# COE548: LARGE LANGUAGE MODELS

Topic: Probability Theory & Statistics



#### Outline

#### **Probability Theory & Statistics**

- Conditional Probability and Independence
- Random Variables
- Cumulative Distribution Function (CDF), Probability Mass Function (PMF), Probability Density Function (PDF)
- Expectation and Variance
- Multivariate Probability
- Baye's Theorem
- Statistics
- Maximum Likelihood Estimation (MLE)
- Markov Chains/Hidden Markov Models (HMMs)

# **Probability Theory**

- Basic elements of probability theory:
  - Sample space:  $\Omega$  (The set of all random outcomes that can happen)
  - Event:  $A \subseteq \Omega$  (Subset of the sample space)
  - Event space: F (The power set of events)
  - Probability measure:  $P: F \to \mathbb{R}$  (Takes as input an event and assigns it a value between 0 and 1)
- Three axioms of probability:
  - $P(A) \ge 0, \ \forall A \in F$
  - $P(\Omega) = 1$
  - If  $A_1, A_2, ...$  disjoint sets of events then  $P \cup_i A_i = \sum_i A_i$

# Conditional Probability and Independence

- Let B be any event such that  $P(B) \neq 0$ .
- It stands that  $P(A|B) = \frac{P(A \cap B)}{P(B)}$ .
- A and B are independent  $(A \perp B)$  if and only if  $P(A \cap B) = P(A)P(B)$ , which means P(A|B) = P(A) (probability of A does not change whether B occurred or not).

#### Random Variables

- A random variable  $X: \Omega \to \mathbb{R}$  (Mapping from outcomes to real-values)
  - Example (coin toss):  $w_o = HHHTHTTHTT$ , then:
    - the number of heads is  $X(w_o) = 5$ .
    - Number of tosses until tails is  $X(w_o) = 4$ .
  - $Val(X) = X(\Omega)$  (value of X)
- We assign probabilities to events, not outcomes.
- By defining random variables we bring random unordered events to the real line, which makes it mathematically manipulatable.
- The probability distribution describes how the probabilities are distributed over the values of the random variable. For a discrete random variable, this is often represented by the probability mass function (PMF), which gives the probability of each specific outcome.

# Example: Coin Toss

- **1. Sample Space**: Imagine all possible outcomes of an experiment. For the die, the sample space is {1,2,3,4,5,6}. These are all the events that could happen.
- 2. Random Variable as a Mapping: The random variable X takes each event in the sample space and maps it to a real number. In this simple case, it's a straightforward mapping: X(1) = 1, X(2) = 2 and so on. But in more complex scenarios, the mapping might not be as direct.
- 3. Probability of an Event: The probability of an event (say, rolling a 4) is the likelihood of the event occurring. Since X(4) = 4, the probability that X = 4 is 1/6.
- **4. Probability Distribution**: If you think of all possible values that X can take and the corresponding probabilities, you have a probability distribution. For the die roll, the probability distribution tells you that X = 1 with probability 1/6, X = 2 with probability 1/6, and so on.

#### Discrete vs Continuous RVs

#### Discrete RV

- Val(X) is countable  $P(X = k) = P(\{\omega | X(\omega) = k\})$
- Probability Mass Function (PMF)

$$\rho_X: Val(X) \to [0,1]$$

$$\rho_X = P(X = x)$$

$$\sum_{x \in Val(X)} \rho_X = 1$$

#### Continuous RV

- Val(X) is uncountable  $P(a \le X \le b) = P(\{\omega | a \le X(\omega) \le b\})$
- Probability Density Function (PDF)

$$f_X \colon \mathbb{R} \to \mathbb{R}$$

$$f_X(X) = \frac{d}{dx} F_X(x)$$

$$f_X(X) \neq P(X = x)$$

$$\int_{-\infty}^{\infty} f_X(x) dx$$

# Cumulative Distribution Function (CDF)

The cumulative distribution function (CDF) of a random variable X is a function that tells us the probability that X takes a value less than or equal to a certain value. It accumulates (or sums up) the probabilities up to that point.

$$F_X \colon \mathbb{R} \to [0,1]$$

$$F_X(x) = P(X \le x) = P(\{\omega | X(\omega) \le x\})$$

Example: If X is the outcome of a die roll, the CDF  $F_X(3)$  would give the probability that you roll a 1, 2, or 3. In other words:

$$F_X(3) = P(X \le 3) = P(X = 1) + P(X = 2) + P(X = 3) = \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = 0.5$$

Note: The PDF is the derivative of the CDF.

# **Expected Value**

- Expected value represents the "average" or "mean" value of the possible outcomes of a random variable, weighted by their probabilities. It provides a measure of the central tendency of a probability distribution.
- Let  $g: \mathbb{R} \to \mathbb{R}$ , X be a discrete RV with PMF  $p_X$ , then the expectation of g(x) is

$$\mathbb{E}[g(x)] = \sum_{x \in Val(X)} g(x)\rho_X(x)$$

For continuous:  $\mathbb{E}[g(x)] = \int_{-\infty}^{\infty} g(x) f_X(x)$ .

Back to rolling dice example:

$$\mathbb{E}[X] = 1\frac{1}{6} + 2\frac{1}{6} + 3\frac{1}{6} + 4\frac{1}{6} + 5\frac{1}{6} + 6\frac{1}{6} = 3.5$$

# Law of Large Numbers

Assuming

$$E[X] = \lim_{N \to \infty} \frac{1}{N} \sum_{i=1}^{N} g(x^{(i)}) = \int_{-\infty}^{\infty} g(x) f_X(x) dx$$

- lacktriangle As N increases the summation approaches the true expectation almost surely (with probability 1).
- Without taking the limit, we call  $\frac{1}{N}\sum_{i=1}^{N}g(x^{(i)})$  the Monte Carlo estimate.

#### Variance

Variance is a statistical measure that tells us how much the values of a random variable differ from the expected value of that variable.

$$Var(X) = \mathbb{E}[(X - \mathbb{E}[X])^2]$$

Or an alternative formula:

$$Var(X) = \mathbb{E}[X^2] - \mathbb{E}[X]^2$$

Back to rolling dice example given expected value is 3.5:

$$Var(X) = \sum_{i=1}^{6} (x_i - 3.5)^2 \frac{1}{6}$$

$$= \frac{(1 - 3.5)^2 + (2 - 3.5)^2 + (3 - 3.5)^2 + (4 - 3.5)^2 + (5 - 3.5)^2 + (6 - 3.5)^2}{6} \approx 2.92$$

### Parameters

#### Parameters

Distribution	PDF or PMF	Mean	Variance
Bernoulli(p)	$\left\{ egin{array}{ll} p, &  ext{if } x=1 \ 1-p, &  ext{if } x=0. \end{array}  ight.$	p	p(1-p)
Binomial(n, p)	$\binom{n}{k} p^k (1-p)^{n-k}$ for $k = 0, 1,, n$	np	np(1-p)
Geometric(p)	$p(1-p)^{k-1}$ for $k=1,2,$	$\frac{1}{p}$	$\frac{1-\rho}{\rho^2}$
$Poisson(\lambda)$	$\frac{e^{-\lambda}\lambda^k}{k!}$ for $k=0,1,$	λ	λ
Uniform(a, b)	$\frac{1}{b-a}$ for all $x \in (a,b)$	$\frac{a+b}{2}$	$\frac{(b-a)^2}{12}$
Gaussian $(\mu, \sigma^2)$	$\frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{(x-\mu)^2}{2\sigma^2}} \text{ for all } x \in (-\infty, \infty)$ $\lambda e^{-\lambda x} \text{ for all } x \ge 0, \lambda \ge 0$	$\mu$	$\sigma^2$
Exponential( $\lambda$ )	$\lambda e^{-\lambda x}$ for all $x \ge 0, \lambda \ge 0$	$\frac{1}{\lambda}$	$\frac{1}{\lambda^2}$

#### Two Random Variables

- Bivariate CDF:  $F_{XY}(x, y) = P(X \le x, Y \le y)$
- Bivariate PMF:  $\rho_{XY}(x, y) = P(X = x, Y = y)$
- Marginal PMF:  $\rho_X(x) = \sum_y \rho_{XY}(x, y)$
- Bivariate PDF:  $f_{XY}(x,y) = \frac{\partial^2 F_{XY}(x,y)}{\partial x \partial y}$
- Marginal PDF:  $f_X(x) = \int_{-\infty}^{\infty} f_{XY}(x, y) dy$

#### Two Random Variables

Example with two die: Let *X* be the outcome of the first die and *Y* be the outcome of the second die.

- **Joint PMF**: The joint PMF P(X = x, Y = y) for each possible pair (x, y) is  $\frac{1}{36}$ , because there are 36 equally likely outcomes when rolling two dice.
- Marginal PMF: The marginal PMF for *X* would be:

$$P(X = x) = \sum_{y=1}^{6} P(X = x, Y = y) = \sum_{y=1}^{6} \frac{1}{36} = \frac{1}{6}$$

**■ Joint CDF**:  $F_{XY}(X \le 3, Y \le 4)$  is equal to the sum of probabilities of outcomes where  $X \le 3, Y \le 4$ . There are 12 such pairs, so:  $F_{XY}(3,4) = \frac{12}{36} = \frac{1}{3}$ 

# Independence of Two RVs

■ Two random variables *X* and *Y* are independent if:

$$\rho_{XY}(x,y) = \rho_X(x)\rho_Y(y)$$

And

$$\rho_{Y|X}(x,y) = \rho_Y(y)$$

# Bayes' Theorem

Given the conditional probability of an event, P(x|y), we want to find the reverse conditional probability:

$$P(y|x) = \frac{P(x|y)P(y)}{P(x)}$$

Where 
$$P(x) = \sum_{y' \in Val(Y)} P(x|y')P(y')$$
.

■ Note, the joint is the product of the marginal and conditional (this is by the chain rule of probability theory):

$$P(x,y) = P(x)P(y|x) = P(y)P(x|y)$$
Joint Marginal Conditional

# Bayes' Theorem

By rearranging the terms we get:

$$P(y|x) = \frac{P(x|y)P(y)}{P(x)}$$

Commonly written as:

$$P(y|x) = \frac{P(y)P(x|y)}{\sum_{y' \in Val(Y)} P(y')P(x|y')} = \frac{P(y)P(x|y)}{\sum_{y' \in Val(Y)} P(x,y')}$$

# **Expectation of Two RVs**

■ Discrete case:

$$\mathbb{E}[XY] = \sum_{i} \sum_{j} x_i, y_j P(X = x_i, Y = y_j)$$

$$\mathbb{E}[g(x, y)] = \sum_{i} \sum_{j} g(x_i, y_j) P(X = x_i, Y = y_j)$$

Continuous case:

$$\mathbb{E}[XY] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} xy f_{XY}(x, y) \, dx \, dy$$

$$\mathbb{E}[g(x, y)] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(x, y) f_{XY}(x, y) \, dx \, dy$$

#### Covariance of Two RVs

- Covariance is a measure of how much two random variables change together.
- If the variables tend to increase together, the covariance is positive.
- If one tends to increase when the other decreases, the covariance is negative.
- If the variables are independent, the covariance is zero (though a covariance of zero does not necessarily imply independence).

$$Cov[x, y] = \mathbb{E}[(x - \mathbb{E}[x])(y - \mathbb{E}[y])] = \mathbb{E}[XY] - \mathbb{E}[X]\mathbb{E}[Y]$$

■ If *X* and *Y* are independent then:

$$\mathbb{E}[XY] = E[X]E[Y] \to Cov[x, y] = 0$$

$$Var[X + Y] = \mathbb{E}[(X + Y)^2] - \mathbb{E}[(X + Y)]^2$$

$$Var[X + Y] = Var[X] + Var[Y] + 2Cov[X, Y]$$

#### Multivariate Gaussian Distribution

- Say we are dealing with vectors  $x \in \mathbb{R}^n$  and we want to model  $P(x_1), P(x_2), ...$  with the parameters:
  - Expected value:  $\mu \in \mathbb{R}^n$
  - Covariance:  $\Sigma \in \mathbb{R}^{n \times n}$

$$P(x; \mu, \Sigma) = \frac{1}{(2\pi)^{\frac{n}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2}(x - \mu)^T \Sigma^{-1}(x - \mu)\right)$$

Note:

 $\Sigma$ : is a positive semi-definite matrix, that is full-rank (inverse exists)

$$(x-\mu)^T \Sigma^{-1} (x-\mu)$$
: is quadratic form

# Conditional Probability and Expectation

 $\blacksquare$  Let X, Y be RVs with the same probability space.

$$P(X = x | Y = y) = \frac{P(X = x, Y = y)}{P(Y = y)}$$

The conditional expectation given by:

$$\mathbb{E}[X|Y=y] = \sum_{Y} x \frac{P(X=x, Y=y)}{P(Y=y)}$$

Is a random variable itself. Explanation:

- The conditional expectation  $\mathbb{E}[X|Y=y]$  is the expected value of X given that the random variable Y is equal to some specific value y. This is a number (not a random variable) when y is fixed.
- However, when we look at the conditional expectation as a function of Y (without fixing y), it is itself a random variable. Specifically, the conditional expectation  $\mathbb{E}[X|Y]$  is a function that depends on Y and varies as Y varies.

# Conditioned Bayes' Rule

$$P(a|b,c) = \frac{P(b|a,c)P(a|c)}{P(b|c)}$$

Proof:

$$\frac{P(b|a,c)P(a|c)}{P(b|c)} = \frac{P(b,a,c)P(a|c)}{P(b|c)P(a,c)} \\
= \frac{P(b,a,c)P(a,c)}{P(b|c)P(a,c)P(c)} = \frac{P(b,a,c)}{P(b|c)P(c)} \\
= \frac{P(b,a,c)}{P(b,c)} = P(a|b,c)$$

#### Statistics vs ML

- Given some data (observations)  $x \in \mathbb{R}^n$  you are trying to infer the parameters that define the probability distribution over that data.
- Many techniques to estimate parameters given data:
  - Method of moments
  - Maximum likelihood estimation
  - Etc.
- Relation to ML:
  - Using (training) data, we estimate parameters of a model to make predictions on future data.
  - In statistics the goal is to make statements about the probability distribution parameters, whereas in ML we only care about model accuracy/performance.

- Assumption: Gaussian data
- Have a collection of i.i.d data  $x \in \mathbb{R}^d$  with n samples, i.e.,  $x^{(1)}, ..., x^{(n)} \in \mathbb{R}^d$ .

$$P(x; \mu, \Sigma) = \frac{1}{(2\pi)^{\frac{d}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2}(x - \mu)^T \Sigma^{-1}(x - \mu)\right)$$

Recall if  $x^{(1)}, \dots, x^{(n)}$  are independent then

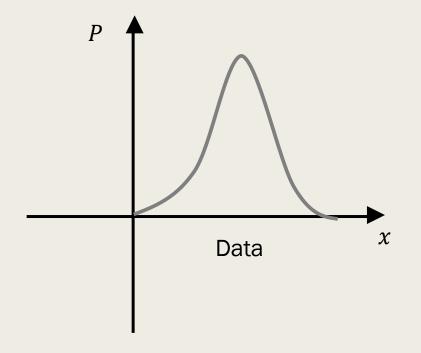
$$P(x^{(1)}, ..., x^{(n)}) = P(x^{(1)})P(x^{(2)}) ... P(x^{(n)}) = \prod_{i=1}^{n} P(x^{(i)})$$

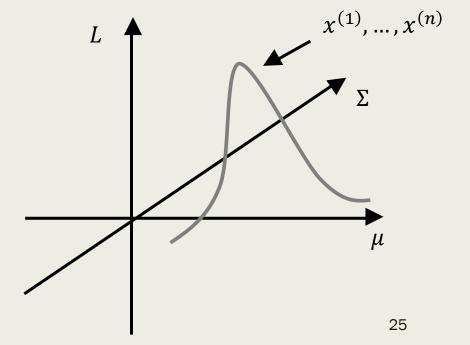
Then we write:

$$P(\mathbf{x}; \mu, \Sigma) = \prod_{i=1}^{n} \frac{1}{(2\pi)^{\frac{d}{2}|\Sigma|^{\frac{1}{2}}}} \exp\left(-\frac{1}{2} \left(\mathbf{x}^{(i)} - \mu\right)^{T} \Sigma^{-1} \left(\mathbf{x}^{(i)} - \mu\right)\right)$$

Define a likelihood function (of the parameters):

$$L(\mu, \Sigma; x^{(1)}, \dots, x^{(n)}) = \prod_{i=1}^{n} \frac{1}{(2\pi)^{\frac{d}{2}} |\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2} (x^{(i)} - \mu)^{T} \Sigma^{-1} (x^{(i)} - \mu)\right)$$





$$L(\theta; x) = \prod_{i=1}^{n} L(\theta; x^{(i)})$$

And in MLE we want:

$$\hat{\theta}_{MLE} = \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^{n} L(\theta; x^{(i)})$$

Equivalently:

$$\hat{\theta}_{MLE} = \underset{\theta}{\operatorname{argmax}} \log \prod_{i=1}^{n} L(\theta; x^{(i)}) = \underset{\theta}{\operatorname{argmax}} \sum_{i=1}^{n} \log L(\theta; x^{(i)})$$

Recall: log is a monotonically increasing function.

$$\hat{\theta}_{MLE} = \underset{\theta}{\operatorname{argmax}} \log \prod_{i=1}^{n} L(\theta; x^{(i)}) = \underset{\theta}{\operatorname{argmax}} \sum_{i=1}^{n} \log L(\theta; x^{(i)})$$

If likelihood is Gaussian:

$$\hat{\theta}_{MLE} = \underset{\theta}{\operatorname{argmax}} \sum_{i=1}^{n} \log \left[ \frac{1}{(2\pi)^{\frac{d}{2}} |\Sigma|^{\frac{1}{2}}} \exp \left( -\frac{1}{2} (x^{(i)} - \mu)^{T} \Sigma^{-1} (x^{(i)} - \mu) \right) \right]$$

Thus we have

$$\hat{\theta}_{MLE} = \underset{\theta}{\operatorname{argmax}} \sum_{i=1}^{n} K - \frac{1}{2} \log |\Sigma| - \frac{1}{2} (x^{(i)} - \mu)^{T} \Sigma^{-1} (x^{(i)} - \mu)$$

To get the argmax we take the derivative and set it to zero.

$$\begin{split} \text{Recall: } \nabla_{x} x^{T} A x &= 2Ax \\ \widehat{\mu}_{MLE} &= \nabla_{\mu} \sum_{i=1}^{n} K - \frac{1}{2} \log |\Sigma| - \frac{1}{2} \left( x^{(i)} - \mu \right)^{T} \Sigma^{-1} \left( x^{(i)} - \mu \right) \\ &= \nabla_{\mu} - \frac{1}{2} \sum_{i=1}^{n} \left[ x^{(i)^{T}} \Sigma^{-1} x^{(i)} - x^{(i)^{T}} \Sigma^{-1} \mu - \mu^{T} \Sigma^{-1} x^{(i)} + \mu^{T} \Sigma^{-1} \mu \right] \\ &= \nabla_{\mu} - \frac{1}{2} \sum_{i=1}^{n} \left[ -2 \left( \Sigma^{-1} x^{(i)} \right)^{T} \mu + \mu^{T} \Sigma^{-1} \mu \right] \\ &= \sum_{i=1}^{n} \left[ \Sigma^{-1} x^{(i)} - \Sigma^{-1} \mu \right] = 0 \end{split}$$

Therefore,  $\hat{\mu}_{MLE} = \frac{1}{n} \sum_{i=1}^{n} x^{(i)}$ 

Recall:  $\nabla_x x^T A x = 2Ax$ 

Note: For  $S = \Sigma^{-1}$  then  $\nabla_S l = 0 \Leftrightarrow \nabla_{\Sigma}^{-1} l = 0$ , and  $\nabla_A x^T A x = x x^T$ 

$$\nabla_{\Sigma} \sum_{i=1}^{n} K - \frac{1}{2} \log |\Sigma| - \frac{1}{2} (x^{(i)} - \mu)^{T} \Sigma^{-1} (x^{(i)} - \mu)$$

Becomes

$$\nabla_{S} \sum_{i=1}^{n} K - \frac{1}{2} \log |S^{-1}| - \frac{1}{2} (x^{(i)} - \mu)^{T} S(x^{(i)} - \mu)$$

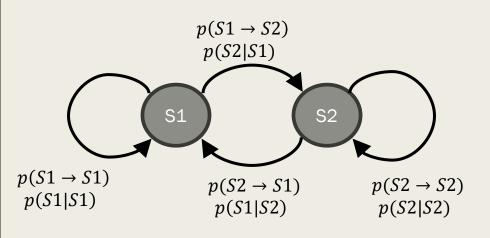
$$= \frac{1}{2} \left[ nS^{-1} - \sum_{i=1}^{n} (x^{(i)} - \mu) (x^{(i)} - \mu)^{T} \right] = 0$$

$$S^{-1} = \frac{1}{n} \sum_{i=1}^{n} (x^{(i)} - \mu) (x^{(i)} - \mu)^{T} = \hat{\Sigma}_{MLE}$$

#### Markov Chain

Markov Property: The future state depends only on the current state and not on the sequence of events that preceded it. In other words, "history doesn't matter," only the present does. Mathematically:

$$P(X_{t+1} = s_{t+1} | X_t = s_t, X_{t-1} = s_{t-1}, \dots, X_0 = s_0) = P(X_{t+1} = s_{t+1} | X_t = s_t)$$



<u>Transition probabilities</u> re the probabilities of moving from one state to another.

<u>Probability state transition matrix</u> P, where each element  $P_{ij}$  represents the probability of transitioning from state i to state j.

<u>Initial State Distribution</u>: This is the probability distribution over the states at the start of the process, often denoted as  $\pi$ . It tells us where we might start in our Markov Chain.

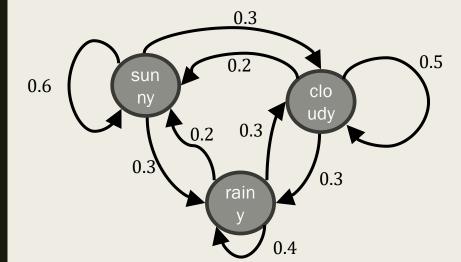
# Markov Chain Example: Weather

■ Modeling the weather. Suppose we have three possible states: "Sunny," "Cloudy," and "Rainy." Transition matrix *P* might look like this:

$$P = \begin{bmatrix} 0.6 & 0.3 & 0.1 \\ 0.2 & 0.5 & 0.3 \\ 0.3 & 0.3 & 0.4 \end{bmatrix}$$

What's the probability of it being sunny tomorrow given it is rainy today?

$$P("sunny"|"rainy") = 0.3$$

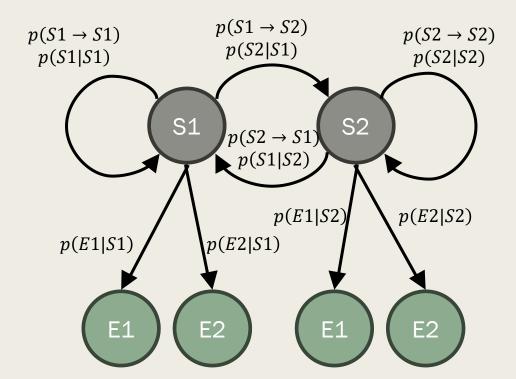


Over time, a Markov Chain may reach a steady state, where the probabilities of being in each state remain constant from one step to the next.

This is found by solving the equation  $\pi A = \pi$ , where  $\pi$  is the steady-state distribution.

# Hidden Markov Models (HMMs)

A Hidden Markov Model (HMM) is a statistical model where the system being modeled is assumed to follow a Markov process with hidden states. Rather than directly observe the states, we see some evidence that is generated based on the hidden state.



Additional terms to know from Markov chains.

<u>Emissions</u> are what we actually observe (the evidence or state output).

<u>Emissions probabilities</u> are the probabilities of observing a particular outcome given a hidden state.

# Hidden Markov Models (HMMs)

#### An HMM is defined by:

- N hidden states.
- lacktriangle M possible observations.
- A transition matrix A, where  $A_{ij}$  is the probability of transitioning from state i to j.
- An emission matrix B, where  $B_{jk}$  is the probability of observing k given the hidden state j.
- $\blacksquare$  An initial state distribution  $\pi$ .

# HMMs: Weather Example (Extended)

Imagine that we don't directly observe the weather but only whether someone is carrying an umbrella. Thus we have:

- Hidden states: "sunny", "cloudy", or "rainy".
- Observations: "umbrella" or "no umbrella".
- Keep transition probabilities like before, and lets add emission probabilities, such as:

■ 
$$P(\text{umbrella}|\text{sunny}) = 0.1$$

■ 
$$P(\text{umbrella}|\text{cloudy}) = 0.4$$

■ 
$$P(\text{umbrella}|\text{rainy}) = 0.9$$

$$B = \begin{bmatrix} 0.1 & 0.9 \\ 0.4 & 0.6 \\ 0.9 & 0.1 \end{bmatrix}$$

$$P(\text{umbrella|sunny}) = 0.1$$

$$P(\text{umbrella|cloudy}) = 0.4$$

$$P(\text{umbrella|rainy}) = 0.9$$

$$B = \begin{bmatrix} 0.1 & 0.9 \\ 0.4 & 0.6 \\ 0.9 & 0.1 \end{bmatrix}$$

$$P = \begin{bmatrix} 0.6 & 0.3 & 0.1 \\ 0.2 & 0.5 & 0.3 \\ 0.3 & 0.3 & 0.4 \end{bmatrix}$$

Find the most likely state-sequence if we observed that in the last three days our subject used an umbrella, then didn't the next day, then did again the last day.

# HMMs: Weather Example (Extended)

We have 
$$P = \begin{bmatrix} 0.6 & 0.3 & 0.1 \\ 0.2 & 0.5 & 0.3 \\ 0.3 & 0.3 & 0.4 \end{bmatrix}$$
 and  $B = \begin{bmatrix} 0.1 & 0.9 \\ 0.4 & 0.6 \\ 0.9 & 0.1 \end{bmatrix}$ .

- Observed: umbrella (yes), no umbrella (no), umbrella (yes)
- We want to solve for

$$P(S_1, S_2, S_3 | O_1, O_2, O_3) = \frac{P(O_1, O_2, O_3 | S_1, S_2, S_3) P(S_1, S_2, S_3)}{P(O_1, O_2, O_3)}$$

And since we care for the sequence that maximizes  $P(S_1, S_2, S_3 | O_1, O_2, O_3)$ , and  $P(S_1, S_2, S_3 | O_1, O_2, O_3) \propto P(O_1, O_2, O_3 | S_1, S_2, S_3) P(S_1, S_2, S_3)$ , we can just solve for  $P(O_1, O_2, O_3 | S_1, S_2, S_3) P(S_1, S_2, S_3)$ 

$$\prod_{i=1}^{n} p(w_i|w_1, \dots, w_{i-1}, t_1, \dots, t_n) p(t_i|t_1, \dots, t_{i-1}) \to \prod_{i=1}^{n} p(O_i|S_i) p(S_i|S_{i-1})$$

# HMMs: Weather Example (Extended)

We have 
$$P = \begin{bmatrix} 0.6 & 0.3 & 0.1 \\ 0.2 & 0.5 & 0.3 \\ 0.3 & 0.3 & 0.4 \end{bmatrix}$$
 and  $B = \begin{bmatrix} 0.1 & 0.9 \\ 0.4 & 0.6 \\ 0.9 & 0.1 \end{bmatrix}$ .

- Observed: umbrella (yes), no umbrella (no), umbrella (yes)
- From  $\prod_{i=1}^{n} p(O_i|S_i)p(S_i|S_{i-1})$  we get:  $P(S_1)P(O_1|S_1) * P(S_2|S_1)P(O_2|S_2) * P(S_3|S_2)P(S_3|O_3)$

Now calculate this probability sequence for each possibility of S1, S2, and S3 being either sunny, cloudy, or rainy.

The sequence that gives the highest probability is the likeliest sequence.

#### References

- Stanford CS229 Lecture 2:
  - https://www.youtube.com/watch?v=b0HvwszmqcQ&list=PLoROMvodv4rNH7qL6-efu\_q2\_bPuy0adh&index=3
- Stanford CS229 Lecture 3:

https://www.youtube.com/watch?v=Mi8wnYc1m04&list=PLoROMvodv4rNH7qL6-efu\_q2\_bPuy0adh&index=3