

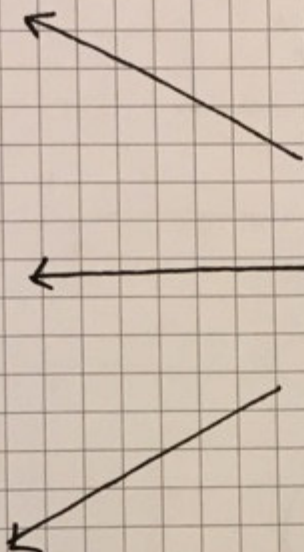
Konzept Aufgabe 8

Blume
constructor (); draw ();

Tulpe
constructor (); draw ();

Blume 3
constructor (); draw ();

Blumen
x: number; y: number; flowerType: string;
constructor (); draw (); update ();



Honigbienen
x: Position: number; y: Position: number; direction: number;
constructor (); draw (); setDirection ();

Bienen
x: number; y: number; size: number; color: string;
constructor (); update (); move (); draw (); setRandomPosition (); setRandomStyle ();

