SOFTWARE ARCHITECTURE DOCUMENT

September 8, 2016

Software Design COMS3009

FindMeTutor Android Application

Proposed idea by: Shaneel James-718840 Jadon Manilal-815050 Jared Naidoo - 719238 Krupa Prag - 782681 Nivek Ranjith - 802119

Contents

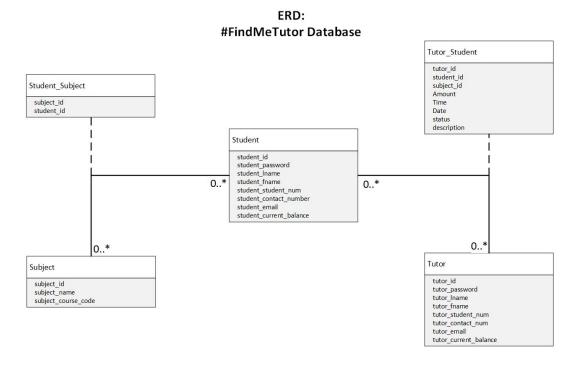
| 1 | Intr | roduction | 3 |
|---|------|------------------|---|
| 2 | Vie | ws | 3 |
| | 2.1 | Logical View | 3 |
| | 2.2 | Development View | 4 |
| | 2.3 | Process View | 5 |
| | 2.4 | Physical View | 6 |
| | 2.5 | Scenarios | 7 |

1 Introduction

This document is the conceptual model that defines the structure, behaviour and more views of the FindMeTutor mobile application. It is a representation of the system which is used to help stakeholders to know/understand and conceptualise the system.

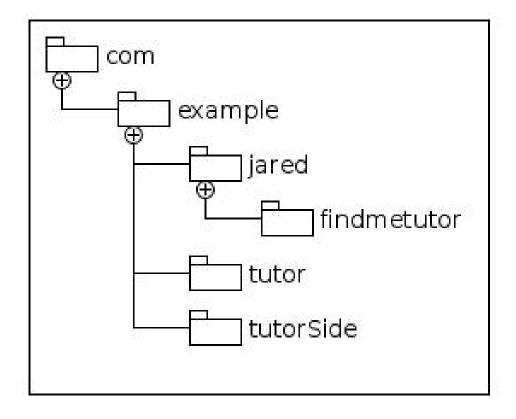
2 Views

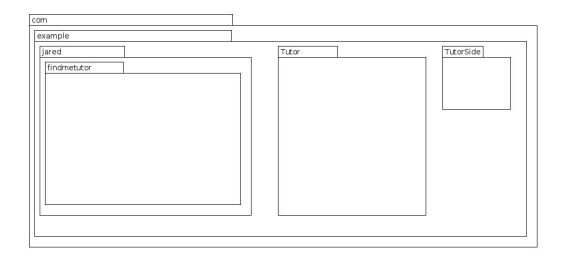
2.1 Logical View



2.2 Development View

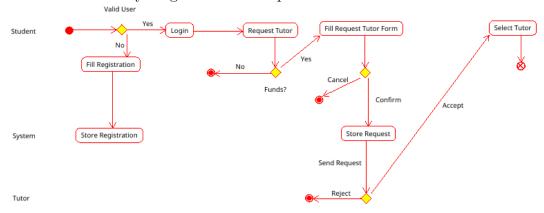
Below is package diagrams of the FindMeTutor system:



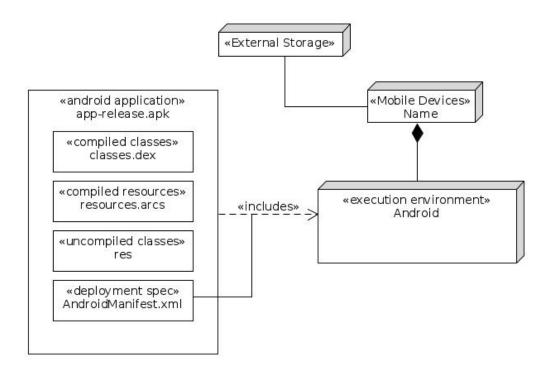


2.3 Process View

Below is an activity diagram of the Request Tutor use case:



2.4 Physical View



2.5 Scenarios

