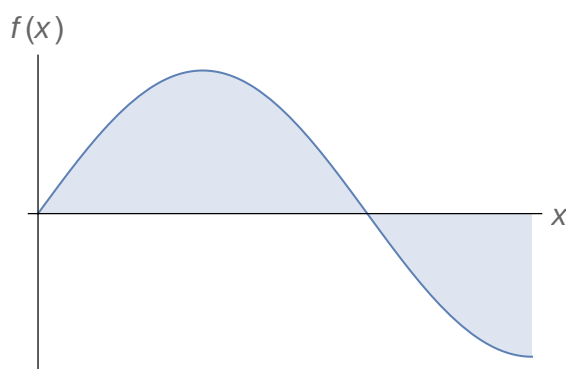


Math 231E, Lecture 14.

Fundamental Theorem of Calculus

1 Signed Area

Area is positive by definition, but how should we interpret the following area?



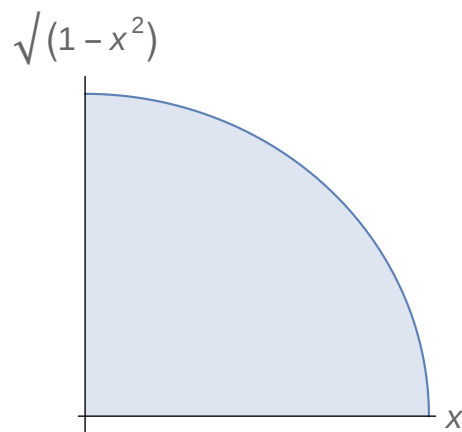
Definition 1. The **signed area** “below” a curve is defined to be $+1$ times the areas that occur above the curve and -1 times the areas that occur below the curve.

In general, we are interested in computing the signed area (but only because it is more mathematically natural!)

Example 1. There are some integrals that we know how to do, since we already know the area. For example,

$$\int_0^1 \sqrt{1-x^2} dx = \frac{\pi}{4},$$

and we can see this by drawing a circle.



But how do we compute

$$\int_{-1/3}^{1/2} \sqrt{1 - x^2} dx?$$

We can also compute

$$\int_{-3}^3 \sin(x) e^{-x^{17542}} dx = 0,$$

because it is an odd function, and using symmetry. But how do we compute

$$\int_{-3}^2 \sin(x) e^{-x^{17542}} dx?$$

2 Linearity

A nice fact about definite integrals is that they are **linear**. For example, if we have a function $f(x)$ and we want to compute $\int_a^b f(x) dx$, then we choose some large n , define $\Delta x = (b - a)/n$, and x_k^* in the k th subdomain, and write

$$\int_a^b f(x) dx = \lim_{n \rightarrow \infty} \sum_{k=1}^n f(x_k^*) \Delta x.$$

But what if $h(x) = f(x) + g(x)$? Then we have

$$\begin{aligned}
 \int_a^b h(x) dx &= \lim_{n \rightarrow \infty} \sum_{k=1}^n h(x_k^*) \Delta x \\
 &= \lim_{n \rightarrow \infty} \sum_{k=1}^n (f(x_k^*) + g(x_k^*)) \Delta x \\
 &= \lim_{n \rightarrow \infty} \left[\sum_{k=1}^n f(x_k^*) \Delta x + \sum_{k=1}^n g(x_k^*) \Delta x \right] \\
 &= \lim_{n \rightarrow \infty} \sum_{k=1}^n f(x_k^*) \Delta x + \lim_{n \rightarrow \infty} \sum_{k=1}^n g(x_k^*) \Delta x \\
 &= \int_a^b f(x) dx + \int_a^b g(x) dx.
 \end{aligned}$$

We can do the same argument (Work it out yourself for practice!) to show that

$$\int_a^b \alpha f(x) dx = \alpha \int_a^b f(x) dx.$$

Unfortunately, there is no nice rule to break up

$$\int_a^b f(x)g(x) dx.$$

3 Physical Interpretation and Motivation for FTC

Consider that we know the velocity of a particle for all $t \in [a, b]$, and let us denote this velocity by $v(t)$. Denote the position of the particle at time t by $s(t)$. We want to compute the *total displacement* $s(b) - s(a)$.

If we consider a small time Δt , then the displacement in that small time interval is *roughly* $D_k := v(t_k^*) \Delta t$. The total displacement is then approximately

$$\sum_{k=1}^n D_k = \sum_{k=1}^n v(t_k^*) \Delta t.$$

Thus we should have

$$s(b) - s(a) = \lim_{n \rightarrow \infty} \sum_{k=1}^n v(t_k^*) \Delta t = \int_a^b v(t) dt.$$

But notice that $s'(t) = v(t)$! So we have

$$\boxed{\int_a^b s'(t) dt = s(b) - s(a).}$$

Similarly, let us write x for b in the previous equation:

$$s(x) - s(a) = \int_a^x v(t) dt,$$

and differentiate with respect to x , to obtain

$$s'(x) = \frac{d}{dx} \int_a^x v(t) dt,$$

or

$$v(x) = \frac{d}{dx} \int_a^x v(t) dt.$$

4 The Fundamental Theorem of Calculus

These two boxed equations are known as¹ **The Fundamental Theorem of Calculus:**

Theorem 1 (FTC, Part I). If $f(x)$ is continuous on $[a, b]$, then the function $g(x)$ defined by

$$g(x) = \int_a^x f(t) dt$$

is continuous on $[a, b]$ and $g'(x) = f(x)$.

Theorem 2 (FTC, Part II). If $f(x)$ is continuous on $[a, b]$, then

$$\int_a^b f(x) dx = F(b) - F(a)$$

where F is any antiderivative of f , i.e. $F' = f$.

We can use the FTC to solve several types of problems:

- (FTC II) If we want to compute

$$\int_0^{\pi/2} \cos(t) dt,$$

we need to only notice that the derivative of $\sin(t)$ is $\cos(t)$, and thus

$$\int_0^{\pi/2} \cos(t) dt = (\sin(t)) \Big|_{t=0}^{t=\pi/2} = \sin(\pi/2) - \sin(0) = 1 - 0 = 1.$$

- (FTC I) If we know that

$$f(x) = \int_{-3}^x e^{-t^2} dt,$$

then the FTC tells us that $f'(x) = e^{-x^2}$. But we can do even more complicated problems: let us say that

$$g(x) = \int_{-2}^{\cos(x)} e^{-t^2} dt.$$

We see that $g(x) = f(\cos(x))$, so

$$g'(x) = f'(\cos(x))(-\sin(x)) = -\sin(x)e^{-\cos^2(x)}.$$

¹If there was a way for me to typeset an echo, this is where I would do it.