

# SICP

God's Programming Book

Lecture-05 Environment



# Environments

Slides Adapted from cs61a of UC Berkeley

# Environments for Higher-Order Functions

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# Environments Enable Higher-Order Functions

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**Functions are first-class:** Functions are values in our programming language

**Higher-order function:**

- A function that takes a function as an argument value **or**
- A function that returns a function as a return value

*Environment diagrams describe how higher-order functions work!*

(Demo)

# Names can be Bound to Functional Arguments

```
1 def apply_twice(f, x):  
2     return f(f(x))  
3  
→ 4 def square(x):  
5     return x * x  
6  
→ 7 result = apply_twice(square, 2)
```

Global frame  
apply\_twice  
square

func apply\_twice(f, x) [parent=Global]

func square(x) [parent=Global]

*Applying a user-defined function:*

- Create a new frame
- Bind formal parameters (f & x) to arguments
- Execute the body:  
return f(f(x))

```
→ 1 def apply_twice(f, x):  
→ 2     return f(f(x))  
3  
4 def square(x):  
5     return x * x  
6  
7 result = apply_twice(square, 2)
```

Global frame  
f1: apply\_twice [parent=Global]  
f  
x 2

apply\_twice  
square

func apply\_twice(f, x) [parent=Global]

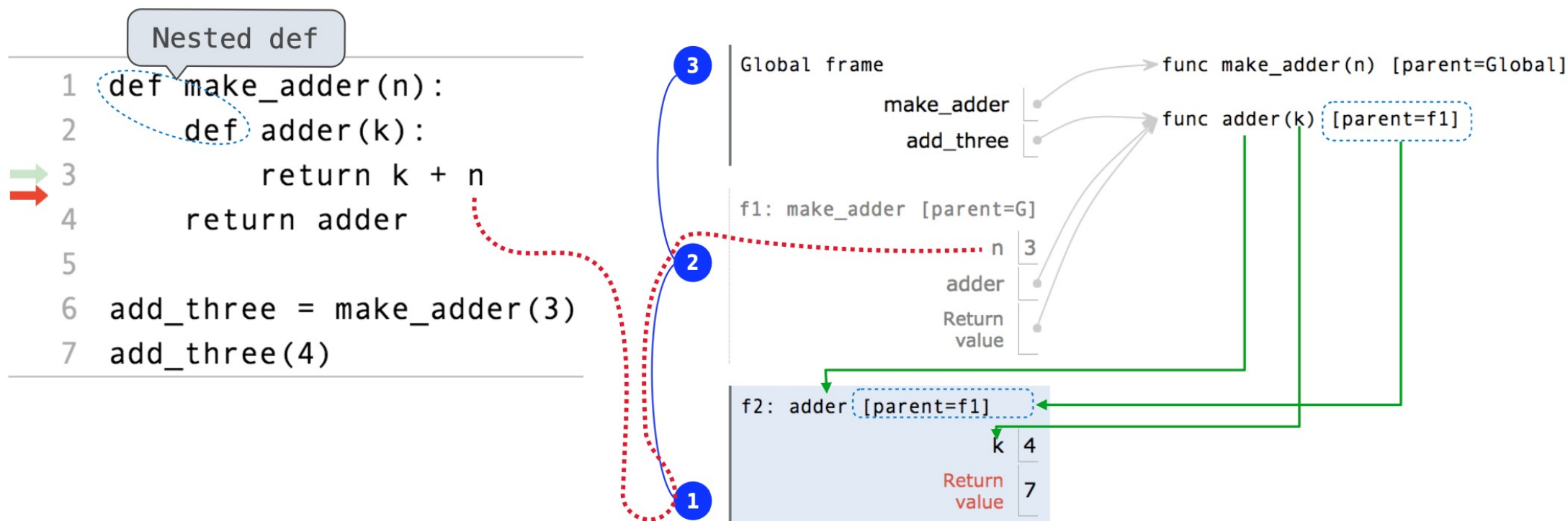
func square(x) [parent=Global]

# Environments for Nested Definitions

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(Demo)

# Environment Diagrams for Nested Def Statements



# Environment Diagrams for Nested Def Statements

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- Every user-defined function has a parent frame (often global)
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame (often global)
- The parent of a frame is the parent of the function called



# How to Draw an Environment Diagram

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When a function is defined:

Create a function value: `func <name>(<formal parameters>) [parent=<label>]`

Its parent is the current frame.

f1: make\_adder

func adder(k) [parent=f1]



Bind <name> to the function value in the current frame

# How to Draw an Environment Diagram

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When a function is called:

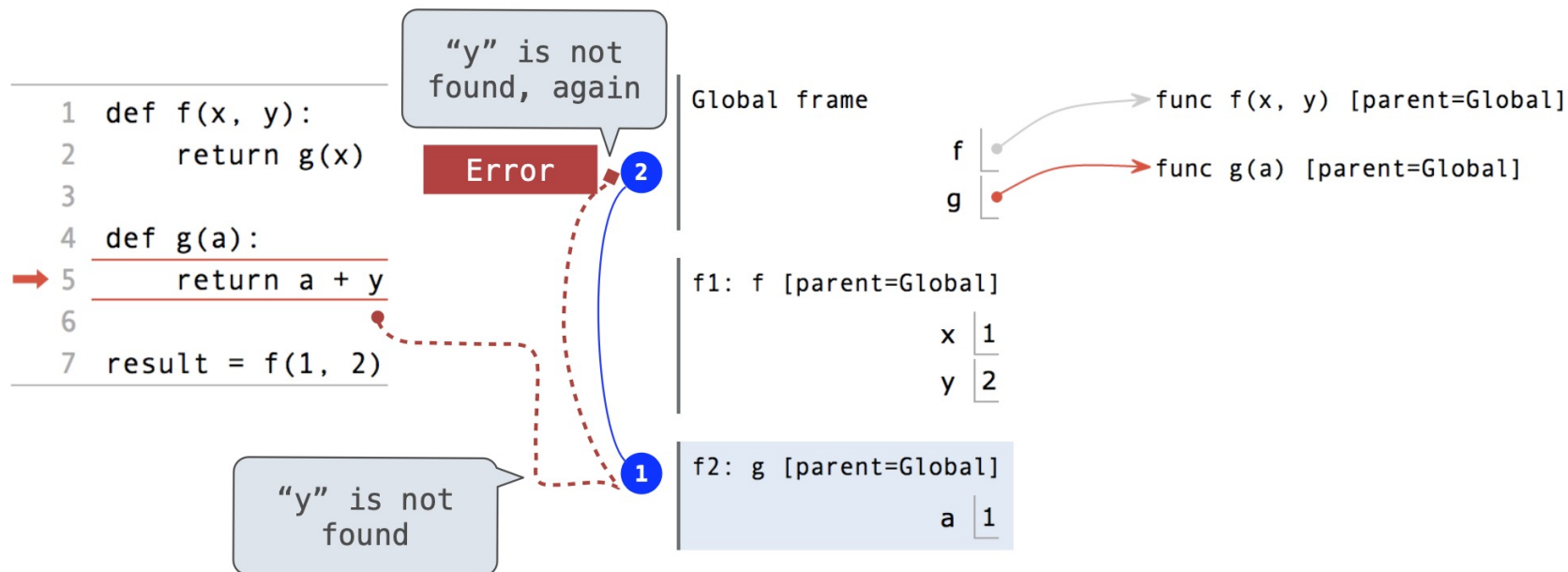
1. Add a local frame, titled with the <name> of the function being called.
2. Copy the parent of the function to the local frame: [parent=<label>]
3. Bind the <formal parameters> to the arguments in the local frame.
4. Execute the body of the function in the environment that starts with the local frame.

# Local Names

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(Demo)

# Local Names are not Visible to Other (Non-Nested) Functions



- An environment is a sequence of frames.
- The environment created by calling a top-level function (no def within def) consists of one local frame, followed by the global frame.

# Lambda Expressions

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# Lambda Expressions

```
>>> x = 10
```

An expression: this one evaluates to a number

```
>>> square = x * x
```

Also an expression: evaluates to a function

```
>>> square = lambda x: x * x
```

Important: No "return" keyword!

A function

with formal parameter x

that returns the value of "x \* x"

```
>>> square(4)  
16
```

Must be a single expression

- Lambda expressions are not common in Python, but important in general
- Lambda expressions in Python cannot contain statements at all!

# Lambda Expressions Versus Def Statements



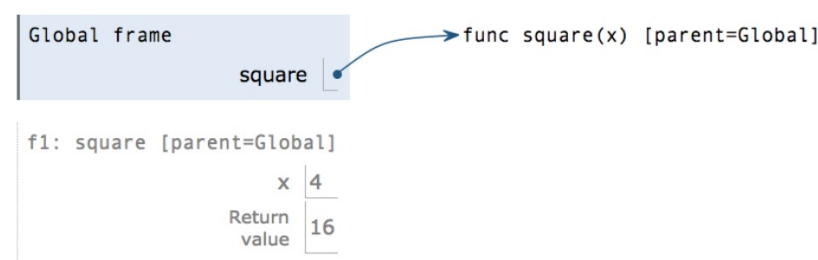
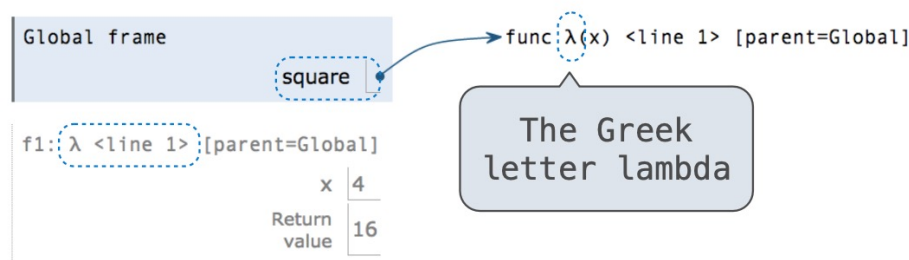
```
square = lambda x: x * x
```

VS



```
def square(x):  
    return x * x
```

- Both create a function with the same domain, range, and behavior.
- Both bind that function to the name square.
- Only the def statement gives the function an intrinsic name, which shows up in environment diagrams but doesn't affect execution (unless the function is printed).



# Function Composition

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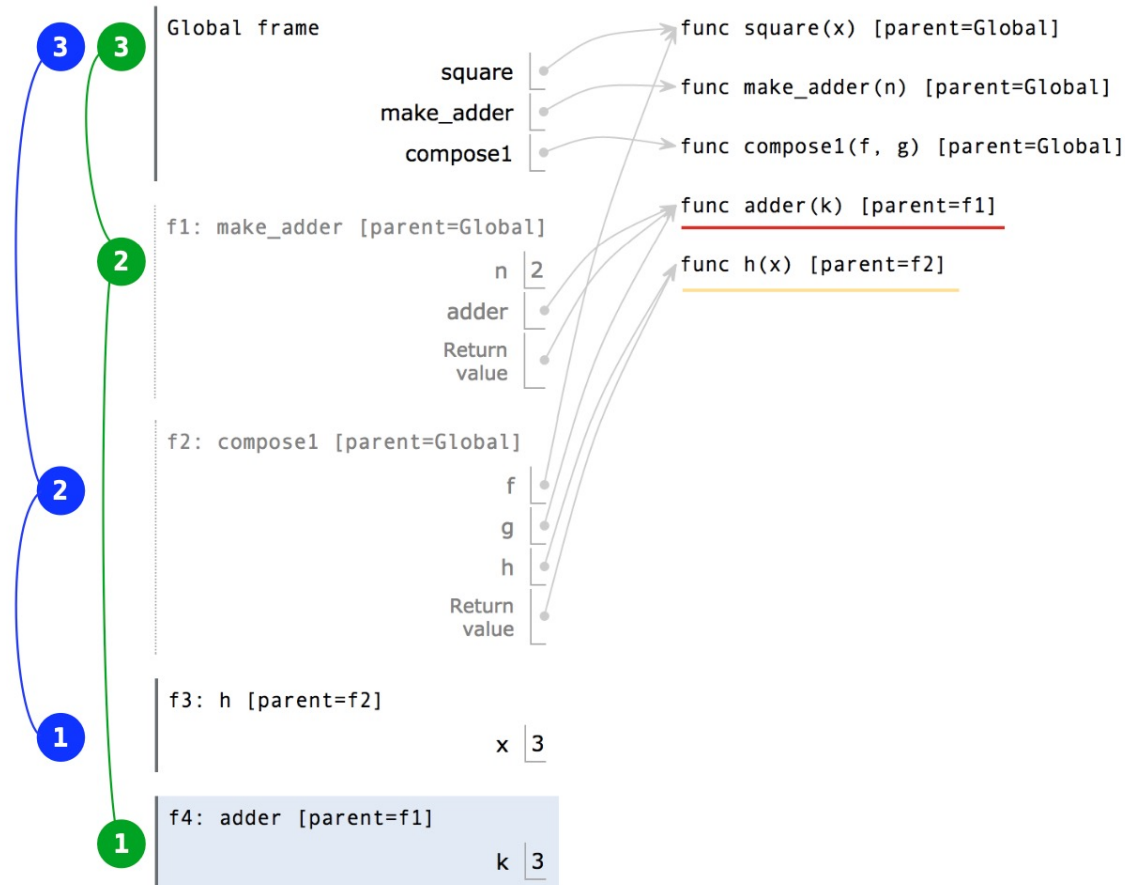
(Demo)



# The Environment Diagram for Function Composition

```
1 def square(x):  
2     return x * x  
3  
4 def make_adder(n):  
5     def adder(k):  
6         return k + n  
7     return adder  
8  
9 def compose1(f, g):  
10     def h(x):  
11         return f(g(x))  
12     return h  
13  
14 compose1(square, make_adder(2))(3)
```

Return value of make\_adder is an argument to compose1



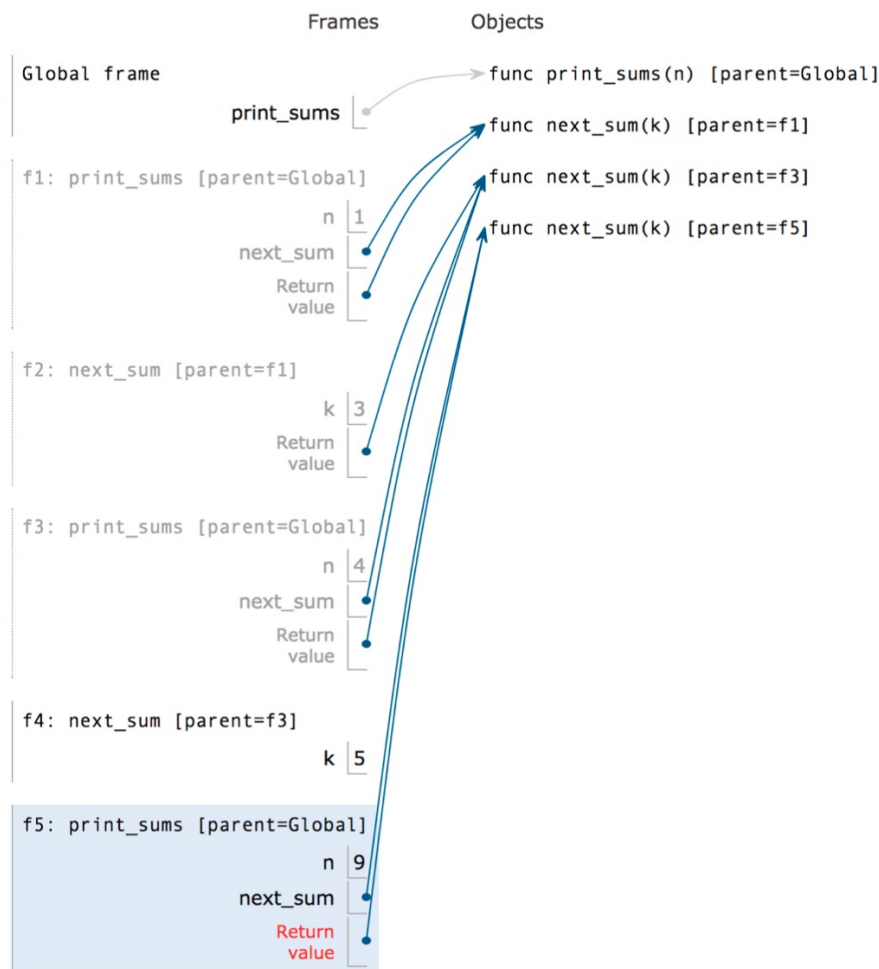
# Self-Reference

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(Demo)

# Returning a Function Using Its Own Name

```
1 def print_sums(n):  
2     print(n)  
3     def next_sum(k):  
→ 4         return print_sums(n+k)  
5     return next_sum  
6  
→ 7 print_sums(1)(3)(5)
```



# Currying

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# Function Currying

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```
def make_adder(n):  
    return lambda k: n + k
```

```
>>> make_adder(2)(3)  
5  
>>> add(2, 3)  
5
```

There's a general  
relationship between  
these functions

(Demo)

**Curry:** Transform a multi-argument function into a single-argument, higher-order function

# Thanks for Listening

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