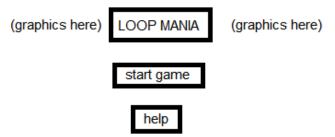
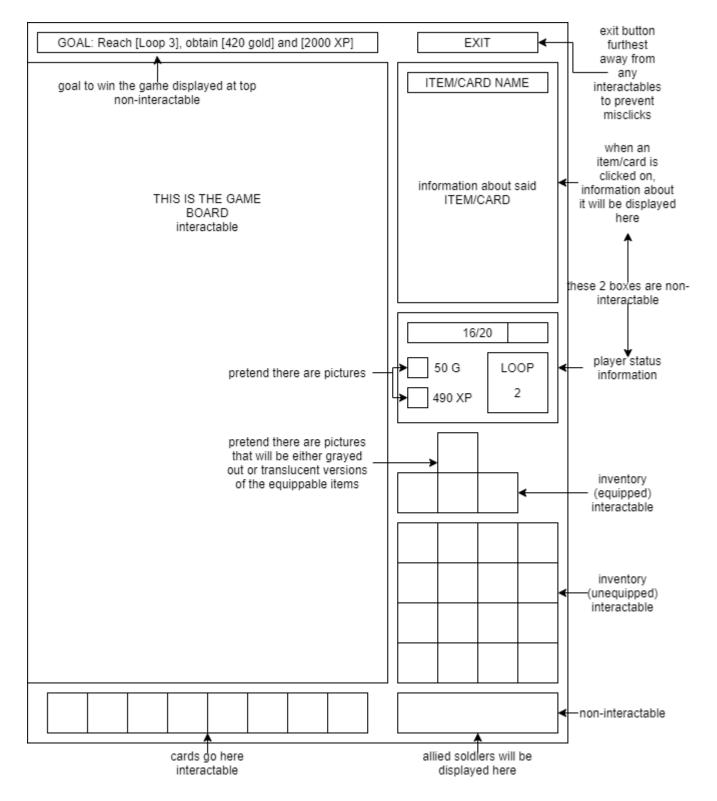
Main Menu

Help button will open up a new window that displays general information about items available, general gameplay stuff, combat system, enemies, etc.



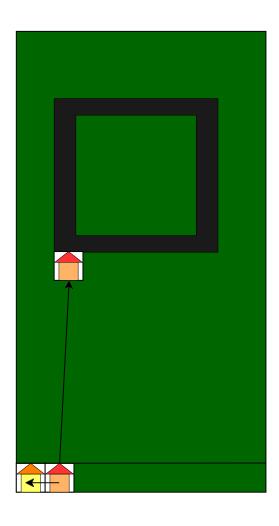
Game Board



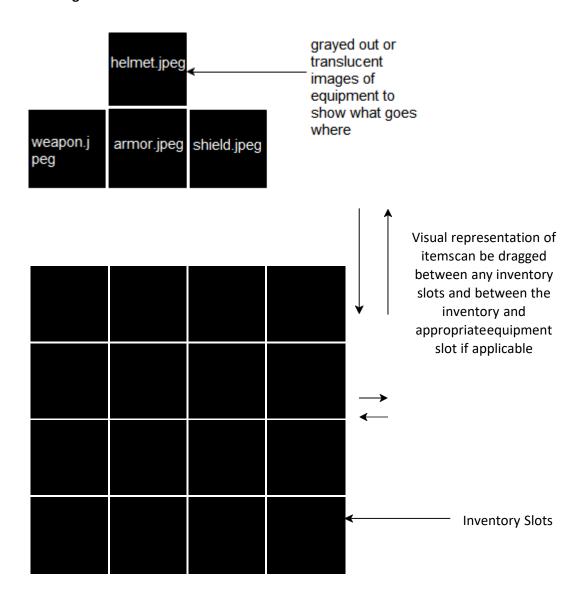
Game Board

Buildings created by dragging cardsto valid position on game board

Fill up the hand from left to right and move left when a card to the left is played



Cards have a visual representation of the building they create





Shop

The shop window will pop up upon arrival to Hero's castle

icon of item	gold icon
Item Name	cost (gold)
Item	cost
Name	(gold)
Item	cost
Name	(gold)
Item	cost
Name	(gold)
Item	cost
Name	(gold)
	BUY

Item and gold icons, along with text are not counted as their own separate interactables, but rather the entire item row is a single interactable object

once you've clicked on an item, it's information will be displayed on the information box as shown in the first diagram, then you can buy it by clicking on the buy button