

Interstellar Sprint

Instruction Manual

Table of Contents

[Controls](#)

[User Registration & Logging In](#)

[How to Play](#)

Controls

Every level in Interstellar Sprint contains a game mechanic unique to it. Please bear in mind that not all of these actions are available in a single level:

Jump - Space

Air Dash - Right Arrow

Bounce - Down Arrow*

Flip Gravity - Up Arrow

*The key must be held to continue performing the action

User Registration & Logging In

This game features a username and password system to store save data and upload your scores to the leaderboards. Every time you launch the game, you will see a login screen. This page contains everything you need about this feature.

Registering as a New User

If it is your first time playing, you will need to register as a new user. You can do this by inputting your desired username and password in the appropriate fields and checking the “Create Account?” checkbox. This will create new save data for you under these credentials, and now whenever you launch the game, you can log in as an existing user with these credentials to restore your save data and high scores! **Please do not enter any personal information such as your email, phone number, real name, home address, or any other information that can be used to identify you. We take player privacy very seriously.**

Logging in as an Existing User

If you want to restore your save data and high scores, you can log in with the information that you used when you first created your account. Ensure that the “Create Account?” box is *unchecked*. When you successfully log in, you will be taken to the game’s level selection screen.

What Kind of Data Do We Store?

We store your username, password, and high scores for each level. Your password is securely hashed, meaning that it is protected by a layer of obfuscation. If a malicious third party were to steal your login information, they would not be able to use it to impersonate you. We take player safety and security very seriously, and these steps help ensure that.

Saving the Game

This game automatically saves data when the following actions are taken in-game:

- You create a new account
- You get a game over
- You complete a level

How to Play

Level Selection

When you log in, you will be brought to the level selection screen, from which you can select one of the three levels of the game. Each level has their own ability, which are explained here. To select a level, left click on its corresponding icon with the mouse. On this screen, you can also customize your astro with preset skins. One of them may even have its own easter egg to discover if you play the game with it!

Level Abilities

In all levels, you can jump, but each level has its own ability that changes how you interact with the game world. In order, they are as follows:

- **Air Dash** - If you are in the air, you can press the right arrow key to dash forward with your booster pack. This allows you to cross great distances that a normal jump would not be able to cross.
- **Bounce** - By holding the down arrow key, you will tuck into a ball. By landing on the ground in this state, you will be propelled high into the air by your booster pack. This allows you to reach heights greater than what a normal jump could achieve on its own. Because of the booster pack's hard material, you can also bounce on spikes without getting hurt.
- **Flip Gravity** - By pressing the up arrow key, you can change whether you will be pulled towards the ground or towards the ceiling, allowing you to avoid hazards that would otherwise be impassable.

Main Gameplay

Your character runs forward automatically. Your goal is to reach the portal at the end of the level/ Along the way, you will encounter many obstacles. Here are all the ways you can game over (aka what *not* to do):

- Running into a wall
- Stepping on spikes
- Falling into a pit

Upon a game over, you will be shown the leaderboard, and you will be given the options to retry the level or return to the level selection screen.

To increase your score, collect stars placed in the level.

Leaderboards

Each level has its own leaderboard which contains the top 5 scoring accounts accounts and what scores they achieved.