Alchemy Studio Free Pack

Thanks for downloading my Unity Free Pack!

Do not forget to rate this asset, to leave a comment in the asset store and to look at my account for other great music!

Since you downloaded and will use this asset for free, all I ask in exchange is to know about how you will use it: please write me at matteo@alchemystudio.it if you include it in your projects and write my name (Matteo Bosi) and website (www.alchemystudio.it) in the games credits for the music!

Visit my account on Unity Asset Store: https://www.assetstore.unity3d.com/#/publisher/755

and my website: http://www.alchemystudio.it/Musica/GameLibrary/GameLibrary en.htm

You can find a lot of music for every kind of project, from fantasy, to sci-fi / POV, metal, epic, stingers, openers/finisher, sounds, SFX and more.

Download a ZIP file with all the demo of the music I have on sale on the asset store: http://www.alchemystudio.it/Musica/GameLibrary/AlchemyStudio Unity Demo.zip

Listen to my soundcloud playlist for Unity Asset Store: https://soundcloud.com/bosone/sets/unity-asset-store-menu-music

This Pack contains the song "Fantasy victory", a short epic trailer and some wavs from my packs:

Win and lose library vol.1: Vocals - https://www.assetstore.unity3d.com/#!/content/2534

Win and lose library vol.2: Retro Sounds - https://www.assetstore.unity3d.com/#!/content/4370

Win and lose library vol.3: Whistling - https://www.assetstore.unity3d.com/#!/content/7866

Short Metal Clip Packs - https://www.assetstore.unity3d.com/#!/content/3330

Metal Loop Pack - https://www.assetstore.unity3d.com/#!/content/6249

Monster Screams - https://www.assetstore.unity3d.com/#!/content/7859

Human Agony Screams - https://www.assetstore.unity3d.com/#!/content/8628

Rock Loops Pack - https://www.assetstore.unity3d.com/#!/content/39933

Rock Stingers Pack - https://www.assetstore.unity3d.com/#!/content/38882

Electric Organ Loops - https://www.assetstore.unity3d.com/#!/content/59152

Cinematic Trailer Collection (bonus track) - https://www.assetstore.unity3d.com/#!/content/53121

Cinematic Trailer Collection

The free pack contains a short "epic trailer", not present in this collection, but the mood is similar This collection is useful for game intro or end title screens, trailers, credits, menu, hold screens, or as background music in a game. The pack contains 6 different songs:

- War Operations (looped) (0:56)
- Knight of the dark (loop / no loop) (1:37)
- Infiltration (loop / no loop) (0:46)
- Into the darkness (loop / no loop) (0:37)
- Fallen heroes (loop / no loop / no intro) (1:26)
- Fight with fire (loop / no loop / no intro) (1:26)

<u>Listen to the song Fight with fire on the background of a stunning 3D animation video</u> and then image your next game trailer or intro with the same soundtrack!:)

The collection will create massive mash-ups and intense experiences that will raise the blood pressure in your audience. The arrangement includes cinematic impacts, risers, thuds, strikes, flybys, whooshes, drones, hums, power shots and hits. It is suited for sci-fi, warfare, action, extreme sports, fantasy, first person shooters, etc

Listen to the whole demos here: https://soundcloud.com/bosone/sets/cinematic-trailers-collection

"Win and lose library vol.1: Vocals" is a collection of vocal shots expecially suited for simple and quick platform games, web games, puzzle games etc. You can buy it for 10\$.

It's divided into two sections: WIN and LOSE. You get speech and expressions tailored for the successful game/level ending and for failure events and mistakes. There are a total of 83 words and expressions for win and lose events in high quality wav format, production-ready to be inserted in your game without any processing: you only have to lower the volume to the level needed.

Find the complete demo (ALL the files present in the library) on soundcloud: http://soundcloud.com/bosone/win-and-lose-library-vol-1

"Win and lose library vol.2: Retro Synth" contains a collection of very short synth arpeggios expecially suited for simple and quick platform games, web games, puzzle games and so on. The mood of the synth melodies is WIN and LOSE, with the short musical lines tailored for the successful game/level ending and failure events and mistakes. There are a total of 45 different synth short sequences for both win and lose events, ready to be inserted in your game without any processing: you must only lower the volume at the level needed. You can buy it for 5\$

Find the demo here: http://soundcloud.com/bosone/win-and-lose-library-vol-2

Win and Lose library vol.3: Whistling is a collection of whistling phrases expecially suited for simple and quick platform games, cartoonish, web games, puzzle games and so on. It's divided into two sections: WIN and LOSE. In the first case you get tunes tailored for the successful game/level ending, while the second one was created for failure events and mistakes. There are a total of 34 simple melodies for both win and lose events, ready to be inserted in your game without any processing: you must only lower the volume at the level needed.

demo of the whole pack: http://goo.gl/H0XMt

"Short Metal Clip Packs" contains 45 short clips in metal style, some seconds long, to be used as level intro, ending, death, victory, or in general to emphasize particular moments of a game. You can buy it for 20\$

You can listen to the demo of the whole package here: http://soundcloud.com/bosone/metal-pack-demo

"Metal Loop Pack" is collection of short metal loops that loops seamlessly. For your convenience, each loop is divided in several clips:

- 1) "Complete": this is the short song "as recorded", it plays just once from the beginning to the end. It is not meant to be looped but played one time.
- 2) "Intro": to be used as an intro, i.e. the first clip to be played. After this you can play the loop part.
- 3) "Loop": the looped part. If you play this clip immediately after the "intro" part it will seamlessly loop. you can play the "loop" part as many times as you want, in order to get a backgound music as long as needed.
- 4) "End": this is meant to be played immediately after the "Loop" clip. In this way you can end the short song in a convenient way.

find the demo here:

https://soundcloud.com/bosone/metal-loop-pack-unity-asset You can buy it for 25\$.

There is a special "Metal bundle" that containes both "short metal clips" and "metal loop" packs for 35\$ (you save 10\$)

<u>Human Agony Screams</u>, 24 screams of agony, 12 for male and 12 for female. They will be essential for any videogames in which someone is being hit, beaten, injuried, tortured, or is suffering extreme pain and agony.

find the demo here: https://soundcloud.com/bosone/male-and-female-agony-screams Monster Screams

In this pack you will find 57 voices and screams for your fantasy creatures, being them zombie, trolls, dragon, orc, animals or any kind of hellish monster.

Both mp3 and wave files are included and you can listen to all the voices in this demo. This asset is included in my Fantasy Bundle pack: check it if you are into fantasy games!

find the demo here: https://soundcloud.com/bosone/monster-screams-for-videogames

Monster Screams and Human Agony Screams are included in the "Fantasy Bundle": http://u3d.as/content/matteo-bosi/fantasy-bundle/3Ut

This is a bundle that contains my music and SFX tailored for fantasy projects. You get:

Ancient Kingdom -15\$ worth - http://goo.gl/XR80h
Tales From the Forgotten Lands - 25\$ worth - http://goo.gl/BY9WP
SFX Pack - 5\$ worth - http://goo.gl/AR1KP
Monster screams - 5\$ worth - http://goo.gl/FWSzv
Fantasy Adventure - 5\$ worth - http://goo.gl/FWSzv
Fantasy Mood - 5\$ worth - http://goo.gl/V1S2M

You save 15\$ buy buying this pack all together with respect to buying the single packs.

Rock Loops Pack, 12 loops in rock style, several bars long.

This is a pack of rock loops that share the same tempo and sound. You can loop a single clip or you can try to connect the different clips one after the other to crate more complex soundtrack, even following your gameplay. This loop pack will be part of a more complete asset with tentative name "rock construction kit". It will include loop intro (you find a selection of 3 intros in this pack) and loop outro (you find 5 different ends for the loops). There will also be solos and main melodies included, so stay tuned!

This is the initial release of the asset. It will be expanded with more loops and it will part of a more extended project called "rock loops construction kit", that will be sold separately.

If you purchase this initial release you will encourage me in the development, you will be able to get the future updates of this asset free of charge and to upgrade to the complete "rock loops construction kit" at a discounted price.

As a bonus, you get also some free clips of my other unity3d assets.

Demo: https://soundcloud.com/bosone/rock-loops-demo-for-unity3d-asset-store

<u>Rock Stingers Pack</u>, 25 short clips in rock style, a few seconds long, to be used for intros, endings, deaths, victories to emphasize particular moments in games.

You can listen to the demo of the whole package here.

This is the initial release of the asset. It will be expanded with more clips and it will part of a more extended project called "rock loops construction kit", that will be sold separately.

If you purchase this initial release you will encourage me in the development, you will be able to get the future updates of this asset free of charge and to upgrade to the complete "rock loops construction kit" at a discounted price.

Future updates of this asset will also include some bonus content.

Demo: https://soundcloud.com/bosone/rock-logo-stingers-demo-for-unity3d-asset-store

Door Sfx Pack

In this pack you will find a collection of 88 door sound effects, including:

- -creak / squeak door close/open (ideal for horror / suspense settings)
- -door close
- -door key lock / latch
- -door handling open / close

<u>Electric organ music loops for casual games</u>, 4 simple yet effective organ "minisongs" loops with positive vibe and happy mood. they will work perfectly in any casual game, platform, child game, puzzle, etc

It has minimal melodic elements so it will not annoy the player and will leave plenty of room for sound effects and voiceovers.

The pack includes 4 different themes that are divided in intro, a looped version (about 1' long), and separate ending clip that can be used to end the song in any moment after level end.

Some of the songs contains also shorter bonus loops/ends that can be used in transitions screens like shops, level intro/end, selections, bonus, etc.

Tracks included:

Organ Explosion (intro, loop, end)

The Afterparty (intro, loop, 7 ends, 2 short loops)

Hot Pepper (intro, loop, end, 2 short loops)

Bittersweet groove (loop, end, short loop)

Demo: https://soundcloud.com/bosone/sets/electric-organ-casual-music-loops-unity3d-demo-asset-store

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