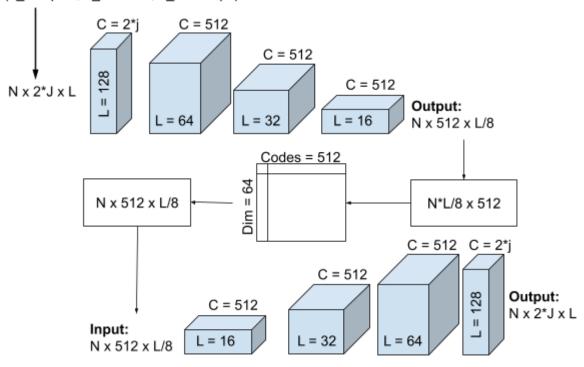
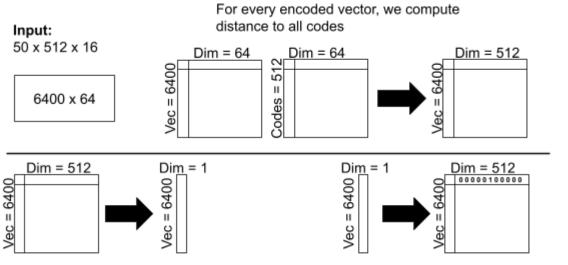


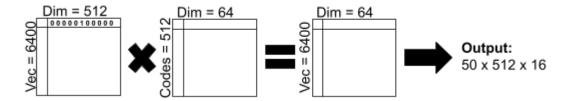
(n_samples, n_features, n_timesteps)





For every encoded vector, we find the closest codebook and store it's index

For every encoded vector, we create one hot encoding where the 1 is the index of that vector's closest code



	Total frames from video
42	
,	Total frames from video
42	