Jaden Yifan He

3333 Forbes Ave, Pittsburgh, PA 15213

2 814-880-8736

yifanhe@andrew.cmu.edu
LinkedIn
Github

Education

Carnegie Mellon University

Aug 2021 - Dec 2023

Master of Science - MS, Intelligent Information Systems; MS, Music & Technology | QPA: 4.07/4.0 Pittsburgh, PA Coursework: Multi-modal Machine Learning, Natural Language Processing, Digital Signal Processing, Cloud Computing

University of North Carolina at Chapel Hill

Aug 2019 - May 2021

Bachelor of Science - BS, Information Science with Honors; Minor, Music | GPA: 3.90/4.0 Chapel Hill, NC

Coursework: Information Retrieval, Search Engines, Deep Learning, Object-Oriented/Web Development, Database Systems

Technical Skills

Languages: Python, Java, JavaScript/TypeScript, HTML/CSS, C/C++, Golang, MATLAB, SQL

Tools: Linux/Unix, Git, Docker, AWS, GCP, Kubernetes, Kubeflow, MySQL, Hadoop, Spark, Tableau, Gradle/Maven Frameworks: PyTorch, TensorFlow, scikit-learn, pandas, Librosa, OpenCV, NLTK, Django, React, AntDesign, SpringBoot

Work Experience

Carnegie Mellon University

May 2022 - Present

Machine Learning Research Assistant

Pittsburgh, PA

- Proposed a novel audio-language pre-training architecture based on Seq2Seq structure, which can optimize multiple downstream tasks in a unified multitask paradigm, and achieved a few SOTA performances in the MIR domain.
- Proposed a novel audio timbre transfer method based on autoencoder structure, which realized the first method in many-to-many transfer results comparable to SOTA one-to-one GAN-based methods [ICASSP 2023].
- Proposed an automatic noisy label detection method for automatic speaker verification task; applied inconsistency ranking of label noise to detect and conducted a noise level estimator based on **beta mixture** model.

Tencent May 2019 - Nov 2020

Machine Learning Engineer

Shenzhen, China

- Developed a standardized label tagging and feature engineering pipeline for ML datasets, applied filter method to select features based on Pearson correlation, and improved team's audio fingerprinting and recognition algorithm for song identification task for 7% in accuracy and 50% in time.
- Lead sentiment analysis for over 5000 user reviews about team's products on social media platforms and take LDA to perform topic modeling; reported to team manager weekly for A/B testing.
- Managed song copyright data warehouse and ETL pipelines utilizing MySQL and PySpark, and made over 3000 qualified files available on platform; planned and built team website using **Django** for visualizing research results.

Selected Projects

End-to-end NLP System for Scientific Entity Recognition [Github]

Oct 2022 - Nov 2022

- Built own dataset for model training/testing: scraped papers from conferences, parsed pdf into sentences and tokenized using spaCy, manually annotated with Label Studio, and annotated surrogate label with knowledge distillation.
- Trained a teacher system of pretrained BERT and Linear-Chain CRF on the dataset, and a small student system of BiLSTM-CRF on the augmented dataset, reached F1-score of over 93% and 62% respectively on private testset.

Mytorch Deep Leaning Library [Github]

- Created a PyTorch-like Deep Learning Library from scratch that supports MLP, CNN, RNN, GRU, and BERT using only Numpy; implemented functions including activation functions (e.g., Sigmoid, ReLU), loss function (e.g., Binary CrossEntropy, MSE), backpropagation, autograd, SGD with momentum, Adam, batch norm, dropout, etc.
- Built and trained neural networks on cloud services (AWS/GCP) for Kaggle competitions tasks including phoneme state classification, face verification, and speech-to-text transcription on large datasets.

Audiovisual-based Multimedia Event Detection System [Github]

Jan 2022 - May 2022

- Created a large-scale scalable multimedia processing pipeline on cloud services (AWS/GCP), which extract MFCC (with FFmpeg & Librosa) and SIFT (with OpenCV) features from videos then applying Bag-of-Words representation through K-means clustering and classified by SVM and MLP; employed neural-based features including SoundNet, PANNs, PaSST for audio, and VGG, ResNet for vision to further extract high-level embeddings.
- Raised 14% accuracy on test set (reached 100% accuracy on validation set) by generating more effective embeddings by performing features fusion schemes including early/late/double fusion, progressed 72% speed by achieving multiple levels of abstract to execute parallel tasks in Pyturbo.

Collaborative Filtering Recommendation System for Music [Thesis]

Apr 2020 - May 2021

- Collected a new dataset from the streaming platform (NetEase) for music recommendation task utilizing **Selenium**.
- Conducted experiments comparing Memory-based (k-nearest neighbors) and Model-based (Slope One, SVD, SVD++) collaborative filtering algorithms on the dataset; exploited SOTA deep learning-based recommendation algorithms, including **LightGCN**, **DeepFM** to compare with non-DL methods.