

## JavaScript promises, mastering the asynchronous

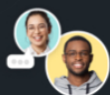


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CHECK IT OUT

Previous: The catch method

13/17 It's quiz time

Next: How to join promises

Are you really listening? Let's see.

```
function job() {
  return new Promise(function(resolve, reject) {
    reject();
  });
}

let promise = job();

promise
  .then(function() {
    console.log('Success 1');
  })
  .then(function() {
    console.log('Success 2');
  })
  .then(function() {
    console.log('Success 3');
  })
  .catch(function() {
    console.log('Error 1');
  })
  .then(function() {
    console.log('Success 4');
  });
```



What is the output of the code above ?

- ☐ Error 1
- ☐ Success 1, Error 1
- ☐ Success 1, Success 2, Success 3, Success 4
- ☐ Success 1, Success 2, Success 3, Error 1, Success 4
- ☐ Error 1, Success 1, Success 2, Success 3, Success 4
- ☒ Error 1, Success 4

CHECK

```
function job(state) {
  return new Promise(function(resolve, reject) {
    if (state) {
      resolve('success');
    } else {
      reject('error');
    }
  });
}
```

```
let promise = job(true);

promise

.then(function(data) {
  console.log(data);

  return job(false);
})

.catch(function(error) {
  console.log(error);

  return 'Error caught';
})

.then(function(data) {
  console.log(data);

  return job(true);
})

.catch(function(error) {
  console.log(error);
});
```

✔ What is the output of the code above?

- ☐ error, success, Error caught
- ☐ success, success
- ☐ success, error, success, error
- ☒ success, error, Error caught
- ☐ error, Error caught, success
- ☐ error, Error caught, success, error
- ☐ success, error, error
- ☐ success, success, success

CHECK

```
function job(state) {
  return new Promise(function(resolve, reject) {
    if (state) {
      resolve('success');
    } else {
      reject('error');
    }
  });
}

let promise = job(true);

promise

.then(function(data) {
  console.log(data);

  return job(true);
})

.then(function(data) {
  if (data !== 'victory') {
    throw 'Defeat';
  }

  return job(true);
})

.then(function(data) {
  console.log(data);
})

.catch(function(error) {
  console.log(error);

  return job(false);
})

.then(function(data) {
  console.log(data);

  return job(true);
})
```

```
.catch(function(error) {
  console.log(error);
})

return 'Error caught';
})

.then(function(data) {
  console.log(data);
})

return new Error('test');
})

.then(function(data) {
  console.log('Success:', data.message);
})

.catch(function(data) {
  console.log('Error:', data.message);
});
```

⊗ What is the output of the code above?

- ☐ error, error, Error caught, Error: test
- ☐ success, success, Error caught, Success: Test
- ☐ success, Defeat, error, Error caught, Success: test
- ☐ error, Error caught, Success: test
- ☒ success, Defeat, error, Error caught, Error: test
- ☐ success, error, Defeat, Success: test

CHECK



PREVIOUS: THE CATCH METHOD

NEXT: HOW TO JOIN PROMISES



Create your playground on Tech.io

This playground was created on Tech.io, our hands-on, knowledge-sharing platform for developers.

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## Suggested playgrounds

JS

JavaScript, async and await keywords

By Magus | 39K 66 0

node

JavaScript array + loop

By gabrielacarr | 11.9K 112 0

node

My First Playground - Node.js

By Neon\_Tuts | 19.7K 33 0

TECHIO

Wie man die Programmierfähigkeiten von En...

By [CG]OlogN | 25.4K 7 0