# Digital Calculus Frameworks and Comparative Evaluation of their Laplace-Beltrami operators

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# The Laplacian

In 1D:

$$\Delta f = \frac{d^2 f}{dx^2}$$

In 2D:

$$\Delta f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$

Etc...

# Laplace Beltrami operator

More general definitions:

$$\Delta f = \operatorname{div}(\operatorname{grad}(f))$$

$$\Delta f = \delta df$$

Example : Sphere Laplacian

$$\Delta = \frac{1}{r^2} \frac{\partial}{\partial r} \left( r^2 \frac{\partial}{\partial r} \right) + \frac{1}{r^2 \sin(\theta)} \frac{\partial}{\partial \theta} \left( \sin(\theta) \frac{\partial}{\partial \theta} \right) + \frac{1}{r^2 \sin^2(\theta)} \frac{\partial^2}{\partial \phi^2}$$

# A Few Properties (why do we care about the Laplacian?)

### Integration by parts

$$orall \Phi, f, \int_{\Omega} 
abla f \cdot 
abla \Phi = -\int_{\Omega} \Delta f \Phi + \int_{\partial \Omega} \Phi \langle 
abla f, m{n} 
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### **Eigen Vectors**

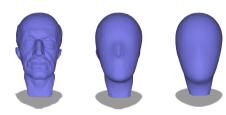
In one dimension, real eigenvectors have the form :  $\cos(\omega x + \varphi)$ 

In 2D : 
$$\cos(\omega_x x + \varphi_x)\cos(\omega_y y + \varphi_y)$$

Fourier basis!

# **Geometry Processing usages**

 Filtering [Sorkine, O.: Laplacian mesh processing. (2005)]



 Geodesics [Crane, K., Weischedel, C., Wardetzky, M.: The heat method for distance computation. (2017)]



 Shape matching... [Lombaert, H., Grady, L., Polimeni, J.R, Cheriet, F.: FOCUSR: Feature Oriented Correspondence using Spectral Regularization—A Method for Precise Surface Matching(2013)]

# Laplacian evaluations

Bunge, A., Botsch, M.: A survey on discrete Laplacians for general polygonal meshes. (2023)

Many different methods for polygonal mesh

Experimental ways to evaluate them: compare expected solutions of known problems, spherical eigenvectors, spherical eigenvalues...

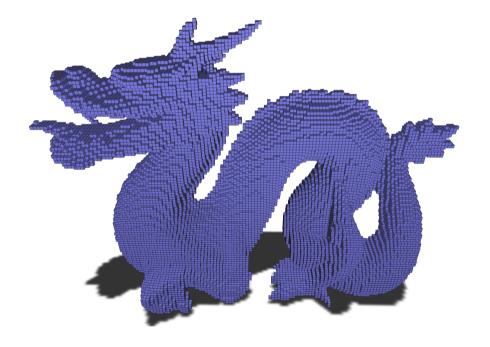
- We adapt an existing method (the Finite Element Method) on surfels to build a Laplace-Beltrami operator
- We also provide a method using interpolated normals (detailed in the paper)
- We compare previous methods to ours, with experiments suggesting convergence
  - Heat Kernel [Caissard, T., Coeurjolly, D., Lachaud, J.O., Roussillon, T.: Laplace–
     Beltrami operator on digital surfaces. (2019)]
  - Corrected PolyDEC [Coeurjolly, D., Lachaud, J.O.: A simple discrete calculus for digital surfaces. (October 2022)]

# **Corrected FEM Laplacian**

# **Digital Surface**

### Surfaces of voxels





### Where is our data defined?

Our mesh is defined by a set of Vertices V and a set of faces F

It depends! Usually:

- Scalar fields on vertices
- Vector fields on faces

Reason: vertices are where the values are "sampled"

On a triangle, using linear interpolation on the values at vertices the gradient is constant

# **Data representation**

We have a vector holding the values at all the vertices

We like to have our operators be matrices, such that : This allows us to invert these operations (to solve a Poisson problem for example)

I want to have L a Laplace Beltrami operator such that, for any vector t holding some value at vertices (for example a temperature) Lt is its laplacian.

## **Data representation**

$$L \cdot \begin{pmatrix} t(0) \\ t(1) \\ \vdots \\ t(|V|-1) \end{pmatrix} = \begin{pmatrix} \Delta t(0) \\ \Delta t(1) \\ \vdots \\ \Delta t(|V|-1) \end{pmatrix}$$

$$L \in R^{|V| \times |V|}$$

### **Finite Element Method**

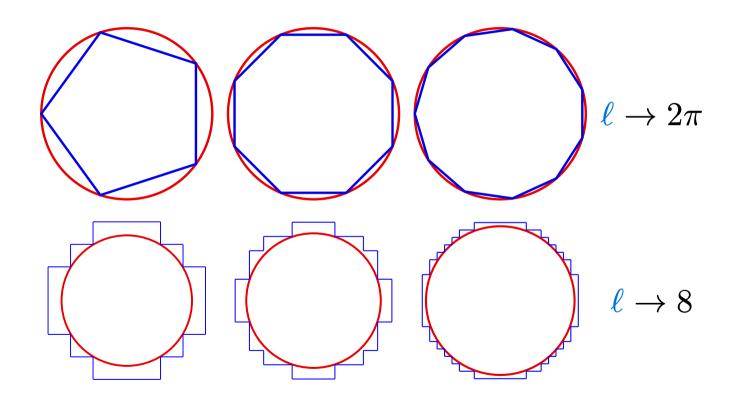
PDE approach, weak Poisson problem formulation :

$$orall \Phi, \int_{\Omega} 
abla f \cdot 
abla \Phi = -\int_{\Omega} \Delta f \Phi + \int_{\partial \Omega} \Phi \langle 
abla f, m{n} 
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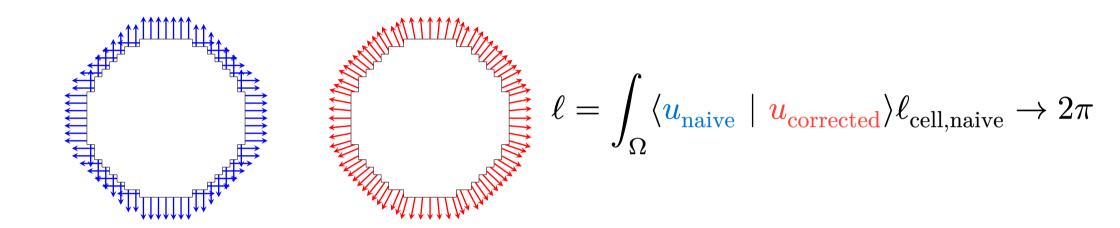
We want to solve  $\Delta f = g$  for a given g ( we assume no boundary) :

$$\forall \Phi, \int_{\Omega} \nabla f \cdot \nabla \Phi = -\int_{\Omega} g \Phi$$

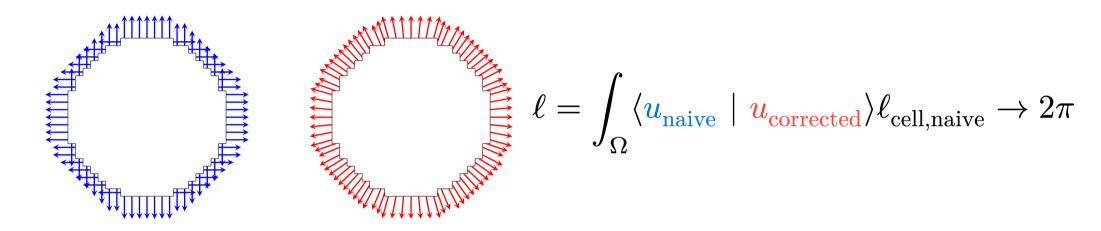
# Why corrected?



### How do we correct?



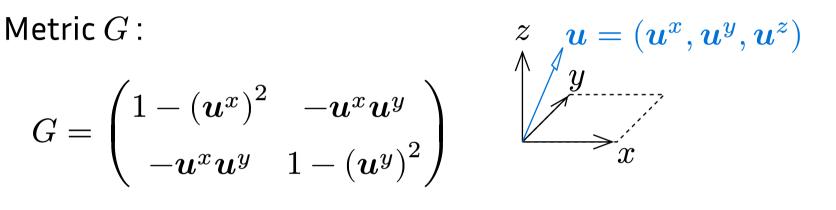
### How do we correct?



We have convergent estimators of normals and curvature! [Lachaud, J.O., Coeurjolly, D., Levallois, J.: Robust and convergent curvature and normal estimators with digital integral invariants. (2017)]

### How do we correct:

$$G = egin{pmatrix} 1 - \left(oldsymbol{u}^x oldsymbol{u}^2 & -oldsymbol{u}^x oldsymbol{u}^y \ -oldsymbol{u}^x oldsymbol{u}^y & 1 - \left(oldsymbol{u}^y
ight)^2 \end{pmatrix}$$



Used in : 
$$\langle oldsymbol{v}, oldsymbol{w} 
angle_G = oldsymbol{v}^t G oldsymbol{w}$$

Penalizes dot product in a direction by how much the normal is aligned to that direction

### How do we correct:

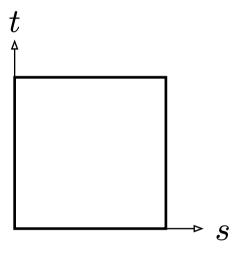
We assume an input vector field  $u_i$ , constant over each face

$$\nabla f = \frac{1}{\left(\boldsymbol{u}^{z}\right)^{2}} \begin{pmatrix} \left(1 - \left(\boldsymbol{u}^{y}\right)^{2}\right) \frac{\partial f}{\partial s} + \boldsymbol{u}^{x} \boldsymbol{u}^{y} \frac{\partial f}{\partial t} \\ \left(1 - \left(\boldsymbol{u}^{x}\right)^{2}\right) \frac{\partial f}{\partial t} + \boldsymbol{u}^{x} \boldsymbol{u}^{y} \frac{\partial f}{\partial s} \end{pmatrix}$$

$$\Delta f = \frac{1}{\left(\boldsymbol{u}^{z}\right)^{2}} \left( \left(1 - \left(\boldsymbol{u}^{y}\right)^{2}\right) \frac{\partial^{2} f}{\partial s^{2}} + 2\boldsymbol{u}^{x} \boldsymbol{u}^{y} \frac{\partial^{2} f}{\partial s \partial t} + \left(1 - \left(\boldsymbol{u}^{x}\right)^{2}\right) \frac{\partial^{2} f}{\partial t^{2}} \right)$$

$$\int_{\square} f = \int_{[0,1]\times[0,1]} f(s,t) \mathbf{u}^z \, \mathrm{d}s \, \mathrm{d}t$$

### Our element here is:



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### **Basis functions**

• 
$$\Phi_0 = (1-s)(1-t)$$

• 
$$\Phi_1 = s(1-t)$$

• 
$$\Phi_2 = st$$

• 
$$\Phi_3 = (1-s)t$$

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$$f = [f_0, f_1, f_2, f_2]$$

$$f = f_0 \Phi_0 + f_1 \Phi_1 + f_2 \Phi_2 + f_3 \Phi_3$$

Find  $L_M$  and  $M_M$  such that  $\forall f,p$  bilinear,  $\int_\square \langle \nabla f, \nabla p \rangle = f^T L_M p$  and  $\int_\square f p = f^T M_M p$ 

$$L_{Mi,j} = \int_{\square} \left\langle \nabla \Phi_i, \nabla \Phi_j \right\rangle$$

$$M_{Mi,j} = \int_{\square} \Phi_i \Phi_j$$

### Without metric

$$L_M = \frac{1}{6} \begin{pmatrix} 4 & -1 & -2 & -1 \\ -1 & 4 & -1 & -2 \\ -2 & -1 & 4 & -1 \\ -1 & -2 & -1 & 4 \end{pmatrix}$$

$$M_M = rac{1}{36} egin{pmatrix} 4 & 2 & 1 & 2 \ 2 & 4 & 2 & 1 \ 1 & 2 & 4 & 2 \ 2 & 1 & 2 & 4 \end{pmatrix}$$

### With metric

$$L_{M} = \frac{1}{6u^{z}} \begin{pmatrix} 3u^{x}u^{y} + 2 + 2(u^{z})^{2} & 2(u^{y})^{2} - 1 - (u^{x})^{2} & -1 - 3u^{x}u^{y} - (u^{z})^{2} & 2(u^{x})^{2} - 1 - (u^{y})^{2} \\ 2(u^{y})^{2} - 1 - (u^{x})^{2} & -3u^{x}u^{y} + 2 + 2(u^{z})^{2} & 2(u^{x})^{2} - 1 - (u^{y})^{2} & -1 + 3u^{x}u^{y} - (u^{z})^{2} \\ -1 - 3u^{x}u^{y} - (u^{z})^{2} & 2(u^{x})^{2} - 1 - (u^{y})^{2} & 3u^{x}u^{y} + 2 + 2(u^{z})^{2} & 2(u^{y})^{2} - 1 - (u^{x})^{2} \\ 2(u^{x})^{2} - 1 - (u^{y})^{2} & -1 + 3u^{x}u^{y} - (u^{z})^{2} & 2(u^{y})^{2} - 1 - (u^{x})^{2} & -3u^{x}u^{y} + 2 + 2(u^{z})^{2} \end{pmatrix}$$

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# Back to global

We sum our local  $L_M$  and  $M_M$  into a big L and M and consider  $\Phi$  and f global now

We define  $\Phi_i$  as [0,...,0,1,0,...,0], bilinear inside each face

Our problem

$$\forall \Phi, \int_{\Omega} \nabla f \cdot \nabla \Phi = -\int_{\Omega} g \Phi$$

Becomes :  $\forall \mathbf{\Phi}, \mathbf{\Phi}^T L \mathbf{f} = \mathbf{\Phi}^T M \mathbf{g}$ 

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Becomes :  $\forall oldsymbol{\Phi}, oldsymbol{\Phi}^T L oldsymbol{f} = oldsymbol{\Phi}^T M oldsymbol{g} \ \Leftrightarrow L oldsymbol{f} = M oldsymbol{g}$ 

# Poisson problem

$$oldsymbol{f} = L^{-1} M oldsymbol{g}$$

- L is SPD, which is nice to invert
- Has a kernel of dimension 1, made of constant functions
- Problem can be fixed to a unique solution using boundary conditions

### Forward evaluation

Why not use it the other way? Knowing f, find  $g=\Delta f$ 

$$M^{-1}Lf = g$$

# **Results**

The laplacian has a known expression on the sphere as well as known eigenvalues

We can compare our results to the expected one

We average results over random discretization of the sphere (random centers)

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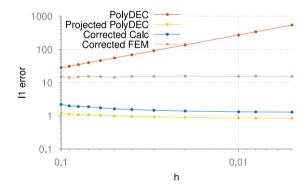
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As we decrease the gridstep h, error should decrease too (and eventually converge to 0)

### Naive Forward evaluation

We try computing  $g = M^{-1}Lf$ 

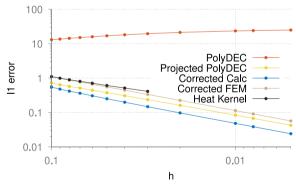


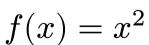
$$f(x) = e^x$$

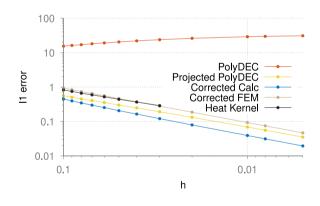
### Fixed Forward evaluation

### Apply some diffusion:

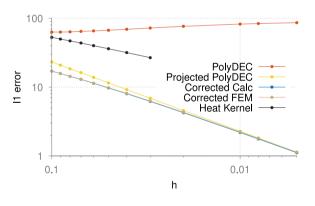
$$oldsymbol{g} = M^{-1}Loldsymbol{f}$$
 becomes  $oldsymbol{g} = (M-dtL)^{-1}Loldsymbol{f}$  with  $dt = 0.035h$ 





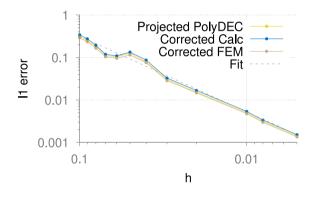


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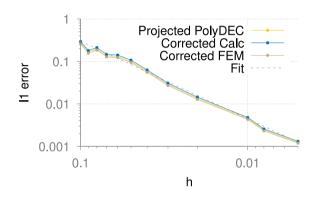


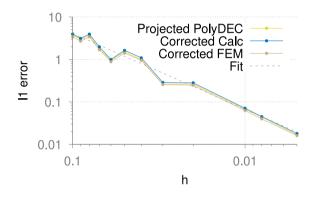
f: SH(6,6)

### **Backward evaluation**



 $f(x) = x^2$ 

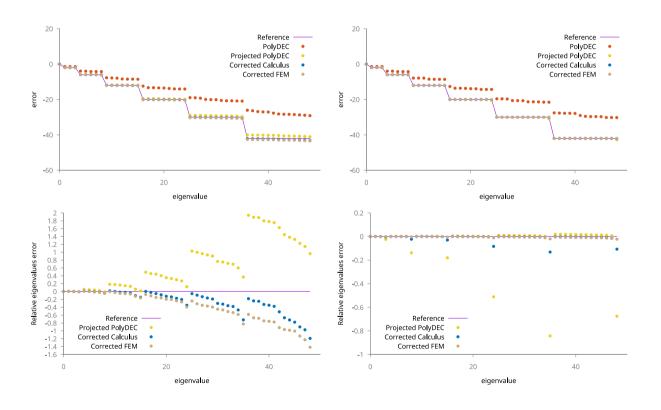




$$f(x) = e^x$$

f: SH(6,6)

# **Eigenvalues**



# Perspectives

- Proof of convergence
- Play with curvature : better metric? recover position from normal and mean curvature  $\Delta m{p} = -2Hm{n}$
- Explore use for other geometries (triangle mesh with normal maps)