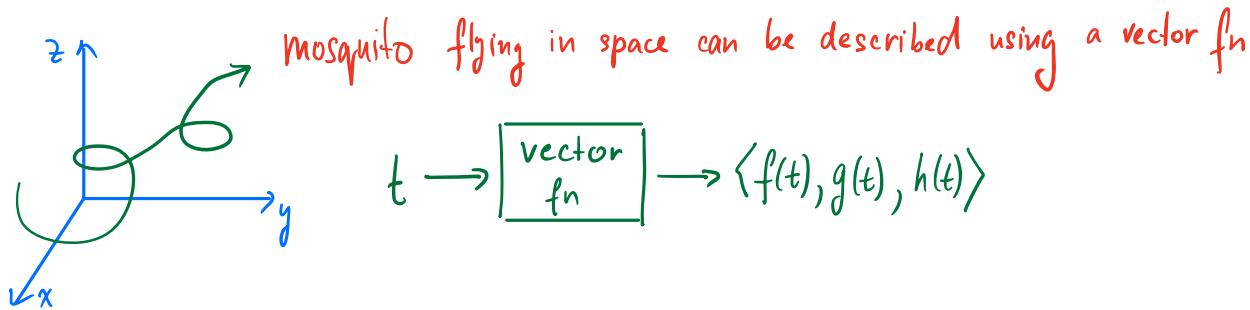
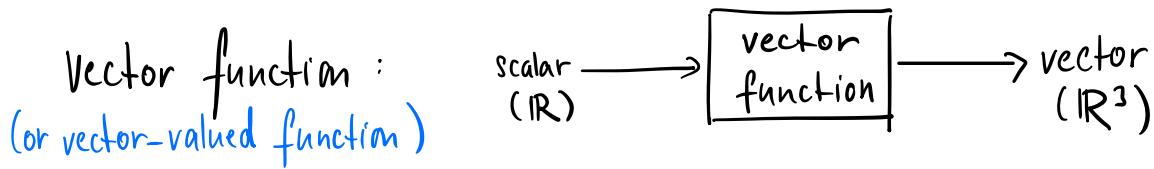


Chapter 13 : Vector Functions

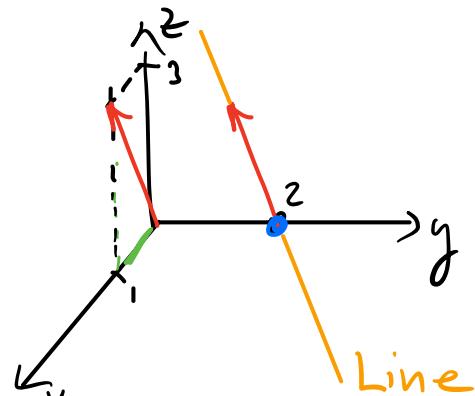


- Goals :
- Define vector functions and space curves
 - Learn how to differentiate and integrate vector functions
Hint: Component by component
 - Find Arc Length and Curvature of curves
 - Apply this knowledge to Velocity and Acceleration in space

13.1 Vector Functions and Space Curves



$$\begin{aligned} \text{Ex : } \vec{r}(t) &= \langle 0, 2, 0 \rangle + t \langle 1, 0, 3 \rangle \\ &= \langle t, 2, 3t \rangle \end{aligned}$$



In general:

$$\begin{aligned} \vec{r}(t) &= \langle f(t), g(t), h(t) \rangle \\ \text{component fns} &\quad \nearrow \quad \nearrow \\ &= \text{real valued functions of 1 variable} \end{aligned}$$

DOMAIN : all possible choices of t for which $f(t)$, $g(t)$, and $h(t)$ are all defined

Limits

Def: $\lim_{t \rightarrow a} \vec{r}(t) = \left\langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \right\rangle$

Intuitively, $\lim_{t \rightarrow a} \vec{r}(t) = \vec{L}$ means that the length and direction of $\vec{r}(t)$ approach the length and direction of \vec{L}

Ex: $\vec{r}(t) = \left\langle 3 - t^2, \frac{\sin(t)}{t}, t \cdot 2^{-t} \right\rangle$

$$\lim_{t \rightarrow 0} \vec{r}(t) = \langle 3, 1, 0 \rangle$$

standard basis vector notation:

$$\vec{r}(t) = (3-t)\hat{i} + \frac{\sin(t)}{t}\hat{j} + t \cdot 2^{-t}\hat{k}$$

$$\lim_{t \rightarrow 0} \vec{r}(t) = 3\hat{i} + \hat{j}$$

Continuity

Recall: $f(t)$ is cont. at a if $\lim_{x \rightarrow a} f(x) = f(a)$

Def: A vector fn $\vec{r}(t)$ is continuous at a if

$$\lim_{t \rightarrow a} \vec{r}(t) = \vec{r}(a)$$

Equivalently: $\vec{r}(t)$ is continuous at a whenever

$f(t)$, $g(t)$, and $h(t)$ are continuous at a

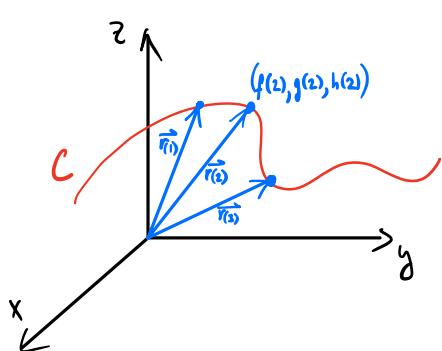
Ex: Is $\vec{r}(t) = \left\langle 3 - t^2, \frac{\sin(t)}{t}, t \cdot 2^{-t} \right\rangle$ continuous at $t=0$?

NOT cont. at 0 (undefined at 0)

$\implies \vec{r}(t)$ is NOT continuous at 0.

Space Curves

Think of $\vec{r}(t)$ as representing a point in 3D space



↑ 1 point for each value of t
 $(f(t), g(t), h(t))$

vector function:

$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$$

parametric equations:

$$\begin{aligned} x &= f(t) \\ y &= g(t) \\ z &= h(t) \end{aligned}$$

C = curve traced out by the tip of the moving vector $\vec{r}(t)$

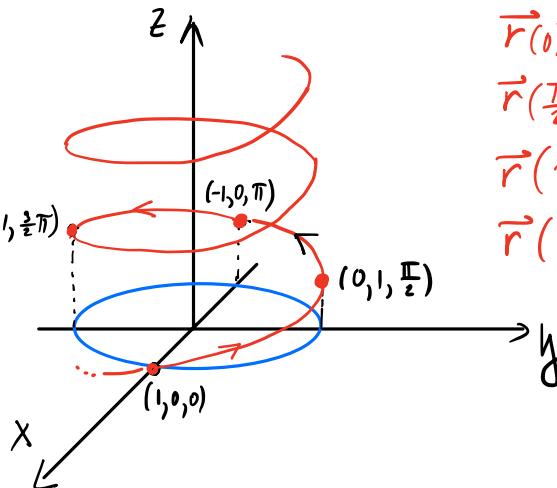
Important example

Ex: $\vec{r}(t) = \langle \cos t, \sin t, t \rangle$

parametric eqns:

$$\begin{cases} x = \cos t \\ y = \sin t \\ z = t \end{cases} \Rightarrow x^2 + y^2 = 1$$

Helix



$$\begin{aligned} \vec{r}(0) &= \langle 1, 0, 0 \rangle \\ \vec{r}(\frac{\pi}{2}) &= \langle 0, 1, \frac{\pi}{2} \rangle \\ \vec{r}(\pi) &= \langle -1, 0, \pi \rangle \\ \vec{r}(\frac{3\pi}{2}) &= \langle 0, -1, \frac{3\pi}{2} \rangle \end{aligned}$$

Ex: $\vec{r}(t) = \langle 2t, 3\sin t, 3\cos t \rangle$

Q: Does this curve lie on the cylinder $y^2 + z^2 = 9$?

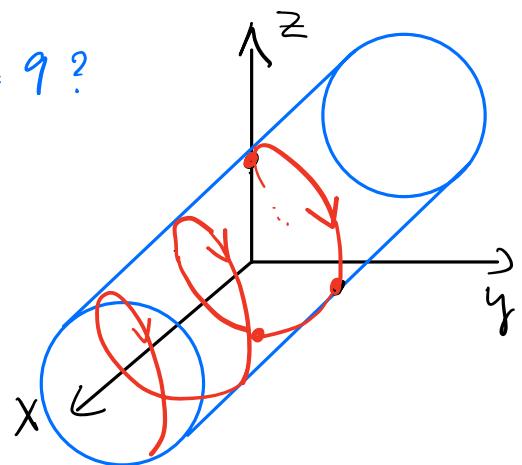
$$(3\sin t)^2 + (3\cos t)^2 = 9 \quad (\sin^2 t + \cos^2 t) = 9 \quad \checkmark$$

Yes.

$$\vec{r}(0) = \langle 0, 0, 3 \rangle$$

$$\vec{r}(\frac{\pi}{2}) = \langle \pi, 3, 0 \rangle$$

$$\vec{r}(\pi) = \langle 2\pi, 0, -3 \rangle$$



Did you know? DNA molecule = two parallel helices linked together

(discovered in 1953 by James Watson and Francis Crick)

Intersection of two Surfaces

Ex: Find the curve of intersection of :

$$\textcircled{1} \quad y - x^2 = 0 \quad \text{parabolic cylinder}$$

$$\textcircled{2} \quad y + z = 2 \quad \text{plane}$$

pick $x = t$ \rightarrow $\textcircled{1}$ becomes $y - t^2 = 0$

$$\begin{array}{r} y \\ - t^2 \\ \hline y = t^2 \end{array}$$

$$\textcircled{2} \text{ becomes } t^2 + z = 2$$

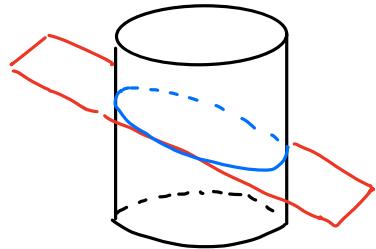
$$\underline{z = 2 - t^2}$$

$$\vec{r}(t) = \langle t, t^2, 2 - t^2 \rangle, \quad t \in \mathbb{R}$$

Ex: Find the curve of intersection of :

$$\textcircled{1} \quad x^2 + y^2 = 9 \quad \text{circular cylinder}$$

$$\textcircled{2} \quad z = x + 5 \quad \text{plane}$$



TRICK: Projection of $\textcircled{1}$ onto xy -plane : circle $x^2 + y^2 = 9$, $z = 0$.

Find parametric eqns of $\textcircled{1}$ as this was a curve in a plane :

$$\begin{aligned} x &= 3 \cos t \\ y &= 3 \sin t \end{aligned} \quad \left. \begin{array}{l} \text{so that } x^2 + y^2 = 9 \end{array} \right.$$

Pick z so that C lies on $\textcircled{2}$ (i.e., plug-in x and y into $\textcircled{2}$)

$$z = 3 \cos t + 5 \quad \text{think: you are adding height to every point on the circle}$$

$$\boxed{\vec{r}(t) = \langle 3 \cos t, 3 \sin t, 3 \cos t + 5 \rangle}, \quad 0 \leq t \leq 2\pi \quad (\text{once around})$$

Intersection of two Curves

- Ex : • $\vec{r}_1(t) = \langle t, t^2, t^3 \rangle$ \leftarrow twisted cubic
• $\vec{r}_2(t) = \langle 1+2t, 1+6t, 1+14t \rangle$

(A) Do these two curves intersect?

Check if $\vec{r}_1(\underline{t}) = \vec{r}_2(\underline{s})$ for some value of s and some value of t .

Solve the system of 3 eqns in 2 variables:

$$\textcircled{1} \quad t = 1+2s$$

$$\textcircled{2} \quad t^2 = 1+6s$$

$$\textcircled{3} \quad t^3 = 1+14s$$

Substitute $\textcircled{1}$ into $\textcircled{2}$: $(1+2s)^2 = 1+6s$

$$1 + 4s + 4s^2 = 1 + 6s$$

$$-2s + 4s^2 = 0$$

$$2s(-1 + 2s) = 0$$

$$\begin{matrix} s=0 \\ \downarrow \\ s=\frac{1}{2} \end{matrix} \quad \text{or} \quad \begin{matrix} \downarrow \\ s=\frac{1}{2} \end{matrix}$$

If $s=0$, then $t=1$ by $\textcircled{1}$. Check $\textcircled{3}$: $1^3 = 1+14 \cdot 0 \quad \checkmark$

If $s=\frac{1}{2}$, then $t=2$ by $\textcircled{1}$. Check $\textcircled{3}$: $2^3 = 1+14 \cdot \frac{1}{2} \quad \checkmark$

Point: $(1, 1, 1)$

Point: $(2, 4, 8)$

(B) Do these two curves collide? $\xrightarrow{\text{i.e., intersect at the same time } t.}$

Check if $\vec{r}_1(\underline{t}) = \vec{r}_2(\underline{t})$ for some value t .

Solve the system of 3 eqns in 1 variable:

$$\textcircled{1} \quad t = 1+2t \Rightarrow t = -1$$

$$\textcircled{2} \quad t^2 = 1+6t$$

$$\textcircled{3} \quad t^3 = 1+14t$$

Substitute $t=-1$ into $\textcircled{2}$: $(-1)^2 \neq 1+6 \cdot (-1)$ NO SOLUTION

\Rightarrow CURVES DO NOT COLLIDE

Intersection of Curve and Surface

Same method as for Intersection of Line and Plane

Curve

$$\text{Ex: } \vec{r}(t) = \langle f(t), g(t), h(t) \rangle$$

$$\Rightarrow x = f(t)$$

$$y = g(t)$$

$$z = h(t)$$

Surface

$$x^2 - y + z^2 = 0$$

Substitute param. eqns into Surface eqn.)

→ solve for t.