatable to workshop participants to allow them to meaningfully input, but not so close to their work that they can draw on direct experience or to prevent imaginative responses;
- The project should be based on recent published research, to ensure that the scenario is realistic, but this existing research should ideally not be known to any of the workshop participants;
- There should be a "responsible" element to the project, i.e. it should not be solely based on advancing a research agenda or making money for a client, but be aimed at providing social value to a particular user group;
- The goals and parameters of the project should be vague enough to allow workshop participants to approach it flexibly and to foster maximum discussion on how to conduct the project "responsibly", whatever that means to participants.