

COMP 5711 - Advanced Algorithms Written Assignment # 4

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SKI

(a)

We adopt the break-even algorithm¹ to solve this problem: I rent for $n - 1$ days and buy skis on the morning of day n if I am still up for skiing. If I have to stop skiing during the first $n - 1$ days, it costs the same as what I would pay if one had known the number of days I would go skiing. If I have to stop skiing after day n , my cost is $(2n - 1)$ dollars, which is at most as twice as what I would pay if I had known the number of days I would go skiing in advance. So, it achieves a competitive ratio of at most 2.

(b)

Consider an adversary that knows the deterministic strategy and chooses the number of days to ski accordingly. If the strategy always rents for k days before buying, the adversary can choose to ski for $k + 1$ days and then stop, forcing the strategy to rent for k days and then buy a ski, which costs $k + n$ dollars. When $k < n - 1$, $\text{OPT} = k + 1$,

$$\frac{k + n}{k + 1} = 1 + \frac{n - 1}{k + 1} > 1 + \frac{n - 1}{n} = 2 - 1/n.$$

When $k \geq n - 1$, $\text{OPT} = n$,

$$\frac{k + n}{n} = 1 + \frac{k}{n} \geq 2 - 1/n.$$

So, no deterministic strategy can achieve a competitive ratio better than $2 - 1/n$.

(c)

Since n is an even number, let $n = 2k$ and $q = 1 - 1/k$ ($q < 1$). We rent the ski until day $n/2 = k$. Then with the probability $p_i = \alpha q^{2k-i}$ we buy the ski on the morning of day i if I am still up for skiing; otherwise we continue to rent until day i . Here $\sum_{i=k+1}^{2k} p_i = 1$ and thus

$$\alpha = \frac{1}{\sum_{i=k+1}^{2k} q^{2k-i}} = \frac{1 - q}{1 - q^k}.$$

¹https://en.wikipedia.org/wiki/Ski_rental_problem

When we buy the ski in the day i , the competitive ratio is at most $\frac{n+i-1}{n} < 1 + i/n$ based on the results in (a) and (b). Therefore, the competitive ratio in expectation is at most

$$\begin{aligned}
E &< \sum_{i=k+1}^{2k} (1 + i/n)p_i \\
&= 3/2 + \frac{1-q}{2k(1-q^k)} \cdot \frac{kq}{1-q} \\
&= 3/2 + \frac{q}{2(1-q^k)} \\
&< 3/2 + q/2 = 2 - 1/n.
\end{aligned}$$

So, we obtain a better competitive ratio.

MG

(a)

After counting N items, there are at most $N - M$ decrements. So, at most $(N - M)/(k + 1)$ decrements on each unique key, indicating the error is at most $(N - M)/(k + 1)$.

(b)

Denote f'_i as the counter value of the i -th most frequent item. We have $f'_i \geq f_i - (N - M)/(k + 1)$, $1 \leq i \leq t$. So,

$$M \geq \sum_{i=1}^t f'_i \geq \sum_{i=1}^t (f_i - \frac{N - M}{k + 1}) = \sum_{i=1}^t f_i - \frac{t(N - M)}{k + 1} \quad (1)$$

According to Eq. 1,

$$N - M \leq N - \sum_{i=1}^t f_i + \frac{t(N - M)}{k + 1} = N^{res(t)} + \frac{t(N - M)}{k + 1}. \quad (2)$$

So, $(N - M)/(k + 1) \leq N^{res(t)}/(k + 1 - t)$. Proven!

Parallel

Since we can obtain the location of the first 1 by comparing each element once in A , where each comparison takes $O(1)$ times. Therefore, like the prefix sum problem, this problem can be simulated by a circuit of depth $D = O(\log n)$ and work $O(n)$. When there are $p = O(n)$ processors, according to the Brent's theorem, the running time can be $O(W/p + D) = O(\log n)$.