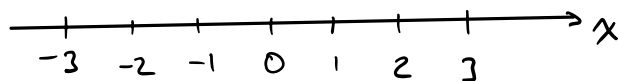


12.1 Three-Dimensional Coordinate Systems

- \mathbb{R} = real numbers

each real number specifies a location on line

line

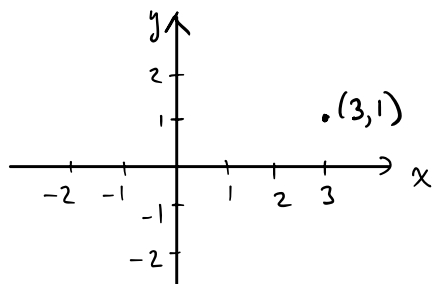


- \mathbb{R}^2 = ordered pairs (x, y) of real numbers

$$\mathbb{R} \times \mathbb{R} = \{(x, y) \mid x, y \in \mathbb{R}\}$$

each pair specifies a location in plane

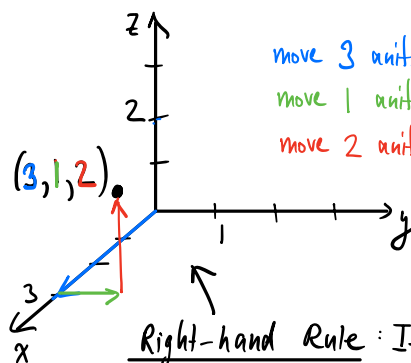
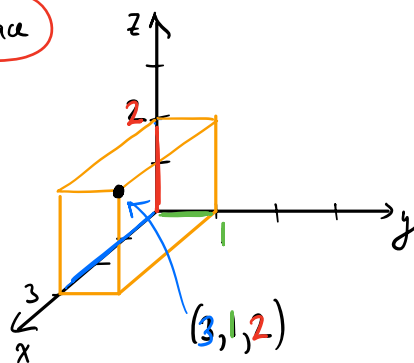
plane



- \mathbb{R}^3 = ordered triples (x, y, z) of real numbers

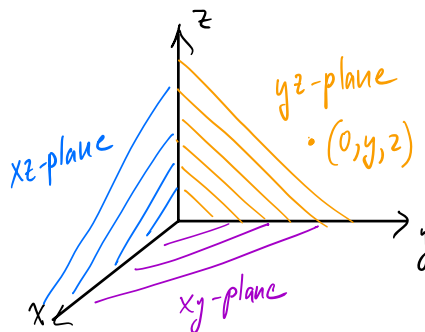
$$\mathbb{R} \times \mathbb{R} \times \mathbb{R} = \{(x, y, z) \mid x, y, z \in \mathbb{R}\}$$

Space



move 3 units along the x-axis
move 1 units along the y-axis
move 2 units along the z-axis

Right-hand Rule: If you point fingers of your Right hand toward positive x-axis and curl them toward positive y-axis, your thumb should point to positive z-axis.



Ex. Which point is closest to the xz-plane?

A $(-1, 2, 7)$

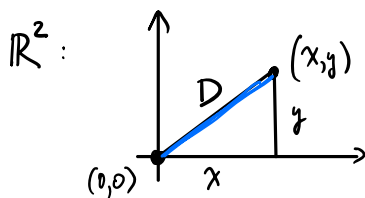
B $(0, -3, 2)$

C $(5, -1, 3)$

- \mathbb{R}^n = n-tuples (x_1, x_2, \dots, x_n) of real numbers

n-dim. space

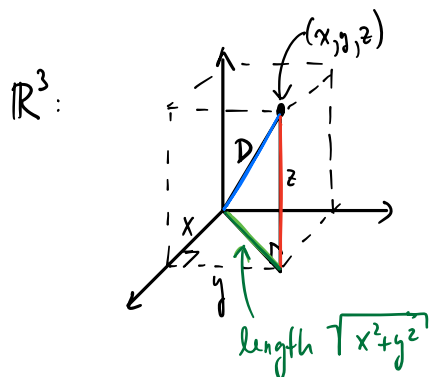
Distance



Distance D from $(0,0)$ to (x,y)

$$D^2 = x^2 + y^2$$

$$D = \sqrt{x^2 + y^2}$$



Distance D from $(0,0,0)$ to (x,y,z)

$$D^2 = (\sqrt{x^2 + y^2})^2 + z^2$$

$$D^2 = x^2 + y^2 + z^2$$

$$D = \sqrt{x^2 + y^2 + z^2}$$

Q: Which object do you get if you take all points (x,y,z) of distance 5 from the origin?

A: a Sphere of radius 5.

Distance between $P_1(x_1, y_1, z_1)$ and $P_2(x_2, y_2, z_2)$

$$|P_1 P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Ex: $P(4, -1, -3)$, $Q(8, 0, -5)$

$$|PQ| = \sqrt{(8-4)^2 + (0-(-1))^2 + (-5-(-3))^2} = \sqrt{4^2 + 1^2 + (-2)^2} = \sqrt{16 + 1 + 4} = \sqrt{21}$$

Sphere with center (x_0, y_0, z_0) and radius r has equation:

$$(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$$

Ex: Is this a sphere? If so, find its center and radius.

$$x^2 + y^2 + z^2 + 2x - 6y + 7z - 10 = 0$$

complete the square

$$(x^2 + 2x) + (y^2 - 6y) + (z^2 + 7z) = 10$$

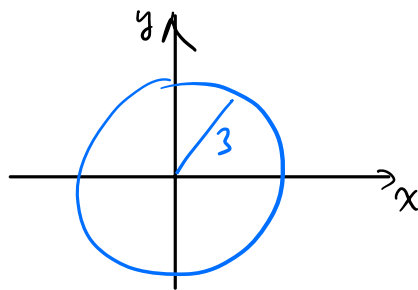
$$(x^2 + 2x + 1) + (y^2 - 6y + 9) + (z^2 + 7z + (\frac{7}{2})^2) = 10 + 1 + 9 + (\frac{7}{2})^2$$

$$(x + 1)^2 + (y - 3)^2 + (z + \frac{7}{2})^2 = 20 + \frac{49}{4}$$

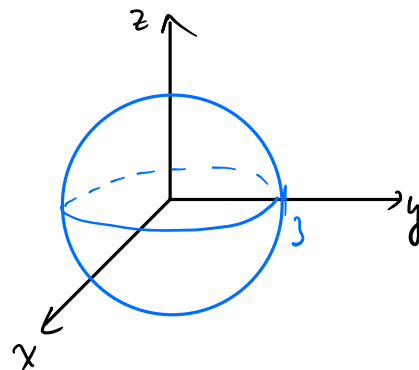
$$\text{center: } (-1, 3, -\frac{7}{2}) \quad \text{radius: } \sqrt{\frac{129}{4}} = \frac{\sqrt{129}}{2}$$

Examples: Sketch the following:

- $x^2 + y^2 = 9$ in \mathbb{R}^2
 - collection of all points (x, y) of distance 3 from origin



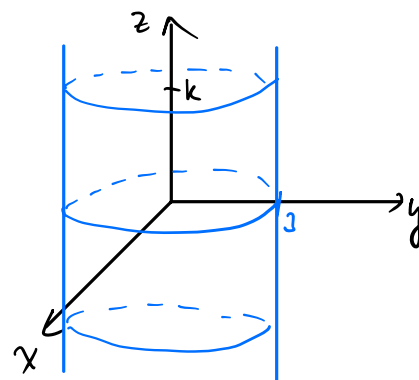
- $x^2 + y^2 + z^2 = 9$ in \mathbb{R}^3
 - collection of all points (x, y, z) of distance 3 from origin



- $x^2 + y^2 = 9$ in \mathbb{R}^3

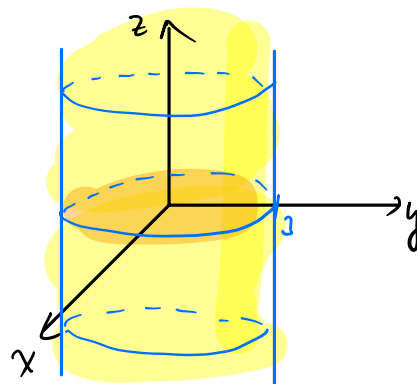
If $z=0$, then we get a circle of rad. 3 in the xy -plane

For any fixed $z=k$, we get a circle of rad. 3 in the horizontal plane $z=k$.



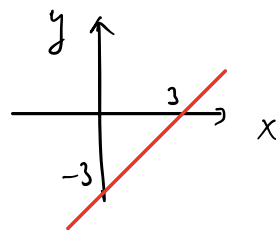
- $x^2 + y^2 \leq 9$ in \mathbb{R}^3

points inside the (infinitely tall) cylinder
↑
(including the boundary)

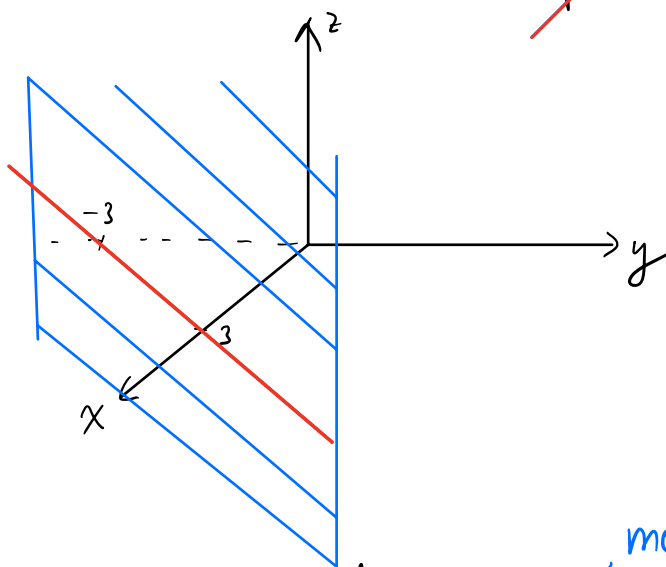


Ex: $x - y = 3$ in \mathbb{R}^3

In \mathbb{R}^2 , this would be a line $y = x - 3$



In \mathbb{R}^3 , this is a plane:



Equation of a plane: $ax + by + cz + d = 0$

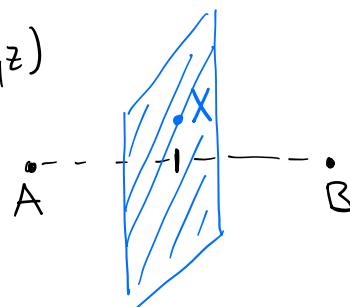
← more details
in section 12.5

Ex: Find the equation of the set of points equidistant from the points $A(1, 4, 2)$ and $B(3, 3, 3)$.

equidistant: X such that $|AX| = |BX|$, $X = (x, y, z)$

$$|AX| = \sqrt{(x-1)^2 + (y-4)^2 + (z-2)^2}$$

$$|BX| = \sqrt{(x-3)^2 + (y-3)^2 + (z-3)^2}$$



$$\sqrt{(x-1)^2 + (y-4)^2 + (z-2)^2} = \sqrt{(x-3)^2 + (y-3)^2 + (z-3)^2}$$

$$(x-1)^2 + (y-4)^2 + (z-2)^2 = (x-3)^2 + (y-3)^2 + (z-3)^2$$

$$(x^2 - 2x + 1) + (y^2 - 8y + 16) + (z^2 - 4z + 4) = (x^2 - 6x + 9) + (y^2 - 6y + 9) + (z^2 - 6z + 9)$$

$$-2x + 1 \quad -8y + 16 \quad -4z + 4 = -6x + 9 \quad -6y + 9 \quad -6z + 9$$

$$\boxed{4x - 2y + 2z = 6}$$

← plane