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Isomorphism is equality

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Abstract

The setting of this work is dependent type theory extended with the univalence axiom. We prove that, for a large class of algebraic structures, isomorphic instances of a structure are equal—in fact, isomorphism is in bijective correspondence with equality. The class of structures includes monoids whose underlying types are "sets", and also posets where the underlying types are sets and the ordering relations are pointwise "propositional". For monoids on sets equality coincides with the usual notion of isomorphism from universal algebra, and for posets of the kind mentioned above equality coincides with order isomorphism. © 2013 Royal Dutch Mathematical Society (KWG). Published by Elsevier B.V. All rights reserved.

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1. Introduction

De Bruijn argued that it is more natural for mathematicians to work with a typed language than with the untyped universe of set theory [6]. In this paper we explore a possible *mathematical* advantage of working in a type theory—inspired by the ones designed by de Bruijn and his coworkers¹ [7]—over working in set theory.

Consider the following two monoids:

 $(\mathbb{N}, \lambda mn. m + n, 0)$

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¹ The AUTOMATH project team included van Benthem Jutting, van Daalen, Kornaat, Nederpelt, de Vrijer, Zandleven, Zucker, and others [13].

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and

$$(\mathbb{N} \setminus \{0\}, \lambda mn. m + n - 1, 1).$$

These monoids are *isomorphic*, as witnessed by the isomorphism λn . n+1. However, in set theory they are not *equal*: there are properties that are satisfied by only one of them. For instance, only the first one satisfies the property that the carrier set contains the element 0.

In (a certain) type theory extended with the univalence axiom (see Section 2) the situation is different. This is the focus of the present paper:

- We prove that monoids M_1 and M_2 that are isomorphic, i.e. for which there is a homomorphic bijection $f: M_1 \to M_2$, are equal (see Section 3.5). In fact, we show that isomorphism is in bijective correspondence with equality.
 - Note that the equality that we use is substitutive. This means that, unlike in set theory, any property that holds for the first monoid above also holds for the second one.
 - (The result is restricted to monoids whose carrier types are "sets". This term is defined in Section 2.5. Many types, including the natural numbers, are sets.)
- The result about monoids follows directly from a more general theorem (see Section 3.3), which applies to a large class of algebraic structures, including posets and discrete fields (defined as in Section 3.5).

All the main results in the paper have been formalised using the proof assistant $Agda^2$ [15,17], which is based on Martin-Löf type theory [12,14]. Unlike in regular Martin-Löf type theory we use a "non-computing" J rule (i.e. the computation rule for J only holds propositionally, not definitionally); this choice, which makes the result more generally applicable, is motivated in Section 2.3. We believe that our arguments carry over to other variants of type theory, but do not make any formal claims in this direction.

Note that our theorem is proved *inside* the type theory, using the univalence axiom. In the absence of this axiom we can still observe, *meta-theoretically*, that we cannot prove any statement that distinguishes the two monoids above (given the consistency of the axiom). A related observation was made already in the 1930s by Lindenbaum and Tarski [10] (see also [16]): in a certain variant of type theory every sentential function is invariant under bijections.

The formulation of "isomorphism is equality" that is used in this paper is not intended to be as general as possible; we try to strike a good balance between generality and ease of understanding. Other variations of this result have been developed concurrently by Aczel [18] and Ahrens et al. [1]. See Section 4 for further discussion of related work.

2. Preliminaries

This section introduces some concepts, terminology and results used below. We assume some familiarity with type theory.

The presentation in this and subsequent sections is close to the Agda formalisation, but differs in minor details. In particular, we do not always use proper Agda syntax.

² Using the --without-K flag; the code has been made available to download.

2.1. Hierarchy of types

We assume that we have an infinite hierarchy of "types of types" $Type_0: Type_1: Type_2: \dots$ (and use the synonym $Type = Type_0$). Below we define some concepts using certain types $Type_i$ and $Type_i$. These definitions are applicable to arbitrary "universe levels" i and j.

In Agda a member of $Type_i$ is not automatically a member of $Type_j$ for i < j, but one can manually lift types from one level to another. In this paper we omit such liftings.

2.2. Quantifiers

If we have $A: Type_i$ and $B: A \to Type_j$, then we can introduce the Π -type, or dependent function type, $(x:A) \to Bx$ (this type is sometimes written $\forall x. Bx$). If we have $f: (x:A) \to Bx$ and t:A, then the application f t has type B t. Simple (non-dependent) function types are written $A \to B$.

In order to reduce clutter we sometimes use "implicit" function types. The notations $\{x:A\} \to B x$ and $\forall \{x\}$. B x mean the same as $(x:A) \to B x$ and $\forall x. B x$, respectively, except that the function's argument is not given explicitly: we write f rather than f t, with the hope that readers can infer t from the context.

Sometimes we combine several quantifiers into one: $(xy:A) \to Bxy$ means the same as $(x:A) \to (y:A) \to Bxy$, and $\forall x \{yz\}$. Bxyz means the same as $\forall x. \forall \{y\}. \forall \{z\}. Bxyz$.

 Σ -types, or dependent pairs, are written $\Sigma x : A$. Bx (or $\Sigma x . Bx$). If we have t : A and u : Bt, then (t, u) has type $\Sigma x : A$. Bx. Σ -types come with two projection functions. The first projection is written $proj_1$ and the second $proj_2$. Cartesian products (non-dependent pairs) are defined as $A \times B = \Sigma = A$. $A \times B$.

We make use of η -equality for both Π -types and Σ -types: the function $f:(x:A) \to Bx$ is *definitionally* equal to $\lambda x.fx$ (where x is not free in f), and the pair $p:\Sigma x:A.Bx$ is definitionally equal to $(proj_1 p, proj_2 p)$. (Definitional equality is discussed below.) We suspect that the use of definitional η -equality is not essential, but have used it in our Agda formalisation.

2.3. Equality

Following de Bruijn [6] we distinguish between definitional (or judgemental) and propositional (or book) equality. Definitional equality ($\beta\eta$ -equality plus unfolding of user-made definitions) is inferred automatically by the type checker, and comes with no term formers. If we have t:A, and A is definitionally equal to B, then we have t:B as well: definitional equalities are "invoked automatically". Propositional equality, on the other hand, is a type with corresponding term formers.

The propositional equality type, containing proofs of equality between x and y, is written $x \equiv y$. Here x and y must have the same type A, and if we have $A : Type_i$, then we also have $x \equiv y : Type_i$. There is one introduction rule for equalities—reflexivity:

$$refl: \{A: Type_i\} \rightarrow (x:A) \rightarrow x \equiv x$$

The equality eliminator is traditionally called *J*:

$$J: \{A: Type_i\} \rightarrow (P: (xy:A) \rightarrow x \equiv y \rightarrow Type_j) \rightarrow (\forall x. Pxx (reflx)) \rightarrow \forall \{xy\}. (eq: x \equiv y) \rightarrow Pxyeq$$

Typically J and refl come together with a "computation rule", a definitional equality stating how applications of the form JPr (refl x) compute [12]. We include such a rule, but stated as a *propositional* equality:

$$J\text{-refl} : \{A : Type_i\} \rightarrow \\ (P : (x y : A) \rightarrow x \equiv y \rightarrow Type_j) \rightarrow \\ (r : \forall x. P x x (refl x)) \rightarrow \\ \forall x. J P r (refl x) \equiv r x$$

The reason for using a propositional computation rule is the ongoing quest to find a computational interpretation of the univalence axiom (described in Section 2.5): perhaps we will end up with a computational interpretation in which J-refl does not hold definitionally.

As mentioned in the introduction the propositional equality type is substitutive. This follows directly from the J rule:

subst:
$$\{A : Type_i\} \rightarrow (P : A \rightarrow Type_j) \rightarrow \{xy : A\} \rightarrow x \equiv y \rightarrow Px \rightarrow Py$$

subst $P = J(\lambda uv ... Pu \rightarrow Pv)(\lambda ... p. p)$

We sometimes make use of axioms stating that propositional equality of functions is extensional:

Extensionality:
$$(A:Type_i) \rightarrow (B:A \rightarrow Type_j) \rightarrow (fg:(x:A) \rightarrow Bx) \rightarrow (\forall x. fx \equiv gx) \rightarrow f \equiv g$$

When we use the term "extensionality" below we refer to this kind of extensionality. In the Agda formalisation we explicitly pass around assumptions of extensionality ($foo: Extensionality \rightarrow ...$), thus making it clear when this assumption is *not* used. To avoid clutter we do not do so below.

The type of bijections between the types A: $Type_i$ and B: $Type_j$ is written $A \leftrightarrow B$. This type can be defined as a nested Σ -type:

$$A \leftrightarrow B = \Sigma \text{ to } : A \rightarrow B. \Sigma \text{ from } : B \rightarrow A.$$

 $(\forall x. \text{ to } (\text{ from } x) \equiv x) \times (\forall x. \text{ from } (\text{to } x) \equiv x)$

If we have $f: A \leftrightarrow B$, then we use the notation to f for the "forward" function of type $A \to B$, and from f for the "backward" function of type $B \to A$.

A key property of equality of Σ -types is that equality of pairs p, q of type $\Sigma x : A$. Bx is in bijective correspondence with pairs of equalities:

$$p \equiv q \leftrightarrow \Sigma eq : proj_1 p \equiv proj_1 q. subst B eq (proj_2 p) \equiv proj_2 q$$

This property can be proved using J and J-refl. By assuming extensionality we can prove a similar key property of equality of Π -types [20]:

$$f \equiv g \leftrightarrow \forall x. f x \equiv g x$$

2.4. More types

The unit type is denoted \top (with sole element tt : \top), and the empty type \bot . Agda comes with η -equality for \top : all values of this type are definitionally equal.

The binary (disjoint) sum of the types A and B is written A + B. If we have t: A and u: B, then we also have $inj_1 t: A + B$ and $inj_2 u: A + B$.

The natural numbers are defined as an inductive data type $\mathbb N$ with constructors zero : $\mathbb N$ and suc : $\mathbb N \to \mathbb N$. Natural numbers can be eliminated using structural recursion.

Two types A and B are logically equivalent, written $A \Leftrightarrow B$, if there are functions going from A to B and back: $A \Leftrightarrow B = (A \to B) \times (B \to A)$.

2.5. Univalent foundations

Let us now introduce some terminology and results from the "univalent foundations of mathematics", largely but not entirely based on work done by Voevodsky [19,20], and verified to apply in our setting (with a propositional computation rule for J).

Contractibility is defined as follows:

```
Contractible: Type_i \rightarrow Type_i
Contractible A = \Sigma x : A. \forall v, x \equiv v
```

Homotopy levels or h-levels are defined recursively:

```
H-level : \mathbb{N} \to Type_i \to Type_i

H-level zero A = Contractible A

H-level (suc n) A = (xy : A) \to H-level n (x \equiv y)
```

Types at level 0 are contractible. We call types at level 1 propositions and types at level 2 sets:

```
Is-proposition: Type_i \rightarrow Type_i

Is-proposition = H-level 1

Is-set: Type_i \rightarrow Type_i

Is-set = H-level 2
```

The following results can be used to establish that a type has a certain h-level:

- A type which has h-level n also has h-level suc n.
- A type A is contractible iff it is in bijective correspondence with the unit type: $\top \leftrightarrow A$.
- A type A is a proposition iff all its values are equal: $(x \, y \, : \, A) \to x \equiv y$. In particular, \bot is a proposition.
- A type A is a set iff it satisfies the "uniqueness of identity proofs" property (UIP): $(x \ y : A) \rightarrow (p \ q : x \equiv y) \rightarrow p \equiv q$.
- If a type A has decidable equality, $(x y : A) \to (x \equiv y) + (x \equiv y \to \bot)$, then it satisfies UIP [8], so it is a set. In particular, \mathbb{N} is a set.
- *H-level n A* is a proposition (assuming extensionality).
- If A has h-level n, and, for all x, B x has h-level n, then $\Sigma x : A \cdot Bx$ has h-level n.
- If, for all x, B x has h-level n, then $(x : A) \to B x$ has h-level n (assuming extensionality).
- If A and B both have h-level n, where $n \ge 2$, then A + B has h-level n.
- If A has h-level $n \ge 1$, then Wx:A. Bx has h-level n (assuming extensionality). Here Wx:A. Bx is a W-type, or well-founded tree type [14].
- When proving that a type A has a positive h-level one can assume that A is inhabited: $(A \to H\text{-level }(\operatorname{suc} n) A) \to H\text{-level }(\operatorname{suc} n) A$.

• If there is a "split surjection" from A to B (i.e. a triple consisting of two functions $to: A \to B$ and $from: B \to A$ along with a proof of $\forall x. to (from x) \equiv x)$, and A has h-level n, then B has h-level n

If a type is known to be propositional, then one can use this knowledge to simplify certain equalities—propositionally typed second components of pairs can be dropped:

```
(p q : \Sigma x : A.Bx) \rightarrow

Is-proposition (B (proj_1 q)) \rightarrow

(p \equiv q) \leftrightarrow (proj_1 p \equiv proj_1 q)
```

A non-dependent function is an *equivalence* if all its "preimages" are contractible:

```
Is-equivalence : \{A B : Type_i\} \rightarrow (A \rightarrow B) \rightarrow Type_i

Is-equivalence f = \forall v. Contractible (\Sigma x, f x \equiv v)
```

Observe that *Is-equivalence* f is a proposition (assuming extensionality). One example of an equivalence is subst $P eq : P x \rightarrow P y$ (for any P, x, y and $eq : x \equiv y$).

Two types A and B are *equivalent*, written $A \simeq B$, if there is an equivalence from A to B:

```
\Sigma f: A \rightarrow B. Is-equivalence f
```

If we have $eq: A \simeq B$, then we use the (overloaded) notation to eq for the first projection of eq. Given $eq: A \simeq B$ it is also easy to construct a function of type $B \to A$. We use the overloaded notation from eq for this function: from $eq = \lambda$ y. $proj_1$ ($proj_2$ eq y)).

It is straightforward to prove that $to\ eq$ and $from\ eq$ are inverses, which implies that equivalent types are in bijective correspondence. In fact, there is a logical equivalence between $A \simeq B$ and $A \leftrightarrow B$ that, in both directions, preserves the to and from components. When A is a set we can, assuming extensionality, strengthen this logical equivalence to a bijection: $(A \simeq B) \leftrightarrow (A \leftrightarrow B)$. If both A and B are propositions, then we can take this one step further—in this case equivalences are, again assuming extensionality, in bijective correspondence with logical equivalences: $(A \simeq B) \leftrightarrow (A \Leftrightarrow B)$.

The following property provides one way to prove that two types $\Sigma x : A$. Bx and $\Sigma x : C$. Dx are equivalent:

```
(eq: A \simeq C) \rightarrow (\forall x. Bx \simeq D (to eq x)) \rightarrow (\Sigma x : A. Bx) \simeq (\Sigma x : C. Dx)
```

If we assume extensionality, then we can prove a corresponding property for Π -types:

$$(eq: A \simeq C) \rightarrow (\forall x. Bx \simeq D (to eq x)) \rightarrow ((x:A) \rightarrow Bx) \simeq ((x:C) \rightarrow Dx)$$

Similar properties can be proved for other type formers.

It is easy to show that equality implies equivalence:

$$\implies \cong : (A B : Type_i) \to A \equiv B \to A \simeq B$$
$$\implies \cong = = J (\lambda A B = A \simeq B) (\lambda = id)$$

(Here *id* is the identity equivalence.) The *univalence axiom* states that this function is an equivalence:

```
Univalence : (A B : Type_i) \rightarrow Is-equivalence (\equiv \Rightarrow \cong A B)
```

As immediate consequences of the univalence axiom we get that equality is in bijective correspondence with equivalence, $(A \equiv B) \leftrightarrow (A \simeq B)$, and that we can convert equivalences to equalities:

$$\cong \equiv : \{A B : Type_i\} \rightarrow A \cong B \rightarrow A \equiv B$$

The univalence axiom (two instances, one at level j and one at level j+1) also implies extensionality (at levels i and j). Furthermore univalence (at level i) can be used to prove the transport theorem:

```
(P: Type_i \rightarrow Type_j) \rightarrow

(resp: \forall \{AB\}. A \simeq B \rightarrow PA \rightarrow PB) \rightarrow

(resp-id: \forall \{A\}. (p: PA) \rightarrow resp id p \equiv p) \rightarrow

\forall \{AB\}. (eq: A \simeq B) \rightarrow (p: PA) \rightarrow

resp \ eq \ p \equiv subst \ P \ (\cong \Rightarrow \equiv eq) \ p
```

This theorem states that if we have a function *resp* that witnesses that a predicate P respects equivalence, and *resp id* is the identity function, then $resp\ eq$ is pointwise equal to $subst\ P\ (\cong \Rightarrow \equiv eq)$. By using the fact that $subst\ P\ (\cong \Rightarrow \equiv eq)$ is an equivalence we get that $resp\ eq$ is also an equivalence. Furthermore we can prove that $resp\ eq$ preserves compositions (if we, in addition to univalence, assume extensionality).

We mentioned above that we make use of a global assumption of extensionality in the text. We also make use of a global assumption of univalence. To be precise, below we use univalence at the first three universe levels. These three instances of univalence can be used to prove all instances of extensionality that we make use of.

3. Isomorphism is equality

In this section we prove that isomorphism is equality for a large class of algebraic structures. First we prove the result for arbitrary "universes" satisfying certain properties, then we define a universe that is closed under (non-dependent) function spaces, cartesian products, and binary sums, and finally we give some examples.

3.1. Parameters

We parameterise the general result by four components, *U*, *El*, *resp* and *resp-id*.

The first two components form a universe, i.e. a type of codes along with a decoding function:

$$\begin{array}{l} U : \mathit{Type}_2 \\ El : U \to \mathit{Type}_1 \to \mathit{Type}_1 \end{array}$$

We have chosen to use $Type_2$ and $Type_1$ (rather than, say, Type and Type) in order to support the example universe given in Section 3.4. However, other choices are possible.

The third component is a requirement that *El a*, when seen as a predicate, respects equivalences:

$$resp: \forall a \{BC\}. B \simeq C \rightarrow El a B \rightarrow El a C$$

Finally the *resp* function should map the identity equivalence *id* to the identity function:

$$resp-id : \forall a \{B\}. (x : El \ a \ B) \rightarrow resp \ a \ id \ x \equiv x$$

The idea is that a value a: U corresponds to a kind of structure, that $El\ a\ B$ is the type of a-structures on the "carrier type" B, and that the operation resp corresponds to "transport of structure" [3]: if $x: El\ a\ B$ and $eq: B \simeq C$ then $resp\ a\ eq\ x$ is the a-structure on C obtained by transporting x along eq.

It follows from the transport theorem, instantiated with *resp* and *resp-id*, that $resp \ a \ eq \ x$ is equal to $subst \ (El \ a) \ (\simeq \Rightarrow \equiv eq) \ x$ (assuming univalence), so it is perhaps natural to wonder what the purpose of resp is. The resp function is used to define a notion of isomorphism (see Section 3.2). In the examples below we instantiate resp in such a way that this notion of isomorphism is, arguably, closer to conventional definitions of isomorphism than what we would get if we used the definition $resp \ a \ eq \ x = subst \ (El \ a) \ (\simeq \Rightarrow \equiv eq) \ x$.

3.2. Codes for structures

Given these parameters we define a notion of codes for "extended" structures. The codes consist of two parts, a code in U and a family of propositions:

```
Code: Type<sub>3</sub>

Code =
\Sigma a: U.
(C: Type_1) \rightarrow El \ a \ C \rightarrow \Sigma \ P: Type_1. \ Is-proposition \ P
```

The codes are decoded in the following way (values of type $Instance\ c$ are instances of the structure coded by c):

```
Instance: Code \rightarrow Type_2
Instance (a, P) = \Sigma C : Type_1. -- Carrier type.
\Sigma x : El \ a \ C. -- Element.
proj_1 \ (P \ C \ x) -- The element satisfies the corresponding proposition.
```

We can also define what it means for two instances to be isomorphic. First we use *resp* to define a predicate that specifies when a given equivalence is an isomorphism from one element to another:

```
Is-isomorphism: \forall a \{BC\}. B \simeq C \rightarrow El \ a \ B \rightarrow El \ a \ C \rightarrow Type_1
Is-isomorphism a \ eq \ x \ y = resp \ a \ eq \ x \equiv y
```

Two instances are then defined to be isomorphic if there is an equivalence between the carrier types that relates the elements; the propositions are ignored:

```
Isomorphic: \forall c. Instance c \rightarrow Instance c \rightarrow Type<sub>1</sub>
Isomorphic (a, \_) (C, x, \_) (D, y, \_) =
\Sigma eq: C \simeq D. Is-isomorphism a eq x y
```

The following projections, one for carrier types and one for elements, are easy to define:

```
Carrier: \forall c. Instance c \to Type_1
element: \forall c. (X : Instance c) \to El (proj_1 c) (Carrier c X)
```

We use the projections to state that equality of instances is in bijective correspondence with a type of pairs containing one equality for the carrier types and one for the elements:

```
equality-pair-lemma: \forall c. (X \ Y : Instance \ c) \rightarrow \\ (X \equiv Y) \\ \leftrightarrow \\ \Sigma \ eq: Carrier \ c \ X \equiv Carrier \ c \ Y. \\ subst (El \ (proj_1 \ c)) \ eq \ (element \ c \ X) \equiv element \ c \ Y
```

Our proof of this statement is straightforward. Assume that c = (a, P), X = (C, x, p) and Y = (D, y, q). We proceed by "bijectional reasoning" (note that \leftrightarrow is a transitive relation):

```
 \begin{array}{lll} (C,x,p) & \equiv (D,y,q) & \leftrightarrow \\ ((C,x),p) & \equiv ((D,y),q) & \leftrightarrow \\ (C,x) & \equiv (D,y) & \leftrightarrow \\ \varSigma \ eq: C \equiv D. \ subst \ (El\ a) \ eq\ x \equiv y \end{array}
```

In the first step we apply a bijection to both sides of the equality, in the second step we drop the propositionally typed second components of the tuples, and the last step uses the key property of equality of Σ -types that was mentioned in Section 2.3.

3.3. Main theorem

Let us now prove the main result:

```
isomorphism-is-equality: \forall c \ X \ Y. Isomorphic c \ X \ Y \leftrightarrow (X \equiv Y)
```

Assume that c = (a, P), X = (C, x, p) and Y = (D, y, q). As above we proceed by bijectional reasoning (after unfolding some definitions):

```
\Sigma eq : C \simeq D. resp \ a \ eq \ x \qquad \equiv y \leftrightarrow \Sigma \ eq : C \simeq D. subst (El \ a) \ (\cong \Rightarrow \equiv eq) \ x \equiv y \leftrightarrow \Sigma \ eq : C \equiv D. subst (El \ a) \ eq \ x \qquad \equiv y \leftrightarrow X \equiv Y
```

The first step uses the transport theorem instantiated with *resp* and *resp-id*, the second step univalence, and the last step *equality-pair-lemma*.

An immediate consequence of *isomorphism-is-equality* and univalence is that the type *Isomorphic c X Y* is equal to $X \equiv Y$: isomorphism is equality.

Above we have established that *Isomorphic c X Y* and $X \equiv Y$ are in bijective correspondence, but we have not given concrete implementations of all lemmas that we have used. When the lemmas are implemented as in our Agda formalisation we can prove that the right-to-left direction of the bijection is propositionally equal to a simple function defined using the J rule—reflexivity is mapped to the identity equivalence and an application of resp-id:

```
\forall c \ X \ Y.

from (isomorphism-is-equality c \ X \ Y) \equiv
J(\lambda X \ Y \ \_. Isomorphic \ c \ X \ Y) (\lambda ( \_, x, \ \_). (id, resp-id (proj_1 \ c) x))
```

3.4. A universe

Let us now define a concrete universe. The codes and the decoding function are defined as follows:

```
data U: Type_2 where
  id:U
                              -- The argument.
  type : U
                             -- Type.
  k : Type_1 \rightarrow U - A constant.
  \_\rightarrow\_: U \rightarrow U \rightarrow U -- Function space.
  -\otimes_-: U \to U \to U -- Cartesian product.
  _{-}\oplus_{-}:U\to U\to U -- Binary sum.
El: U \rightarrow Type_1 \rightarrow Type_1
El id
            C = C
El type
            C = Type
            C = A
El(kA)
El(a \rightarrow b) C = El a C \rightarrow El b C
El(a \otimes b) C = El a C \times El b C
El(a \oplus b) C = El a C + El b C
```

Here U is an inductive data type, with constructors id, type, k, etc., and $El\ a$ is defined by recursion on the structure of a. The notation $_\rightarrow_$ is used to declare an infix operator: the underscores mark the argument positions.

We do not define *resp* directly, instead we define a "cast" operator that shows that *El a* preserves logical equivalences:

```
cast : \forall a \{BC\}. B \Leftrightarrow C \rightarrow El a B \Leftrightarrow El a C
```

The cast operator is defined by recursion on the structure of the code a:

```
cast id eq = eq

cast type eq = id

cast (kA) eq = id

cast (a \rightarrow b) eq = cast \ a \ eq \rightarrow -eq \ cast \ b \ eq

cast (a \oplus b) eq = cast \ a \ eq \leftarrow -eq \ cast \ b \ eq

cast (a \oplus b) eq = cast \ a \ eq \leftarrow -eq \ cast \ b \ eq
```

Here id is the identity logical equivalence. We omit the definitions of the logical equivalence combinators; they have the following types (for arbitrary types A, B, C, D):

We define *resp* using *cast* (in the obvious way). It is easy to prove that *cast* maps the identity to the identity (assuming extensionality), from which we get *resp-id*.

Some readers may wonder why we include both type and k in *U*: in the development above type is treated in exactly the same way as k *Type*. The reason is that we want to discuss the following variant of *Is-isomorphism*, defined recursively as a logical relation:

```
Is-isomorphism': \forall a \{ B C \}. B \simeq C \rightarrow El \ a \ B \rightarrow El \ a \ C \rightarrow Type_1
Is-isomorphism' id eq = \lambda \ x \ y. \ to \ eq \ x \equiv y
Is-isomorphism' (kA) eq = \lambda \ x \ y. \ x \equiv y
Is-isomorphism' (a \rightarrow b) eq = Is-isomorphism' a eq \rightarrow-rel
Is-isomorphism' (a \otimes b) eq = Is-isomorphism' a eq \times-rel
Is-isomorphism' b eq
Is-isomorphism' (a \oplus b) eq = Is-isomorphism' a eq \oplus-rel
Is-isomorphism' b eq
```

Note that the type and k cases are not identical. The relation combinators used above are defined as follows:

```
\begin{array}{lll} (P \to -rel \ Q) \, f & g & = \ \forall \, x \, y. \, P \, x \, y \, \to \, Q \, (f \, x) \, (g \, y) \\ (P \times -rel \ Q) \, (x, \, u) & (y, \, v) & = P \, x \, y \, \times \, Q \, u \, v \\ (P + -rel \ Q) \, (\mathsf{inj_1} \, x) \, (\mathsf{inj_2} \, v) & = P \, x \, y \\ (P + -rel \ Q) \, (\mathsf{inj_1} \, x) \, (\mathsf{inj_2} \, v) & = \bot \\ (P + -rel \ Q) \, (\mathsf{inj_2} \, u) \, (\mathsf{inj_2} \, v) & = Q \, u \, v \end{array}
```

The definition of *Is-isomorphism'* can perhaps be seen as more natural than that of *Is-isomorphism*. However, we can prove that they are in bijective correspondence by recursion on the structure of *a*:

```
\forall a \ B \ C \ x \ y. \ (eq : B \simeq C) \rightarrow
Is\text{-}isomorphism \ a \ eq \ x \ y \leftrightarrow Is\text{-}isomorphism' \ a \ eq \ x \ y
```

We omit our proof, but note that only the type case makes direct use of univalence (the $_\rightarrow_$ case uses extensionality).

3.5. Examples

Let us now consider some examples.

Monoids. We can define monoids in the following way:

```
monoid: Code
monoid =
   ((id \rightarrow id \rightarrow id))
                                                             -- Binary operation.
        \otimes
    id
                                                             -- Identity.
   , \lambda C(-\bullet_-, e).
       ((Is\text{-set }C \times
                                                             -- C is a set.
         (\forall x. e \bullet x \equiv x) \times
                                                             -- Left identity.
                                                             -- Right identity.
         (\forall x. x \bullet e \equiv x) \times
         (\forall x \ y \ z. \ x \bullet (y \bullet z) \equiv (x \bullet y) \bullet z) -- Associativity.
       , ... -- The laws are propositional (assuming extensionality).
       )
   )
```

Note that we require the carrier type C to be a set. We omit the proof showing that the monoid laws are propositional. The proof makes use of the fact that C is a set (which implies that C-equality is propositional); recall that, when proving that a type is propositional, one can assume that it is inhabited (see Section 2.5).

If we unfold *Instance monoid* in a suitable way, then we see that we get a proper definition of monoids on sets:

```
\Sigma C : Type_1.
\Sigma (\_\bullet\_, e) : (C \to C \to C) \times C.
Is-set C \times (\forall x. e \bullet x \equiv x) \times (\forall x. x \bullet e \equiv x) \times (\forall x. x \bullet (y \bullet z) \equiv (x \bullet y) \bullet z)
```

Let us now assume that we have two monoids $M_1 = (C_1, (_\bullet_{1-}, e_1), laws_1)$ and $M_2 = (C_2, (_\bullet_{2-}, e_2), laws_2)$. Isomorphic monoid $M_1 M_2$ has the following unfolding:

```
\Sigma \ eq : C_1 \simeq C_2. ((\lambda \ x \ y. to eq (from eq x \bullet_1 from eq y)), to eq e_1) \equiv (-\bullet_2 -, e_2)
```

Monoid isomorphisms are typically defined as homomorphic bijections, whereas our definition states that an isomorphism is a homomorphic equivalence. However, because C_1 and C_2 are sets there is a bijection between $C_1 \leftrightarrow C_2$ and $C_1 \simeq C_2$ that, in both directions, preserves the *to* and *from* components (assuming extensionality).

Posets. Let us now define posets:

```
poset : Code

poset =

(id → id → type -- The ordering relation.

, \lambda C _ ≤ _-.

((Is-set C × -- C is a set.

(\forall x y. Is-proposition (x \le y)) × -- Pointwise propositionality.

(\forall x x \le x) × -- Reflexivity.

(\forall x y z. x \le y \to y \le z \to x \le z) × -- Transitivity.

(\forall x y x. x \le y \to y \le x \to x \equiv y) -- Antisymmetry.

)

, . . . -- The laws are propositional (assuming extensionality).
```

It is easy to prove that the laws are propositional by making use of the assumptions that the carrier type is a set and that the ordering relation is pointwise propositional.

Instance poset has the following unfolding:

```
\Sigma \ C : Type_1.
\Sigma \ \_ \leqslant \_ : C \to C \to Type.
Is\text{-set } C \times (\forall x \ y. \ Is\text{-proposition} \ (x \leqslant y)) \times (\forall x. \ x \leqslant x) \times (\forall x \ y. \ x \leqslant y \to y \leqslant z \to x \leqslant z) \times (\forall x \ y. \ x \leqslant y \to y \leqslant x \to x \equiv y)
```

For posets $P_1 = (C_1, _\leqslant_{1-}, laws_1)$ and $P_2 = (C_2, _\leqslant_{2-}, laws_2)$ we get that the type *Isomorphic poset* P_1 P_2 is definitionally equal to

This definition is not identical to the following definition of order isomorphism:

$$\Sigma eq: C_1 \leftrightarrow C_2. \ \forall \ a \ b. \ (a \leqslant_1 b) \Leftrightarrow (to \ eq \ a \leqslant_2 to \ eq \ b)$$

However, in the presence of univalence the two definitions are in bijective correspondence (and hence equal):

The first step uses the fact that bijections between sets are in bijective correspondence with equivalences, the second step uses the key property of equality of Π -types from Section 2.3, the third step uses the fact that *from eq* and *to eq* are inverses, the fourth step uses univalence, and finally the last step uses the fact that, for *propositions*, equivalences and logical equivalences are in bijective correspondence. (Every step makes use of the assumption of extensionality.)

If we had used *Is-isomorphism'* (see Section 3.4) instead of *Is-isomorphism* in the definition of *Isomorphic*, then *Isomorphic poset* P_1 P_2 would have been definitionally equal to

$$\Sigma eq : C_1 \simeq C_2.$$

 $\forall a b. to eq a \equiv b \rightarrow \forall c d. to eq c \equiv d \rightarrow (a \leqslant_1 c) \simeq (b \leqslant_2 d).$

One can prove that this type is in bijective correspondence with the definition of order isomorphism above *without* using the univalence axiom. (Our proof does use extensionality.)

Discrete fields. In constructive mathematics there are several non-equivalent definitions of fields. One kind of *discrete* field consists of a commutative ring with zero distinct from one, plus a multiplicative inverse operator. We restrict attention to the specification of this operator, and choose to specify it as a partial operation:

$$id \rightarrow (k \top \oplus id)$$

Let us use the name $_^{-1}$ for the operator. It should satisfy the following laws, where 0, 1 and $_\cdot_$ stand for the ring's zero, one and multiplication:

$$\forall x. \quad x^{-1} \equiv \inf_1 \operatorname{tt} \to x \equiv 0$$

 $\forall x y. x^{-1} \equiv \inf_2 y \to x \cdot y \equiv 1$

These laws are propositional, given the other laws and extensionality, so this specification of discrete fields fits into our framework.

(We have proved that our definition of discrete fields is in bijective correspondence with non-trivial discrete fields, as defined by Bridges and Richman [4], using \equiv as the equality relation, and $\lambda x y. x \equiv y \rightarrow \bot$ as the inequality relation. In fact, Bridges and Richman's definition, restricted in this way, also fits into our framework.)

Fixpoint operators. All the examples above use first-order operators. As an example of the use of higher-order types we consider sets equipped with fixpoint operators:

```
set\text{-}with\text{-}fixpoint\text{-}operator : Code \\ set\text{-}with\text{-}fixpoint\text{-}operator = \\ ((id \rightarrow id) \rightarrow id \\ , \lambda C fix. \\ ((Is\text{-}set C \times (\forall f.f (fixf) \equiv fixf) \\ ) \\ , \dots \\ ) \\ )
```

Given the instances $F_1 = (C_1, fix_1, laws_1)$ and $F_2 = (C_2, fix_2, laws_2)$ we get that the type Isomorphic set-with-fixpoint-operator F_1 F_2 is definitionally equal to

```
\Sigma eq : C_1 \simeq C_2. (\lambda f. to eq (fix_1 (\lambda x. from eq (f (to eq x))))) \equiv fix_2.
```

If we had used *Is-isomorphism'* instead of *Is-isomorphism* in the definition of *Isomorphic*, then *Isomorphic set-with-fixpoint-operator* F_1 F_2 would have been definitionally equal to

```
\Sigma eq : C_1 \simeq C_2.

\forall f g. (\forall x y. to eq x \equiv y \rightarrow to eq (f x) \equiv g y) \rightarrow to eq (fix_1 f) \equiv fix_2 g.
```

This type is perhaps a bit easier to understand.

4. Conclusions and related work

We have shown that, for a large class of algebraic structures, isomorphism is in bijective correspondence with equality.

The first use of Σ -types—or "telescopes" [5]—to formalise abstract mathematical structures is possibly due to Zucker [21], one of the members of the AUTOMATH project team.

The notion of structure used in Section 3 (instantiated as in Section 3.4) can be seen as a type-theoretic variant of Bourbaki's notion of structure [3], using type-theoretic function spaces instead of power sets. Furthermore the notion of isomorphism that Bourbaki associates to a structure is very similar to the one used in this paper.

The main theorem in Section 3.3 can be compared to what happens for Bourbaki's notion of structure formulated in set theory. As observed in the introduction the membership relation can be used to distinguish between isomorphic monoids. However, it is possible to restrict attention to relations that are "transportable", i.e. relations that respect isomorphisms [3]. Marshall and Chuaqui [11] state that set-theoretical sentences are transportable iff they are equivalent (in a certain sense) to type-theoretical sentences (for certain variants of set and type theory).

The univalence axiom was introduced by Voevodsky [19], who motivated it using a model construction inspired by the connection between identity types in type theory and path spaces in homotopy theory [2]. Previously Hofmann and Streicher had introduced a related but more restricted set of axioms, referred to as "universe extensionality" [9].

The simple result that we present in this paper, a first, limited version of which was formalised in Agda in March 2011, is only a starting point. Aczel's structure identity principle³ [18] is

³ Peter Aczel informed us that the principle was conjectured by him and proved by "[Michael] Shulman and colleagues".

more abstract. An important point of our formalisation is that we do not assume that we have a definitional computation rule for J (as discussed in Section 2.3). The accompanying Agda code contains a proof of the structure identity principle for 1-categories, proved without using such a computation rule. It is also shown how the structure identity principle can be used to prove a slightly restricted variant of our main theorem.

Ahrens et al. [1] present a different but related result. We can state it as follows: in type theory extended with the axiom of univalence, and using natural definitions of "category" and "equivalence of categories", equivalence of two categories C and D is in bijective correspondence with equality of C and D, and the right-to-left direction of the bijection maps reflexivity to the identity equivalence.

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