```
#include <iostream>
#include <string>
// (i) Define a base class named
AccountHolder
class AccountHolder {
protected:
  std::string name; // A protected data
member name (string) to represent the
account holder's name.
public:
  // Constructor for AccountHolder
  AccountHolder(std::string n) : name(n) {}
};
// (ii) Define a derived class BankAccount
that inherits from the AccountHolder class
class BankAccount : public AccountHolder
private:
```

```
int accountNumber; // A private data
member accountNumber (int).
  double balance; // A private data
member balance (double).
```

public:

// A constructor that initializes name, accountNumber, and balance by calling the base class constructor.

BankAccount(std::string n, int accNum, double bal) : AccountHolder(n), accountNumber(accNum), balance(bal) {} **}**;

// (iii) Define another derived class SavingsAccount that inherits from the BankAccount class class SavingsAccount : public BankAccount { private:

double interestRate; // A private data

member interestRate (double).

```
public:
  // A constructor that initializes name,
accountNumber, balance, and interestRate
by calling the appropriate constructors.
  SavingsAccount(std::string n, int
accNum, double bal, double rate)
    : BankAccount(n, accNum, bal),
interestRate(rate) {}
};
int main() {
  // Example Usage (for demonstration, as
the problem didn't ask for main function
implementation)
  AccountHolder ah("John Doe");
  BankAccount ba("Jane Smith", 1001,
5000.0);
  SavingsAccount sa("Peter Jones", 2002,
```

10000.0, 0.05);

```
std::cout << "Bank System Initialized." <<
std::endl;</pre>
```

// You can add more functionality here if needed, like displaying data (though getter functions are excluded)

```
return 0;
}
```