# Routing Concept Task

OBJ

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# **Chapter 1: Introduction**

Using GNS3 and Packet Tracer to analyze the concept of routing between two different subnets

- Cisco Router 2691
- Two 2960 Switches
- Two Windows PCs

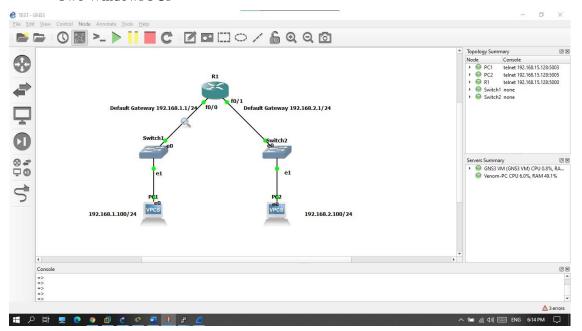


Figure 1: GNS3 Topology

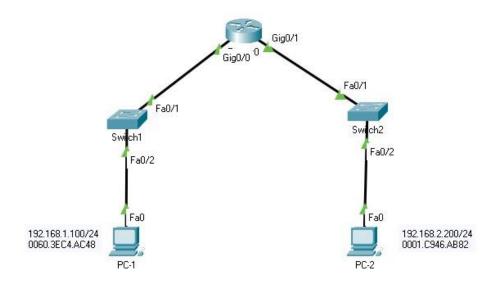


Figure 2: Packet Tracer Topology

### **Chapter 2: Concepts**

So basically, to communicate within same network a switch can be used, since it has the layer 2 table to make the forwarding decision.

But in a scenario of two different network. You will need a router to interconnect different network. Router forwarding decision is based on the IP address. that's where the default gateway comes in the role.

When the Router receive a packet. It checks first whether the network is directly connected if its not then it checks the Routing Table.

#### ARP RESOLUTION

A. <u>PC-1</u> needs to ping <u>PC-2</u>. Where PC-1 doesn't know the route to it. Therefore, it generates an ARP Request to find default gateway mac address. B. It sends the frame to <u>Switch1</u>.

- a. If the source mac address doesn't exist in MAC address table. Then it will add the port and mac address in the table.
- b. For every 5mins it refreshes the table if the port changes with different device.
- C. After getting the mac address of default gateway. It generates a ping packet. And it keeps the destination IP address has pc 2 and destination mac address has router.
- D. Since PC-1 can't reach the 192.168.2.100 directly. It will send the packet to the Default Gateway.

#### ROUTING

- 1. The data packet generated by the PC-1 should access the default gateway of the router.
  - a. Example The PC must have connectivity to the router Default Gateway Ip address.
- 2. Switch1 will send the ICMP Request to the Router
- 3. Router interfaces must be assigned with the IP address which means the default gateway to represent the network.
- 4. Where router has the Routing table with the information of Port and the network

PORTS	NETWORK
Fa0/0	192.168.1.1
Fa0/1	192.168.2.1

- 5. Router will make sure whenever it sees a packet to be sent for 192.168.2.100 it will forward it from the F0/1.
- 6. Before that the Router will send ARP request to identify the mac address of the devices within the network. And store them in the ARP table.

#### ARP Table for Router0

IP Address	Hardware Address	Interface
192.168.1.1	00E0.F7A2.7501	GigabitEthernet0/0
192.168.1.100	0060.3EC4.AC48	GigabitEthernet0/0
192.168.2.1	00E0.F7A2.7502	GigabitEthernet0/1
192.168.2.100	0001.C946.AB82	GigabitEthernet0/1

Figure 3: Router ARP Table

7. Now it will send to the <u>Switch2</u> and if the destination mac address isn't in the ARP table. Then the switch will flood it and find the destination mac address and the port of the <u>PC-2</u>.

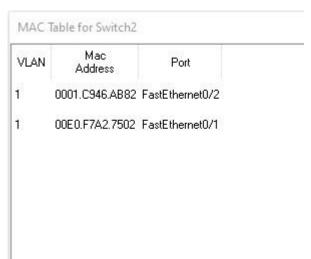


Figure 4: Switch 2 MAC Table

8. And it forwards the packet to the destination mac address to the correct port which is <u>PC-2</u>.

## **Chapter3: ARP Resolving**

The green packet represents the ARP packet. Where the target IP address will be Default Gateway and the target mac address will be filled with zeros.

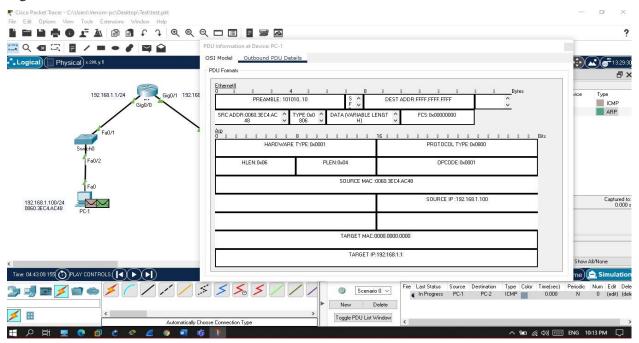


Figure 5: ARP Request Outbound PDU Details

After the reply of ARP packet, the Target Mac Address will be filled with the Routers MAC ADDRESS

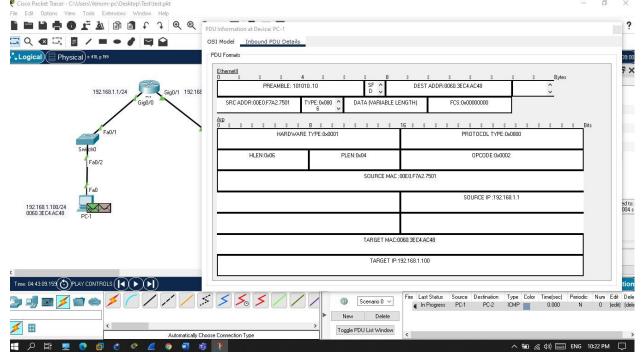


Figure 6: ARP Reply Inbound PDU Details

#### ICMP ECHO REQUEST

Every time the packet goes through router, then the TTL value will be decremented by -1

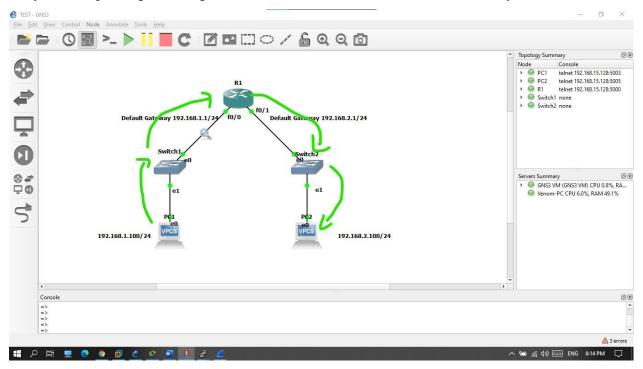


Figure 7: ICMP Echo Request Diagram Explain

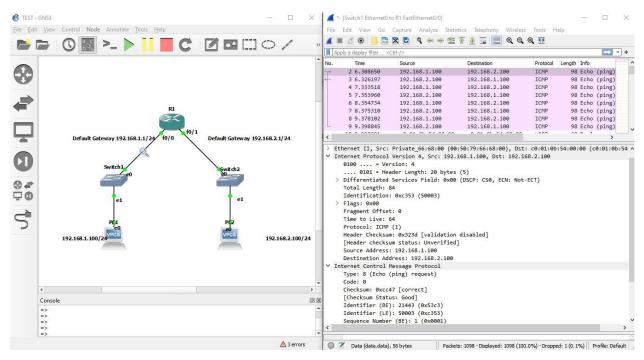


Figure 8: Wireshark Captured ICMP Echo Request Packet

#### ICMP ECHO REPLY

Every time the packet goes through router, then the TTL value will be decremented by -1

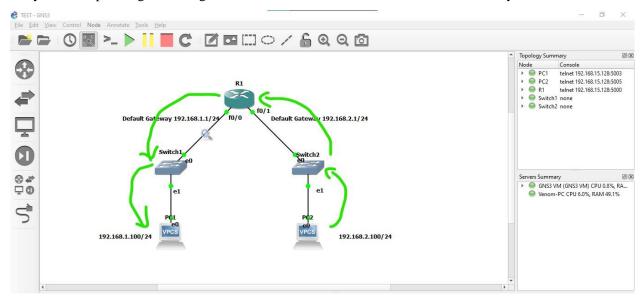


Figure 9: ICMP Echo Reply Diagram Explain

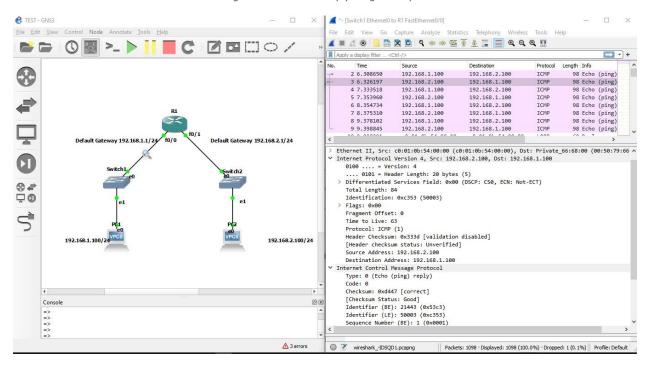


Figure 10: Wireshark Captured ICMP Echo Reply Packet

## **Chapter 4: Live Simulation**

Sending the ICMP Echo Request – 8

This explains the process of each layer in **OSI Model**.

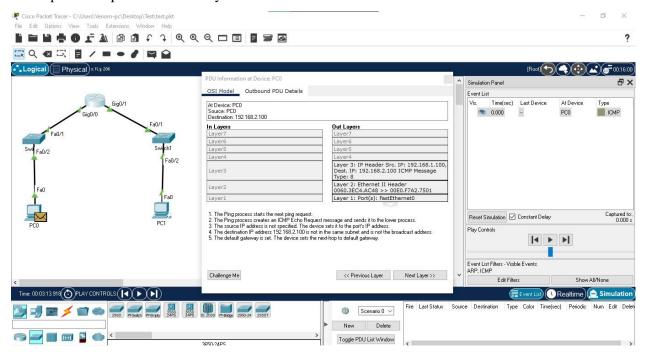


Figure 11: Step 01 Ping Process Starts

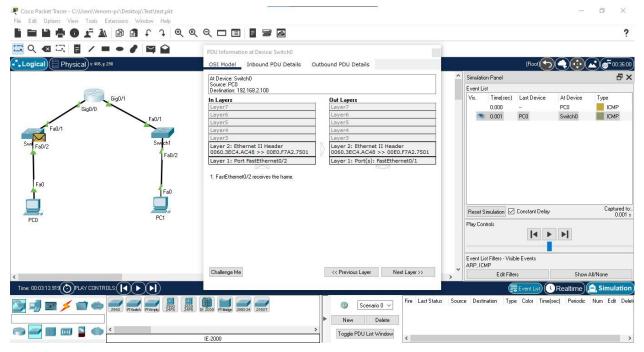


Figure 12: Step 02 Ping Process

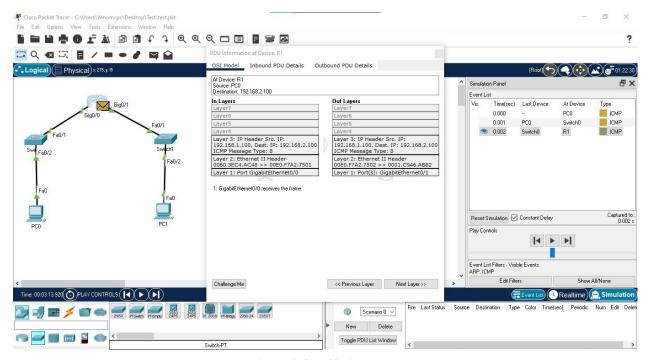


Figure 13: Step 03 Ping Process

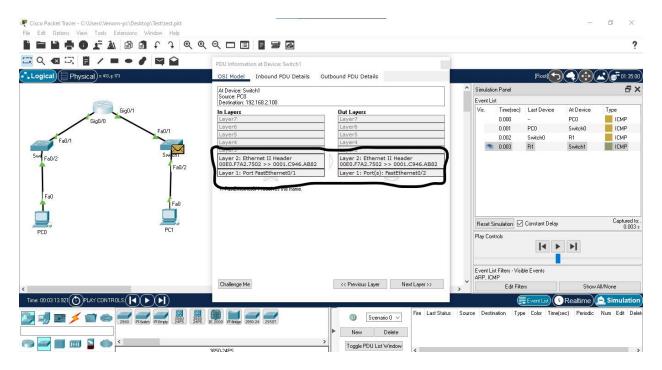


Figure 14: Step 04 Ping Process

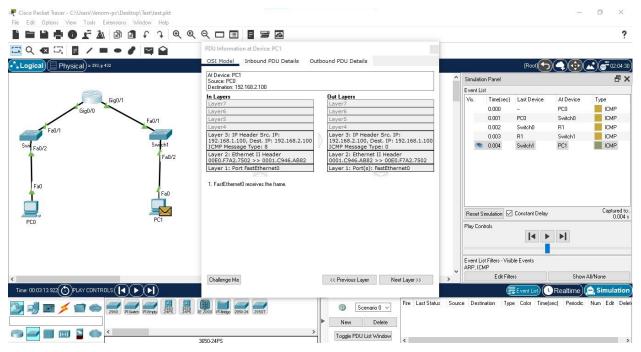


Figure 15: Step 05 Ping Process Stops

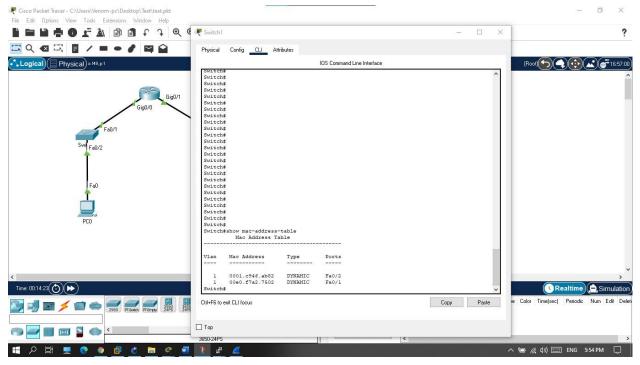


Figure 16: Step 06 192.168.1.0 Network's Switch Mac Address Table

#### Replying with ICMP Echo Reply - 0

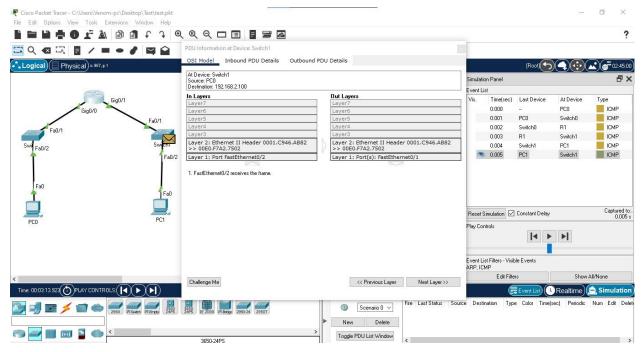


Figure 17: Step 07 Ping Process

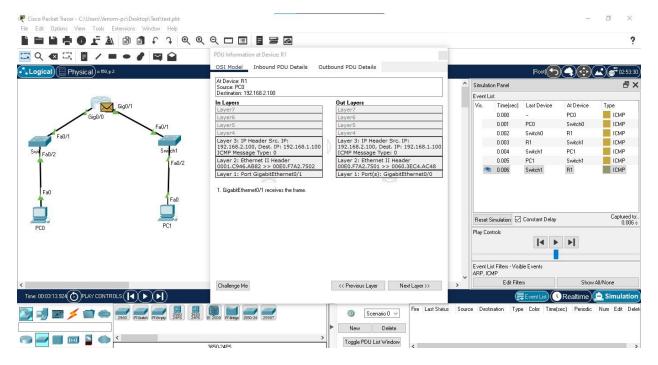


Figure 18: Step 08 Ping Process

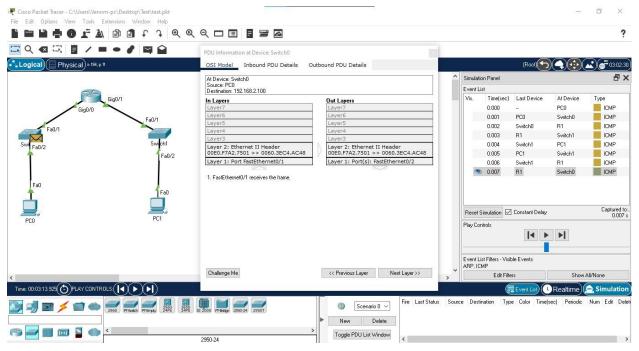


Figure 19: Step 09 Ping Process

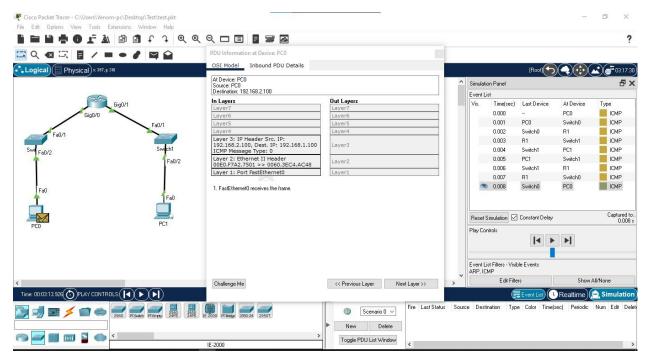


Figure 20: Step 10 Ping Process Successful

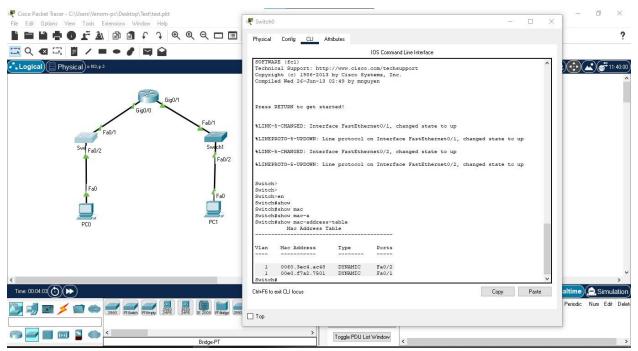


Figure 21: Step 11 192.168.2.0 Network's Switch Mac Address Table