

Question 1.

/\*Implement a class Complex which represents the Complex Number data type. Implement the following operations:

1. Constructor (including a default constructor which creates the complex number 0+0i).
2. Overloaded operator+ to add two complex numbers.
3. Overloaded operator\* to multiply two complex numbers.
4. Overloaded << and >> to print and read Complex Numbers.\*/

```
#include<iostream>

using namespace std;

class complex
{
    float x;
    float y;

public:
    complex()
    {
        x=0;
        y=0;
    }

    complex operator+(complex);
    complex operator*(complex);
    friend istream &operator >>(istream &input,complex &t)
    {
        cout<<"Enter the real part";
        input>>t.x;
        cout<<"Enter the imaginary part";
```

```

        input>>t.y;
    }
    friend ostream &operator <<(ostream &output,complex &t)
    {
        output<<t.x<<"+"<<t.y<<"i\n";
    }

};

```

```

complex complex::operator+(complex c)
{
    complex temp;
    temp.x=x+c.x;
    temp.y=y+c.y;
    return(temp);
}

```

```

complex complex::operator*(complex c)
{
    complex temp2;
    temp2.x=(x*c.x)-(y*c.y);
    temp2.y=(y*c.x)+(x*c.y);
    return (temp2);
}

```

```

int main()
{

```

```

        complex c1,c2,c3,c4;
cout<<"Default constructor value=\n";
cout<<c1;

        cout<<"\nEnter the 1st number\n";
        cin>>c1;
        cout<<"\nEnter the 2nd number\n";
        cin>>c2;
        c3=c1+c2;
        c4=c1*c2;
        cout<<"\nThe first number is ";
        cout<<c1;
        cout<<"\nThe second number is ";
        cout<<c2;
        cout<<"\nThe addition is ";
        cout<<c3;
        cout<<"\nThe multiplication is ";
        cout<<c4;
        return 0;
}
/*

```

student@student-OptiPlex-3010:~\$ ./a.out

Default constructor value=

0+0i

Enter the 1st number

Enter the real part2

Enter the imaginary part4

Enter the 2nd number

Enter the real part4

Enter the imaginary part8

The first number is 2+4i

The second number is 4+8i

The addition is 6+12i

The multiplication is -24+32i

student@student-OptiPlex-3010:~\$

\*/

```
=====
=====
===
```

Question 2.

/\*Implement a class Quadratic that represents two degree polynomials i.e., polynomials of type  $ax^2+bx+c$ .

Your class will require three data member corresponding to a, b and c.

Implement the following operations:

- 1.A constructor(including a default constructor which creates the 0 polynomial).
- 2.Overloaded operator+ to add two polynomials of degree 2.
- 3.Overloaded << and >> to print and read polynomials.

To do this, you will need to decide what you want your input and output format to look like.

4.A function eval that computes the value of a polynomial for a given value of x.

5.A function that computes the two solutions of the equation  $ax^2+bx+c=0$

\*/

```

#include<iostream>
#include<cmath>
using namespace std;
class polynomial
{ int a,b,c;
public:
    polynomial() //default constructor
    {
        a=0;
        b=0;
        c=0;

    }
    polynomial(int x,int y,int z) //parameterized constructor
    { a=x;b=y;c=z;

    }

friend istream &operator >> (istream &IN, polynomial &T) //operator >> overloaded
{
    IN>>T.a>>T.b>>T.c;
    return IN;
}
friend ostream &operator << (ostream &OUT, polynomial &T) //operator << overloaded
{
    OUT<<T.a<<"x^2+"<<T.b<<"x+"<<T.c;

```

```
return OUT;
}
```

polynomial operator +(polynomial T) //operator + overloaded

```
{
polynomial R;
R.a=a+T.a;
R.b=b+T.b;
R.c=c+T.c;
return R;
}
```

void eval(polynomial T,int x) //eval fn to evaluate the polynomial for given value of x

```
{int z;
z=T.a*x*x+T.b*x+T.c;
cout<<" for x ="<<x<<" is : "<<z<<"\n";
}
```

void compute(polynomial T) //compute fn to find roots of polynomial

```
{
float x,y1,y2;
x= T.b*T.b-4*T.a*T.c;
if(x>0)
{
cout<<"Roots are real & not equal\n";
y1 = (-T.b+sqrt(x))/(2*T.a);
y2 = (-T.b-sqrt(x))/(2*T.a);
cout<<y1<<"\n";
cout<<y2<<"\n";
}
}
```

```

else if(x==0)
{
    cout<<"roots are real & equal\n";
    y1= -T.a/(2*T.a);
    cout<<y1<<"\n";
}
else if(x<0)
{
    cout<<"complex Roots\n";

}

}

};

int main()
{
    int x,ch;
    char p;
    polynomial s1(5,6,10),s2,s3;
    do
    {
        cout<<"#####MENU#####\n";
        cout<<"1]display default polynomial\n";
        cout<<"2]accept & display polynomial\n";
        cout<<"3]add two polynomial\n";
        cout<<"4]find f(x) for given x\n";
        cout<<"5]find roots of give polynomial\n";
        cout<<"enter your choise\n";
        cin>>ch;
    }

```

```

        switch(ch)
        {
            case 1:
                cout<<"display stored polynomial\n";
cout<<s1<<endl;
                break;

            case 2:
cout<<"accept & display\n";
cout<<"enter the polynomial :";
cin>>s2;
cout<<s2<<endl;
                break;

            case 3:
                cout<<"addition of two polynomials\n";
cout<<"enter the 1st polynomial :";
cin>>s1;

                cout<<s1<<endl;
                cout<<"enter the 2nd polynoimial:";
                cin>>s2;
                cout<<s2<<endl;
                s3=s1+s2;
                cout<<"addition is:";
cout<<s3<<endl;
                break;

            case 4:
                cout<<"calculate f(X) fo hiven x\n";

```



```

        cout<<"enter the polynomial :";
cin>>s1;
cout<<"enter the value for x = ";
cin>>x;
s2.eval(s1,x);
        break;

        case 5:
            cout<<"find roots of polynomial\n";
            cout<<"enter the polynomial :";
cin>>s2;

            s2.compute(s2);
            break;
        }
        cout<<"do you want to continue(y/n)";
        cin>>p;

        }while(p=='y' || P=='Y');
        cout<<"goodby have a nice day\n";
        return 0;
}

```

/\*

output:

#####MENU#####

1]display default polynomial

2]accept & display polynomial

3]add two polynomial

4]find f(x) for given x

5]find roots of give polynomial

enter your choise

1

display stored polynomial

$5x^2+6x+10$

do you want to continue(y/n)y

#####MENU#####

1]display default polynomial

2]accept & display polynomial

3]add two polynomial

4]find f(x) for given x

5]find roots of give polynomial

enter your choise

2

accept & display

enter the polynomial :1 2 3

$1x^2+2x+3$

do you want to continue(y/n)y

#####MENU#####

1]display default polynomial

2]accept & display polynomial

3]add two polynomial

4]find f(x) for given x

5]find roots of give polynomial

enter your choise

3

addition of two polynomials

enter the 1st polynomial :1 2 3

$$1x^2+2x+3$$

enter the 2nd polynoimial:10 20 30

$$10x^2+20x+30$$

addition is:11x^2+22x+33do you want to continue(y/n)y

#####MENU#####

1]display default polynomial

2]accept & display polynomial

3]add two polynomial

4]find f(x) for given x

5]find roots of give polynomial

enter your choise

4

calculate f(X) fo hiven x

enter the polynomial :1 2 3

enter thevalue for x = 1

for x =1 is :6

do you want to continue(y/n)y

#####MENU#####

1]display default polynomial

2]accept & display polynomial

3]add two polynomial

4]find f(x) for given x

5]find roots of give polynomial

enter your choise

5

find roots of polynomial

enter the polynomial :1 2 3

complex Roots

do you want to continue(y/n)n

```
*/
```

```
=====
```

Question 3.

/\*Implement a class CppArray which is identical to a one-dimensional C++ array (i.e., the index set is a set of consecutive integers starting at 0) except for the following :

1. It performs range checking.
2. It allows one to be assigned to another array through the use of the assignment operator (e.g. cp1= cp2)
3. It supports a function that returns the size of the array.
4. It allows the reading or printing of array through the use of cout and cin.

```
*/
```

```
#include<iostream>
```

```
using namespace std;
```

```
class CppArray
```

```
{
```

```
    private:
```

```

int a[10],i,j,n,b[10],temp;

public:

void get();

void print();

void sort();

void range();

void exchange();

int size();

};

void CppArray::get()
{
    cout<<"\n Enter the limit of array ";
    cin>>n;
    cout<<"\n Enter the array elements ";
    for(i=0;i<n;i++)
    {
        cout<<"\n a["<<i<<"]="";
        cin>>a[i];
    }
}

void CppArray::print()
{
    cout<<"\n The entered array is ";
    for(i=0;i<n;i++)
    {
        cout<<"\n a["<<i<<"]="<<a[i];
    }
}

void CppArray::sort()

```

```

{
    for(j=0;j<n;j++)
    {
        for(i=0;i<n-1;i++)
        {
            if(a[i]>a[i+1])
            {
                temp=a[i+1];
                a[i+1]=a[i];
                a[i]=temp;
            }
        }
    }
    cout<<"\n The sorted array is ";
    for(i=0;i<n;i++)
    {
        cout<<"\n a["<<i<<"]="<<a[i];
    }
}

void CppArray::range()
{
    cout<<"\n The range of array is from "<<a[0]<<" to "<<a[n-1];
}

void CppArray::exchange()
{
    for(i=0;i<n;i++)
    {
        b[i]=a[i];
    }
}

```

```

        cout<<"\n The exchanged array is ";
        for(i=0;i<n;i++)
        {
            cout<<"\n b["<<i<<"]="<<b[i];
        }
    }
int CppArray::size()
{
    return n;
}
int main()
{
    int a;
    CppArray obj;
    obj.get();
    obj.print();
    obj.range();
    obj.exchange();
    obj.sort();
    a=obj.size();
    cout<<"\n The size of array is "<<a;
    return 0;
}

```

/\*Output:

[student@localhost ~]\$ g++ Array.cpp

[student@localhost ~]\$ ./a.out

Enter the limit of array 5

Enter the array elements

a[0]=2

a[1]=6

a[2]=10

a[3]=1

a[4]=21

The entered array is

a[0]=2

a[1]=6

a[2]=10

a[3]=1

a[4]=21

The range of array is from 2 to 21

The exchanged array is

b[0]=2

b[1]=6

b[2]=10

b[3]=1

b[4]=21

The sorted array is

a[0]=1

a[1]=2

a[2]=6



```
a[3]=10
```

```
a[4]=21
```

```
The size of array is 5[student@localhost ~]$
```

```
*/
```

```
=====
=====
```

#### Question 4

/\*Write a C++ program create a calculator for an arithmetic operator (+, -, \*, /). The program should take two operands from user and performs the operation on those two operands depending upon the operator entered by user. Use a switch statement to select the operation. Finally, display the result. Some sample interaction with the program might look like this:

```
Enter first number, operator, second number: 10 / 3
```

```
Answer = 3.333333
```

```
Do another (y/n)? y
```

```
Enter first number, operator, second number: 12 + 100
```

```
Answer = 112
```

```
Do another (y/n)? n
```

```
*/
```

```
#include<iostream>
```

```
using namespace std;
```

```
class Calculator
```

```

{
    private:
        float num1,num2,result;
        char op;

    public:
        void get();
        void calculate();
};

void Calculator::get()
{
    cout<<"\nEnter first number, operator, second number:\n";
    cin>>num1;
    cin>>op;
    cin>>num2;
}

void Calculator::calculate()
{
    switch(op)
    {
        case '+':
            result=num1+num2;
            cout<<" Answer = "<<result;

            break;

        case '-':
            result=num1-num2;
            cout<<" Answer = "<<result;

```

```

                break;

case '*':

                result=num1*num2;

                cout<<" Answer = "<<result;


                break;

case '/':

                if(num2==0)

                cout<<"\n Error. Not valid.";

                result=num1/num2;

                cout<<" Answer = "<<result;


                break;
}

}

int main()
{
    char ag;
    Calculator obj;
    x=obj.get();
    obj.calculate();
    cout<<"\n Do another (y/n)? ";
    cin>>ag;
    if(ag=='y' || ag=='Y')
        goto x;
    return 0;
}

```

/\*OUTPUT:

student@student-OptiPlex-3010:~\$ g++ groupa5.cpp

student@student-OptiPlex-3010:~\$ ./a.out

Enter first number, operator, second number:

10/3

Answer = 3.33333

Do another (y/n)? y

Enter first number, operator, second number:

12+100

Answer = 112

Do another (y/n)? n\*/

=====

Question 5.

/\*Develop an object oriented program in C++ to create a database of student information system containing the following information: Name, Roll number, Class, division, Date of Birth, Blood group, Contact address, telephone number,

driving license no. etc Construct the database with suitable member functions for initializing and destroying the data viz constructor, default constructor, Copy constructor, destructor, static member functions, friend class, this pointer, inline code and dynamic memory allocation operators-new and delete.\*/

```
#include<iostream>
#include<string.h>
using namespace std;

class person_additional_info
{
    char address[20],license[20],insurance[20];
    long int contact;

public:
    person_additional_info() //Default constructor
    {
        strcpy(address,"XYZ");
        strcpy(license,"XY-0000000000");
        strcpy(insurance,"XY00000000X");
        contact=000000000;
    }

    ~person_additional_info() //Destructor
    {
        cout<<"I am in Destructor";
    }
}
```

```
friend class person; // Declaration Friend class  
  
};
```

```
//Definition of friend class
```

```
class person  
{  
  
    char name[20], dob[10], blood[10];  
    float ht,wt;  
    static int count; // Static variable  
    person_additional_info *pai;  
  
    public:  
        person() //Default constructor  
    {  
        strcpy(name,"XYZ");  
        strcpy(dob,"dd/mm/yy");  
        strcpy(blood,"A +");  
        ht=0;  
        wt=0;  
        pai=new person_additional_info;  
    }  
  
        person(person*p1) //Copy constructor  
        {  
            strcpy(name,p1->name);  
            strcpy(dob,p1->dob);  
            strcpy(blood,p1->blood);  
            ht=p1->ht;  
            wt=p1->wt;
```

```

        pai=new person_additional_info;
        strcpy(pai->address,p1->pai->address);
        strcpy(pai->license,p1->pai->license);
        strcpy(pai->insurance,p1->pai->insurance);
        pai->contact=p1->pai->contact;
    }

    static void showcount() //Static member function
    {
        cout<<"\nNo of records count="<<count<<"\n";
    }

    ~person() //Destructor
    {
        cout<<"\nI am in Destructor\n";
    }

    void getdata(char name[20]);
    inline void display(); // Inline function declaration

};

void person::getdata(char name[20])
{
    strcpy(this->name,name); //this pointer
    cout<<"\n Enter date of birth";
    cin>>dob;
    cout<<"\n Enter blood group";
    cin>>blood;
    cout<<"\n Enter height";
    cin>>ht;
    cout<<"\n Enter weight";
    cin>>wt;

```

```

        cout<<"\n Enter address";

        cin>>pai->address;

        cout<<"\n Enter Licence number";

        cin>>pai->license;

        cout<<"\n Enter Insurance policy number";

        cin>>pai->insurance;

        cout<<"\n Enter Contact number";

        cin>>pai->contact;

        count++;

    }

```

//inline function definition

```
void person::display()
```

```

{
    cout<<"\t"<<name;
    cout<<"\t"<<dob;
    cout<<"\t"<<blood;
    cout<<"\t"<<ht;
    cout<<"\t"<<wt;
    cout<<"\t"<<pai->address;
    cout<<"\t"<<pai->license;
    cout<<"\t"<<pai->insurance;
    cout<<"\t"<<pai->contact;

}

```

```
int person::count; //Static variable definition
```

```
int main()
```

```

{

    person *p1,*p2;

```



```

int ch;

p1=new person; //call default constructor & dynamic memory allocation

p2=new person(p1); //call copy constructor

cout<<"\tName";

cout<<"\tDob";

cout<<"\t Blood";

cout<<"\tHt";

cout<<"\tWt";

cout<<"\tAddress";

cout<<"\tLicense";

cout<<"\tInsurance";

cout<<"\tContact";

cout<<endl;

cout<<"Default Constructor Value \n";

p1->display();

cout<<"\n";

cout<<"Copy Constructor Value \n";

p2->display();

int n;

cout<<"\nEnter how many records you want??";

cin>>n;

person p3[n]; //array of object

char name[20];

int x=0;

do

{

cout<<"\nWelcome to Personal database system";

cout<<"\n1.Enter the record";

cout<<"\n2.Display the record";

```

```

cout<<"\n3.Exit";

cin>>ch;

switch(ch)
{
    case 1:
    {
        cout<<"\nEnter the Name ";
        cin>>name;
        p3[x].getdata(name);
        person::showcount(); // calls static function
        x++;
    }
    break;
}
case 2:
{
    cout<<"\tName";
    cout<<"\tDob";
    cout<<"\t Blood";
    cout<<"\tHt";
    cout<<"\tWt";
    cout<<"\tAddress";
    cout<<"\tLicense";
    cout<<"\tInsurance";
    cout<<"\tContact";
    for(int i=0;i<n;i++)
    {
        cout<<"\n";
        p3[i].display(); //calls inline function
    }
}

```

```

                                break;
                            }
                    }
    }while(ch!=3);
    delete p1; //dynamic memory de-allocation
    delete p2;
    return 0;
}

```

/\*student@student-OptiPlex-3010:~\$ g++ groupa6.cpp

student@student-OptiPlex-3010:~\$ ./a.out

Name	Dob	Blood	Ht	Wt	Address	License	Insurance	Contact
Default Constructor Value								
XYZ	dd/mm/yy	A +	0	0	XYZ	XY-0000000000		
XY00000000X	0							
Copy Constructor Value								
XYZ	dd/mm/yy	A +	0	0	XYZ	XY-0000000000		
XY00000000X	0							

Enter how many records you want??2

Welcome to Personal database system

1.Enter the record

2.Display the record

3.Exit1

Enter the Name abc

Enter date of birth15/5/2016

Enter blood groupo+

Enter height5

Enter weight50

Enter addresspune

Enter Licence numberjhdf87

Enter Insurance policy numberhdjsg7786

Enter Contact number989898989

No of records count=1

Welcome to Personal database system

1.Enter the record

2.Display the record

3.Exit2

Name	Dob	Blood	Ht	Wt	Address	License	Insurance	Contact
abc	15/5/2016	o+	5	50	pune	jhdf87	hdjsg7786	989898989
XYZ	dd/mm/yy	A +	0	0	XYZ	XY-0000000000		
XY00000000X	0							

Welcome to Personal database system

1.Enter the record

2.Display the record

3.Exit3

I am in Destructor

I am in Destructor

I am in Destructor

I am in Destructor

\*/

```
=====
=====
```

Question 6

```
/*=====
```

Assignment no : A6

Title : Implement C++ program to write a class template to represent a generic

vector. Include following member functions:

To create the vector.

To modify the value of a given element

To multiply by a scalar value

To display the vector in the form (10,20,30,...)

```
CLASS      :
Batch      :
ROLL NO    :
Date       :

=====*/

#include<iostream> //header file
#include<vector>
using namespace std; //declared scope of program
void display (vector<int>&v) //function declaration
{
    for(int i=0;i<v.size();i++)
    {
        cout<<" "<<v[i];
    }
    cout<<" \n";
}

int main()
{
    vector<int> v;
    cout<<"\n Initial Size: "<<v.size();
    int x;
    cout<<"\n Enter The 5 Element: ";
    for(int i=0;i<5;i++)
    {
```

```

        cin>>x;
        v.push_back(x);
    }
    cout<<"\n Size After Insertion: "<<v.size();
    cout<<"\n Vector Element: ";
    display(v);
    cout<<"\nVector Element After insertion of 3 at End of Vector: ";
    v.push_back(3);
    display(v);
    vector<int>::iterator itr=v.begin();
    itr=itr+3;
    v.insert(itr,9);
    cout<<"\n Content After Insertion 9 at position 3rd: ";
    display(v);
    v.erase(v.begin()+3,v.begin()+5);
    cout<<"\n After Erasing(3rd-4th position): ";
    display(v);
}

```

/\*-----OUTPUT-----

gescoe@gescoe-OptiPlex-3010:~/Desktop/se\$ g++ fifth.cpp

gescoe@gescoe-OptiPlex-3010:~/Desktop/se\$ ./a.out

Initial Size: 0

Enter The 5 Element: 6 9 4 2 1

Size After Insertion: 5

Vector Element: 6 9 4 2 1

Vector Element After insertion of 3 at End of Vector: 6 9 4 2  
1 3

Content After Insertion 9 at position 3rd: 6 9 4 9 2 1 3

After Erasing(3rd-4th position): 6 9 4 1 3

-----\*/

=====

Question 7

/\*

Imagine a publishing company which does marketing for book and audio cassette versions. Create a class publication that stores the title (a string) and price (type float) of publications.

From this class derive two classes: book which adds a page count (type int) and tape which adds a playing time in minutes (type float).



Write a program that instantiates the book and tape class, allows user to enter data and displays the data members. If an exception is caught, replace all the data member values with zero values

\*/

```
#include<iostream>
#include<string>
using namespace std;
//base class publication
class publication
{
private:
string title;
float prices;
public:
publication()
{
title="";
prices=0.0;
}
void get_data()
{
cout<<"\nEnter Title :";
cin.ignore();//clear input buffer
getline(cin,title);
cout<<"\nEnter Price : ";
cin>>prices;
}
```

```

void put_data()
{
cout<<"\n _____ \n";
cout<<"\n Information : " <<endl;
cout<<"\n Title : "<<title;
cout<<"\n Price : "<<prices;
}
};

class book: public publication
{
private:
int pages;
public:
book(){
pages=0;
}
void get_data()
{
publication::get_data();
cout<<endl;
cout<<"Enter Page Count : \n";
cin>>pages;
}
void put_data()
{
publication::put_data();
try{
if(pages<0)
throw pages;}
}
}

```

```

catch(int f)
{
cout<<"\n error: pages not valid :"<<f;
pages=0;
}
cout<<"\n Pages Are :"<<pages;
}
};

class tape: public publication
{
private:
float playtime;
public:
tape()
{
playtime=0.0;
}
void get_data()
{
publication::get_data();
cout<<"Enter Play Time Of Cassette \n";
cin>>playtime;
}
void put_data()
{
publication::put_data();
try
{
if(playtime<0.0)

```

```

throw playtime;
}
catch(float r)
{
cout<<"\n Error: Invalid Playtime : "<<playtime;
playtime=0.0;
}
cout<<"\n Playtime is : "<<playtime;
}
};

int main();//main program
{
book b[10];// array of objects
tape t[10];
int choice=0,bookCount=0,tapeCount=0;
cout<<"-----";
do
{
cout<<"\n 1. Add book ";
cout<<"\n 2. Add tape: ";
cout<<"\n 3. Display book ";
cout<<"\n 4. Display tape";
cout<<"\n 5. Exit:"<<endl;
cout<<"\n Enter Choice : ";
cin>>choice;
switch(choice)
{
case 1:
{

```

```
cout<<"\n-----\n";
cout<<"Add Book: \n";
b[bookCount].get_data();
bookCount++;
break;
}
```

case 2:

```
{
cout<<"\n-----\n";
cout<<"Add Tape: \n";
t[tapeCount].get_data();
tapeCount++;
break;
}
```

case 3:

```
{
cout<<"\n (books)";
for(int j=0;j<bookCount;j++)
{
b[j].put_data();
}
break;
}
```

case 4:

```
{
cout<<"\n (tape)";
for(int j=0;j<tapeCount;j++)
{
t[j].put_data();
}
```

```
}  
break;  
}  
case 5:  
{  
    cout<<"*****Program Exited  
Successfully*****"<<endl;  
    exit(0);  
  
}  
default:  
{  
    cout<<"\n Invalid";  
}  
}  
}  
while(choice!=5);  
return 0;  
}
```

```
=====
```

Question 8

/\*Imagine a publishing company which does marketing for book and audio cassette versions. Create a class publication that stores the title (a string) and price (type float) of publications.

From this class derive two classes: book which adds a page count (type int) and tape which adds a playing time in minutes (type float).

Write a program that instantiates the book and tape class, allows user to enter data and displays the data members. If an exception is caught, replace all the data member values with zero values\*/

```
#include<iostream>

#include<string>

using namespace std;

//base class publication

class publication
{
private:
string title;
float prices;
public:
publication()
{
title="";
prices=0.0;
}
void get_data()
{
```

```

cout<<"\nEnter Title :";
cin.ignore();//clear input buffer
getline(cin,title);
cout<<"\nEnter Price : ";
cin>>prices;
}

void put_data()
{
cout<<"\n _____ \n";
cout<<"\n Information : " <<endl;
cout<<"\n Title : "<<title;
cout<<"\n Price : "<<prices;
}

};

class book: public publication
{
private:
int pages;

public:
book(){
pages=0;
}

void get_data()
{
publication::get_data();
cout<<endl;
cout<<"Enter Page Count : \n";
cin>>pages;
}

```



```

void put_data()
{
    publication::put_data();
    try{
        if(pages<0)
            throw pages;}
        catch(int f)
        {
            cout<<"\n error: pages not valid :"<<f;
            pages=0;
        }
        cout<<"\n Pages Are :"<<pages;
    }
};

class tape: public publication
{
private:
    float playtime;
public:
    tape()
    {
        playtime=0.0;
    }
    void get_data()
    {
        publication::get_data();
        cout<<"Enter Play Time Of Cassette \n";
        cin>>playtime;
    }
}

```

```

void put_data()
{
    publication::put_data();
    try
    {
        if(playtime<0.0)
            throw playtime;
    }
    catch(float r)
    {
        cout<<"\n Error: Invalid Playtime : "<<playtime;
        playtime=0.0;
    }
    cout<<"\n Playtime is : "<<playtime;
}

};

int main();//main program
{
    book b[10];// array of objects
    tape t[10];
    int choice=0,bookCount=0,tapeCount=0;
    cout<<"-----";
    do
    {
        cout<<"\n 1. Add book ";
        cout<<"\n 2. Add tape: ";
        cout<<"\n 3. Display book ";
        cout<<"\n 4. Display tape";
        cout<<"\n 5. Exit:"<<endl;

```

```
cout<<"\n Enter Choice : ";
cin>>choice;
switch(choice)
{
case 1:
{
cout<<"\n-----\n";
cout<<"Add Book: \n";
b[bookCount].get_data();
bookCount++;
break;
}
case 2:
{
cout<<"\n-----\n";
cout<<"Add Tape: \n";
t[tapeCount].get_data();
tapeCount++;
break;
}
case 3:
{
cout<<"\n (books)";
for(int j=0;j<bookCount;j++)
{
b[j].put_data();
}
break;
}
```

case 4:

```
{  
cout<<"\n (tape)";  
for(int j=0;j<tapeCount;j++)  
{  
t[j].put_data();  
}  
break;  
}
```

case 5:

```
{  
cout<<"*****Program Exited  
Successfully*****"<<endl;  
exit(0);  
  
}
```

default:

```
{  
cout<<"\n Invalid";  
}  
}  
}  
while(choice!=5);  
return 0;  
}
```

## Question 9

Write a function in C++ to count and display the number of lines not starting with alphabet 'A' present in a text file "STORY.TXT".

October 19, 2018

Write a function in C++ to count and display the number of lines not starting with alphabet 'A' present in a text file "STORY.TXT".

Example:

If the file "STORY.TXT" contains the following lines,

The roses are red.

A girl is playing there.

There is a playground.

An aeroplane is in the sky.

Numbers are not allowed in the password.

The function should display the output as 3.

```
#include<iostream>
#include<fstream>
using namespace std;
int main()
{
```

```
ifstream fin;

fin.open("Story.txt");


char str[100];
int count=0;
int count1=0;


while(!fin.eof())
{
    fin.getline(str,100);
    if(str[0]!='A')
    {
        count++;
    }
    else if(str[0]=='A'&&str[1]==' ')
    {
        count1++;
    }
}


cout<<"The number of lines not starting with 'A' are:"<<count<<"\n";
cout<<"The number of lines starting with 'A' are:"<<count1<<"\n";


fin.close();
return 0;
}
```

```
=====
=====
```

#### Question 10

/\*Write C++ Program with base class convert declares two variables, val1 and val2, which hold the initial and converted values, respectively. It also defines the functions getinit( ) and getconv( ), which return the initial value and the converted value. These elements of convert are fixed and applicable to all derived classes that will inherit convert. However, the function that will actually perform the conversion, compute( ), is a pure virtual function that must be defined by the classes derived from convert. The specific nature of compute( ) will be determined by what type of conversion is taking place.\*/

```
#include <iostream>
```

```
using namespace std;
```

```

class convert {
    protected:
        double val1;
        double val2;

    public:
        convert(double i){
            val1=i;
        }
        double getconv() {return val2;}
        double getinit() {return val1;}
        virtual void compute ()=0;
};

//Liters to gallons
class l_to_g:public convert
{
    public:
        l_to_g(double i):convert(i){}
        void compute()
        {
            val2=val1/3.7854;
        }
};

```

```

class f_to_c:public convert
{
    public:
        f_to_c(double i):convert(i){}
        void compute()

```



```
{  
val2=(val1-32)/1.8;  
}  
};
```

```
class c_to_k:public convert  
{  
public:  
c_to_k(double i):convert(i){}  
void compute()  
{  
val2=val1+273.15;  
}  
};
```

```
class k_to_f:public convert  
{  
public:  
k_to_f(double i):convert(i){}  
void compute()  
{  
val2=val1*915-459.67;  
}  
};  
  
int main()  
{  
convert *p;
```

```

l_to_g ob(5);
f_to_c ob1(70);
c_to_k ob2(50);
k_to_f ob3(50);

p=&ob;
cout<<p->getinit()<<"Liters is";

p->compute();
cout<<p->getconv()<<"gallons\n";

p=&ob1;
cout<<p->getinit()<<"Farenheit is";

p->compute();
cout<<p->getconv()<<"Celcius\n";

p=&ob2;
cout<<p->getinit()<<" Celcius is";

p->compute();
cout<<p->getconv()<<"kelvin\n";

p=&ob3;
cout<<p->getinit()<<" kelvin is";

p->compute();
cout<<p->getconv()<<"Farenheit\n";

return 0;

}

```

```

/*****output*****/

```

```

sl162@sl180-HP-dx2480-MT-VP562PA:~/Desktop$ g++ 11.cpp

```

```

sl162@sl180-HP-dx2480-MT-VP562PA:~/Desktop$ ./a.out

```

```

4Liters is1.05669gallons

```

70 Fahrenheit is 21.1111 Celcius

50 Celcius is 323.15 kelvin

50 kelvin is 45290.3 Fahrenheit

sl162@sl180-HP-dx2480-MT-VP562PA:~/Desktop\$ \*/